

GOOD FRIENDS MAKE BETTER ENEMIES

Vanguard PRINCESS

2 ON 2 FIGHTING GAME

Game Manual

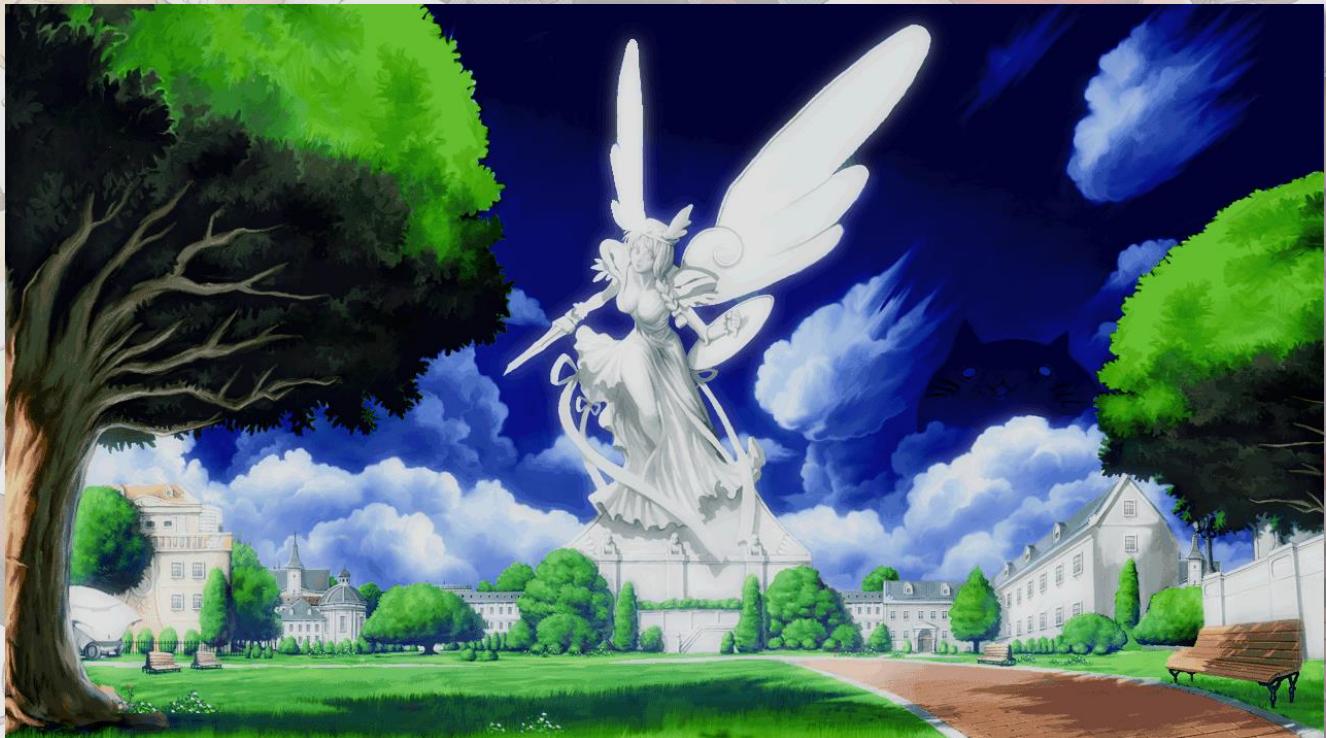
Ver. 1.5.1

eigoMANCA

Story

Government experimentations on a woman triggered a cosmic shock wave that gifted many young girls with mystical powers. She re-emerges into the world and vows to destroy all of mankind in an act of revenge.

A brave group of girls who embraced their powers head to independently investigate the situation while confronting each other along the way. They head out into the battlefield not just for the sake of the world, but to pursue their own personal motives and dreams.



Game Modes



Navigate the adventures of a *Vanguard Princess* in **Story Mode**. There are three versions of the Story Mode based on the game's difficulty: **Easy Mode**, **Normal Mode**, and **Hard Mode**.

