Create your own initial ram disk (initrd)

Uditha Atukorala

Revision History

Revision 1.0 2008-03-28 Uditha Atukorala

Initial Release

Revision 1.1 2008-03-31 Uditha Atukorala

Changed the page layout to be more printer-friendly

0. LEGAL INFORMATION	3
0.1 COPYRIGHT AND LICENSE	
1. WHAT IS INITRD?	
2. WHY CREATE AN INITRD?	
3. MODIFYING THE DEBIAN INITRD	
3.1. What you need	
3.2. Extracting the initrd.	
3.3. DO THE CHANGES	
3.4. MAKE THE CUSTOM INITRD IMAGE	8
3.5. TEST THE NEW INITRD	
3.6. Troubleshooting	8
4. CREATE A NEW INITRD FROM SCRATCH	10
4.1. Prepare the workspace	10
4.2. POPULATE THE DIRECTORY STRUCTURE	10
4.3. SOFTWARE FOR THE INITRD.	
4.4. Make device nodes	
4.5. Finalise	
4.6. TEST THE NEW INITRD	12
APPENDIX A. GNU FREE DOCUMENTATION LICENSE	13
A.O. PREAMBLE	13
A.1. APPLICABILITY AND DEFINITIONS	
A.2. VERBATIM COPYING	
A.3. COPYING IN QUANTITY	
A.4 MODIFICATIONS	
A.5. COMBINING DOCUMENTS	
A.6. COLLECTIONS OF DOCUMENTS	
A.7. AGGREGATION WITH INDEPENDENT WORKS	
A.8. TRANSLATION	
A.9. TERMINATION	
A.10. FUTURE REVISIONS OF THIS LICENSE	
ADDENDUM: How to use this License for your documents	18

0. Legal information

0.1 Copyright and License

This document, *Create your own initial ram disk (initrd)*, is copyright (c) 2008 by *Uditha Atukorala*. Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.2 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and no Back-Cover Texts. A copy of the license is included in the section entitled "GNU Free Documentation License".

0.2. Disclaimer

This documentation is provided as—is with no warranty of any kind, either expressed or implied, including, but not limited to, the implied warranties of merchantability and fitness for a particular purpose. Use the concepts, examples and information at your own risk. The author(s) do not take any responsibility for damages that may arise from the use of this document.

All copyrights are held by their respective owners, unless specifically noted otherwise. Use of a term in this document should not be regarded as affecting the validity of any trademark or service mark. Naming of particular products or brands should not be seen as endorsements.

1. What is initrd?

Initial Ram Disk or initrd is a compressed file system which is uncompressed and loaded to the memory by the boot loader. When the kernel is booting it treats this initial file system as the root file system and executes the first program /linuxrc. (Note: for Debian kernels the default is /init) This program then mounts the actual file system and passes the control to it and ideally un-mounting the initrd and freeing memory.

Initial ram disk is a way of resolving the chicken and egg dilemma for the kernel. Imagine you have the actual root file system in a device which requires the kernel to use additional modules, but in order to load these modules the kernel has to access the file system. Thus the initrd could contain all the required modules and mount the actual file system and then pass over the control.

2. Why create an initrd?

At a glance all the distributions come with an initrd (if they need one) and most of the time provides tools to upgrade it. So why go through all the trouble of making a custom initrd? Well, the answer is simple. You can't get the stock initrd to do what you want in the way you want, especially if you are building a system of your own. And that's when you want to tweak the stock initrd or create your own.

3. Modifying the Debian initrd

As a start, we'll try modifying a stock initrd. I chose Debian since I'm familiar with it but you could use your own. Obviously the steps won't be the same, but once you get the basics you'll be able to continue on your own. Try looking into the troubleshooting section if you face any difficulties.

3.1. What you need

All you need is a Linux System to do your work and a stock initrd.

I chose the initrd from the Debian Etch business-card installation disk since it is simple and small (not the smallest) in size. You can always use your system initrd but remember not to modify the original and always keep a copy of the original.

