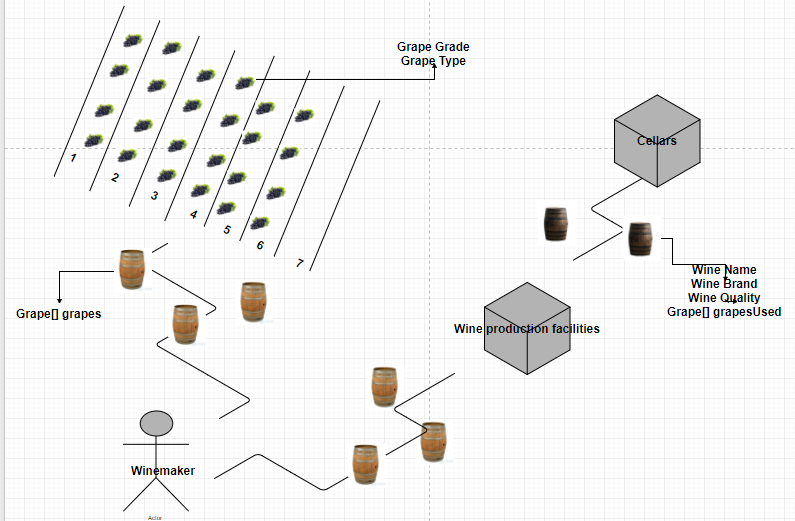
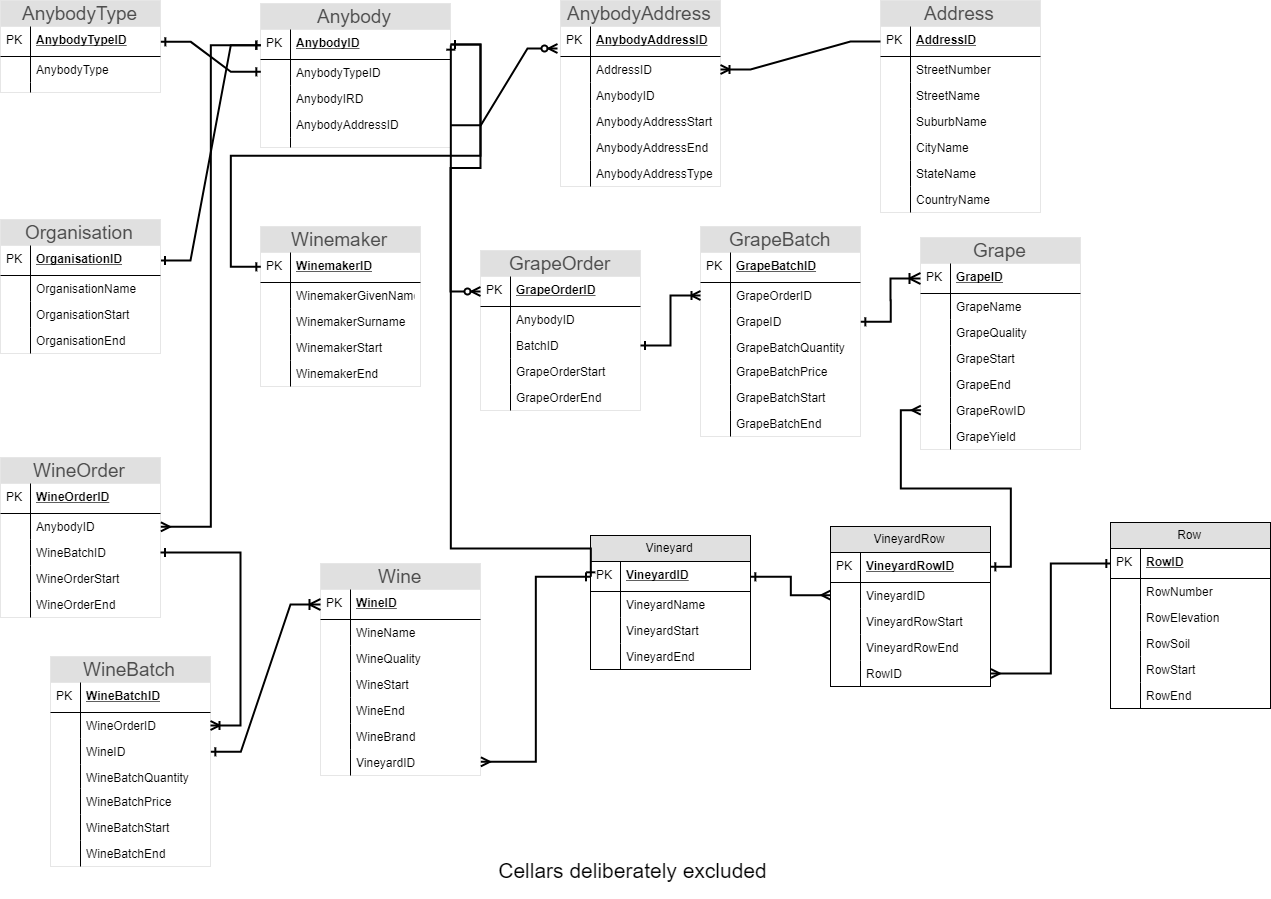
Lloyd McInnes

