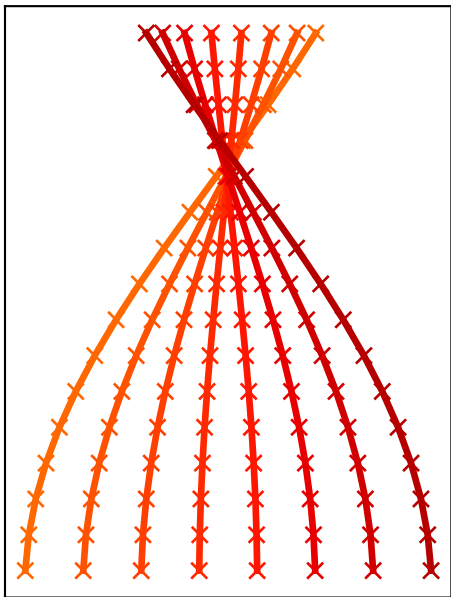


Depth



Input