3.2. Extracting the initrd

Download the business card iso image from Debian¹ and mount it.

```
# Create the folder to mount
mkdir -p /mnt/isoimage/

# Mount the iso image
mount -o loop -t iso9660 debian-40r2-i386-businesscard.iso /mnt/isoimage/
```

It is a good idea to have a clean working directory so you know what you are doing at the moment and it is easier to manage. I setup my working directory as \$HOME/WorkBench

Now let's copy the initrd from Debian iso image. But first we need to find where the initrd image is. You could find the initrd image in /boot in a Linux System so hoping that the iso image has the same structure we'll look in the mounted image structure.

```
$ ls -1 /mnt/isoimage/
```

Unfortunately the boot folder is not there, but we could find a folder named 'isolinux'. Since we find this folder we could conclude the iso image uses the ISOLINUX² boot system.

So we look inside isolinux folder,

```
$ ls -l /mnt/isoimage/isolinux
```

Now we have the isolinux.cfg file which is used to store ISOLINUX configuration.

```
$ less /mnt/isoimage/isolinux/isolinux.cfg
```

Try to find something like

LABEL install
kernel /install.386/vmlinuz
append vga=normal initrd=/install.386/initrd.gz -

¹ URL: http://www.debian.org/CD/netinst/#businesscard-stable

² URL: http://syslinux.zytor.com/iso.php

There we are; the initrd image is in install.386 folder. Copy it to your work bench.

```
$ cp /mnt/isoimage/isolinux/install.386/initrd.gz $HOME/WorkBench
$ cd $HOME/WorkBench
```

```
Extract the initrd image,
```

```
$ zcat initrd.gz | cpio -i
```

Now you should have a directory structure which is very similar to a root file system extracted to your working directory. Browse through it and try to find something interesting.

3.3. Do the changes

What we should start editing is the initial script or the program executed by the kernel, which is linuxrc or init in the case of Debian.

Just have a glance at the existing init script.

```
$ less init
#!/bin/sh -e
# used for initramfs
export PATH
. /lib/debian-installer/init-debug
debugshell "just booted"
mount /proc
if [ -x /sbin/udevd ]; then
      /lib/debian-installer/init-udev-devices
else
      mount /dev
      mount /dev/pts
fi
init='busybox init'
for i in $(cat /proc/cmdline); do
      case $i in
            init=*)
                  init=${i#init=}
                  ;;
      esac
debugshell "before init"
exec $init
```

It isn't so hard to understand, is it now?

It'll be a good idea to trace the execution of the stock init script just to have an understanding of how it works. Especially if you trace this init script you'll get the understanding of how the Debian installer works.

Anyway, back to our work...

Let's create our own init script, so we'll be able to execute basic shell commands.

Debian initrd comes with BusyBox packed into it, so let's use advantage of it and it's build in ash shell. First we need to mount the /proc and /sys file systems and then give the ash prompt. Edit the init script so that it'll be similar to the one below and don't hesitate to add your own code and your own greeting.

init script

```
#!/bin/ash
mount -t proc /proc /proc
mount -t sysfs none /sys
echo
echo "initrd is running"
echo "Using BusyBox..."
echo
exec /bin/ash --login
```

Well, that's all for our simple init script. Now it's time to make our custom initrd.

3.4. Make the custom initrd image

First move or delete the stock initrd.gz image because we don't want that in our new initrd image.

```
$ rm initrd.gz
```

Now compress and create our initrd image.

```
$ find . | cpio -o -H newc | gzip > ../initrd.img
```

3.5. Test the new initrd

Copy our new initrd image to the /boot folder,

```
# cp $HOME/initrd.img /boot
```

Note: You might have to be in root mode.

Edit your boot loader to load the new initrd and it's always a good idea to add a new entry with the new initrd rather than editing the existing entries.

I added the following entry to my GRUB boot loader,

```
# nano /boot/grub/menu.lst

title     Linux [New initrd]
kernel     /boot/vmlinuz-2.6.18-6-686
initrd     /boot/initrd.img
```

Do a reboot and select our new entry while booting. After booting you should get the BusyBox ash prompt and should be able to enter simple commands.

3.6. Troubleshooting

If you are not using a Debian system then you might face some problems. In this section I try to highlight some of the things that you might face.

First thing would be having problems with extracting the stock initrd image. The initrd image I used and all the other Debian initrd images (I haven't tested old Debian initrds so this could not be the case with the old

ones) are compressed using cpio³ archive. But other initrd images could have some other compression such as gzip.

