

/usr/include/opencv2  
/gpu/device/datamov\_utils.hpp

```
graph TD; A["/usr/include/opencv2<br/>/gpu/device/datamov_utils.hpp"] --> B["common.hpp"]; B --> C["cuda_runtime.h"]; B --> D["opencv2/core/cuda_devptrs.hpp"];
```

common.hpp

cuda\_runtime.h

opencv2/core/cuda\_devptrs.hpp