

Representations for Object Categorisation

CS 783
Visual Recognition

Last class

Problem

- Given: Set of positive training images that contain images from a particular object class
- And a set of negative images that do not contain the particular object class
- Predict given a test image whether the image contains the class or not

Last class

Object

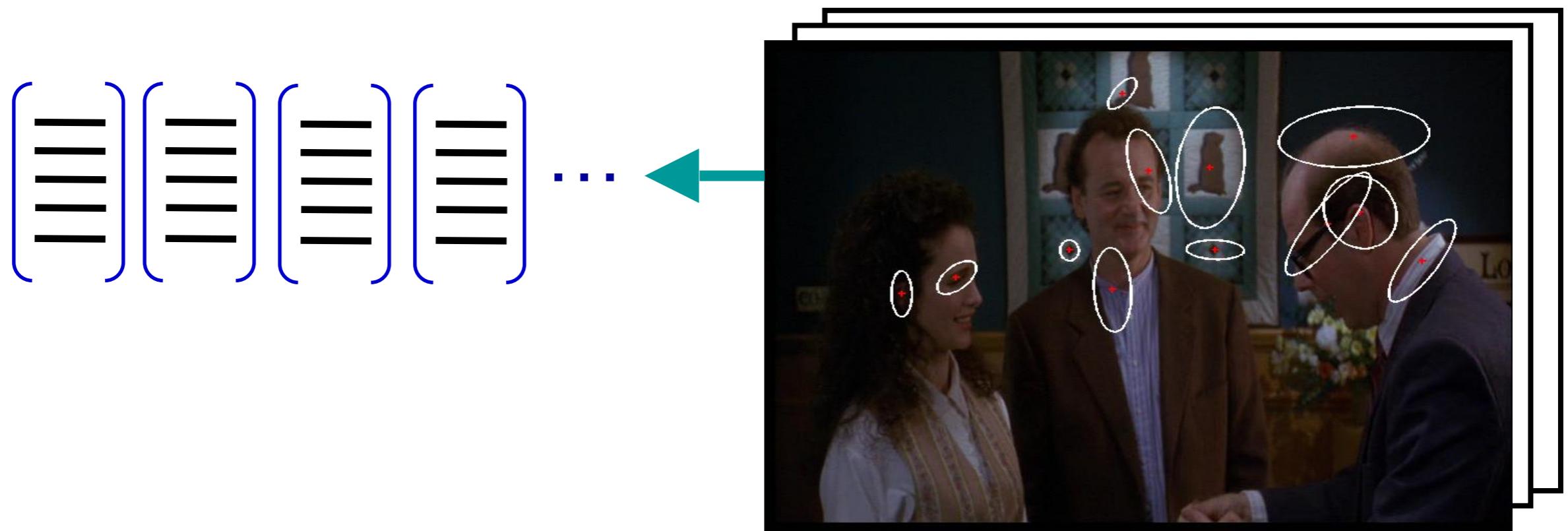
Bag of ‘words’