Engage in local head-to-head battles in **Versus Mode**. While in Versus Mode, players have the opportunity to set the game into **Practice Mode** in order to work on their skills.

Game Screen



(1) - Super Meter: When this meter is full you can perform each character's respective **Liberty Art** (Special Attack).

(2) - Assist Meter: This meter fills on its own at a pace specific to the character you use.

(3) - Calcium Break: This is your guard meter. Different attacks will deplete it at different rates.

(4) - Stun Meter: Unblocked hits will cause your stun meter to rise.

(5) - Match Count: This displays an icon for each match won per player.

(6) - Life Bar: It's your health. It depletes when you are hit by any attack.

(7) - Grab Meter: While this meter is flashing, grabs and throws won't connect.

(8) - Round Timer: The amount of time you have before the round is over.

(9) - Misc.: Some characters use 'ammo' for some moves which will be displayed in this area.

Controls

BASIC CONTROLS

All commands assume the character is facing right.



OTHER SYSTEMS

LIBERTY ARTS

Stronger versions of special moves which deplete your Super Gauge.

SUPPORT COUNTER

If a player takes damage while performing a Support action, they will be unable to use their Support Character for a brief period of time.

THROW ESCAPE

Just before being thrown, press ←↑↓→ + X

SOFT LANDING

Press any button while being knocked down.

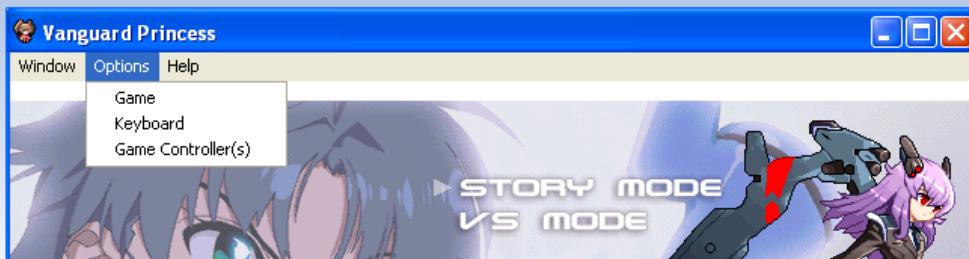
REFLECT

Parry a physical attack from your opponent.

PROXY GUARD

Parry projectiles or attacks from your opponent's Support Character.

It is possible reconfigure the buttons to fit to your liking on the game window main menu.





YUI KUTUNA

Yui is the 107th generation successor to the Kutsuna-Musou School of Swordplay. She possesses a traditional sword called "Sakuya" after its rebirth by the Astral-Impact.

Yui goes off into the battlefield in search of her missing older sister, Haruka.

★ Heavenly Thunder

→↓↘ + B or X

★ Blazing Gale

←↓↙ + A or B or X

★ Hizakura Eye

↓↘↗ + A

★ Wind God Two Step

↓↙↖ + A or B or X

★ Super Blazing Gale

←↓↙ + B + X

● Assault Pile Heaven

↓↘↗ + B + X





HARUKA KUTUNA

Haruka was raised to master the Kutsuna Family Floating Sword, but mysteriously she became a wizard after receiving her supernatural powers.

Now she is off to the battlefield to rescue her old friend.

★6 to 12

→↓↘ + A + B

★ Vertical Ray

←↓↙ + A + B + X

★ Melt Shot

←↖↓↗ + X (also in air)

★ Wizard Shield

→↘↓↙← + A or B or X

★ Witch Broom

In the air ↓ + A or B or X

● Crimson Line

↓↘↗ + B + X + X + X × 4





LILITH

One unknown day this 'Child Of Satan' made her way from the netherworld to the world of mortals.

Lilith goes around claiming to be the direct descendant of Satan, but no one believes her. As such, Lilith fights to prove what she says is true.

★ Stunner

→↓↘ + A or B or X

★ Brainbuster

←↓↖ + A or B or X

★ Sky Elbow

←↖↓↗ + A or B or X

★ Face Crusher

→↗↓↖ + A or B or X

★ Hyper Comet Buster

360° + A or B or X

• F.M.B

360° + B + X





LUNA HIMEKI

Luna is a former trooper of the Special Forces called, "Braid Roar." At present, she is a bounty hunter in the underground society.

