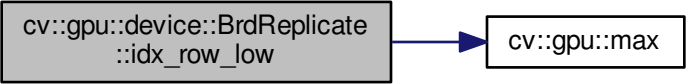


cv::gpu::device::BrdReplicate  
::idx\_row\_low



```
graph LR; A["cv::gpu::device::BrdReplicate::idx_row_low"] --> B["cv::gpu::max"]
```

cv::gpu::max