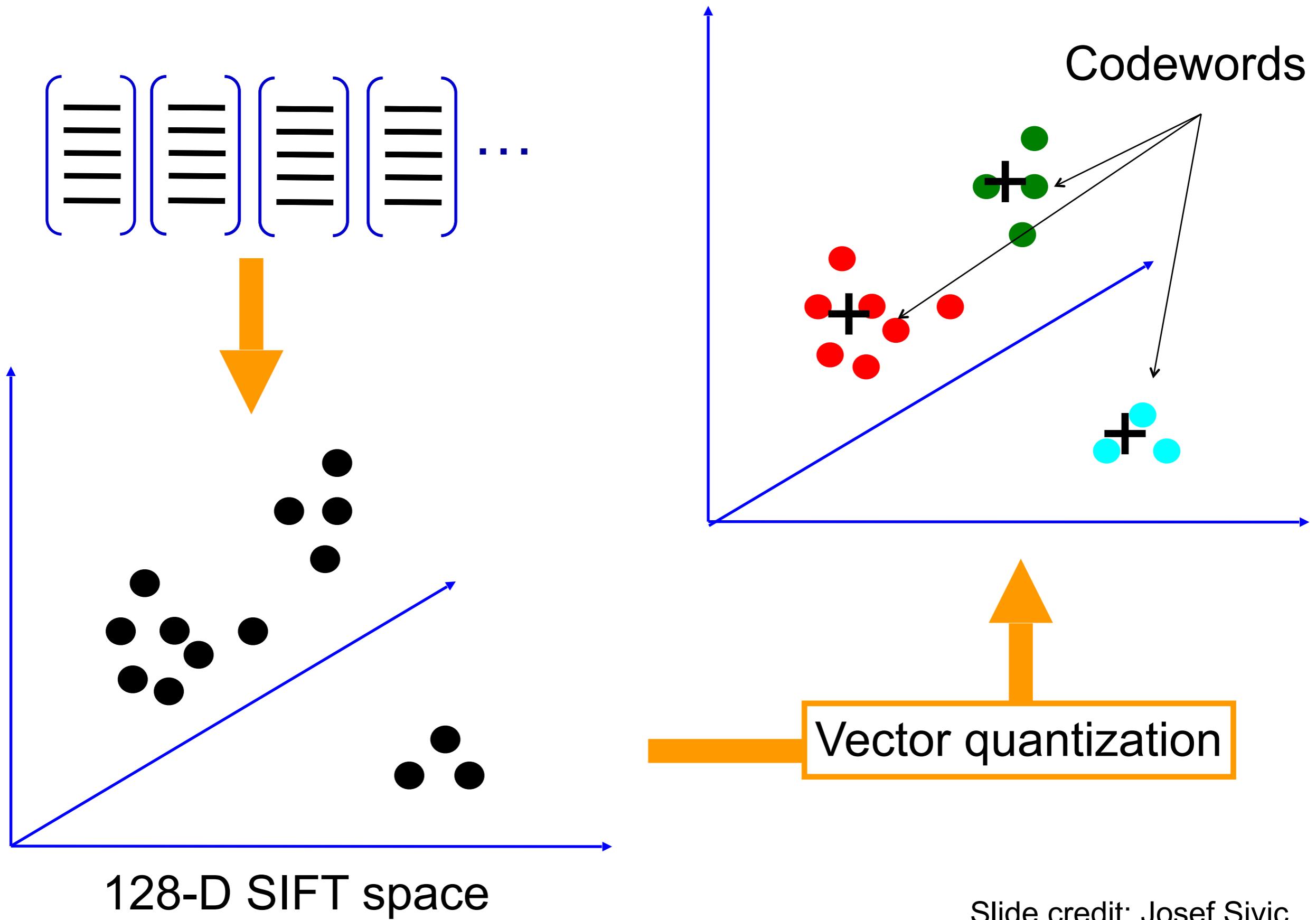


1. Feature detection and representation

- Regular grid
 - Vogel et al. 2003
 - Fei-Fei et al. 2005
- Interest point detector
 - Csurka et al. 2004
 - Fei-Fei et al. 2005
 - Sivic et al. 2005
- Other methods
 - Random sampling (Ullman et al. 2002)

1. Feature detection and representation





Slide credit: Josef Sivic

Image representation

Histogram of features
assigned to each cluster



Soft-Margin SVM

$$\min_{w,\xi} \frac{\|w\|^2}{2} + C \sum_i \xi_i$$

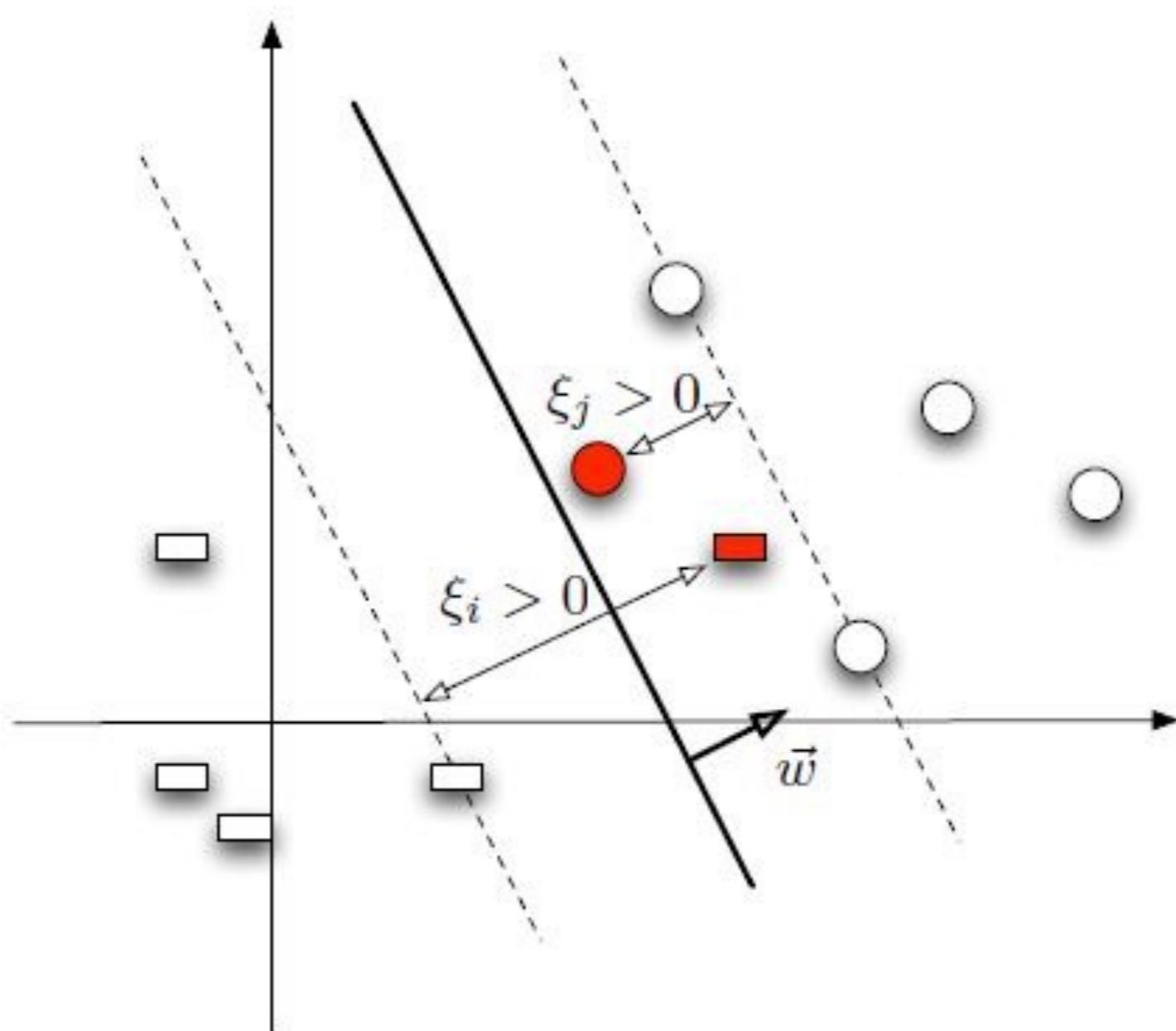
s.t.

