

Lizeth Martínez

Full Stack Developer (JavaScript)

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Multimedia Engineer with one year of experience in the development of high quality web applications in PWA format; working with technologies like Angular, Ionic, TypeScript, NodeJs, Firebase and knowledge in React, SQL, Java, and Python. I have skills in the development of innovative products in terms of design and interactivity; always looking for opportunities for technological and scientific advancement, in order to create products that meet strong standards in the UX and UI area.

WORK EXPERIENCE

Corporación Unificada Nacional de Educación Superior - CUN, Web Development Analyst — Jan. 2021 to present

I researched, improved and developed some features of the software with technologies that helped improve the customer experience.

- Correction of UI and UX to established web pages, using agile methodologies and improving the user experience by 80% and using best design practices.
- Reduction of the number of errors and problems reported by users by 60%.
- Creation of new platforms that increased the flow of new users by 70%.
- Implementation of gamification techniques, improving the user experience in educational platforms by 95%.

Tech-Stack: NodeJS, Ionic, AngularJS, Typescript, Heroku, GDevelop, Firebase, Git, Figma.

Corporación Unificada Nacional de Educación Superior- CUN, Graphic Designer — Oct. 2021 - Ene. 2022

I illustrated, improved and developed some web platforms in order to encourage and improve the user experience in the different publication media and said platforms.

- Creation of UI and UX for new web pages, implementing design methodologies that increase the user experience by 80%.
- Support in the design of graphic communication strategies, increasing the flow of users by 50% of the social networks implemented in the area.
- Audiovisual postproduction for internal content of web pages.

Tech-Stack: Html, Css, Illustrator, Photoshop, Adobe XD, Figma, Ionic, AngularJS, Typescript, Firebase.

Corporación Unificada Nacional de Educación Superior - CUN, Web Development Intern — Abr. 2021 - Oct. 2021

I studied and improved some features in software programs with technologies that helped improve the customer experience.

- Investigated and resolved application issues for web-based programs providing end-user support by 60%.
- Designed and implemented web components across new and existing designs.
- Developed code collaboratively with Agile squads to produce educational websites.

Tech-Stack: Html, Css, Illustrator, Photoshop, Adobe XD, Figma, NodeJS, Ionic, AngularJS, Typescript, Heroku, GDevelop, Firebase, Git.

SKILLS

Programming languages: Advanced: JavaScript, TypeScript, Java, Python; Intermediate: C++.

Frameworks and tools: Advanced: Ionic, VueJS, AngularJS, Bootstrap, Visual Studio, Firebase, Github, Gdevelop. Intermediate: ReactJs, Git, Figma, NodeJS, Heroku, Oracle Cloud.

Languages: Intermediate: English. Native: Spanish.

EDUCATION

Nueva Granada Military University – Bogotá, Colombia

- Multimedia Engineer, December 2020