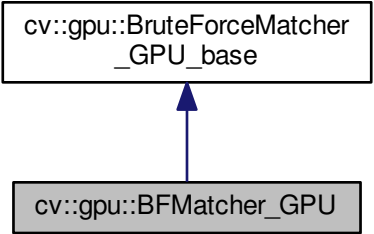


cv::gpu::BruteForceMatcher  
\_GPU\_base



```
graph BT; A[\"cv::gpu::BFMatcher_GPU\"] --> B[\"cv::gpu::BruteForceMatcher_GPU_base\"]
```

The diagram illustrates an inheritance relationship between two classes. At the bottom is a gray rectangular box containing the text 'cv::gpu::BFMatcher\_GPU'. A blue arrow points vertically upwards from the top center of this box to the bottom center of a white rectangular box above it. The white box contains the text 'cv::gpu::BruteForceMatcher\_GPU\_base'. Both boxes have a thin black border.

cv::gpu::BFMatcher\_GPU