



函数式程序设计

郭炜 微博 <http://weibo.com/guoweiofpku>
<http://blog.sina.com.cn/u/3266490431>



第十六讲

用scheme实现的scheme编译器

scheme编译器的结构（与课本同）

- 这是一个scheme程序，包含前述整个寄存器机器的解释器
- 这个程序包含前述整个能够解释scheme语言的寄存器机器，简称scheme机
- 这个程序包含元循环求值器 (scheme编写的scheme解释器) 中几乎全部的函数 (eval函数不需要)
- 编译器读入一段scheme程序A，将其编译生成一段汇编程序，将该程序装入scheme机，启动scheme机的驱动循环。scheme机能读入scheme程序，被读入的scheme程序可以调用A中定义的函数
- scheme机有以下5个寄存器及其他寄存器

env 存放表达式求值所需的环境

val 存放求出来的表达式的值

continue 存放返回地址

proc 存放函数对象

argl 存放函数调用时的参数表，表中的参数的值都已经求出

scheme编译器的结构（与课本不同）

- 这是一个scheme程序，包含前述整个寄存器机器的解释器
- 这个程序包含元循环求值器 (scheme编写的scheme解释器) 中几乎全部的函数 (eval函数不需要)
- 编译器读入一段scheme程序，将其编译生成一台寄存器机器scheme机，并启动该scheme机，即能得到读入的scheme程序的运行结果
- scheme机有以下5个寄存器

env 存放表达式求值所需的环境

val 存放求出来的表达式的值

continue 存放返回地址

proc 存放函数对象

argl 存放函数调用时的参数表，表中的参数的值都已经求出

scheme编译器的结构

- scheme机有一些操作，是通过元循环求值器中的函数实现的，共有7个：

- lookup-variable-value
 - set-variable-value!
 - define-variable!
 - extend-environment
 - false?
 - primitive-procedure?
 - apply-primitive-procedure

- scheme机有一些操作，是通过新增的一些函数实现的，等于是对前述寄存器机器解释器做了一些扩充，共有3个：

- make-compiled-procedure
 - compiled-procedure-env
 - compiled-procedure-entry

- scheme机也有一些操作，是通过scheme基本过程实现的，共有2个：

- list
 - cons

编译出来的汇编程序的优势

●作为scheme解释器存在的寄存器机器处理 (f 84 96) :

- 1) 对运算符f求值前, 将运算对象和环境都入栈, 求值后再恢复
- 2) 对运算符f求值, 会将求出的结果先放入val, 再移入 proc

●对 (f 84 96) 进行编译, 得到的汇编指令:

```
(assign proc (op lookup-variable-value) (cons f) (reg env))
```

可以避免不必要的栈操作, 以及寄存器内容拷贝

●编译器还可以优化对环境的访问, 有时不通过lookup-variable-value就能确定变量的值

编译器核心函数compile

```
(define (compile exp target linkage)
;exp是要编译的表达式 , 编译出来的指令应将表达式的值求, 并放入target寄存器,
  (cond ((self-evaluating? exp)
        (compile-self-evaluating exp target linkage))
        ((quoted? exp) (compile-quoted exp target linkage))
        ((variable? exp)
        (compile-variable exp target linkage))
        ((assignment? exp)
        (compile-assignment exp target linkage))
        ((definition? exp)
        (compile-definition exp target linkage))
        ((if? exp) (compile-if exp target linkage))
        ((lambda? exp) (compile-lambda exp target linkage))
        ((begin? exp)
        (compile-sequence (begin-actions exp)
                           target
                           linkage)))
```

;红色函数称为“代码生成器”

编译器核心函数compile

```
((cond? exp) (compile (cond->if exp) target linkage))  
(application? exp)  
  (compile-application exp target linkage))  
(else  
  (error "Unknown expression type -- COMPILE" exp))))
```

linkage (连接描述符)，描述编译出来的代码执行完后，该如何继续。

- 1) linkage = 'next : 继续下一条指令
- 2) linkage = 'return : (goto (reg continue))
- 3) linkage = 其他, 如 'some-label, 则linkage被当作标号的名字看待:
(goto (label some-label))

编译器核心函数compile

```
(compile 5 'val 'next) =>
```

```
  (assign val (const 5))
```

```
(compile 5 'val 'return) =>
```

```
  (assign val (const 5))
```

```
  (goto (reg continue))
```

```
(compile 5 'val 'somewhere) =>
```

```
  (assign val (const 5))
```

```
  (goto (label somewhere))
```

指令序列

- 每个“代码生成器”的返回值都是一个“指令序列”
- “指令序列”中包含表达式经过编译后得到的汇编代码
- 复合表达式也对应一个“指令序列”，是通过组合起各成分表达式对应的“指令序列”而成

指令序列

- 一个“指令序列” 包含三部分信息
 - 1) 序列中的指令执行之前，必须被初始化的寄存器集合 (简称“需要”的寄存器集合)
 - 2) 指令序列执行中，值有可能会被修改的寄存器集合
 - 3) 序列中的汇编指令 (语句)

