```
/* control flow */
/* BRANCHES
* if | elif | else
if condition {
} elif condition { // [optional] no limits per if, equivalent to 'else if'
} else { // [optional] 1 per if
/* LOOPS
* while loop
*/
loop condition {
 * do while loop
loop true {
  if condition {
   break
* for each loop
 * it: value of the iteration
* array: the array being iterated
 * index: [optional] the index of the item in the array
 * a: [optional] increment of 'index', default to 1, set to negative for reverse iteration
 * NOTE: what defines an array?
loop it : array ; index, a {
                                                                          loop item : array {
                                     loop item : array ; a {
 * range loop
* m: starting value of i
 * n: value of i that breaks the loop
* a: [optional] incremental value of 'i', default to 1, set to negative for reverse iteration
to -1
*/
loop i = m : n ; a {
                                                        loop i = m : n {
 * ignore an iteration of a loop
loop true {
 if condition {
    continue
 * nested loops
#loop LOOP NAME
loop condition {
 loop condition {
    if condition {
      continue // affect the inner loop; same as continue 0
   if condition {
     break 1 // affect the parent of inner loop and so on
    if condition {
     break LOOP_NAME // affect the loop of name LOOP_NAME
/* GOTO
 * NOTE: experimental!!
#line LINE_NAME
goto LINE_NAME
```