

Introduction to Machine Learning

CS/SE 4X03

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Outline

This is a summary of Sections 1-4 from
C. F. Higham, D. J. Higham, Deep Learning: An Introduction for
Applied Mathematicians

Figures are cropped from this article

Example

- Points in \mathbb{R}^2 classified in two categories A and B
- This is labeled data

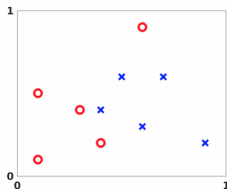
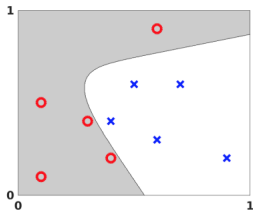


Figure 1: Labeled data points in \mathbb{R}^2 . Circles denote points in category A. Crosses denote points in category B.

- Given a new point, how to use the labeled data to classify this point?

Possible classification

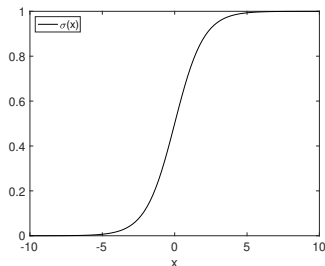


Activation function

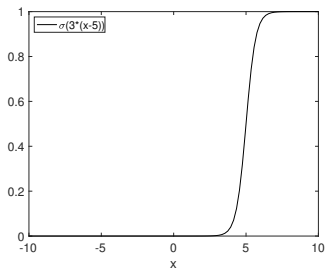
- A neuron fires or is inactive
- Activation can be modeled by the sigmoid function

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

- $\sigma(0) = 0.5$, $\sigma(x) \approx 1$ when x large, $\sigma(x) \approx 0$ when x small



- Steepness can be changed by scaling
- Location can be changed by shifting
- Useful property $\sigma'(x) = \sigma(x)(1 - \sigma(x))$



A simple network

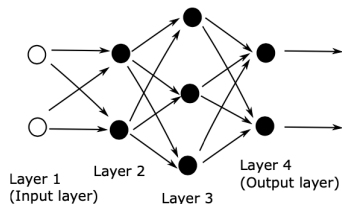


Figure 3: A network with four layers.

- Each neuron
 - outputs a real number
 - sends to every neuron in next layer
- Neuron in next layer
 - forms a linear combination of inputs + bias
 - applies activation function

Consider layers 2 and 3

Layer 2: neurons 1 and 2 output real a_1 and a_2 , respectively, and send to neurons 1, 2, 3 in layer 3

Layer 3:

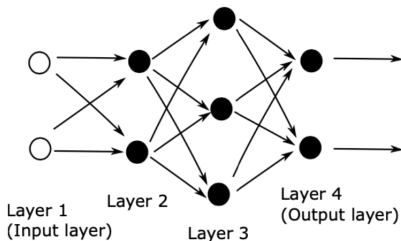
- neuron 1 combines a_1 and a_2 and adds bias b_1 :

$$w_{11}a_1 + w_{12}a_2 + b_1$$

outputs

$$\sigma(w_{11}a_1 + w_{12}a_2 + b_1)$$

- neuron 2 outputs
 $\sigma(w_{21}a_1 + w_{22}a_2 + b_2)$
- neuron 3 outputs
 $\sigma(w_{31}a_1 + w_{32}a_2 + b_3)$



Denote

$$W = \begin{bmatrix} w_{11} & w_{12} \\ w_{21} & w_{22} \\ w_{31} & w_{32} \end{bmatrix}, \quad a = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}, \quad b = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$
$$z = Wa + b$$

W is a matrix with weights, b is a bias vector

For a vector z , apply σ component wise

$$(\sigma(z))_i = \sigma(z_i)$$

The output of layer 3 is

$$\sigma(z) = \sigma(Wa + b)$$

- Denote the input by x , the W and b at layer i by $W^{[i]}$ and $b^{[i]}$, and the output of layer i by $a^{[i]}$
- Output of layer 2 is

$$a^{[2]} = \sigma \left(W^{[2]}x + b^{[2]} \right) \in \mathbb{R}^2, \quad W^{[2]} \in \mathbb{R}^{2 \times 2}, \quad b^{[2]} \in \mathbb{R}^2$$

- Output of layer 3 is

$$a^{[3]} = \sigma \left(W^{[3]}a^{[2]} + b^{[3]} \right) \in \mathbb{R}^3, \quad W^{[3]} \in \mathbb{R}^{3 \times 2}, \quad b^{[3]} \in \mathbb{R}^3$$

- Output of layer 4 is

$$a^{[4]} = \sigma \left(W^{[4]}a^{[3]} + b^{[4]} \right) \in \mathbb{R}^2, \quad W^{[4]} \in \mathbb{R}^{2 \times 3}, \quad b^{[4]} \in \mathbb{R}^2$$

- Write the above as

$$F(x) = \sigma \left(W^{[4]} \sigma \left(W^{[3]} \sigma \left(W^{[2]}x + b^{[2]} \right) + b^{[3]} \right) + b^{[4]} \right)$$

- Layer i :
 - $W^{[i]}$ is of size $(\# \text{ outputs}) \times (\# \text{ inputs})$
 - $b^{[i]}$ is of size $(\# \text{ outputs})$

