

Problem 1

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5.6 *Gram-Schmidt algorithm.* Consider the list of n n -vectors

$$a_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \quad a_2 = \begin{bmatrix} 1 \\ 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}, \quad \dots, \quad a_n = \begin{bmatrix} 1 \\ 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix}.$$

(The vector a_i has its first i entries equal to one, and the remaining entries zero.) Describe what happens when you run the Gram-Schmidt algorithm on this list of vectors, *i.e.*, say what q_1, \dots, q_n are. Is a_1, \dots, a_n a basis?

↳ turn this into an orthonormal basis

Problem 2

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Problem 2.2 (Computing projections in Euclidean space)

In this problem we use the notation $\text{Proj}_{\mathcal{S}}(x)$ to denote the projection of a vector x onto some set \mathcal{S} , which consists of vectors that are of same dimension as x . Consider the following vectors and subspaces.

$$\begin{aligned}x_1 &= \begin{bmatrix} 3 \\ -1 \end{bmatrix}, \quad b_1 = \begin{bmatrix} -1 \\ 1 \end{bmatrix}, \quad \mathcal{V}_1 = \text{span} \left\{ \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right\} \\x_2 &= \begin{bmatrix} 2 \\ 1 \\ -5 \end{bmatrix}, \quad b_2 = \begin{bmatrix} 0 \\ -3 \\ -1 \end{bmatrix}, \quad \mathcal{V}_2 = \text{span} \left\{ \begin{bmatrix} 0 \\ 0 \\ -2 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \right\} \\x_3 &= \begin{bmatrix} 3 \\ 0 \\ -1 \\ 2 \\ 2 \end{bmatrix}, \quad b_3 = \begin{bmatrix} -1 \\ 0 \\ 1 \\ -2 \\ 1 \end{bmatrix}, \quad \mathcal{V}_3 = \text{span} \left\{ \begin{bmatrix} 0 \\ 1 \\ 2 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 3 \\ 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 5 \\ 0 \\ 1 \end{bmatrix} \right\}\end{aligned}$$

- (a) Compute $\text{Proj}_{\mathcal{V}_i}(x_i)$ for $i = 1, 2, 3$.
- (b) Consider the affine set $\mathcal{A}_i = \{v + b_i \mid v \in \mathcal{V}_i\}$. Compute $\text{Proj}_{\mathcal{A}_i}(x_i)$ for $i = 1, 2, 3$.
- (c) On a 2-d map, sketch the subspace \mathcal{V}_1 (a line through the origin) and clearly indicate x_1 and $\text{Proj}_{\mathcal{V}_1}(x_1)$. What is the point on \mathcal{V}_1 that is the closest to x_1 in Euclidean sense? On the same axes, sketch \mathcal{A}_1 (a line shifted from the origin) and indicate $\text{Proj}_{\mathcal{A}_1}(x_1)$.
- (d) Compute an orthonormal basis \mathcal{B}_3 for the subspace \mathcal{V}_3 via Gram-Schmidt. Recompute $\text{Proj}_{\mathcal{V}_3}(x_3)$ and $\text{Proj}_{\mathcal{A}_3}(x_3)$ using \mathcal{B}_3 , and compare with your previous results.

$$\begin{aligned}a) \quad \text{Proj}_{\mathcal{V}} x_1 &= \frac{x_1 \cdot v_1}{v_1 \cdot v_1} v_1 \\&= \frac{\begin{bmatrix} 3 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 1 & 2 \end{bmatrix}}{\begin{bmatrix} 1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 1 & 2 \end{bmatrix}} \begin{bmatrix} 1 \\ 2 \end{bmatrix} \\&= \frac{3 - 2}{5} \begin{bmatrix} 1 \\ 2 \end{bmatrix}\end{aligned}$$

