

## Function and tracing

There are 200 numbers at location *TABLE*, the code stores the number of nonzero elements at location *C*

	<i>LDA</i>	<i>#0</i>	<i>initialize counter C ;</i>
	<i>STA</i>	<i>C</i>	<i>C ← 0</i>
	<i>LDT</i>	<i>#600</i>	<i>T ← test value</i>
	<i>LDX</i>	<i>#0</i>	<i>X ← initial value</i>
	<i>LDS</i>	<i>#3</i>	<i>S ← increment</i>
<i>LOOP</i>	<i>LDA</i>	<i>TABLE,X</i>	<i>body of loop :</i>
	<i>COMP</i>	<i>#0</i>	<i>“ test one number</i>
	<i>JEQ</i>	<i>NEXT</i>	<i>“ if not zero</i>
	<i>LDA</i>	<i>C</i>	<i>“ increment</i>
	<i>ADD</i>	<i>#1</i>	<i>“ the</i>
	<i>STA</i>	<i>C</i>	<i>“ counter C</i>
<i>NEXT</i>	<i>ADDR</i>	<i>S,X</i>	<i>X ← X + increment</i>
	<i>COMPR</i>	<i>X,T</i>	<i>compare X to test value</i>
	<i>JLT</i>	<i>LOOP</i>	<i>jump if X &lt; test value</i>
	:		
<i>TABLE</i>	<i>RESW</i>	<i>200</i>	
<i>C</i>	<i>RESW</i>	<i>1</i>	

Pass 1: Set location counters and get symbol table  
// start at location 0000 since no other starting address was given

0000		LDA	#0	F3
0003		STA	C	F3
0006		LDT	#600	F3
0009		LDX	#0	F3
000C		LDS	#3	F3
000F	LOOP	LDA	TABLE,X	F3
0012		COMP	#0	F3
0015		JEQ	NEXT	F3
0018		LDA	C	F3
001B		ADD	#1	F3
001E		STA	C	F3
0021	NEXT	ADDR	S,X	F2
0023		COMPR	X,T	F2
0025		JLT	LOOP	F3
0028	TABLE	RESW	200	$200w*3=(600)_{10}=(258)_{16}$
0280	C	RESW	1	$1w*3=(3)_{10}=(3)_{16}$
0283				

Symbol	Location
Loop	000f
Next	0021
table	0028
c	0280

Pass 2: generate Object Code & THE record

				Object Code	
0000		LDA	#0	010000	
0003		STA	C	0F227A	
0006		LDT	#600	750258	
0009		LDX	#0	050000	
000C		LDS	#3	6D0003	
000F	LOOP	LDA	TABLE,X	03A016	
0012		COMP	#0	290000	H.prog1x.000000.000283
0015		JEQ	NEXT	332009	T.000000.1E. 010000.0F227A.750258.050000.6D0003.03A016.290000.332009.032265.190001
0018		LDA	C	032265	T.00001E.0A.0F225F.9041.A015.3B2FE7
001B		ADD	#1	190001	E.000000
001E		STA	C	0F225F	
0021	NEXT	ADDR	S,X	9041	
0023		COMPR	X,T	A015	
0025		JLT	LOOP	3B2FE7	
0028	TABLE	RESW	200	-	
0280	C	RESW	1	-	
0283					

Symbol	Location
LOOP	000f
NEXT	0021
TABLE	0028
C	0280