指令序列相关函数

```
(define (make-instruction-sequence needs modifies statements)
  (list needs modifies statements))
```

;needs: 要初始化的寄存器集合

;modifies: 值可能被修改的寄存器集合

;statements : 汇编指令列表

例:

```
(make-instruction-sequence '(env continue) '(val)
  '((assign val
            (op lookup-variable-value) (const x) (reg env))
    (goto (reg continue))))
```

指令序列相关函数

;下面的s是指令序列，也可以是标号如 'somewhere

```
(define (registers-needed s) (if (symbol? s) '() (car s)))  
(define (registers-modified s)  
  (if (symbol? s) '() (cadr s)))  
(define (statements s)  
  (if (symbol? s) (list s) (caddr s)))
```

```
(define (needs-register? seq reg) ;seq是指令序列  
  (memq reg (registers-needed seq)))  
(define (modifies-register? seq reg)  
  (memq reg (registers-modified seq)))
```

```
(define (empty-instruction-sequence) ;空的指令序列  
  (make-instruction-sequence '() '() '()))
```

指令序列的组合(一)

- 顺序组合任意多个指令序列，返回新指令序列。不考虑寄存器入栈出栈

```
(define (append-instruction-sequences . seqs)
  (define (append-2-sequences seq1 seq2)
    (make-instruction-sequence
      (list-union (registers-needed seq1)
                  (list-difference (registers-needed seq2)
                                   (registers-modified seq1)))
      (list-union (registers-modified seq1)
                  (registers-modified seq2))
      (append (statements seq1) (statements seq2))))
  (define (append-seq-list seqs)
    (if (null? seqs)
        (empty-instruction-sequence)
        (append-2-sequences (car seqs)
                             (append-seq-list (cdr seqs)))))
  (append-seq-list seqs)) ;seqs中的元素也可以是标号，如'somewhere
```


指令序列的组合(二)

- 顺序组合两个指令序列，返回新指令序列。要考虑寄存器入栈出栈

假设指令序列`seq1`和`seq2`中都访问了 寄存器`reg1`和`reg2`，则根据`reg1`和`reg2`在两个指令序列中的使用情况，用`preserving`组合两个指令序列：

`(preserving (list <reg1> <reg2>) <seq1> <seq2>)`

结果可能是一下四种情况之一：

<code>{seq₁}</code>	<code>(save {reg₁})</code>	<code>(save {reg₂})</code>	<code>(save {reg₂})</code>
<code>{seq₂}</code>	<code>{seq₁}</code>	<code>{seq₁}</code>	<code>(save {reg₁})</code>
	<code>(restore {reg₁})</code>	<code>(restore {reg₂})</code>	<code>{seq₁}</code>
	<code>{seq₂}</code>	<code>{seq₂}</code>	<code>(restore {reg₁})</code>
			<code>(restore {reg₂})</code>
			<code>{seq₂}</code>

指令序列的组合(二)

(preserving (list <reg₁> <reg₂>) <seq₁> <seq₂>)

<code>{seq₁}</code>	<code>(save {reg₁})</code>	<code>(save {reg₂})</code>	<code>(save {reg₂})</code>
<code>{seq₂}</code>	<code>{seq₁}</code>	<code>{seq₁}</code>	<code>(save {reg₁})</code>
	<code>(restore {reg₁})</code>	<code>(restore {reg₂})</code>	<code>{seq₁}</code>
	<code>{seq₂}</code>	<code>{seq₂}</code>	<code>(restore {reg₁})</code>
			<code>(restore {reg₂})</code>
			<code>{seq₂}</code>

- 1) reg₁和reg₂都不在(registers-needed seq₂)中，或都不在(registered-modified seq₁)中
- 2) reg₁同时在(registers-needed seq₂)和(registered-modified seq₁)中。reg₂不是如此
- 3) reg₂同时在(registers-needed seq₂)和(registered-modified seq₁)中。reg₁不是如此
- 4) reg₁和reg₂都同时在(registers-needed seq₂)和(registered-modified seq₁)中

指令序列的组合(二)

(define (preserving regs seq1 seq2) ;regs是可能需要保存到栈里的寄存器集合

(if (null? regs)

(append-instruction-sequences seq1 seq2)

(let ((first-reg (car regs)))

(if (and (needs-register? seq2 first-reg)

(modifies-register? seq1 first-reg))

(preserving (cdr regs)

(make-instruction-sequence

(list-union (list first-reg)

(registers-needed seq1))

(list-difference (registers-modified seq1)

(list first-reg))

(append ' ((save ,first-reg))

; ,first-reg表示对表达式first-reg求值的结果,Racket不支持

(statements seq1)

' ((restore ,first-reg))))

seq2)

(preserving (cdr regs) seq1 seq2))))))