So try uncompressing using gzip and mount in a loop device.

```
# mkdir -p /mnt/initrd
# gunzip initrd.img.gz
# mount -t ext -o loop initrd.img /mnt/initrd
```

Note that the initrd image had the extension .img.gz this could give a hint that it's compressed using gzip.

If you uncompress a gzip image then it's probably best to compress it back using gzip because you kernel might not recognize cramfs⁴ file system (file system used in cpio archives).

```
# umount /mnt/initrd
# gzip -c initrd.img
```

For any reason if you need to recreate the stock initrd you could use this command on a Debian system.

```
# dpkg-reconfigure linux-image-`uname -r`
```

For mounting a cramfs you could try this method as well⁵,

```
# mkdir -p /mnt/initrd
# mount -t cramfs initrd.img /mnt/initrd -o loop
```

³ URL: http://en.wikipedia.org/wiki/Cpio

⁴ URL: http://en.wikipedia.org/wiki/Cramfs

⁵ Reference: http://kernel-handbook.alioth.debian.org/ch-initramfs.html

4. Create a new initrd from scratch

Initial Ram Disk is a root file system and it is no different to any other Linux root file system apart from the size. Obviously reduced size means lesser functionality but we can pack all what we need into our initrd if selected carefully. After all, a fully functional Linux system can be packed into a set of two 1.44MB floppy disks⁶.

4.1. Prepare the workspace

We'll start by creating a new folder to contain our initrd file system.

```
$ mkdir $HOME/WorkBench/initfs
$ cd $HOME/WorkBench/initfs
```

4.2. Populate the directory structure

```
Now let's populate the directory structure,

$ mkdir {bin,sys,dev,proc,etc,lib}
```

4.3. Software for the initrd

We need to have some software to provide the functions we need. I'm using BusyBox⁷ since it is small in size and packed with commonly used commands. You can either compile BusyBox from source or get it from your Linux system if it is there or get your own software in your initrd. The choice is up to you.

I'm going to use the BusyBox which shipped with my Debian Linux System. If you are having thoughts of compiling your own selection of programs it would be a good idea to use a static compile so you don't have to worry about the dynamic libraries. But if you really insist on using dynamic libraries you could try installing them to your initfs directory.

```
$ make PREFIX=$HOME/WorkBench/initfs install
```

Anyway as I've mentioned earlier the choice is up to you and don't hesitate to try new things.

As for my method what I should do is to copy BusyBox to my initfs.

```
# BusyBox
$ cp /bin/busybox $HOME/WorkBench/initfs/bin

# Dynamic Libraries
$ pushd $HOME/WorkBench/initfs/lib
$ cp /lib/libc.so.6 .
$ cp /lib/libdl.so.2 .
$ cp /lib/ld-linux.so.2 .
$ cp /lib/libcrypt.so.1 .
$ cp /lib/libm.so.6 .
```

Note: lib files required by BusyBox may vary depending on your BusyBox compilation. You can use \$ ldd/bin/busybux to find out the library dependencies for your BusyBox.

And we need to create some sym-links to get the BusyBox working as we need.

```
$ pushd $HOME/WorkBench/initfs/bin
$ ln -s busybox ash
```

⁶ URLs: http://www.pocket-linux.org/, http://tldp.org/LDP/Pocket-Linux-Guide/html/

⁷ URL: http://www.busybox.net/

Chapter 4. Create a new initrd from scratch

```
$ ln -s busybox mount
$ ln -s busybox echo
$ ln -s busybox ls
$ ln -s busybox cat
$ ln -s busybox ps
$ ln -s busybox dmesg
$ ln -s busybox sysctl
$ ln -s busybox sh
$ popd
```

I found out that these links are really not necessary when you are using the BusyBox built-in ash shell. You can just enter the commands and they'll work. But if you are using a different shell like bash, you'll have to have these links to get things working.

4.4. Make device nodes

Now we have got all the software for our simple initrd but we need to make some device nodes for the software to work. You can simple copy them from your Linux system or create them.