$$if \quad y_i = Y_1, \quad w^T x_i + b \geq 1 - \xi_i$$

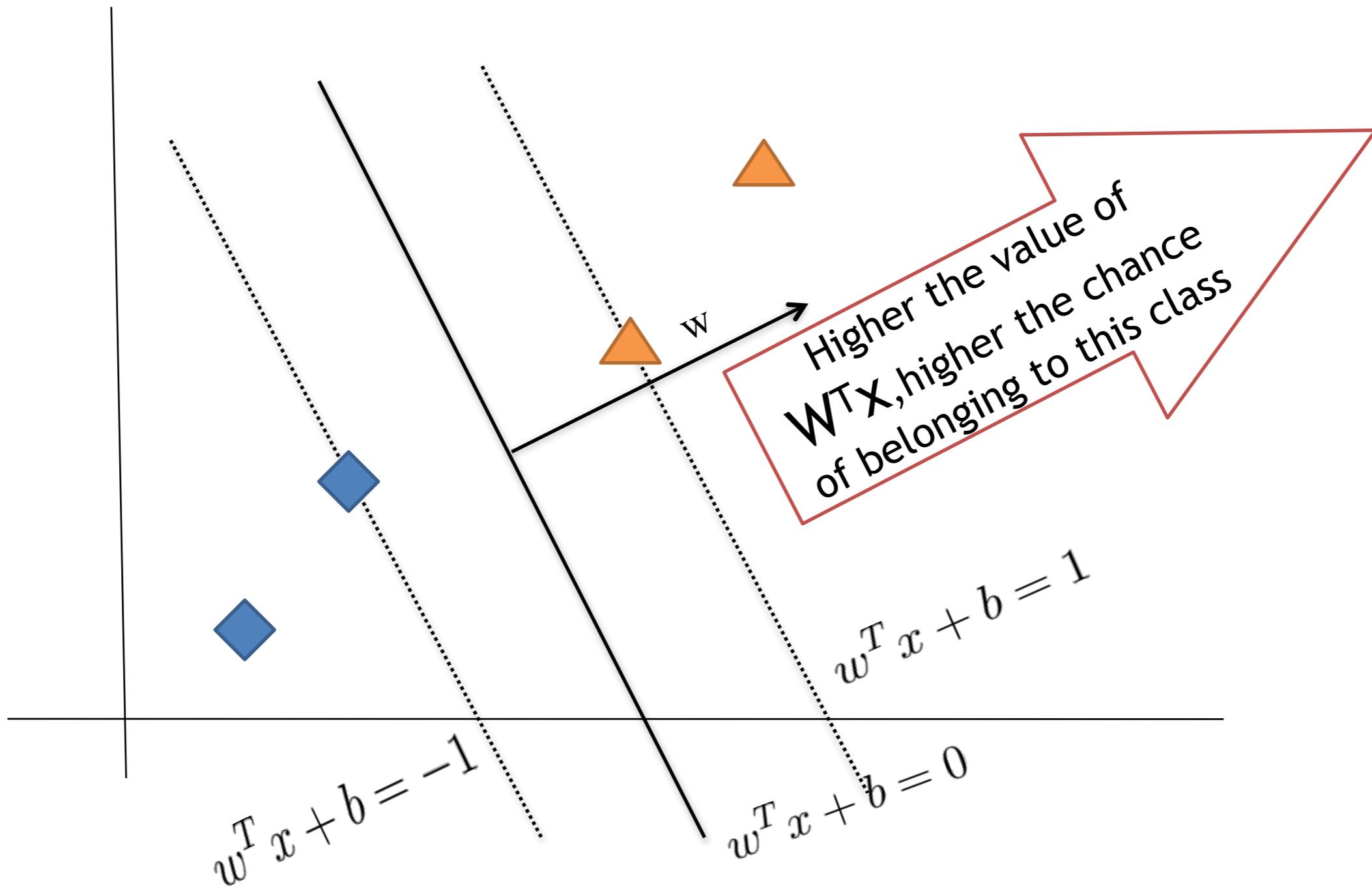
$$if \quad y_i = Y_2, \quad w^T x_i + b \leq -(1 - \xi_i)$$

