```
/* C library use */
#cdefine VULKAN WIN32 H 1 // they work just like in C and are used only by C code
#cload "vulkan.h" // they are loaded once. Unsupported multi-time imports
/* if somehow you would like to use the same value as in the define
* you'll need to cast it and then assign it to a constant */
const IS_VULKAN_WIN32 bool = cast(bool, VULKAN_WIN32_H )
struct Event {
   code i32
}
EventListenerCallback type = fn (Event) void
#funcIs EventListenerCallback
fn printEvent(e Event) void {
    println(e.code)
}
fn myProgram(argc i32, argv string) i32 {
    // ret println(VULKAN WIN32 H ) // error! cdefines cant be used in llamalang
    ret println(IS VULKAN WIN32) // they can however be loaded into constants
}
```