Problem 1:

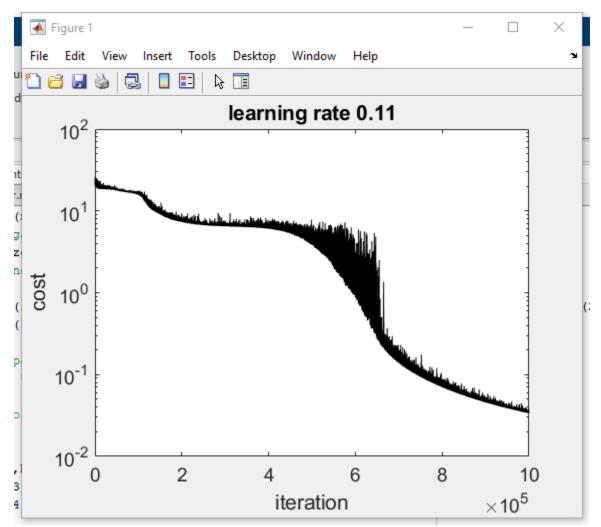
Netbp2.m:

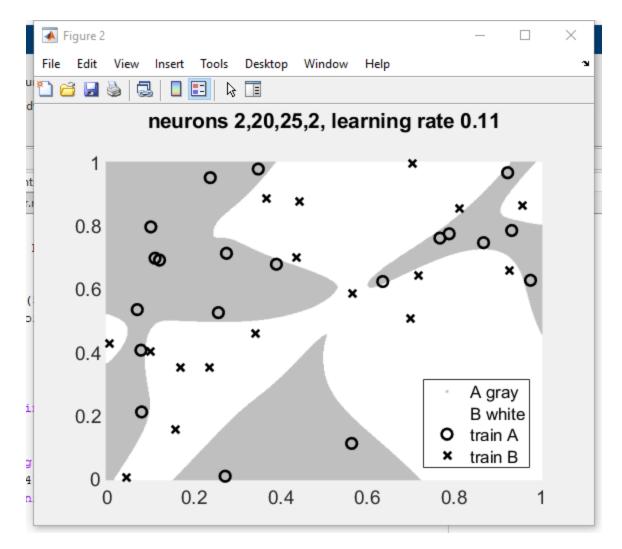
```
function cost = netbp2(neurons, data, labels, niter, lr, file)
2
      %NETBP Uses backpropagation to train a network
3 -
      [~, num of points] = size(data);
4
      % Initialize weights and biases
5 -
      rng(5000);
6 -
      W2 = 0.5*randn(neurons(1),2); W3 = 0.5*randn(neurons(2),neurons(1)); W4 = 0.5*randn(2,neurons(2));
7 -
      b2 = 0.5*randn(neurons(1),1); b3 = 0.5*randn(neurons(2),1); b4 = 0.5*randn(2,1);
8
9
      % Forward and Back propagate
10 -
      cost = zeros(niter,1); % value of cost function at each iteration
11 - for counter = 1:niter
12 -
         k = randi(num_of_points);
                                       % choose a training point at random
13 -
         x = data(:,k);
14
         % Forward pass
15 -
         a2 = activate(x, W2, b2);
16 -
         a3 = activate(a2, W3, b3);
17 -
         a4 = activate(a3,W4,b4);
18
         % Backward pass
19 -
         delta4 = a4.*(1-a4).*(a4-labels(:,k));
20 -
         delta3 = a3.*(1-a3).*(W4'*delta4);
21 -
         delta2 = a2.*(1-a2).*(W3'*delta3);
22
          % Gradient step
          W2 = W2 - lr*delta2*x';
23 -
24 -
         W3 = W3 - lr*delta3*a2';
25 -
         W4 = W4 - lr*delta4*a3';
26 -
         b2 = b2 - 1r*delta2;
27 -
         b3 = b3 - lr*delta3;
         b4 = b4 - lr*delta4;
28 -
29
         % Monitor progress
30 -
         newcost = cost function(W2,W3,W4,b2,b3,b4); % display cost to screen
31 -
         cost(counter) = newcost;
32 -
         fprintf("i=%d %e\n", counter, newcost);
     -end
33 -
33 -
        end
 34
          % Show decay of cost function
 35 -
          save costvec
          semilogy([1:le4:niter],cost(1:le4:niter))
 36 -
 37
        function costval = cost function(W2, W3, W4, b2, b3, b4)
 39 -
                costvec = zeros(num of points,1);
 40 - -
               for i = 1:num of points
 41 -
                     x = data(:,i);
 42 -
                     a2 = activate(x, W2, b2);
 43 -
                     a3 = activate(a2, W3, b3);
 44 -
                     a4 = activate(a3, W4, b4);
 45 -
                      costvec(i) = norm(labels(:,i) - a4,2);
 46 -
                end
 47 -
                 costval = norm(costvec,2)^2;
 48 -
           end % of nested function
 49 -
          save(file, 'W2', 'W3', 'W4', 'b2', 'b3', 'b4');
 50 -
```