$$\forall i, \xi_i \geq 0$$

Soft-Margin SVM



Score



Multi-Class SVM

$$\min_{w, \xi} \frac{\|w\|^2}{2} + C \sum_i \xi_i$$

s.t.

$$w_{Y_i} \cdot x_i - w_{\hat{Y} \neq Y_i} \cdot x_i \geq 1 - \xi_i, \forall (x_i, Y_i)$$

$$\forall i, \hat{y} \neq y_i, \xi_i \geq 0$$

here,

$$w = \begin{pmatrix} w_{Y_1} \\ w_{Y_2} \\ w_{Y_3} \end{pmatrix}$$

Multi-Class SVM

$$\min_{w, \xi} \frac{\|w\|^2}{2} + C \sum \xi_i$$

s.t.

$$w \cdot \Phi(x_i, y_i) - w \cdot \Phi(x_i, \bar{y}) \geq \Delta(y_i, \bar{y}) - \xi_i$$

$$\forall i, \hat{y} \neq y_i, \xi_i \geq 0$$

$$w = \begin{pmatrix} w_{Y_1} \\ w_{Y_2} \\ \vdots \\ \vdots \\ w_{Y_{k-1}} \\ w_{Y_k} \end{pmatrix} \quad \Phi(x, y) = \begin{pmatrix} 0 \\ \vdots \\ x \\ \vdots \\ 0 \end{pmatrix}$$

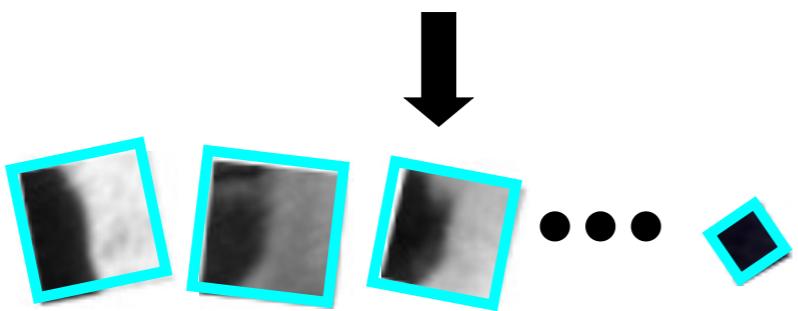
Feature Matching

- In the BoW framework, we obtain a BoW representation to match all images
- We use a support vector machine framework for training to classify the various categories, either binary or multi-class classification
- Prediction: Use trained model to predict the class of a particular test example

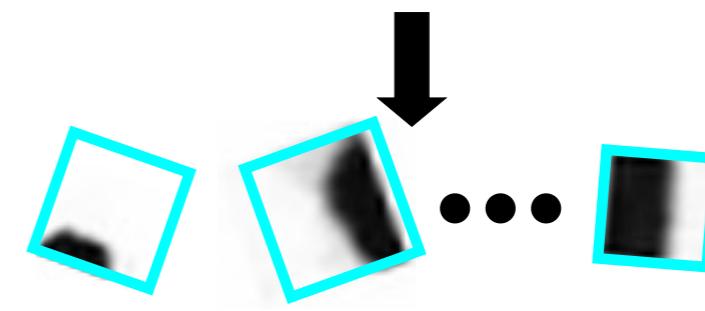
Best matching approach?