编译简单表达式

```
(define (compile-self-evaluating exp target linkage)
  (end-with-linkage linkage ; end-with-linkage 处理后续如何执行(连接代码)
    (make-instruction-sequence '() (list target)
      '(((assign ,target (const ,exp)))))))

(define (compile-quoted exp target linkage)
  (end-with-linkage linkage
    (make-instruction-sequence '() (list target)
      '(((assign ,target (const ,(text-of-quotation exp))))))))

(define (compile-variable exp target linkage)
  (end-with-linkage linkage
    (make-instruction-sequence '(env) (list target)
      '(((assign ,target
                  (op lookup-variable-value)
                  (const ,exp)
                  (reg env)))))))
```

编译连接代码

```
(define (end-with-linkage linkage instruction-sequence)  
;返回一个指令序列  
  (preserving '(continue)  
;需要关注continue是否可能被instruction-sequence修改且在第二个指令序列中用到  
  instruction-sequence  
  (compile-linkage linkage)))
```

```
(define (compile-linkage linkage) ;生成链接后续执行代码的指令列表  
  (cond ((eq? linkage 'return)  
        (make-instruction-sequence '(continue) '()  
          '((goto (reg continue))))))  
  ((eq? linkage 'next)  
   (empty-instruction-sequence))  
  (else  
   (make-instruction-sequence '() '()  
     '((goto (label ,linkage))))))
```

编译简单表达式

```
(compile 5 'val 'next) =>  
'(() (val) ((assign val (const 5))))
```

```
(compile ''(tom jack) 'val 'next) =>  
'(() (val) ((assign val (const (tom jack))))))
```

```
(compile '(define x 13) 'val 'next) =>  
.....(略)
```

```
(compile 'x 'val 'next) =>  
'((env) (val)  
  ((assign val (op lookup-variable-value) (const x) (reg env))))
```

```
(compile ''x 'val 'next) =>  
'(() (val) ((assign val (const x))))
```

编译define表达式

```
(define (compile-definition exp target linkage)
  (let ((var (definition-variable exp))
        (get-value-code
         (compile (definition-value exp) 'val 'next)))
    ; 变量值求出后放入val, 接下来用val值对变量名赋值, 因此linkage是 'next
    (end-with-linkage linkage
      (preserving '(env) ;env可能在get-value-code中被修改。为何没 val?
        get-value-code
        (make-instruction-sequence '(env val) (list target)
          '((perform (op define-variable!)
                    (const ,var) ;变量名
                    (reg val) ;变量值
                    (reg env)) ;变量所在环境
            (assign ,target (const ok))))))))
```

编译赋值表达式

```
(define (compile-assignment exp target linkage)
  (let ((var (assignment-variable exp))
        (get-value-code
         (compile (assignment-value exp) 'val 'next)))
    (end-with-linkage linkage
      (preserving '(env)
        get-value-code
        (make-instruction-sequence '(env val) (list target)
          '((perform (op set-variable-value!)
                    (const ,var) ;变量名
                    (reg val) ;变量值
                    (reg env)) ;变量所在环境
            (assign ,target (const ok))))))))
```

编译赋值表达式和define表达式

```
(compile '(define x 13) 'val 'next) =>
```

```
'((env) (val)
  ((assign val (const 13))
   (perform (op define-variable!) (const x) (reg val) (reg env))
   (assign val (const ok))))
```

```
(compile '(set! x 243) 'val 'next) =>
```

```
'((env) (val)
  ((assign val (const 243))
   (perform (op set-variable-value!) (const x) (reg val)
           (reg env))
   (assign val (const ok))))
```


编译if表达式

- 对if表达式的编译结果形式如下：

<compilation of predicate, target val, linkage next>

(test (op false?) (reg val))

(branch (label false-branch))

true-branch

<compilation of consequent with given target and given linkage or after-if> ;如果given linkage是'next,则改为after-if
false-branch

<compilation of alternative with given target and linkage>
after-if

given target and linkage 是compile-if 的参数

```

(define (compile-if exp target linkage)
  (let ((t-branch (make-label 'true-branch)) ;make-label生成无重复标号
        (f-branch (make-label 'false-branch))
        (after-if (make-label 'after-if)))
    (let ((consequent-linkage
            (if (eq? linkage 'next) after-if linkage)))
      (let ((p-code (compile (if-predicate exp) 'val 'next))
            (c-code
              (compile
               (if-consequent exp) target consequent-linkage))
            (a-code
              (compile (if-alternative exp) target linkage)))
        (preserving '(env continue)
          p-code
          (append-instruction-sequences
            (make-instruction-sequence '(val) '()
              '((test (op false?) (reg val))
                (branch (label ,f-branch))))
            (parallel-instruction-sequences
              (append-instruction-sequences t-branch c-code)
              (append-instruction-sequences f-branch a-code))
            after-if))))))

```

此处是整个程序中，
 三处使得linkage可
 能是标号的地方之一。
 另二处在compile-
 procedure-call和
 compile-lambda

指令序列的组合(三)

- 合并两个指令序列，只有其中一个会被执行：

```
(define (parallel-instruction-sequences seq1 seq2)
  (make-instruction-sequence
    (list-union (registers-needed seq1)
                (registers-needed seq2))
    (list-union (registers-modified seq1)
                (registers-modified seq2))
    (append (statements seq1) (statements seq2))))
```

seq1中的代码决定了**seq1**和**seq2**只有一个会被执行 (**seq1**代码的末尾是跳转到别处)