Method 1: Copy them

```
# cp -a /dev/console dev
# cp -a /dev/ram0 dev
# cp -a /dev/null dev
# cp -a /dev/tty1 dev
# cp -a /dev/tty2 dev
```

Method 2: Create them

```
# mknod dev/console c 5 1
# mknod dev/ram0 b 1 1
# mknod dev/null c 1 3
# mknod dev/tty1 c 4 1
# mknod dev/tty2 c 4 2
```

4.5. Finalise

If you have noticed we didn't create the sbin directory when we were population the file system earlier. That is simply because we are only going to have root login and everything will be executed as root. And that's why we didn't even consider setting the appropriate privileges to the device nodes as well. So it is safe to just link the bin and sbin directories.

```
$ ln -s bin sbin
```

We are almost there now. All there is left is to create the init (or linuxrc) script which will be executed by the kernel as the first program. We will use the same init script as before so we could test our initrd against the stock initrd.

init script

```
#!/bin/ash
mount -t proc /proc /proc
mount -t sysfs none /sys
echo
echo "initrd is running"
echo "Using BusyBox..."
echo
exec /bin/ash -login
```

Have a look at the contents in our initfs folder now. It should be similar to this.

```
total 24
drwxr-xr-x 2 root root 4096 2008-03-17 14:44 bin
drwxr-xr-x 2 root root 4096 2008-03-17 14:44 dev
-rwxr-xr-x 1 root root 142 2008-03-17 14:44 init
drwxr-xr-x 2 root root 4096 2008-03-17 14:44 lib
drwxr-xr-x 2 root root 4096 2008-03-17 14:44 proc
lrwxrwxrwx 1 root root 3 2008-03-17 14:44 sbin -> bin
drwxr-xr-x 2 root root 4096 2008-03-17 14:44 sys
```

Our initfs is now ready. So let's create the compressed initrd.

```
$ find . | cpio -o -H newc | gzip > ../initrd-2.img
```

4.6. Test the new initrd

Follow the same procedure to test our newly created initrd.

```
# cp $HOME/WorkBench/initrd-2.img /boot
# nano /boot/grub/menu.lst

title     Linux [Custom initrd]
kernel     /boot/vmlinuz-2.6.18-6-686
initrd     /boot/initrd-2.img
```

Reboot and select the 'Linux [Custom initrd]' from the boot menu and you should get to the BusyBox built-in ash shell prompt. Key in some commands like **ls**, **ls** –**l** to make sure our initrd is working properly.

If you didn't make any sym-links to BusyBox or you only made some of them, you can find out what are the available commands by typing **help** on the ash prompt. Try experimenting with some of them just to make sure that everything is working as planned.

Appendix A. GNU Free Documentation License

Version 1.2, November 2002

Copyright (C) 2000, 2001, 2002 Free Software Foundation, Inc. 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA.

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

A.O. PREAMBLE

The purpose of this License is to make a manual, textbook, or other functional and useful document "free" in the sense of freedom: to assure everyone the effective freedom to copy and redistribute it, with or without modifying it, either commercially or noncommercially.

Secondarily, this License preserves for the author and publisher a way to get credit for their work, while not being considered responsible for modifications made by others.

This License is a kind of "copyleft", which means that derivative works of the document must themselves be free in the same sense. It complements the GNU General Public License, which is a copyleft license designed for free software.

We have designed this License in order to use it for manuals for free software, because free software needs free documentation: a free program should come with manuals providing the same freedoms that the software does. But this License is not limited to software manuals;

it can be used for any textual work, regardless of subject matter or whether it is published as a printed book. We recommend this License principally for works whose purpose is instruction or reference.

A.1. APPLICABILITY AND DEFINITIONS

This License applies to any manual or other work, in any medium, that contains a notice placed by the copyright holder saying it can be distributed under the terms of this License. Such a notice grants a world-wide, royalty-free license, unlimited in duration, to use that work under the conditions stated herein. The "Document", below, refers to any such manual or work. Any member of the public is a licensee, and is addressed as "you". You accept the license if you copy, modify or distribute the work in a way requiring permission under copyright law.

A "Modified Version" of the Document means any work containing the Document or a portion of it, either copied verbatim, or with modifications and/or translated into another language.

