/\* switch \*/

switch value {

case 0 {

PrintLn(“value is 0”)

}

case 1 {

PrintLn(“value is 1”)

fallthrough // falls to the next case ‘default’

}

default {

PrintLn(“Invalid value= ${value}”)

}

}

/\* switch with enums\*/

Enum enum U8 {

VALUE\_1

VALUE\_2

}

switch value {

case Enum.VALUE\_1 {

PrintLn(“value is VALUE\_1”)

}

case Enum.VALUE\_2 {

PrintLn(“value is VALUE\_2”)

}

default {

PrintLn(“Invalid value= ${value}”)

}

}