- Given an image obtain the exact correspondence between the parts of an image between a test example and training example

Sets of features



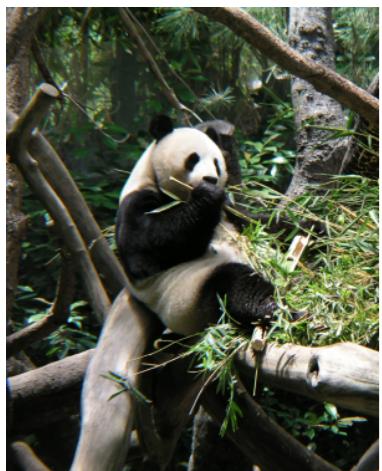
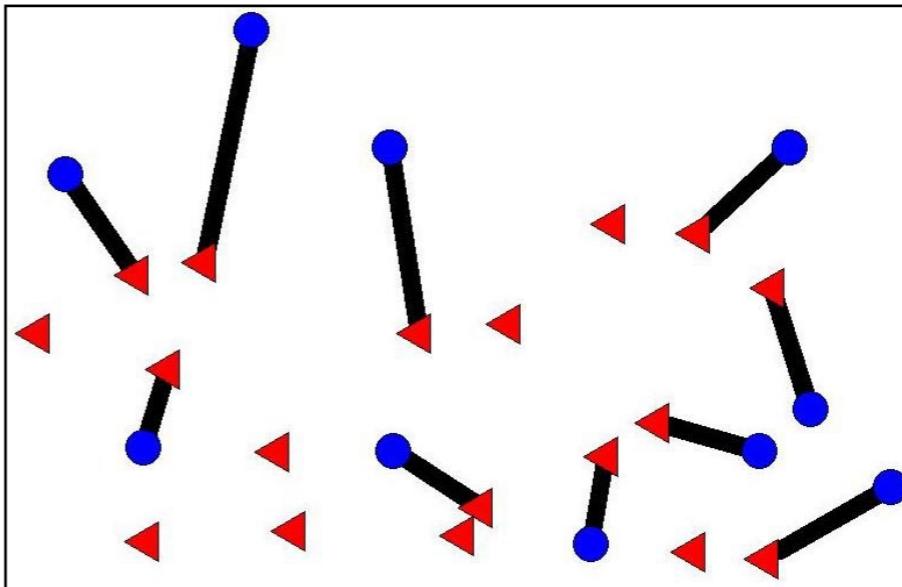
$$X = \{\vec{x}_1, \dots, \vec{x}_m\}$$



$$Y = \{\vec{y}_1, \dots, \vec{y}_n\}$$

Partial matching for sets of features

Compare sets by computing a *partial matching* between their features.



Robust to clutter, segmentation errors, occlusion...

Pyramid match overview

Pyramid match kernel measures similarity of a partial matching between two sets:

Place multi-dimensional, multi-resolution grid over point sets

Consider points matched at finest resolution where they fall into same grid cell

Approximate similarity between matched points with worst case similarity at given level

No explicit search for matches!

