General

Trap: R error messages are not helpful
Tip: use traceback() to understand errors

Object coercion

Trap: R objects are often silently coerced
to another class/type as/when needed.
Examples: c(1, TRUE) # -> 1 1
c(1, TRUE, 'cat') # -> "1" "TRUE" "cat"
30 < '8' # yields TRUE; 30 became "30"
Tip: inspect objects with str(x) mode(x)
class(x) typeof(x) dput(x) Or attributes(x)</pre>

Factors (special case of coercion)

<u>Trap</u>: Factors cause more bug-hunting grief than just about anything else in R (especially when string and integer vectors and data.frame cols are coerced to factors) <u>Tip</u>: Learn about factors and using them. Tip: explicitly test with is.factor(df\$col) <u>Tip</u>: use stringsAsFactors=FALSE argument when you create a data frame from file Trap: maths doesn't work on numeric factors and they are tricky to convert back. Tip: try as.numeric(as.character(factor)) <u>Trap</u>: appending rows to a data frame with factor columns is tricky. <u>Tip</u>: make sure the row to be appended is a presented to rbind() as a data.frame, and not as a vector or a list (which works sometimes)) <u>Trap</u>: the combine function c() will let you combine different factors into a vector of integer codes (probably garbage). <u>Tip</u>: convert factors to strings or integers (as appropriate) before combining.

Garbage in the workspace

<u>Trap</u>: R saves your workspace at the end of each session and reloads the saved workspace at the start of the next session. Before you know it, you can have heaps of variables lurking in your workspace that are impacting on your calculations.

<u>Tip</u>: use ls() to check on lurking variables

<u>Tip</u>: clean up with rm(list = ls(all=TRUE))

<u>Tip</u>: library() to check on loaded packages

<u>Tip</u>: avoid saving workspaces, start R with the --no-save --no-restore arguments

The 1:0 sequence in for-loops

Trap: for(x in 1:length(y)) fails on the
zero length vector. It will loop twice:
first setting x to 1, then to 0.
Tip: use for(x in seq_len(y))
 not for(x in 1:length(y))
Tip: for(x in seq_along(y)) not for(x in y)

Space out your code and use brackets

<u>Trap</u>: x<-5 # parses as x <- 5 not x < -5 <u>Trap</u>: 1:n-1 # -> (1:n)-1 not 1:(n-1) <u>Trap</u>: 2^2:9 # -> (2^2):9 not 2^(2:9)

Vectors and vector recycling

<u>Trap</u>: most objects in R are vectors. R does not have scalars (just length=1 vectors). Many Fns work on entire vectors at once. <u>Tip</u>: In R, for-loops are often the inefficient and inelegant solution. <u>Take the time to learn the various "apply" family of functions</u>. The plyr package is also worth learning and using. <u>Trap</u>: Math with different length vectors will work with the shorter vector recycled <u>Eg</u>: c(1, 2, 3) + c(10, 20) # -> 11, 22, 13 <u>Trap</u>: is.vector(list(1, 2, 3)) # -> TRUE

Vectors need the c() operator

Wrong: mean(1, 2, 3, 4, 5, 6) # -> 1Correct: mean(c(1, 2, 3, 4, 5, 6)) # -> 3.5

Use the correct Boolean operator

<u>Tip</u>: | and & are vectorised - use ifelse() (| and & also used with indexes to subset) <u>Tip</u>: || and && are <u>not</u> vectorised - use if <u>Trap</u>: == (Boolean equality) = (assignment)

Equality testing with numbers

Think hard about NA, NaN and NULL

Trap: NA and NaN are valid values.
Eg: c(1, 2) == c(1, NA) # -> TRUE, NA
Trap: many Fns fail by default on NA input
Tip: many functions take: na.rm=TRUE
Tip: vector test for NA: any(is.na(y))
Trap: x == NA is not the same as is.na(x)
Trap: x == NULL not the same as is.null(x)
Trap: is.numeric(NaN) returns TRUE

Indexing ([], [[]], \$)

<u>Tip</u>: Objects are indexed from 1 to N. <u>Trap</u>: many subtle differences in indexing for vectors, lists, matrices, arrays and data.frames. Return types vary depending on object being indexed and indexation method. <u>Tip</u>: take the time to learn the differences <u>Trap</u>: the zero-index fails silently <u>Eg</u>: c(1, 2, 3)[c(0,1,2,0,2,3)] # -> 1,2,2,3 <u>Trap</u>: negative indexes return all but those <u>Eg</u>: c(1, 2, 3, 4)[-c(1, 3)]] # -> 2, 4 <u>Trap</u>: NA is a valid Boolean index <u>Eg</u>: c(1, 2)[c(TRUE, NA)] # -> 1, NA <u>Trap</u>: mismatched Boolean indexes work <u>Eg</u>: c(1, 2, 3)[c(T,F,T,F,T)] # -> 1, 3, NA

Coding practice

<u>Tip</u>: liberally use stopifnot() on function entry to verify argument validity (ie. enforce programming by contract)
<u>Tip</u>: <- for assignment; = for list names