

3D File Mgmt Guide

Settings

Location of your model

C:\Users\james\OneDrive\3DObjects\MyCreations

When filling out this textbox, you are telling the script where you want to store the models that you've created yourself.

Location of your downloaded model

C:\Users\james\OneDrive\3DObjects\OthersCreations

When filling out this textbox, you are telling the script where you want to store the models that you've downloaded from somewhere.

☐ Auto-open 3D modeling software

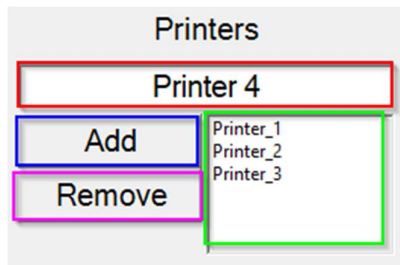
3D modeling software location

C:\blender-launcher.exe

- If the checkbox is checked, this will launch 3D modeling software when you create the new folders. Make sure to enter a valid file path to the software of your choosing.
- If the checkbox is un-checked, this will not open any 3D modeling software when creating the new folders. The script will disable the corresponding textbox and ignore the file path completely.

☒ Search for zipped folder

If checked, this option will have you search for your downloaded .zip file when creating new folders.



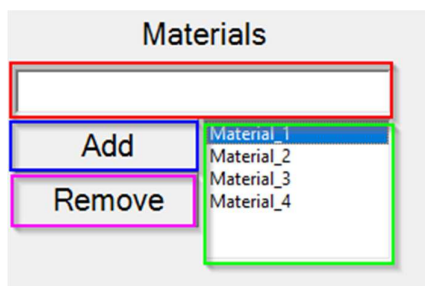
The diagram shows a window titled "Printers". At the top is a text input field containing "Printer 4", outlined with a red border. Below this field are two buttons: "Add" (outlined with a blue border) and "Remove" (outlined with a purple border). To the right of the buttons is a list box containing three items: "Printer_1", "Printer_2", and "Printer_3". The list box is outlined with a green border.

Add a printer

1. Enter the name of the printer into the textbox, outlined with a red box.
2. Click the "Add" button, outlined with a blue box. This will add the printer to the list.

Remove a printer

1. Click to select one of the items from the list outlined in a green box.
2. Click the "Remove" button, outlined with a purple box.



The diagram shows a window titled "Materials". At the top is a text input field, outlined with a red border. Below this field are two buttons: "Add" (outlined with a blue border) and "Remove" (outlined with a purple border). To the right of the buttons is a list box containing four items: "Material_1", "Material_2", "Material_3", and "Material_4". The list box is outlined with a green border.

Add a material

1. Enter the name of the material into the textbox, outlined with a red box.
2. Click the "Add" button, outlined with a blue box. This will add the material to the list.

Remove a material

1. Click to select one of the items from the list outlined in a green box.
2. Click the "Remove" button, outlined with a purple box.



The diagram shows a horizontal bar with three elements. On the left is a small box containing the text "1.0.0", outlined with a red border. In the center is a button labeled "Cancel". On the right is a button labeled "Save".

The number outlined in red shows the version of the script that you are on.

Click the "Save" button to apply the changes that you have made. If you click on the "Cancel" button, none of the changes to the settings will be applied