Pyramid match kernel

Approximate partial
match similarity

$$K_{\Delta} = \sum_{i=0}^L w_i N_i$$

Number of newly matched pairs at level i

Measure of difficulty of a match at level i

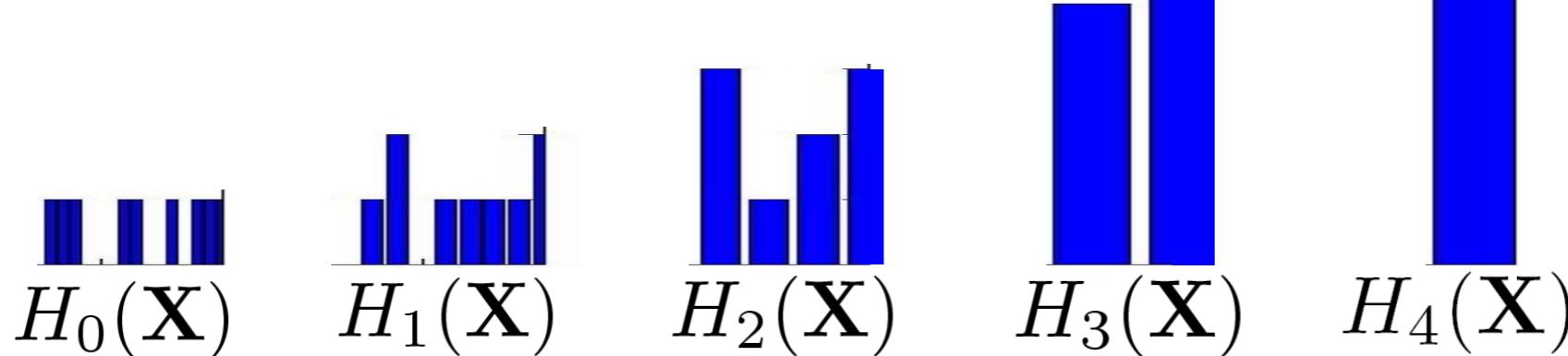
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graph TD; A["Number of newly matched pairs at level i"] --> N; B["Measure of difficulty of a match at level i"] --> w;
```

Feature extraction

$$\mathbf{X} = \{\vec{\mathbf{x}}_1, \dots, \vec{\mathbf{x}}_m\}, \quad \vec{\mathbf{x}}_i \in \Re^d$$



Histogram pyramid: level i has bins
of size 2^i

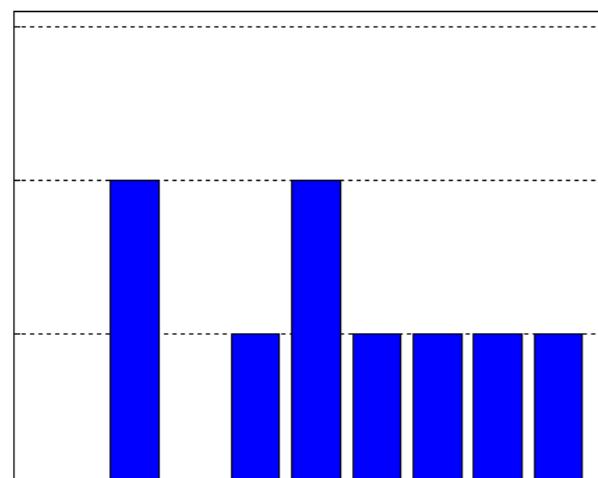
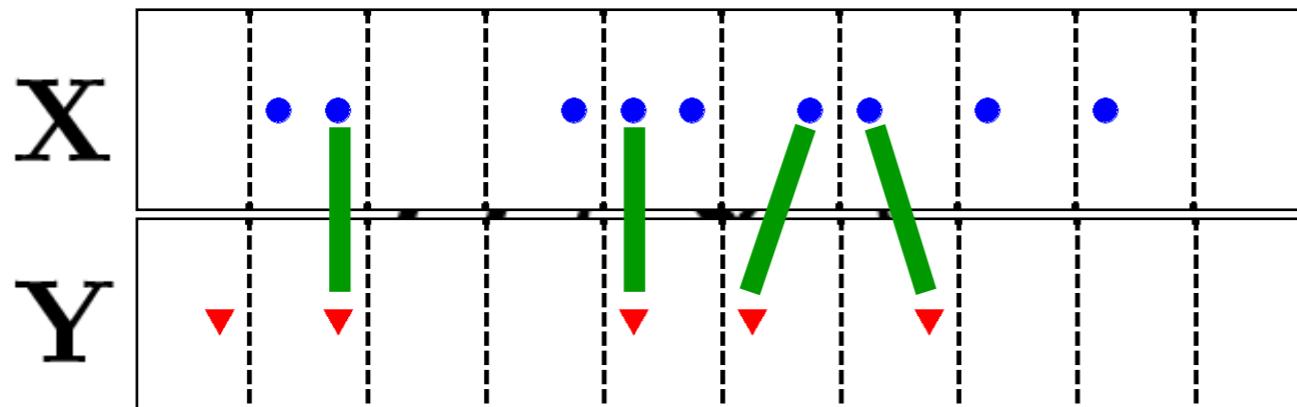


$$\Psi(\mathbf{X}) = [H_0(\mathbf{X}), \dots, H_L(\mathbf{X})]$$

