CLANG IR	C CODE
| ```llvm
define dso_local i32 @main() {
entry:
  %over = alloca i32, align 4
  %over1 = alloca i32, align 4
  %int8 = alloca i8, align 1
  %int8int = alloca i32, align 4
  %bin = alloca i8, align 1
  %binInt = alloca i32, align 4
  store i32 65000, i32* %over, align 4
  store i32 65000, i32* %over1, align 4
  %0 = load i32, i32* %over1, align 4
  %conv = trunc i32 %0 to i8
  store i8 %conv, i8* %int8, align 1
  %1 = load i8, i8* %int8, align 1
  %conv1 = zext i8 %1 to i32
  store i32 %conv1, i32* %int8int, align 4
  store i8 -24, i8* %bin, align 1
  %2 = load i8, i8* %bin, align 1
  %conv2 = zext i8 %2 to i32
  store i32 %conv2, i32* %binInt, align 4
  ret i32 0
}
``` | ```c
int main () {
    const int over = 65000;
    signed int over1 = over;

    signed char int8 =  over1;
    signed int int8int = (signed int)(unsigned char)int8;

    signed char bin = 0b11101000;
    signed int binInt = (signed int)(unsigned char)bin;

    return 0;
}
``` |