She's off to the battlefield after picking up a tip about "one angry female dog!"

★ Blast Rain	 + A or B or X
★ Gun Port Roar	 + X
★ Revolver Method (1)	 + X (additional inputs are possible)
★ Revolver Method (2)	 + X (additional inputs are possible)
★ Charm Bullet	 + A
● Terminal Emission	X after Revolver Method



KURUMI MIRUMATI

Kurumi Mirumati appeared in the wreckage of a plane crash without any memories of her past.

She lacks basic fighting skills, but is said to hold a massive amount of hidden powers. Kurumi also heavily relies on the assistant characters in her battles.

★ Pour-On Kick

↓↓↘ + A or B or X

★ Tag Team

↓↓ (With Friend Assist)

★ Sudden Descent

↓↓

★ Forward Roll

↓↙↖ + X

● Union Arts

↓↘↗ + B + X

● Super Destructive Boisterous Dance

↓↙↖ + B + X





SAKI MITONOYA

Saki Mitonoya is currently captain of her kendo team, and next term will be President of her school's student council. She wields the Hitohira Sword, a sword created from test data that The Government gathered from the Kamitsurugi Sword when it was in their possession.

Saki enters the fight seeking the current wielder of Kamitsurugi Sword, and also to just enjoy the testing her skills.