编译if表达式

`(compile '(if 5 45 50) 'val 'next) =>`

```
'(()  
  (val)  
  ((assign val (const 5))  
    (test (op false?) (reg val))  
    (branch (label false-branch2))  
    true-branch1  
    (assign val (const 45))  
    (goto (label after-if3))  
    false-branch2  
    (assign val (const 50))  
    after-if3))
```

标号相关函数

```
(define label-counter 0)
```

```
(define (new-label-number)
  (set! label-counter (+ 1 label-counter))
  label-counter)
```

```
(define (make-label name)
  (string->symbol
    (string-append (symbol->string name)
                    (number->string (new-label-number))))))
```

编译表达式序列

```
(define (compile-sequence seq target linkage)
  (if (last-exp? seq)
      (compile (first-exp seq) target linkage)
      (preserving '(env continue) ;为何不要val?
        (compile (first-exp seq) target 'next)
        (compile-sequence (rest-exps seq) target linkage))))
```

编译lambda表达式

- `lambda`表达式编译出来的代码中，应该生成一个“译后过程” (`compiled-procedure`)，并将该“译后过程”放入目标寄存器。
- `lambda`编译出来的代码中，还应该包括`lambda`表达式函数体部分的编译结果。但是函数体对应的代码，在整个`lambda`表达式对应的代码序列中，只是出现，不应该被执行到。
- 编译结果如下：
 - <construct compiled procedure object and assign it to target register>*
 - <code for given linkage> or (goto (label after-lambda))*
 - <compilation of procedure body>* ;此部分不应在本段代码中被执行
 - after-lambda*
- 若`compile-lambda`被调用时，`linkage`是`'return`，则
 - <code for given linkage>* 是 *(goto (reg continue))*
- 若`compile-lambda`被调用时，`linkage`是标号`'somewhere`，则
 - <code for given linkage>* 是 *(goto (label somewhere))*
- 若`compile-lambda`被调用时，`linkage`是`'next`，则
 - <code for given linkage>* 是 *(goto (label after-lambda))*

编译lambda表达式

```
(compile '(lambda (x) x) 'val 'next) =>
```

```
' ((env)
  (val)
  ((assign val (op make-compiled-procedure) (label entry1) (reg env))
   (goto (label after-lambda2)))
entry1
  (assign env (op compiled-procedure-env) (reg proc))
  (assign env (op extend-environment) (const (x)) (reg arg1) (reg env))
  (assign val (op lookup-variable-value) (const x) (reg env))
  (goto (reg continue)))
after-lambda2))
```

编译函数定义表达式：

(compile '(define (f x) x) 'val 'next) 生成的代码会往环境中加入f到一个“译后过程”的约束

编译lambda表达式

```
(define (compile-lambda exp target linkage) ; exp是lambda表达式
  (let ((proc-entry (make-label 'entry))
        (after-lambda (make-label 'after-lambda)))
    (let ((lambda-linkage
            (if (eq? linkage 'next) after-lambda linkage)))
      (append-instruction-sequences
        (tack-on-instruction-sequence
          (end-with-linkage lambda-linkage
            (make-instruction-sequence '(env) (list target)
              '((assign ,target
                        (op make-compiled-procedure)
                        (label ,proc-entry)
                        (reg env))))))
        (compile-lambda-body exp proc-entry))
      after-lambda))))
```

指令序列的组合(三)

- 合并两个指令序列，第一个序列一定被执行，第二个序列一定不被执行

```
(define (tack-on-instruction-sequence seq body-seq)
  (make-instruction-sequence
    (registers-needed seq)
    (registers-modified seq)
    (append (statements seq) (statements body-seq))))
```

;由于第二个序列一定不被执行（第一个指令序列的末尾一定是跳转到别处），因此整个序列的寄存器使用情况就取决于第一个序列

生成“译后过程”

- “译后过程”内包含一个函数的体的起始位置（标号），以及该函数体被调用时所对应的环境

```
(define (make-compiled-procedure entry env)
  (list 'compiled-procedure entry env))
```

```
(define (compiled-procedure? proc)
  (tagged-list? proc 'compiled-procedure))
```

```
(define (compiled-procedure-entry c-proc) (cadr c-proc))
```

```
(define (compiled-procedure-env c-proc) (caddr c-proc))
```

编译函数体

```
(define (compile-lambda-body exp proc-entry)
```

;proc-entry是个标号

```
  (let ((formals (lambda-parameters exp)))
```

```
    (append-instruction-sequences
```

```
      (make-instruction-sequence '(env proc arg1) '(env)
```

;函数体的代码要求执行前env放着环境，proc放着译后过程，arg1放着实参值表

```
      '(,proc-entry
```

```
        (assign env (op compiled-procedure-env) (reg proc))
```

```
        (assign env
```

```
          (op extend-environment)
```

```
          (const ,formals)
```

```
          (reg arg1)
```

```
          (reg env))))
```

```
      (compile-sequence (lambda-body exp) 'val 'return))))
```

