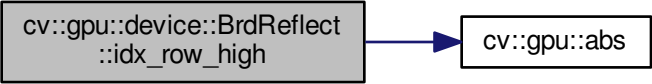


cv::gpu::device::BrdReflect
::idx_row_high



```
graph LR; A["cv::gpu::device::BrdReflect  
::idx_row_high"] --> B["cv::gpu::abs"]
```

A diagram showing a pointer relationship. On the left, a gray rectangular box contains the text 'cv::gpu::device::BrdReflect' on the first line and '::idx_row_high' on the second line. A dark blue arrow points from the right side of this box to a white rectangular box on the right. The white box contains the text 'cv::gpu::abs'.

cv::gpu::abs