Classifypoints.m:

```
function category = classifypoints(file, points)
    load(file);
    [~,num_of_points] = size(points);
    category = zeros(1, num_of_points);
    for i = 1:num_of_points
        x = points(:,i);
        a2 = activate(x,W2,b2);
        a3 = activate(a2,W3,b3);
        a4 = activate(a3,W4,b4);
        if a4(1) >= a4(2)
            category(i) = 1;
    end
end
```

Two plots:





Params:

neurons = [20 25];
learning_rate = 0.11;
niter = 1e6;

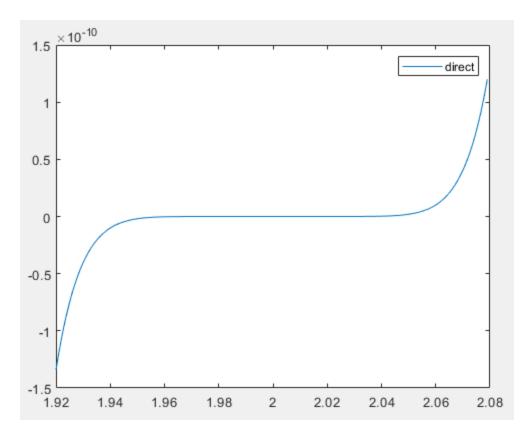
What I found:

- 1. More neurons will reduce the speed of training.
- 2. More iterations do not necessarily lead to a better learning and classification outcome.
- 3. Minimizing the cost will lead to a better learning outcome.
- 4. We need enough number of iterations to ensure the neural network can minimize the cost function.

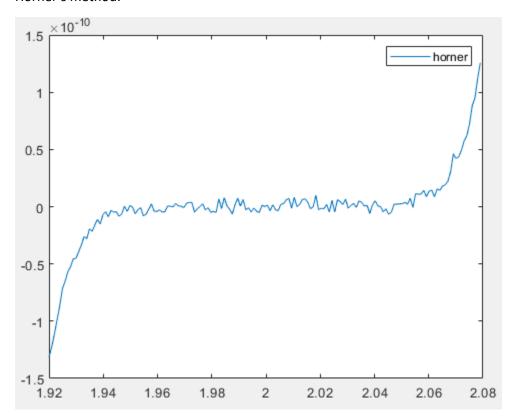
Problem 2:

a)

Direct evaluation:



Horner's method:



We can easily tell that Horner's method appeared to have more visible errors in the plot. This is because we expanded our function and thus introduced more calculations in the evaluation process. Therefore, the errors were larger.

So, when the function is not transformable into a less complicated expression, Horner's method has a better performance because it involves the least amount of calculation possible. However, if the whole expression can be transformed into a simpler one, the simpler expression outperforms Horner's method.

- b) Applying bisection to $(x-2)^9$ ended up returning the result 1.999999 which is within 1e-6 error with the correct result. Applying bisection to horner's ended up returning the result 1.964358 which isn't within the error tolerance.
- c) Because the accuracy of horner's method is limited. As you can see from the plot, horner's evaluation's plot was jagged, although the overall shape is very close. Because of this jagged nature of our data, bisection is determining the root based on the signs of two function evaluations, which is obviously very sensitive to the Jagged data that horner's evaluation had.

For example, f(a) and f(b) may actually have the same sign, but in horner's plot because of the inaccuracy of our data, they might even have the same sign and lead the algorithm to proceed with another interval of a and b that doesn't actually contain the correct root.

d)

f fsolve =

```
1.9000
Equation solved at initial point.
```

Equation Solved at initial point.

fsolve completed because the vector of function values at the initial point is near zero as measured by the value of the <u>function tolerance</u>, and the <u>problem appears regular</u> as measured by the gradient.

```
<stopping criteria details>
expanded_f_fsolve =
    1.9000
```

Both terminated at 1.9 as solution.

Problem 3:

a)

No solution found. fsolve stopped because the <u>last step was ineffective</u>. However, the vector of function values is not near zero, as measured by the value of the <u>function tolerance</u>. <<u>stopping criteria details</u>> system a) fsolve result: [1.141278e+01, -8.968053e-01] system a) my implementation result: [5.000000e+00, 4.000000e+00] system a) fsolve num of iterations: 39 system a) my implementation result: 42

Because the system is in newton's form and involve more calculations and potential errors.

b)

```
Equation solved.
```

```
fsolve completed because the vector of function values is near zero as measured by the value of the <u>function tolerance</u>, and the <u>problem appears regular</u> as measured by the gradient.

<stopping criteria details>
Warning: Matrix is close to singular or badly scaled. Results may be inaccurate. RCOND = 4.344298e-18.

> In Newtown system solver (line 15)
In main newton (line 19)

system b) fsolve result: [1.000000e+00, 1.338358e-09, 2.000000e+00]
system b) my implementation result: [1.666667e+00, -6.666669e-01, 1.333333e+00]
system b) fsolve num of iterations: 6
system b) my implementation result: 56
```

Results are different because the system might have multiple solutions or the fsolve only ends at a root that is close enough to 0 but not actually zero mathematically.

c)

Equation solved.

```
fsolve completed because the vector of function values is near zero as measured by the value of the <u>function tolerance</u>, and the <u>problem appears regular</u> as measured by the gradient.

<stopping criteria details>
system c) fsolve result: [2.036462e-03, -2.036368e-04, 2.036457e-03, 2.036462e-03]
system c) my implementation result: [-8.877841e-04, 8.877841e-05, -8.877841e-04, -8.877841e-04]
system c) fsolve num of iterations: 2
system c) my implementation result: 10
```

Results are different because the system might have multiple solutions or the fsolve only ends at a root that is close enough to 0 but not actually zero mathematically.