;整个程序中唯一使用 'return 作为linkage参数的地方

;函数体执行结束一定是 (goto (reg continue))

组合式的编译

- 对于函数调用表达式，编译结果如下：

*<compilation of operator, target **proc**, linkage next>*

<evaluate operands and construct argument list in argl>

<compilation of procedure call with given target and linkage>

- 需要保留与恢复env, proc和argl
- 整个编译器中唯一出现的以非'val'作为 target调用代码生成器的地方

组合式的编译

```
(define (compile-application exp target linkage)
  (let ((proc-code (compile (operator exp) 'proc 'next)))
    ;整个程序中，唯一 target不是 val 的地方。proc用来放“译后过程”
    (operand-codes
      (map (lambda (operand) (compile operand 'val 'next))
           (operands exp))))
  (preserving ' (env continue) ;求值运算符会改变env和continue
    proc-code
    (preserving ' (proc continue)
      (construct-arglist operand-codes)
      (compile-procedure-call target linkage)))))
```

`construct-arglist` 生成构造实参表的代码

`compile-procedure-call` 生成调用过程的代码

组合式的编译

- `construct-arglist` 生成构造实参表的代码:

```
<compilation of last operand, targeted to val>  
(assign argl (op list) (reg val))  
<compilation of next operand, targeted to val>  
(assign argl (op cons) (reg val) (reg argl))  
...  
<compilation of first operand, targeted to val>  
(assign argl (op cons) (reg val) (reg argl))
```

- 除了 `last operand` 以外，在每个 `operand` 求值前后都可能要保留和恢复 `argl`
- 除了 `first operand` 以外，在每个 `operand` 求值的前后都可能要保留和恢复 `env`

组合式的编译

```
(define (construct-arglist operand-codes)
;operand-codes是个列表，每个元素都是对一个参数求值的指令序列
  (let ((operand-codes (reverse operand-codes))) ;倒过来
    (if (null? operand-codes)
        (make-instruction-sequence '() '(argl)
          '((assign argl (const ())))))
        (let ((code-to-get-last-arg
          (append-instruction-sequences
            (car operand-codes)
            (make-instruction-sequence '(val) '(argl)
              '((assign argl (op list) (reg val)))))))
          (if (null? (cdr operand-codes))
              code-to-get-last-arg
              (preserving '(env)
                code-to-get-last-arg
                (code-to-get-rest-args
                  (cdr operand-codes))))))))))
```


组合式的编译

```
(define (code-to-get-rest-args operand-codes)
  (let ((code-for-next-arg
        (preserving '(arg1)
                     (car operand-codes)
                     (make-instruction-sequence '(val arg1) '(arg1)
                                                  '((assign arg1
                                                            (op cons) (reg val) (reg arg1)))))))
    (if (null? (cdr operand-codes))
        code-for-next-arg
        (preserving '(env)
                     code-for-next-arg
                     (code-to-get-rest-args (cdr operand-codes))))))
```

```
(compile '(* 4 5 6) 'val 'next) =>
```

```
' ((env)
```

```
  (env proc arg1 continue val)
```

```
  ((assign proc (op lookup-variable-value) (const *) (reg env))
```

```
    (assign val (const 6))
```

```
    (assign arg1 (op list) (reg val))
```

```
    (assign val (const 5))
```

```
    (assign arg1 (op cons) (reg val) (reg arg1))
```

```
    (assign val (const 4))
```

```
    (assign arg1 (op cons) (reg val) (reg arg1))
```

```
    (test (op primitive-procedure?) (reg proc))
```

```
    (branch (label primitive-branch1))
```

```
  compiled-branch2
```

```
    (assign continue (label after-call3))
```

```
    (assign val (op compiled-procedure-entry) (reg proc))
```

```
    (goto (reg val))
```

```
  primitive-branch1
```

```
    (assign val (op apply-primitive-procedure) (reg proc) (reg arg1))
```

```
  after-call3))
```

过程应用

在运算符和参数求值结束后，调用函数的代码应有如下形式：

```
(test (op primitive-procedure?) (reg proc)) ;此处proc是函数对象，或译后过程  
(branch (label primitive-branch))
```

compiled-branch

```
<code to apply compiled procedure with given target and appropriate  
linkage> ;此时proc是译后过程，此处的代码要跳过 primitive-branch
```

primitive-branch

```
(assign <target>  
      (op apply-primitive-procedure)  
      (reg proc) ;此处proc是函数对象  
      (reg argl))
```

<linkage>

after-call

```
(define (apply-primitive-procedure op args)  
  (apply (primitive-implementation op) args))  
(define (primitive-implementation proc) (cadr proc))
```

