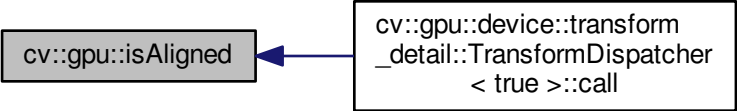


cv::gpu::isAligned

cv::gpu::device::transform
_detail::TransformDispatcher
< true >::call



```
graph RL; A["cv::gpu::device::transform  
_detail::TransformDispatcher  
< true >::call"] --> B["cv::gpu::isAligned"];
```