## LAUREN KRONER

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#### **SKILLS**

JavascriptBackboneHTMLCoffeeScriptJasmineCSSNode.jsGit / GithubHerokuMongoDB / PostgreSQLBashRuby / Rails

#### **EXPERIENCE**

### Software Support Engineer. Autopilot.

Nov 2014 - Present. San Francisco, CA

Marketing Automation Start-Up.

Provide customer support as a member of the Support Engineering team.

- Provide tier-1, 2, and up to tier-3 level technical support and tool administration to customers.
- Triage and escalate issues as needed and maintain communication with customers, product owners, and development team.
- Analyze trends, identify customer pain points and implement lasting programmatic improvements.
- Create and maintain customer-facing software documentation and internal support procedures.
- Conduct troubleshooting and debugging on software package build processes.
- Developed programming scripts for database, back-end and monitoring updates.
- Provide lasting bug fixes and feature additions for database, backend, front-end.

Technologies used: Bash, JavaScript, CoffeeScript, Node.js, HTML, CSS, Async library and MongoDB.

#### Coach. Dev Bootcamp.

Oct 2014 - Present, San Francisco, CA

Helping students on their journey to become full stack engineers by pairing, doing code reviews, giving talks and more.

- Founded and organized Algorithm and Whiteboarding night.
- Individually coach students working through Dev Bootcamp.

#### **PROJECTS**

# Lead Developer. Endpoint - Web Application.

April 2014 - Sept 2014. San Francisco, CA

A Backbone is web application aimed at creating a developer community around API's.

- Dev Bootcamp Final Project Develop a web app in one week.
- Pitched Endpoint project My idea was selected out of 40 ideas.
- Idea Pitched: Develop community around APIs. Review, rate and find info on any API.
- Team lead Responsible for directing and delegating technical and cultural strategies.
- Agile development process with rapid feedback loop.
- Head contributor to Front End design of Endpoint, www.endpoint.me.

## **EDUCATION**

## Dev Bootcamp. Web Development Apprentice. April 2014 - September 2014.

Immersive 21 week(72 hours a week) web development apprenticeship.

Training in Engineering Empathy, Pair Programming, MVC & Object Oriented development.

## California State University -Chico. Student. Graduated 2010, BFA in Design.

Dean's List – 2007-2010 (Awarded to those with a 3.5+ GPA.)

Interior Design Students 2010 Exhibition - Grand Prize Winner