过程应用

●编译在运算符和参数求值结束后，调用函数的代码：

```
(define (compile-procedure-call target linkage)
  ;仅被compile-application调用
  (let ((primitive-branch (make-label 'primitive-branch))
        (compiled-branch (make-label 'compiled-branch))
        (after-call (make-label 'after-call)))
    (let ((compiled-linkage ;使得调用compile-proc-appl时，linkage不可能为'next
          (if (eq? linkage 'next) after-call linkage)))
      (append-instruction-sequences ;不用考虑寄存器出入栈的指令序列拼接
        (make-instruction-sequence '(proc) '())
        '((test (op primitive-procedure?) (reg proc))
          (branch (label ,primitive-branch))))
      (parallel-instruction-sequences ;两个指令序列拼接，只会执行一个
        (append-instruction-sequences
          compiled-branch
          (compile-proc-appl target compiled-linkage))
        ;compile-proc-appl生成调用复合函数的指令。用compiled-linkage而非linkage是因为如果
        ;linkage为'next，则调用复合函数的代码执行完后，应该跳过调用基本函数的代码，转到after-
        ;call.
```

过程应用

```
(append-instruction-sequences  
primitive-branch  
  (end-with-linkage linkage  
    (make-instruction-sequence '(proc argl)  
                                  (list target)  
    ' ((assign ,target  
              (op apply-primitive-procedure)  
              (reg proc)  
              (reg argl))))))  
after-call)))
```

compile-proc-appl生成调用复合函数的指令

- 一个编译好的函数（由`compile-lambda`构造），有一个入口点，即标号，表明了这个函数开始执行的位置。位于这个入口点的代码能够计算出一个结果，将其放入`val`，然后通过`(goto (reg continue))`返回。
- 如果`compile-proc-appl`的`linkage`参数是个标号，则其生成的结果似乎应该是：

```
(assign continue (label proc-return))  
(assign val (op compiled-procedure-entry) (reg proc))  
(goto (reg val))  
proc-return  
(assign <target> (reg val)); included if target is not val  
(goto (label <linkage>))    ; linkage code
```

compile-proc-appl生成调用复合函数的指令

- 如果`compile-proc-appl`的linkage参数是'return'，则生成的结果似乎应该是：

```
(save continue)
(assign continue (label proc-return))
(assign val (op compiled-procedure-entry) (reg proc))
(goto (reg val))
proc-return
(assign <target> (reg val)) ; included if target is not val
(restore continue)
(goto (reg continue)) ; linkage code
```

- `compile-proc-appl`的linkage参数不可能是'next'

compile-proc-appl生成调用复合函数的指令

- 若`target`不是`val`的情况下，则生成的指令如上。`target`不是`val`的情况只有一个，就是：

```
(define (compile-application exp target linkage)
  (let ((proc-code (compile (operator exp) 'proc 'next)))
```

;整个程序中，唯一 `target`不是 `val` 的地方

- 在`target`是 `val`的情况下，生成的指令可以简化,下面的指令是不需要的：

```
(assign <target> (reg val)) ; included if target is not val
```

因此指令应为：

```
<set up continue for linkage> ; (goto (reg val))后据此返回
(assign val (op compiled-procedure-entry) (reg proc))
(goto (reg val))
```


compile-proc-appl生成调用复合函数的指令

- `target = 'val` && `linkage =` 标号 , 指令为:

```
(assign continue <label <linkage>)  
(assign val (op compiled-procedure-entry) (reg proc))  
(goto (reg val))
```

- `target = 'val` && `linkage = 'return` , 指令为:

```
(assign val (op compiled-procedure-entry) (reg proc))  
(goto (reg val))
```

不需要在栈中保存 `continue`, 直接跳转, 实现了尾递归

- `target != 'val` && `linkage = 'return`

报错。 `target != 'val` 则 `target = 'proc`, 此时必有 `linkage = 'next`

compile-proc-appl生成调用复合函数的指令

```
(define (compile-proc-appl target linkage) ; linkage不可能是'next
  (cond ((and (eq? target 'val) (not (eq? linkage 'return)))
    (make-instruction-sequence '(proc) all-regs ;所有寄存器都可能修改
      '((assign continue (label ,linkage))
        (assign val (op compiled-procedure-entry)
          (reg proc))
        (goto (reg val))))))
    ((and (not (eq? target 'val)) ;此时target是 'proc
      (not (eq? linkage 'return)))
      (let ((proc-return (make-label 'proc-return)))
        (make-instruction-sequence '(proc) all-regs
          '((assign continue (label ,proc-return))
            (assign val (op compiled-procedure-entry)
              (reg proc))
            (goto (reg val))
            ,proc-return
            (assign ,target (reg val))
            (goto (label ,linkage)))))))))
```

compile-proc-appl生成调用复合函数的指令

```
((and (eq? target 'val) (eq? linkage 'return))
 (make-instruction-sequence '(proc continue) all-regs
  '((assign val (op compiled-procedure-entry)
           (reg proc))
    (goto (reg val))))))
((and (not (eq? target 'val)) (eq? linkage 'return))
 (error "return linkage, target not val -- COMPILE"
        target)))
```