lmci018

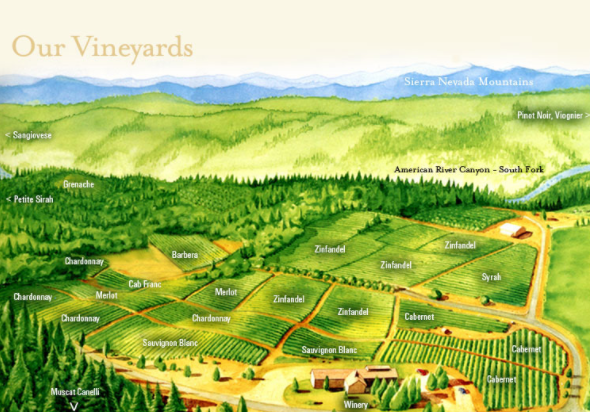
4378959

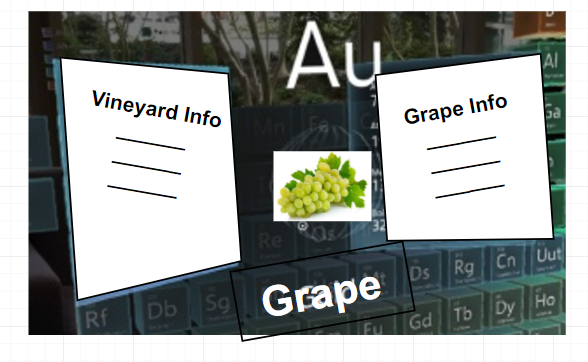
https://github.com/LloydMcInnes/LabTest

1. 

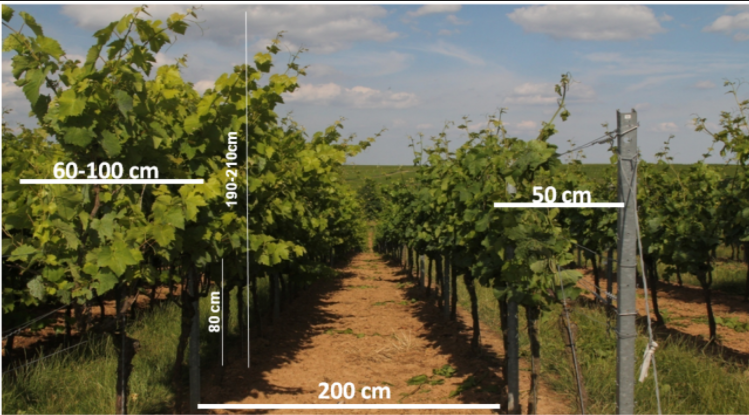
2. 