A "Secondary Section" is a named appendix or a front-matter section of the Document that deals exclusively with the relationship of the publishers or authors of the Document to the Document's overall subject (or to related matters) and contains nothing that could fall directly within that overall subject. (Thus, if the Document is in part a textbook of mathematics, a Secondary Section may not explain any mathematics.) The relationship could be a matter of historical connection with the subject or with related matters, or of legal, commercial, philosophical, ethical or political position regarding them.

The "Invariant Sections" are certain Secondary Sections whose titles are designated, as being those of Invariant Sections, in the notice that says that the Document is released under this License. If a section does not fit the above definition of Secondary then it is not allowed to be designated as Invariant. The Document may contain zero Invariant Sections. If the Document does not identify any Invariant Sections then there are none.

The "Cover Texts" are certain short passages of text that are listed, as Front-Cover Texts or Back-Cover Texts, in the notice that says that the Document is released under this License. A Front-Cover Text may be at most 5 words, and a Back-Cover Text may be at most 25 words.

A "Transparent" copy of the Document means a machine-readable copy, represented in a format whose specification is available to the general public, that is suitable for revising the document straightforwardly with generic text editors or (for images composed of pixels) generic paint programs or (for drawings) some widely available drawing editor, and that is suitable for input to text formatters or for automatic translation to a variety of formats suitable for input to text formatters. A copy made in an otherwise Transparent file format whose markup, or absence of markup, has been arranged to thwart or discourage subsequent modification by readers is not Transparent. An image format is not Transparent if used for any substantial amount of text. A copy that is not "Transparent" is called "Opaque".

Examples of suitable formats for Transparent copies include plain ASCII without markup, Texinfo input format, LaTeX input format, SGML or XML using a publicly available DTD, and standard-conforming simple HTML, PostScript or PDF designed for human modification. Examples of transparent image formats include PNG, XCF and JPG. Opaque formats include proprietary formats that can be read and edited only by proprietary word processors, SGML or XML for which the DTD and/or processing tools are not generally available, and the machine-generated HTML, PostScript or PDF produced by some word processors for output purposes only.

The "Title Page" means, for a printed book, the title page itself, plus such following pages as are needed to hold, legibly, the material this License requires to appear in the title page. For works in formats which do not have any title page as such, "Title Page" means the text near the most prominent appearance of the work's title, preceding the beginning of the body of the text.

A section "Entitled XYZ" means a named subunit of the Document whose title either is precisely XYZ or contains XYZ in parentheses following text that translates XYZ in another language. (Here XYZ stands for a specific section name mentioned below, such as "Acknowledgements", "Dedications", "Endorsements", or "History".) To "Preserve the Title" of such a section when you modify the Document means that it remains a section "Entitled XYZ" according to this definition.

The Document may include Warranty Disclaimers next to the notice which states that this License applies to the Document. These Warranty Disclaimers are considered to be included by reference in this License, but only as regards disclaiming warranties: any other implication that these Warranty Disclaimers may have is void and has no effect on the meaning of this License.

A.2. VERBATIM COPYING

You may copy and distribute the Document in any medium, either commercially or noncommercially, provided that this License, the copyright notices, and the license notice saying this License applies to the Document are reproduced in all copies, and that you add no other conditions whatsoever to those of this License. You may not use technical measures to obstruct or control the reading or further copying of the copies you make or distribute. However, you may accept compensation in exchange for copies. If you distribute a large enough number of copies you must also follow the conditions in section 3.

You may also lend copies, under the same conditions stated above, and you may publicly display copies.

A.3. COPYING IN QUANTITY

If you publish printed copies (or copies in media that commonly have printed covers) of the Document, numbering more than 100, and the Document's license notice requires Cover Texts, you must enclose the copies in covers that carry, clearly and legibly, all these Cover Texts: Front-Cover Texts on the front cover, and Back-Cover Texts on the back cover. Both covers must also clearly and legibly identify you as the publisher of these copies. The front cover must present the full title with all words of the title equally prominent and visible. You may add other material on the covers in addition. Copying with changes limited

to the covers, as long as they preserve the title of the Document and satisfy these conditions, can be treated as verbatim copying in other respects.

If the required texts for either cover are too voluminous to fit legibly, you should put the first ones listed (as many as fit reasonably) on the actual cover, and continue the rest onto adjacent pages.