Number of parameters is 23:

layer i	inputs	outputs	$W^{[i]}$	$b^{[i]}$
2	2	2	2×2	2
3	2	3	3×2	3
4	3	2	2×3	2
			16	7

- $F(x)$ is a function from $\mathbb{R}^2 \rightarrow \mathbb{R}^2$ with 23 parameters
- Training is about finding parameters

Training

Residual

- Denote the input points by $x^{\{i\}}$
- Let

$$y\left(x^{\{i\}}\right)=\left\{\begin{array}{ll}\left[\begin{array}{c}1 \\ 0\end{array}\right] & \text { if } x^{\{i\}} \in A \\ \left[\begin{array}{c}0 \\ 1\end{array}\right] & \text { if } x^{\{i\}} \in B\end{array}\right.$$

- Suppose we have computed $W^{[2]}, W^{[3]}, W^{[4]}, b^{[2]}, b^{[3]}, b^{[4]}$ and evaluate $F\left(x^{\{i\}}\right)$
- Residual

$$\left\|y\left(x^{\{i\}}\right)-F\left(x^{\{i\}}\right)\right\|_2$$

Training

Cost function

- Cost function

$$\begin{aligned}\text{Cost} & \left(W^{[2]}, W^{[3]}, W^{[4]}, b^{[2]}, b^{[3]}, b^{[4]} \right) \\ &= \frac{1}{10} \sum_{i=1}^{10} \frac{1}{2} \left\| y \left(x^{\{i\}} \right) - F \left(x^{\{i\}} \right) \right\|_2^2\end{aligned}$$

- Training: find the parameters that minimize the cost function
- Nonlinear least squares problem

Classifying

- Suppose we have computed values for the parameters
- Given $x \in \mathbb{R}^2$, compute $y = F(x)$
- If $y_1 > y_2$ classify x as A , y closer to $[1, 0]^T$
- If $y_1 < y_2$ classify x as B , y closer to $[0, 1]^T$
- Tie breaking when $=$

Steepest descent

- Consider the parameters in a vector $p \in \mathbb{R}^s$. Here $s = 23$
- Cost function is $\text{Cost}(p)$
- Find Δp such that

$$\text{Cost}(p + \Delta p) < \text{Cost}(p)$$

- For small Δp ,

$$\begin{aligned}\text{Cost}(p + \Delta p) &\approx \text{Cost}(p) + \sum_{r=1}^s \frac{\partial \text{Cost}(p)}{\partial p_r} \Delta p_r \\ &= \text{Cost}(p) + \nabla \text{Cost}(p)^T \Delta p \\ \nabla \text{Cost}(p) &= \left[\frac{\partial \text{Cost}(p)}{\partial p_1}, \frac{\partial \text{Cost}(p)}{\partial p_2}, \dots, \frac{\partial \text{Cost}(p)}{\partial p_s} \right]^T\end{aligned}$$

Example

- To illustrate the above, suppose

$$\text{Cost}(p) = p_1^2 + p_2^2 + 2p_1 + 3$$

- Gradient is

$$\nabla \text{Cost}(p) = [2p_1 + 2, 2p_2]^T$$

$$\begin{aligned}\text{Cost}(p + \Delta p) &\approx \text{Cost}(p) + \nabla \text{Cost}(p)^T \Delta p \\ &= \text{Cost}(p) + (2p_1 + 2)\Delta p_1 + 2p_2\Delta p_2\end{aligned}$$

Steepest descent cont

- $\text{Cost}(p) \geq 0$
- From

$$\text{Cost}(p + \Delta p) \approx \text{Cost}(p) + \nabla \text{Cost}(p)^T \Delta p,$$

we want to make $\nabla \text{Cost}(p)^T \Delta p$ as negative as possible

- Given $\nabla \text{Cost}(p)$ how to choose Δp ?
- For $u, v \in \mathbb{R}^s$,

$$u^T v = \|u\| \cdot \|v\| \cos \theta$$

is most negative when $v = -u$

- Chose Δp in the direction of $-\nabla \text{Cost}(p)$
That is move along the direction of steepest descent

$$\Delta p = p_{\text{new}} - p = -\eta \nabla \text{Cost}(p)$$
$$p_{\text{new}} = p - \eta \nabla \text{Cost}(p)$$

η is learning rate

Steepest descent:

chose initial p

repeat

$$p \leftarrow p - \eta \nabla \text{Cost}(p)$$

until stopping criterion is met or max # of iterations is reached

- In general N input points

$$\begin{aligned}\text{Cost}(p) &= \frac{1}{N} \sum_{i=1}^N \underbrace{\frac{1}{2} \left\| y \left(x^{\{i\}} \right) - F \left(x^{\{i\}} \right) \right\|_2^2}_{C_i(p)} \\ &= \frac{1}{N} \sum_{i=1}^N C_i(p) \\ \nabla \text{Cost}(p) &= \frac{1}{N} \sum_{i=1}^N \nabla C_i(p)\end{aligned}$$

- N can be large
- Number of parameters can be very large
- Evaluating $\nabla \text{Cost}(p)$ can be very expensive

Stochastic gradient descent

- Idea: replace $\frac{1}{N} \sum_{i=1}^N \nabla C_i(p)$ by random $\nabla C_i(p)$
- Iterate until a stopping criterion is met or max # of iterations is reached:
 - pick a random integer i from $\{1, 2, \dots, N\}$
 - $p \leftarrow p - \eta \nabla C_i(p)$