3. Due to my inability to draw I will describe in words an implementation using the Hololens.

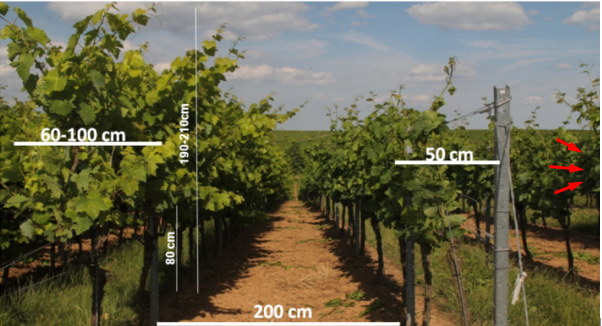
Imagine a map, with various vineyards highlighted: 

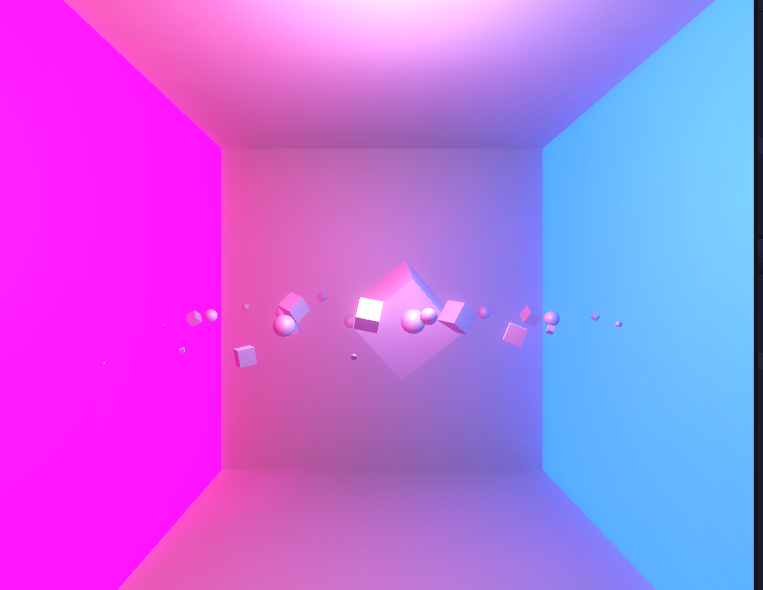
Using Gaze you can hover over any of these vineyards and some information will be displayed in the same way as seen in the Periodic Table App: 

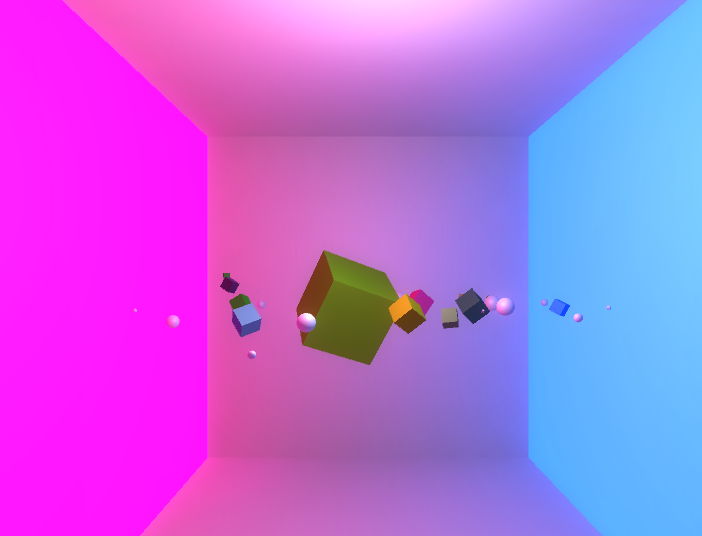
But small and over the top of the vineyard you are looking at.

You can then click to move in toward the vineyard until you have a 3d landscape as if you were walking through the rows: 

You could then gaze at a particular vine to isolate it and get more info: 

In order to direct the users attention to something behind them, a combination of spacial sound and arrows pointing to the sides should indicate where the object is: 

4. 

5. 

6. 