★ Mysterious Cut Up

→↓↘ + B or X

★ Flying Katana

↓↓ + A or B or X

★ Petal's Shockwave

↓↘↗ + A

★ Clear Stream Slash

↓↖↗ + A or B or X

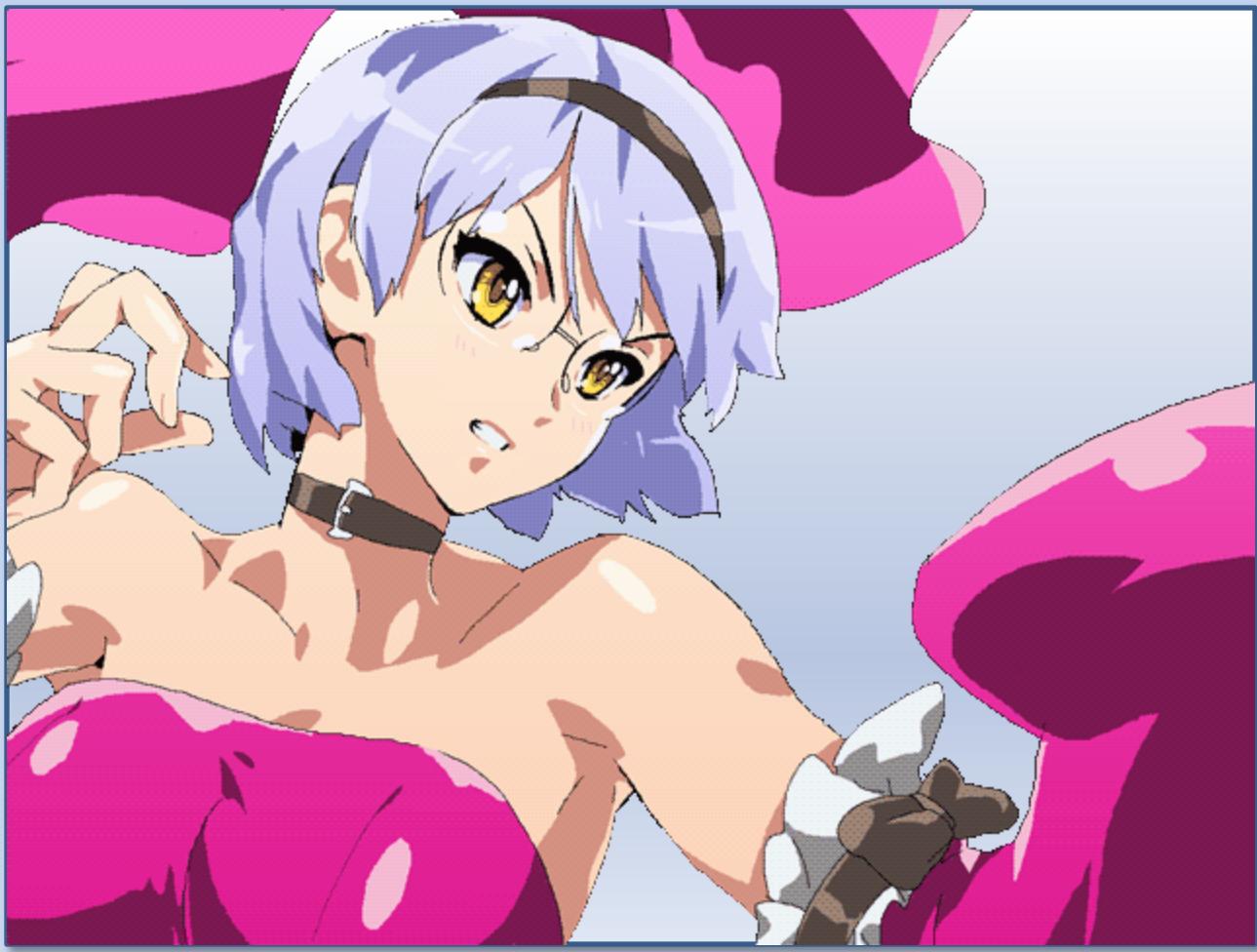
★ Heel Drop

B + X



● Muddy Stream Slash

↓↘↗ + B + X



KAEDE HIOH

Kaede Hioh is an assassin who lives in an underground community. She has no memory of her past and is 'wrapped in an enigma'.

Kaede receives a contract for an assassination from The Government and enters the fight to fulfill it.

