# Lecture 7 Doubly Linked List

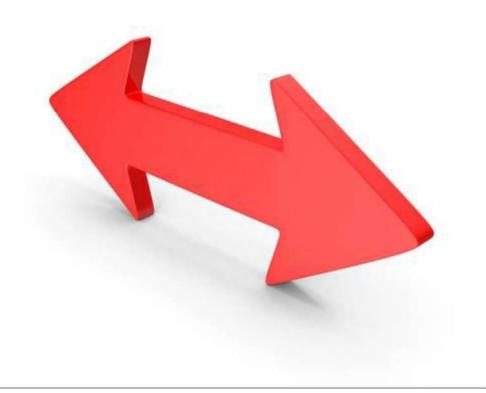
#### Dr. Sara S. Elhishi

Information Systems Dept.

Mansoura University, Egypt.

Sara\_shaker2008@mans.edu.

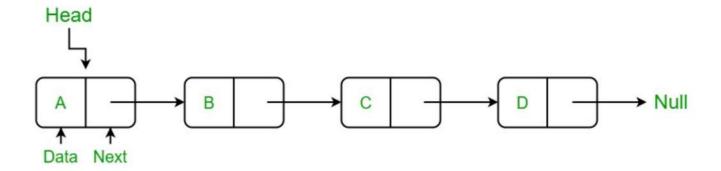
eg



1

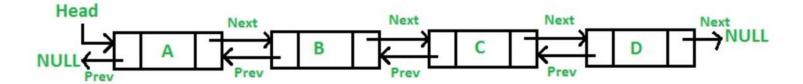
### Recap

- Single Linked List; knows its head and next of each link.
- Double-ended Ended List; knows its head, its last, and next of each link.
- Both lists provide a utility to move forward, but not backward.



## **Doubly Linked List**

- Doubly linked list enables applications to move forward and backwards through the list.
- Both links terminate in a null pointer.
- Each instance of link insertion or deletion requires handling four links.
- Consider it as an upgrade of the traditional Single Linked List.



#### Link Class

```
import LinkedList
class Link(LinkedList.Link):
   def __init__(self, datum, next=None, previous=None):
       self. data = datum
       self. next = next
       self. previous = previous
   # Accessors
   def getData(self): return self. data
   def getNext(self): return self. next
   def getPrevious(self): return self. previous
   def setData(self, d): self. data = d
   def setNext(self, link):
       if link is None or isinstance(link, Link):
           self. next = link
       else:
           raise Exception('Next link must be Link or None')
   def setPrevious(self, link):
       if link is None or isinstance(link, Link):
           self.__previous = link
       else:
           raise Exception('Next link must be Link or None')
   def isFirst(self): return self. previous is None
```

## DoublyLinkedList Class

```
import Link
import LinkedList
def identity(x): return x
class DoublyLinkedList(LinkedList.LinkedList):
   def init (self):
       self._first = None
       self. last = None
    def getFirst(self): return self. first
   def getLast(self): return self. last
    def setFirst(self, link):
       if link is None or isinstance(link, Link.Link): # Check type
           self. first = link
           if(self. last is None or link is None): # if list is empty or truncated
               self. last = link
       else:
           raise Exception('First link must be Link or None')
   def setLast(self, link):
       if link is None or isinstance(link, Link.Link): # Check type
           self. last = link
           if(self. first is None or link is None): # if list is empty or truncated
               self. first = link
       else:
           raise Exception('First link must be Link or None')
```

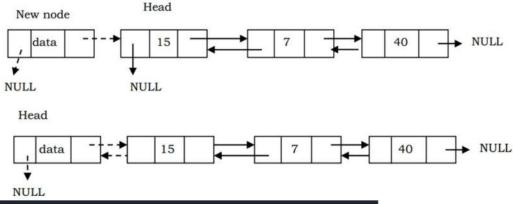
#### **Traverse Backwards**

- Since we inherit the LinkedList class, we can apply traversing forward using the **traverse** method implemented before.
- We need only to implement a method to traverse the list from last to first.

```
def traverseBackwards(self, func=print):
    link = self.getLast()  # start with the last link
    while link is not None:  # Keep going until no more links
    func(link)  # Apply print
    link = link.getPrevious()  # Move Backwards
```