(compile '(some-func 5 6) 'val 'next) =>

```
'((env)
  (env proc arg1 continue val)
  ((assign proc (op lookup-variable-value) (const some-func) (reg env))
   (assign val (const 6))
   (assign arg1 (op list) (reg val))
   (assign val (const 5))
   (assign arg1 (op cons) (reg val) (reg arg1))
   (test (op primitive-procedure?) (reg proc))
   (branch (label primitive-branch1))
  compiled-branch2
  (assign continue (label after-call13))
  (assign val (op compiled-procedure-entry) (reg proc))
  (goto (reg val))
  primitive-branch1
  (assign val (op apply-primitive-procedure) (reg proc) (reg arg1))
  after-call13))
```

编译代码实例

```
(compile
  '(define (factorial n)
    (if (= n 1)
        1
        (* (factorial (- n 1)) n)))
  'val
  'next)
```

编译出来的代码框架：

```
<save env if modified by code to compute value>
<compilation of definition value, target val, linkage next>
<restore env if saved above>
(perform (op define-variable!)
  (const factorial)
  (reg val)
  (reg env))
(assign val (const ok))
```

编译define表达式

```
(define (compile-definition exp target linkage)
  (let ((var (definition-variable exp))
        (get-value-code
         (compile (definition-value exp) 'val 'next)))
    (end-with-linkage linkage
      (preserving '(env)
        get-value-code
        (make-instruction-sequence '(env val) (list target)
          '((perform (op define-variable!)
                    (const ,var)
                    (reg val)
                    (reg env))
            (assign ,target (const ok))))))))
```

编译lambda表达式

```
(define (compile-lambda exp target linkage) ;exp是lambda表达式
  (let ((proc-entry (make-label 'entry))
        (after-lambda (make-label 'after-lambda)))
    (let ((lambda-linkage
          (if (eq? linkage 'next) after-lambda linkage)))
      (append-instruction-sequences
        (tack-on-instruction-sequence
          (end-with-linkage lambda-linkage
            (make-instruction-sequence '(env) (list target)
              '((assign ,target
                        (op make-compiled-procedure)
                        (label ,proc-entry)
                        (reg env))))))
        (compile-lambda-body exp proc-entry))
      after-lambda))))
```

框架细化

<compilation of definition value, target val, linkage next> =>

```
(assign val (op make-compiled-procedure)
            (label entry2)
            (reg env))
(goto (label after-lambda1))
```

entry2

```
(assign env (op compiled-procedure-env) (reg proc))
(assign env (op extend-environment)
            (const (n))
            (reg arg1)
            (reg env))
```

<compilation of procedure body>

;由compile-lambda-body编译, target= 'val, linkage = 'return

after-lambda1

```
(perform (op define-variable!)
          (const factorial)
          (reg val)
          (reg env))
(assign val (const ok))
```


编译过程体

```
编译 (if (= n 1)      1      (* (factorial (- n 1)) n))  
target = 'val, linkage = 'return
```

<save continue, env if modified by predicate and needed by branches>

<compilation of predicate, target val, linkage next>

<restore continue, env if saved above>

(test (op false?) (reg val))

(branch (label false-branch4))

true-branch5

<compilation of true branch, target val, linkage return>

false-branch4

<compilation of false branch, target val, linkage return>

after-if3

<compilation of predicate, target val, linkage next> 的结果

谓词: (= n 1)

```
(assign proc
      (op lookup-variable-value) (const =) (reg env))
(assign val (const 1))
(assign arg1 (op list) (reg val))
(assign val (op lookup-variable-value) (const n) (reg env))
(assign arg1 (op cons) (reg val) (reg arg1))
(test (op primitive-procedure?) (reg proc))
(branch (label primitive-branch17))
```

compiled-branch16

```
(assign continue (label after-call15))
(assign val (op compiled-procedure-entry) (reg proc))
(goto (reg val))
```

primitive-branch17

```
(assign val (op apply-primitive-procedure)
      (reg proc)
      (reg arg1))
```

after-call15

*<compilation of true branch, target val, linkage return>*的结果
真分支: 1

```
(assign val (const 1))  
(goto (reg continue))
```

实例的编译结果

```
;; construct the procedure and skip over code for the procedure body
(assign val
  (op make-compiled-procedure) (label entry2) (reg env))
(goto (label after-lambda1)) ;after-lambda1会在环境中加入变量factorial的定义

entry2      ; calls to factorial will enter here
(assign env (op compiled-procedure-env) (reg proc)) ;proc是译后过程
(assign env
  (op extend-environment) (const (n)) (reg arg1) (reg env))
;; begin actual procedure body
(save continue)
(save env)
;; compute (= n 1)
(assign proc (op lookup-variable-value) (const =) (reg env))
(assign val (const 1))
(assign arg1 (op list) (reg val))
(assign val (op lookup-variable-value) (const n) (reg env))
(assign arg1 (op cons) (reg val) (reg arg1))
```

实例的编译结果

```
(test (op primitive-procedure?) (reg proc))
```

```
(branch (label primitive-branch17))
```

compiled-branch16

```
(assign continue (label after-call15))
```

```
(assign val (op compiled-procedure-entry) (reg proc))
```

```
(goto (reg val))
```

primitive-branch17

```
(assign val (op apply-primitive-procedure) (reg proc) (reg arg1))
```

after-call15 ; val now contains result of (= n 1)

```
(restore env)
```

```
(restore continue)
```

```
(test (op false?) (reg val))
```

```
(branch (label false-branch4))
```

true-branch5 ; return 1

```
(assign val (const 1))
```

```
(goto (reg continue))
```