★ Falling Leaves Decapitation

←↓↘ + A or B or X

★ Vacuum Decapitation

→↘↓↙← + A or B or X

★ Thunderclap Claw

↓↘↗ + A or B or X

★ Round Moon Kick

↓↘↗ + A or B or X

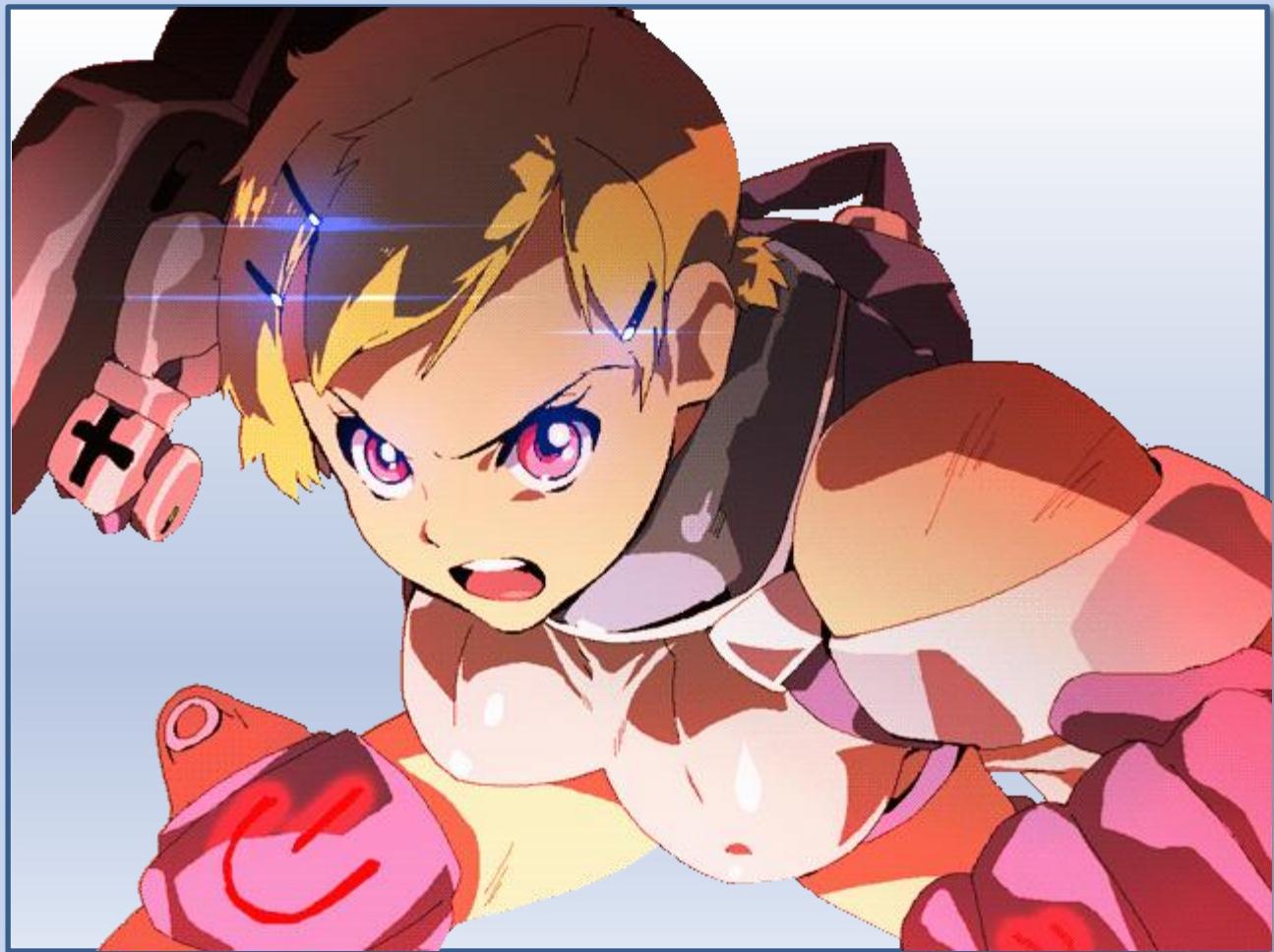
★ Flying Wall Assault

↓↓ + A or B or X

● Godspeed Bloodbath

↓↘↗ + B + X





NATALIA GLINKA

Natalia Glinka is an intelligence officer and soldier from an unknown country. She is very religious and obeys her orders to the letter. Natalia is also known always to be calm and level-headed.

Natalia enters the fight to gather information on numerous disappearances caused by a new weapon.

★ Rising Peach

B + X

★ Pile Charge

↓↘↗ + A or B or X

★ Leap Pile Charge

←↓↖ + A or B or X

★ Ground Pile Charge

↓↖↙ + A or B or X

★ Rosarion Buster

360° + A or B or X

● Assault Pile Heaven

↓↘↗ + B + X





ERI HASUMI

Eri is a supersoldier created by Blade Noa. She's a girl of great physical endurance and strength.

She escapes from the Blade Noa Research Labs to seek freedom.

★ Air Spike

↓↓ + A or B or X

★ Reverse Sobat

↓←→ + A

★ Smash Beads

↓↘↗ + A or B or X
(additional inputs are possible)