$$= \begin{bmatrix} \frac{1}{5} \\ \frac{2}{5} \end{bmatrix}$$

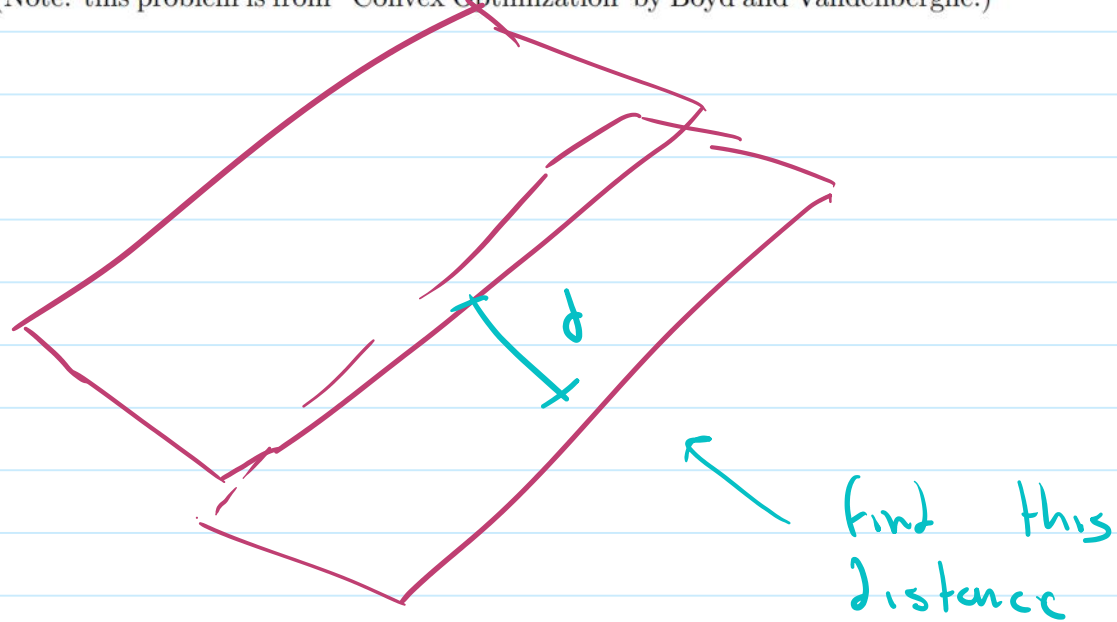
$$\text{Proj}_V x_1 = \frac{x_1 \cdot v_1}{v_1 \cdot v_1} v_1 + \frac{x_1 \cdot v_2}{v_2 \cdot v_2} v_2$$

Problem 3

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Problem 2.3 (Distance between a pair of parallel hyperplanes)

Find the distance between the two parallel hyperplanes \mathcal{H}_i , $i \in [2]$ where $\mathcal{H}_i = \{x \in \mathbb{R}^n | a^T x = b_i\}$. Your solution should be expressed in terms of the problem parameters, i.e., the vector $a \in \mathbb{R}^n$ and the scalars $b_i \in \mathbb{R}$. (Note: this problem is from "Convex Optimization" by Boyd and Vandenberghe.)



find orthogonal vectors . Measure magnitudes?

Problem 4

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Problem 2.4 (Taylor series expansion)

Consider the function $f(x) = -\sum_{i=1}^m \log(b_i - a_i^T x)$, where $x \in \mathbb{R}^n$, $b_i \in \mathbb{R}$ and $a_i \in \mathbb{R}^n$. Compute $\nabla f(x)$ and $\nabla^2 f(x)$. Write down the first three terms of the Taylor series expansion of $f(x)$ around some x_0 .

$$\begin{aligned}\nabla f(x) &= \nabla \left(- \sum_{i=1}^m \log(b_i - a_i^T x) \right) \\ &= - \sum_{i=1}^m \nabla (\log(b_i - a_i^T x)) \\ &= - \sum_{i=1}^m \frac{1}{(b_i - a_i^T x)} \ln(10)\end{aligned}$$

$$\nabla^2 f(x) =$$

Taylor Expansion:

$$f(x) \approx f(\bar{x}) + \nabla f(x)^T (x - \bar{x}) + \frac{1}{2} (x - \bar{x})^T \nabla^2 f(\bar{x}) (x - \bar{x})$$

Problem 5

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Exercise 3.4 (Linear dynamical systems) Linear dynamical systems are a common way to (approximately) model the behavior of physical phenomena, via recurrence equations of the form¹⁶

$$x(t+1) = Ax(t) + Bu(t), \quad y(t) = Cx(t), \quad t = 0, 1, 2, \dots,$$

where t is the (discrete) time, $x(t) \in \mathbb{R}^n$ describes the state of the system at time t , $u(t) \in \mathbb{R}^p$ is the input vector, and $y(t) \in \mathbb{R}^m$ is the output vector. Here, matrices A, B, C , are given.

1. Assuming that the system has initial condition $x(0) = 0$, express the output vector at time T as a linear function of $u(0), \dots, u(T-1)$; that is, determine a matrix H such that $y(T) = HU(T)$, where

$$U(T) \doteq \begin{bmatrix} u(0) \\ \vdots \\ u(T-1) \end{bmatrix}$$

contains all the inputs up to and including at time $T-1$.

2. What is the interpretation of the range of H ?

$$y(T) = HU(T)$$

$$Cx(T) = H \begin{bmatrix} u(0) \\ \vdots \\ u(T-1) \end{bmatrix}$$

$$C[Ax(T-1) + Bu(T-1)] = H \begin{bmatrix} u(0) \\ \vdots \\ u(T-1) \end{bmatrix}$$

$$CAx(T-1) + CBu(T-1) = H_1u(0) + H_2u(1) + \dots + H_n(u(T-1))$$

↗
This continues to
recurse backwards
until $t=0$

$$\therefore H_n = CB$$

$$H_{n-1} = CAB$$

$$H_{n-2} = CAAB = CA^2B$$

\vdots

$$H_0 = CA^nB$$

$$\therefore H = \begin{bmatrix} CA^n B \\ CA^{n-1} B \\ \vdots \\ CB \end{bmatrix}$$

b)