实例的编译结果

false-branch4

```
;; compute and return (* (factorial (- n 1)) n)
  (assign proc (op lookup-variable-value) (const *) (reg env))
  (save continue)
  (save proc)      ; save * procedure
  (assign val (op lookup-variable-value) (const n) (reg env))
  (assign argl (op list) (reg val))
  (save argl)      ; save partial argument list for *

;; compute (factorial (- n 1)), which is the other argument for *
  (assign proc
    (op lookup-variable-value) (const factorial) (reg env))
  (save proc)      ; save factorial procedure
```

实例的编译结果

```
;; compute (- n 1), which is the argument for factorial
(assign proc (op lookup-variable-value) (const -) (reg env))
(assign val (const 1))
(assign arg1 (op list) (reg val))
(assign val (op lookup-variable-value) (const n) (reg env))
(assign arg1 (op cons) (reg val) (reg arg1))
(test (op primitive-procedure?) (reg proc))
(branch (label primitive-branch8))
```

compiled-branch7

```
(assign continue (label after-call6))
(assign val (op compiled-procedure-entry) (reg proc))
(goto (reg val))
```

primitive-branch8

```
(assign val (op apply-primitive-procedure) (reg proc) (reg arg1))
```

after-call6 ; val now contains result of (- n 1)

```
(assign arg1 (op list) (reg val))
(restore proc) ; restore factorial
```

实例的编译结果

```
;; apply factorial
```

```
(test (op primitive-procedure?) (reg proc))
```

```
(branch (label primitive-branch11))
```

```
compiled-branch10
```

```
(assign continue (label after-call9))
```

```
(assign val (op compiled-procedure-entry) (reg proc))
```

```
(goto (reg val))
```

```
primitive-branch11
```

```
(assign val (op apply-primitive-procedure) (reg proc) (reg arg1))
```

```
after-call9          ; val now contains result of (factorial (- n 1))
```

```
(restore arg1) ; restore partial argument list for *
```

```
(assign arg1 (op cons) (reg val) (reg arg1))
```

```
(restore proc) ; restore *
```

```
(restore continue)
```


实例的编译结果

```
;; apply * and return its value
```

```
(test (op primitive-procedure?) (reg proc))
```

```
(branch (label primitive-branch14))
```

compiled-branch13

```
;; note that a compound procedure here is called tail-recursively
```

```
(assign val (op compiled-procedure-entry) (reg proc))
```

```
(goto (reg val))
```

primitive-branch14

```
(assign val (op apply-primitive-procedure) (reg proc) (reg arg1))
```

```
(goto (reg continue))
```

after-call12

after-if3

after-lambda1

```
;; assign the procedure to the variable factorial
```

```
(perform
```

```
(op define-variable!) (const factorial) (reg val) (reg env))
```

```
(assign val (const ok)) ;factorial被约束到一个译后过程
```

编译代码与scheme机器的互联

运行方式:

```
(compile-and-go
  '(define (factorial n)
    (if (= n 1)
        1
        (* (factorial (- n 1)) n))))
```

;;; EC-Eval value:

ok

;;; EC-Eval input:

```
(factorial 5)
```

;;; EC-Eval value:

120

`compile-and-go` 编译出一段代码, 将其加入scheme机器, 然后启动scheme机器。scheme机器读入scheme表达式, 输出结果。 读入的scheme表达式可以调用 `factorial`

修改scheme机器的apply-dispatch以能调用编译的代码

apply-dispatch

```
(test (op primitive-procedure?) (reg proc))  
(branch (label primitive-apply))  
(test (op compound-procedure?) (reg proc))  
(branch (label compound-apply))  
(test (op compiled-procedure?) (reg proc))  
(branch (label compiled-apply))  
(goto (label unknown-procedure-type))
```

compiled-apply

```
(restore continue) ;编译代码执行前要求返回地址在continue  
(assign val (op compiled-procedure-entry) (reg proc))  
(goto (reg val))
```

修改scheme机器的开始代码

```
(branch (label external-entry))  
; 新scheme机器起点 , branches if flag is set  
read-eval-print-loop ;原scheme机器起始点  
  (perform (op initialize-stack))  
...
```

```
external-entry  
  (perform (op initialize-stack))  
  (assign env (op get-global-environment))  
  (assign continue (label print-result))  
  (goto (reg val))
```

compile-and-go

```
(define (compile-and-go expression)
  (let ((instructions
        (assemble (statements ;assemble由文本形式的指令列表生成scheme机器
                    的指令列表（带可执行过程的指令的列表，该可执行过程是scheme可执行过程）
                    (compile expression 'val 'return))
                  eceval))) ;eceval是个scheme机器
    (set! the-global-environment (setup-environment))
    (set-register-contents! eceval 'val instructions)
    (set-register-contents! eceval 'flag true)
    (start eceval)))
```

;val放着编译出来的代码的起始地址