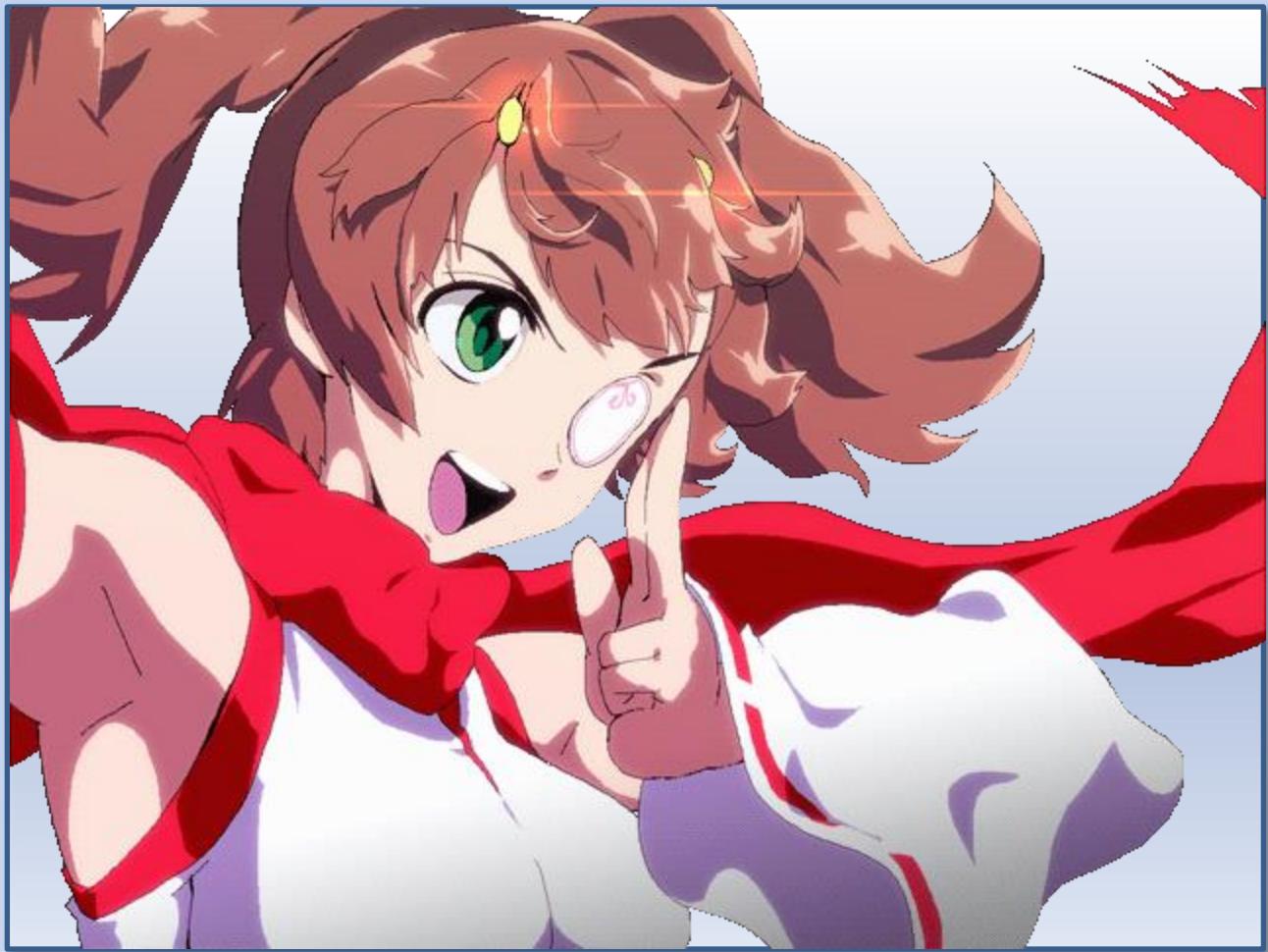
★ Rolling Feather

↓←→ + B or X



● Stinger Raid

↓↘↗ + B or X



AYANE IKUSE

Ayane is a master archer trained in the 'Ikuse-style'. Unfortunately, she lost an eye during her rigorous training. She was blessed as a result of the Astral Impact, but is slowly losing her powers.

She heads to the battlegrounds to challenge Yui, her childhood friend and rival.