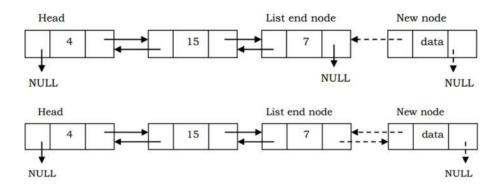
## Insertion

## **Insert at Beginning**



```
# Insert new datum at the strat of the list
def insertFirst(self, datum):
    link = Link.Link(datum, next = self.getFirst())
    if self.isEmpty():  # if list is still empty
        self.setLast(link) # insert at last (and first)
    else:  #otherwise, first link in list now has link before
        self.getFirst().setPrevious(link) # set link before current first
        self.setFirst(link) # update first link
# override parent class
insert = insertFirst
```

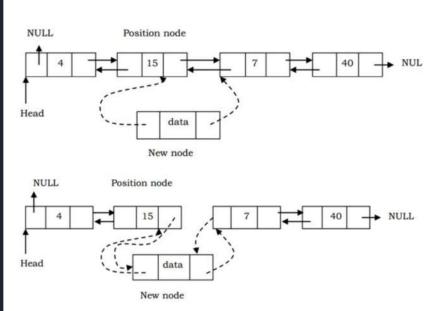
#### Insert at End



```
def insertLast(self, datum):
    link = Link.Link(datum, previous = self.getLast())
    if self.isEmpty():
        self.setFirst(link)  # insert link as first (and Last)
    else:
        self.getLast().setNext(link)  # set link after current last
        self.setLast(link)  # update last link
```

### **Insert at Specific Position**

```
# Insertion and deletion in the middle
def insertAfter(self, goal, newDatum, key=identity):
   link = self.find(goal, key) # Find matching Link object
   if link is None: # If not found,
       return False # return failure
   if link.isLast(): # If matching Link is last,
       self.insertLast(newDatum) # then insert at end
    else:
       newLink = Link.Link( # Else build a new Link node with
            newDatum, # the new datum that comes just
           previous=link, # after the matching link and
           next=link.getNext()) # before the remaining list
       link.getNext().setPrevious( # Splice in reverse link
            newLink) # from link after matching link
       link.setNext(newLink) # Add newLink to list
    return True
```



## Deletion

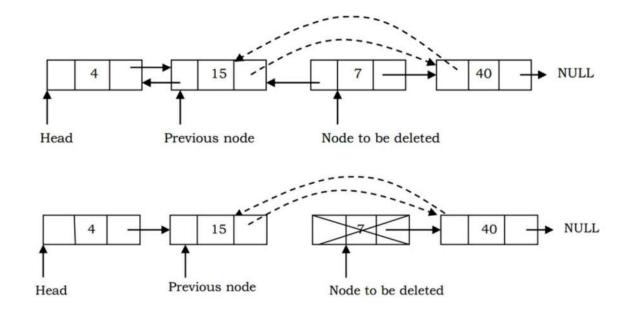
## **Delete at Beginning**

```
def deleteFirst(self):
    if self.isEmpty():
        raise Exception('Cannot delete first of empty list')
    first = self.getFirst()  # Store first link
    self.setFirst(first.getNext()) # remove first, and advancec to its next
    if self.getFirst():  # If that leaves a link
        self.getFirst().setPrevious(None) # update its predessor
```

#### Delete at End

```
def deleteLast(self):
    if self.isEmpty(): # If list is empty, raise exception
        raise Exception("Cannot delete last of empty list")
    last = self.getLast() # Store the last link
    self.setLast(last.getPrevious()) # Remove last, advance to prev
    if self.getLast(): # If that leaves a link in the list,
        self.getLast().setNext(None) # Update its successor
```

## **Delete at Specific Position**



## **Delete at Specific Position**

## **Thanks**