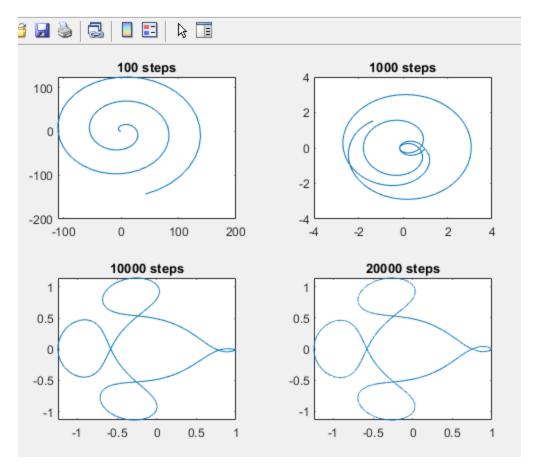
d)

No solution found. fsolve stopped because the problem appears regular as measured by the gradient, but the vector of function values is not near zero as measured by the value of the function tolerance. <stopping criteria details> Warning: Matrix is singular to working precision. > In Newtown system solver (line 15) In main newton (line 41) Warning: Matrix is singular to working precision. > In Newtown system solver (line 15) In main newton (line 41) system d) fsolve result: [1.004816e-02, 1.004816e-02] system d) my implementation result: [NaN, NaN] system d) fsolve num of iterations: 11 system d) my implementation result: 2

Reason that it is not working is the matrix itself is singular to working precision.

Problem 4:

About 10000 steps and more are needed.



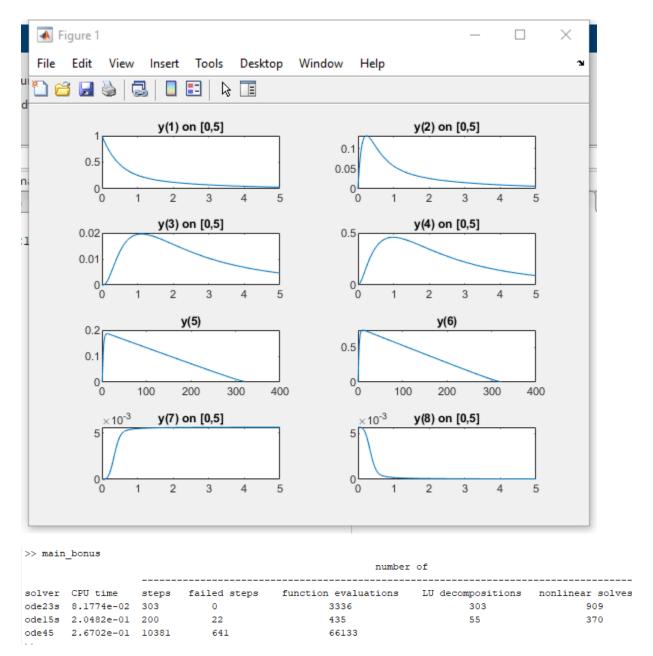
Problem 5:

Table

		number of			
solver	CPU time	steps	failed steps	function evaluations	
ode23	1.6330e+01	1198181	0	3594544	
ode45	6.0485e-01	43825	2	262963	
ode23s	1.4540e+01	153152	708	1073488	
ode15s	1.0300e+00	50169	843	66811	
odell3	8.9711e-01	25628	378	51635	

Ode45 most efficient.

Problem 6:



Conclusion: When solving stiff problems, stiff solvers like ode23s and ode15s are much faster than solvers like ode45. We should always choose the most suitable ode solvers depending on the problem that we are dealing with.

Problem 7:

a) Words: Check along the dataset, starting from some point away from the first xyz. See if at any point of t(i) the norm of the difference between $[x(i)\ y(i)\ z(i)]$ and $[x(1)\ y(1)\ z(1)]$ is smaller than tolerance. I used 0.028 as tolerance.

Pesudocode:

```
function T = findPeriod(t, x, y, z)

vector0 = [x(1) y(1) z(1)];
```

```
x size = size(x);
   n = x size(1);
   tol = 0.028;
   for i=100:n
      && sign(y(i)) == sign(y(1)) && sign(z(i)) == sign(z(1))
             T = t(i)*100/365;
         return;
      end
   end
   T = -1;
End
  b)
     >> main nbody
     Jupiter
              11.859730
     Saturn
              29.478098
     Uranus
              84.057336
     Neptune
              164.880286
     Pluto
              247.993944
```

Problem 8:

