

```
int[] array = new int[7];
// int[] array = {10,20,30,40,50,60,70,80};
```

```
array[0]=10;
array[1]=20;
array[2]=30;
array[3]=40;
array[4]=50;
array[5]=60;
array[6]=70;
```

배열

array

0x100	0x100	10	20	30	40	50	70	80
		array[0]	array[1]	array[2]	array[3]	array[4]	array[5]	array[6]

```
ObjectArray[] objarray = new ObjectArray[7];
objarray[0] = new ObjectArray();
objarray[0].name="정자바";
objarray[0].score=100;
```

```
objarray[1] = new ObjectArray();
objarray[1].name="최C";
objarray[1].score=88;
```

```
objarray[2] = new ObjectArray();
objarray[2].name="이씨삼";
objarray[2].score=100;
```

```
objarray[3] = new ObjectArray();
objarray[3].name="정자바";
objarray[3].score=93;
```

객체 배열

objarray

0x100	0x200	0x300	0x400	0x500	null	null	null
	objarray[0]	objarray[1]	objarray[2]	objarray[3]	objarray[4]	objarray[5]	objarray[6]
	ObjectArray(0x200)	ObjectArray(0x300)	ObjectArray(0x400)	ObjectArray(0x500)	ObjectArray	ObjectArray	ObjectArray
	name장자바	name최C	name이씨삼	name정자바	namenull	namenull	namenull
	score100	score88	score100	score93	score0	score0	score0