★ Two Step In Destruction

↓←← + X

★ Holy Arrow In The Universe

↓←← + A

★ Cut It All

↓↘↗ + X

★ Holy Arrow

↓↘↗ + A

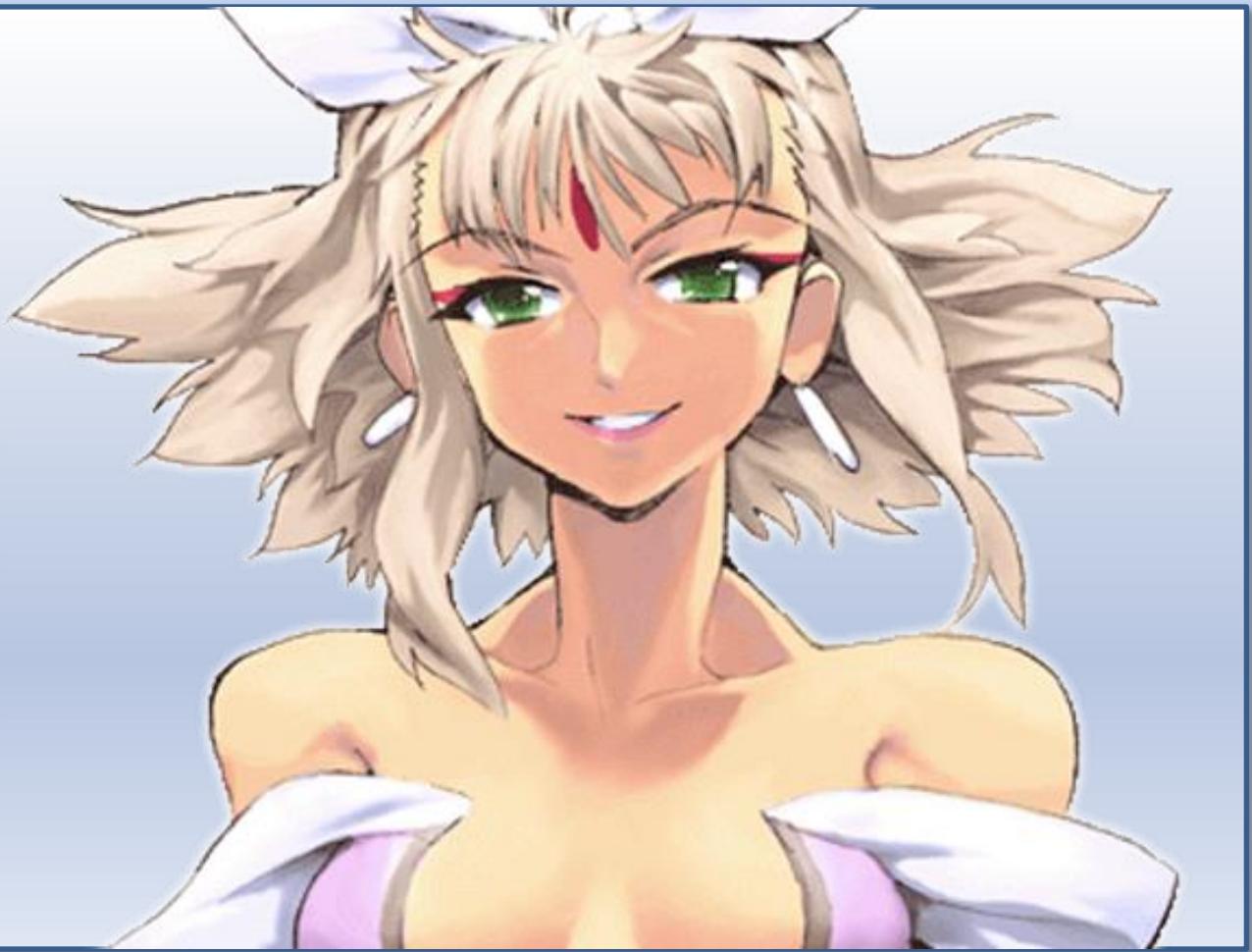
◐ God Assisted Holy Arrow

↓↘↗ + B + X

◐ Blask Sky Holy Arrow

↓←← + B + X





HILDA RIZE

When Hilda was a young child, she was the sole survivor of a fatal air crash. Once *The Government* discovered her hidden powers they began to experiment on her. Eventually, these experiments triggered a cosmic shock wave that gifted many young girls with mystical powers. Now, as an adult, Hilda re-emerges into the world and vows to destroy all of mankind in an act of revenge.

★ Charging Strike ↓↘↗ + B
★ Judgement Blast ↓↘↗ + X
★ Landmine Attack ↓↙↖ + A
★ Perfect Energy Sphere ↑ + X
★ Ruination Blitz ↖↓↘↗ + A
★ Requiem Onslaught ↘↓↙↖ + B + X

Partner Assistant: Eko



Info:

Eko goes well with almost every character in the cast. The hit/stun on her moves are useful for extending combos naturally and her low cost allows her to fit in even with characters who have slow assist meter ratings.

