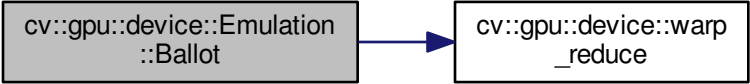


cv::gpu::device::Emulation
::Ballot



```
graph LR; A["cv::gpu::device::Emulation::Ballot"] --> B["cv::gpu::device::warp_reduce"]
```

A diagram showing a call from the `cv::gpu::device::Emulation::Ballot` function to the `cv::gpu::device::warp_reduce` function. The first box is shaded gray and the second is white. A blue arrow points from the first box to the second.

cv::gpu::device::warp
_reduce