## **CSM 495: INTRODUCTION TO SOFTWARE ENGINEERING**

## CS 4 2025 PROJECT ASSIGNMENT (WORK IN YOUR PROJECT GROUPS)

- 1. Conceive a project (Probably use your final year project topics)
- 2. Project proposal

## **Structure of Proposal**

- 1. Introduction
- 2. Problem statement
- 3. Aim of project
- 4. Specific objectives
- 5. Justification
- 6. Significance of project
- 7. Motivation
- 8. Scope of project
- 9. Methodology (method, development tools, plan of activities)
- 10. Project deliverables
- 3. Requirements document
  - \* Functional Requirements
    - > Functional User Requirements
    - Functional System Requirements
      - ✓ UML
        - Use case
        - Activity
        - Sequence
  - \* Non-Functional Requirements
- 4. Project design
  - I. Architectural Design
  - **II. Components Design** 
    - Class Diagram
  - III. Database Schemas
  - IV. UI Design
    - Wire frames of the User interface
- 5. Provide the Algorithm(s) for your program
- 6. Draw the Flowchats for your algorithms (Use Lucidchat software or any other flowchat software)

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