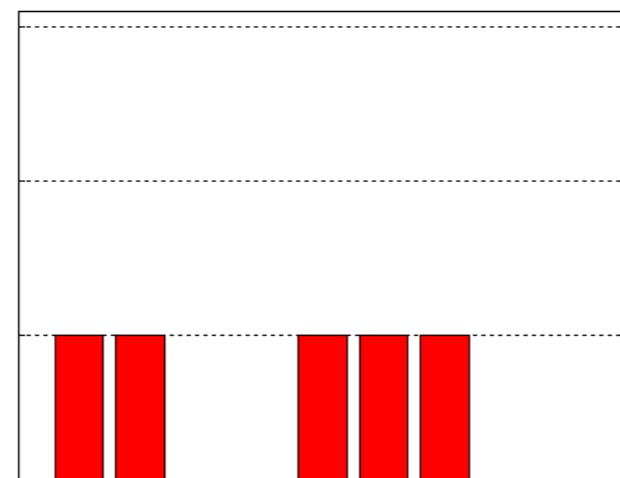
Counting matches

Histogram
intersection

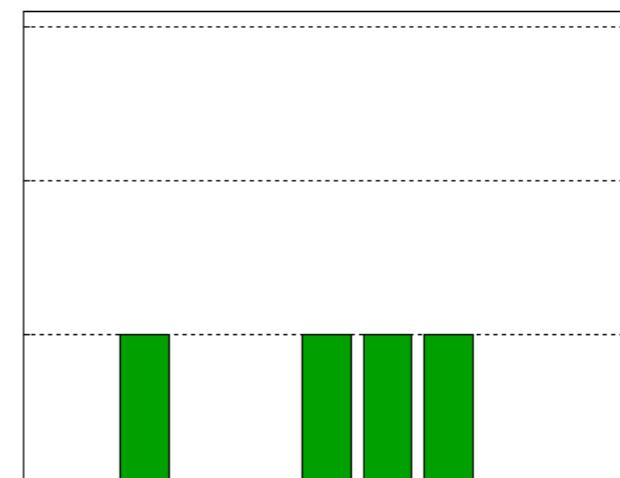
$$\mathcal{I}(H(\mathbf{X}), H(\mathbf{Y})) = \sum_{j=1}^r \min(H(\mathbf{X})_j, H(\mathbf{Y})_j)$$



$$H(\mathbf{X})$$



$$H(\mathbf{Y})$$



$$\mathcal{I}(H(\mathbf{X}), H(\mathbf{Y})) = 4$$

Slide credit Kristen Grauman

Counting new matches

Histogram
intersection

$$\mathcal{I}(H(\mathbf{X}), H(\mathbf{Y})) = \sum_{j=1}^r \min(H(\mathbf{X})_j, H(\mathbf{Y})_j)$$

matches at this level

matches at previous level

$$N_i = \mathcal{I}(H_i(\mathbf{X}), H_i(\mathbf{Y})) - \mathcal{I}(H_{i-1}(\mathbf{X}), H_{i-1}(\mathbf{Y}))$$

Difference in histogram intersections across
levels counts *number of new pairs matched*

Pyramid match kernel