Works Best With:

Eko goes well with almost every character in the cast. The hit/stun on her moves are useful for extending combos naturally and her low cost allows her to fit in even with characters who have slow assist meters.

Partner Assistant: Kanae



Info:

Kanae is a very interesting but costly friend assist who sports many unblockable moves. Her moves take a while to set up, but can cause a lot of damage to your opponent and allow you to regroup if you're in trouble.

Works Best With:

Kanae can prove very useful to Haruka, Yui, or any characters who do a lot of long range attacks. She also works well with characters who can lure opponents into her traps or who's assist meter fills quickly.



Partner Assistant: Sierra



Info:

Sierra is a slow but useful friend assist. Her moves provide excellent cover and combo opportunities and go as far as the entire screen. In spite of her reach advantage, her attacks deliver average amount of damage.

Works Best With:

Her full screen dominance goes well with any character who needs to attack at short range. She also works well with characters who can deliver combos. Overall she's a very versatile friend assist. She is especially useful to Lilith who can use Sierra's 'SHIELD ON' attack to perform a devastating combo.

Partner Assistant: Juliet



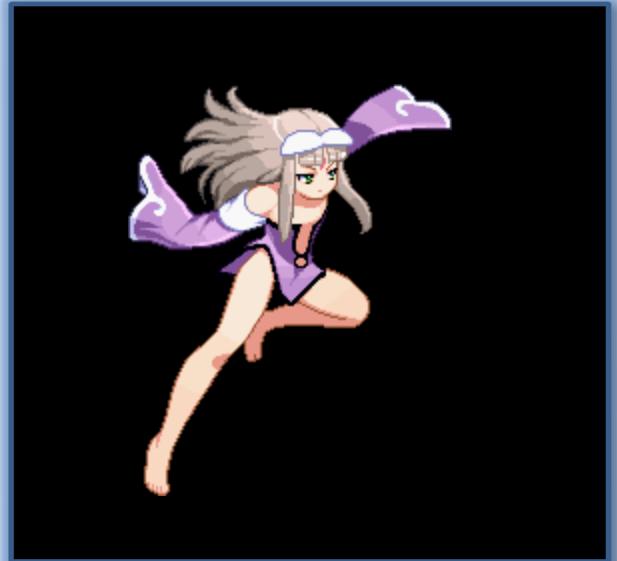
Info:

Juliet is a slow but powerful friend assist. She can come in handy to support combo attacks as well as discourage approaching opponents. However, she tends to rely on her partners to land her hits due to her slow speed.

Works Best With:

Aside from a few characters such as [Yui](#) and [Ayane](#), Juliet doesn't work well with characters so much as she works against opponents. Juliet is geared more towards discouraging approaching opponents.

Partner Assistant: Hilda



Info:

Hilda is perhaps the most powerful friend assist. Her moves provide combo possibilities, cover, and long range attacks. However, Hilda's attack damage is somewhat below average.

Works Best With:

Her attacks with her own friend assists (Maya and Kaya) are easy to setup your own combo attack and she gives decent cover. All of her attacks are relatively easy to execute making her ok with pretty much anyone.

Partner Assistants: Maya And Kaya



Works Only With Hilda:

They are the angel and demon pair that only assist Hilda. In turn, Hilda can not be paired with any other assist characters in the game.

Credits

CAST

Ayane / Kaede

Rio Kisaka

Eri / System Voice

Sachika Kusano

Kurumi / Runa

Shiho Bubaigawara

Yui / Haruka

Keina Sayaka

Saki / Natalia

Shinomai Honta

Lilith

Chiroru Ohyama

SE PROVIDER

TAM MUSIC FACTORY

The Matchmakers

Tomoaki Sugeno

Director, Character Design,
Script / Scenario,
Character Graphics,
Background, Event Graphics

English Production

Austin Osueke

Mino Miyabi

Yuno Imai

True Vanguard Princesses

Muhammad Aidil

Alexandre Gerardi

Timothy J Reilly Jr

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