If you publish or distribute Opaque copies of the Document numbering more than 100, you must either include a machine-readable Transparent copy along with each Opaque copy, or state in or with each Opaque copy a computer-network location from which the general network-using public has access to download using public-standard network protocols a complete Transparent copy of the Document, free of added material. If you use the latter option, you must take reasonably prudent steps, when you begin distribution of Opaque copies in quantity, to ensure that this Transparent copy will remain thus accessible at the stated location until at least one year after the last time you distribute an Opaque copy (directly or through your agents or retailers) of that edition to the public.

It is requested, but not required, that you contact the authors of the Document well before redistributing any large number of copies, to give them a chance to provide you with an updated version of the Document.

A.4 MODIFICATIONS

You may copy and distribute a Modified Version of the Document under the conditions of sections 2 and 3 above, provided that you release the Modified Version under precisely this License, with the Modified Version filling the role of the Document, thus licensing distribution and modification of the Modified Version to whoever possesses a copy of it. In addition, you must do these things in the Modified Version:

- A. Use in the Title Page (and on the covers, if any) a title distinct from that of the Document, and from those of previous versions (which should, if there were any, be listed in the History section of the Document). You may use the same title as a previous version if the original publisher of that version gives permission.
- B. List on the Title Page, as authors, one or more persons or entities responsible for authorship of the modifications in the Modified Version, together with at least five of the principal authors of the Document (all of its principal authors, if it has fewer than five), unless they release you from this requirement.
- C. State on the Title page the name of the publisher of the Modified Version, as the publisher.
- D. Preserve all the copyright notices of the Document.
- E. Add an appropriate copyright notice for your modifications adjacent to the other copyright notices.
- F. Include, immediately after the copyright notices, a license notice giving the public permission to use the Modified Version under the terms of this License, in the form shown in the Addendum below.
- G. Preserve in that license notice the full lists of Invariant Sections and required Cover Texts given in the Document's license notice.
- H. Include an unaltered copy of this License.
- I. Preserve the section Entitled "History", Preserve its Title, and add to it an item stating at least the title, year, new authors, and publisher of the Modified Version as given on the Title Page. If there is no section Entitled "History" in the Document, create one stating the title, year, authors, and publisher of the Document as given on its Title Page, then add an item describing the Modified Version as stated in the previous sentence.
- J. Preserve the network location, if any, given in the Document for public access to a Transparent copy of the Document, and likewise the network locations given in the Document for previous versions it

was based on. These may be placed in the "History" section. You may omit a network location for a work that was published at least four years before the Document itself, or if the original publisher of the version it refers to gives permission.

- K. For any section Entitled "Acknowledgements" or "Dedications", Preserve the Title of the section, and preserve in the section all the substance and tone of each of the contributor acknowledgements and/or dedications given therein.
- L. Preserve all the Invariant Sections of the Document, unaltered in their text and in their titles. Section numbers or the equivalent are not considered part of the section titles.
- M. Delete any section Entitled "Endorsements". Such a section may not be included in the Modified Version.
- N. Do not retitle any existing section to be Entitled "Endorsements" or to conflict in title with any Invariant Section.
- O. Preserve any Warranty Disclaimers.

If the Modified Version includes new front-matter sections or appendices that qualify as Secondary Sections and contain no material copied from the Document, you may at your option designate some or all of these sections as invariant. To do this, add their titles to the list of Invariant Sections in the Modified Version's license notice. These titles must be distinct from any other section titles.

You may add a section Entitled "Endorsements", provided it contains nothing but endorsements of your Modified Version by various parties--for example, statements of peer review or that the text has been approved by an organization as the authoritative definition of a standard.

You may add a passage of up to five words as a Front-Cover Text, and a passage of up to 25 words as a Back-Cover Text, to the end of the list of Cover Texts in the Modified Version. Only one passage of Front-Cover Text and one of Back-Cover Text may be added by (or through arrangements made by) any one entity. If the Document already includes a cover text for the same cover, previously added by you or by arrangement made by the same entity you are acting on behalf of, you may not add another; but you may replace the old one, on explicit permission from the previous publisher that added the old one.

The author(s) and publisher(s) of the Document do not by this License give permission to use their names for publicity for or to assert or imply endorsement of any Modified Version.

A.5. COMBINING DOCUMENTS

You may combine the Document with other documents released under this License, under the terms defined in section 4 above for modified versions, provided that you include in the combination all of the Invariant Sections of all of the original documents, unmodified, and list them all as Invariant Sections of your combined work in its license notice, and that you preserve all their Warranty Disclaimers.

The combined work need only contain one copy of this License, and multiple identical Invariant Sections may be replaced with a single copy. If there are multiple Invariant Sections with the same name but different contents, make the title of each such section unique by adding at the end of it, in parentheses, the name of the original author or publisher of that section if known, or else a unique number. Make the same adjustment to the section titles in the list of Invariant Sections in the license notice of the combined work.

In the combination, you must combine any sections Entitled "History" in the various original documents, forming one section Entitled "History"; likewise combine any sections Entitled "Acknowledgements", and any sections Entitled "Dedications". You must delete all sections Entitled "Endorsements".

A.6. COLLECTIONS OF DOCUMENTS

You may make a collection consisting of the Document and other documents released under this License, and replace the individual copies of this License in the various documents with a single copy that is included in the collection, provided that you follow the rules of this License for verbatim copying of each of the documents in all other respects.

You may extract a single document from such a collection, and distribute it individually under this License, provided you insert a copy of this License into the extracted document, and follow this License in all other respects regarding verbatim copying of that document.

A.7. AGGREGATION WITH INDEPENDENT WORKS

A compilation of the Document or its derivatives with other separate and independent documents or works, in or on a volume of a storage or distribution medium, is called an "aggregate" if the copyright resulting from the compilation is not used to limit the legal rights of the compilation's users beyond what the individual works permit. When the Document is included in an aggregate, this License does not apply to the other works in the aggregate which are not themselves derivative works of the Document.

If the Cover Text requirement of section 3 is applicable to these copies of the Document, then if the Document is less than one half of the entire aggregate, the Document's Cover Texts may be placed on covers that bracket the Document within the aggregate, or the electronic equivalent of covers if the Document is in electronic form. Otherwise they must appear on printed covers that bracket the whole aggregate.

A.8. TRANSLATION

Translation is considered a kind of modification, so you may distribute translations of the Document under the terms of section 4. Replacing Invariant Sections with translations requires special permission from their copyright holders, but you may include translations of some or all Invariant Sections in addition to the original versions of these Invariant Sections. You may include a translation of this License, and all the license notices in the Document, and any Warranty Disclaimers, provided that you also include the original English version of this License and the original versions of those notices and disclaimers. In case of a disagreement between the translation and the original version of this License or a notice or disclaimer, the original version will prevail.

If a section in the Document is Entitled "Acknowledgements", "Dedications", or "History", the requirement (section 4) to Preserve its Title (section 1) will typically require changing the actual title.

A.9. TERMINATION

You may not copy, modify, sublicense, or distribute the Document except as expressly provided for under this License. Any other attempt to copy, modify, sublicense or distribute the Document is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

A.10. FUTURE REVISIONS OF THIS LICENSE

The Free Software Foundation may publish new, revised versions of the GNU Free Documentation License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns. See http://www.gnu.org/copyleft/.

Each version of the License is given a distinguishing version number. If the Document specifies that a particular numbered version of this License "or any later version" applies to it, you have the option of following the terms and conditions either of that specified version or of any later version that has been published (not as a draft) by the Free Software Foundation. If the Document does not specify a version

number of this License, you may choose any version ever published (not as a draft) by the Free Software Foundation.

ADDENDUM: How to use this License for your documents

To use this License in a document you have written, include a copy of the License in the document and put the following copyright and license notices just after the title page:

Copyright (c) YEAR YOUR NAME.

Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.2 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and no Back-Cover Texts. A copy of the license is included in the section entitled "GNU Free Documentation License".

If you have Invariant Sections, Front-Cover Texts and Back-Cover Texts, replace the "with...Texts." line with this:

with the Invariant Sections being LIST THEIR TITLES, with the Front-Cover Texts being LIST, and with the Back-Cover Texts being LIST.

If you have Invariant Sections without Cover Texts, or some other combination of the three, merge those two alternatives to suit the situation.

If your document contains nontrivial examples of program code, we recommend releasing these examples in parallel under your choice of free software license, such as the GNU General Public License, to permit their use in free software.