$$K_{\Delta} (\Psi(\mathbf{X}), \Psi(\mathbf{Y})) = \sum_{i=0}^L \frac{1}{2^i} \left(\underbrace{\mathcal{I}(H_i(\mathbf{X}), H_i(\mathbf{Y})) - \mathcal{I}(H_{i-1}(\mathbf{X}), H_{i-1}(\mathbf{Y}))}_{\text{number of newly matched pairs at level } i} \right)$$

↑
histogram pyramids

measure of difficulty of a
match at level i

- Weights inversely proportional to bin size
- Normalize kernel values to avoid favoring large sets

Efficiency

For sets with m features of dimension d , and pyramids with L levels, computational complexity of

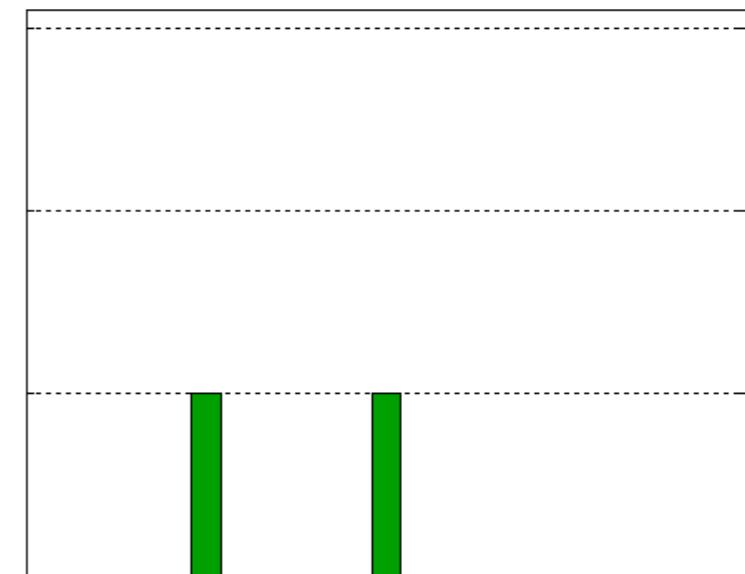
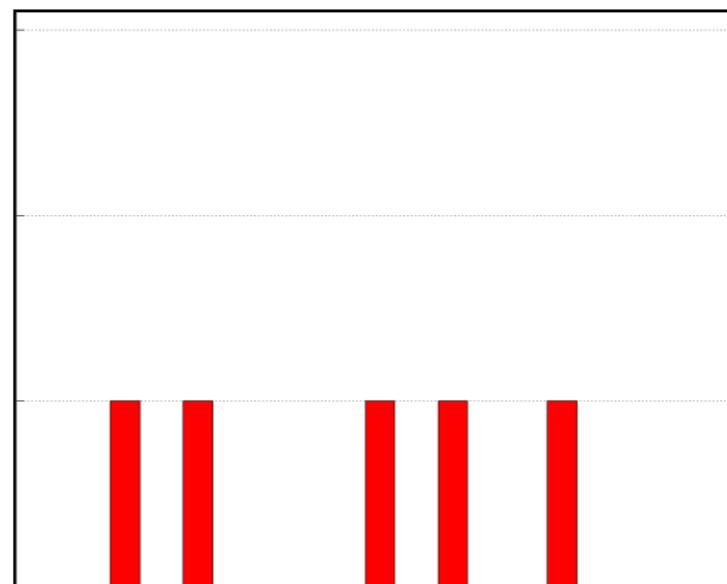
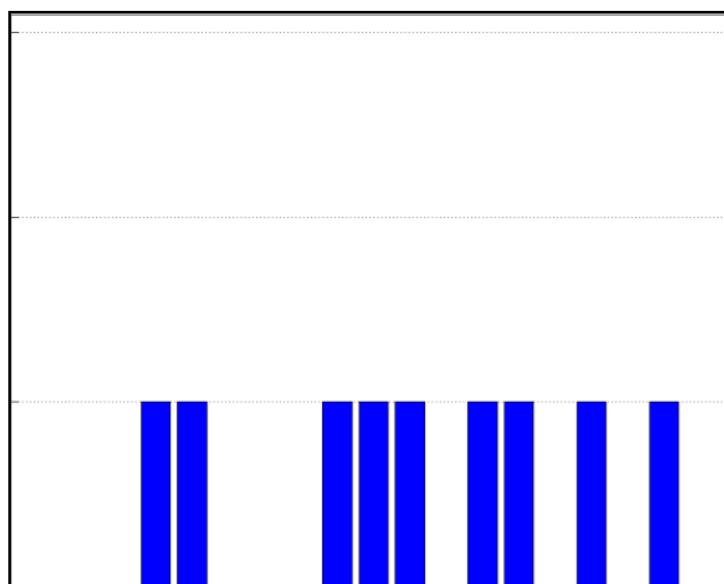
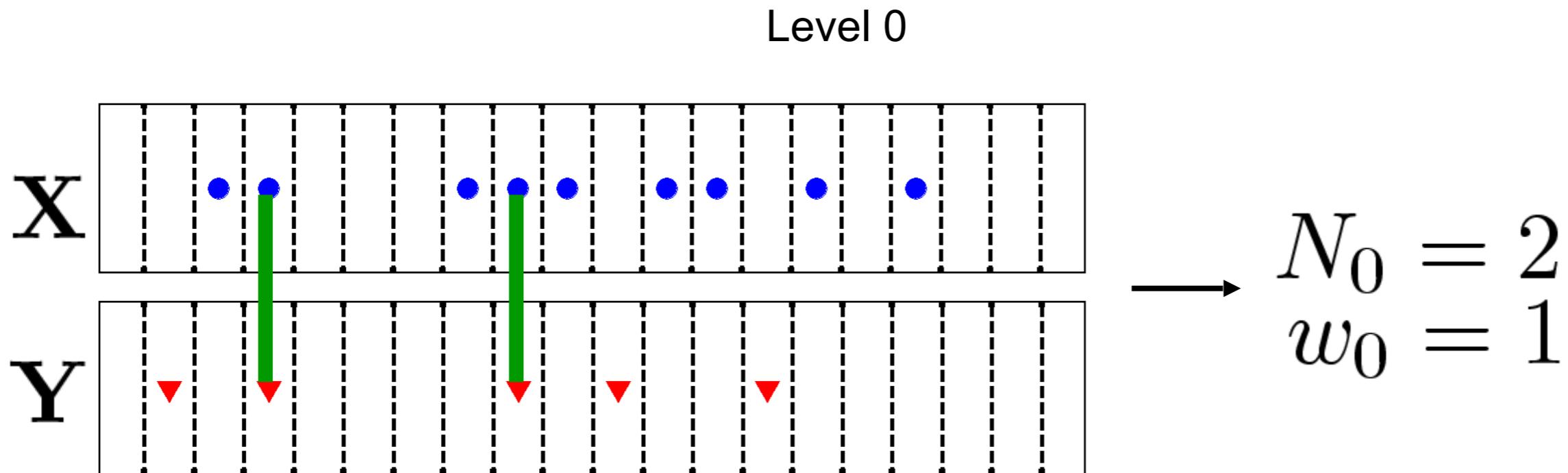
Pyramid match kernel:

$$O(dmL)$$

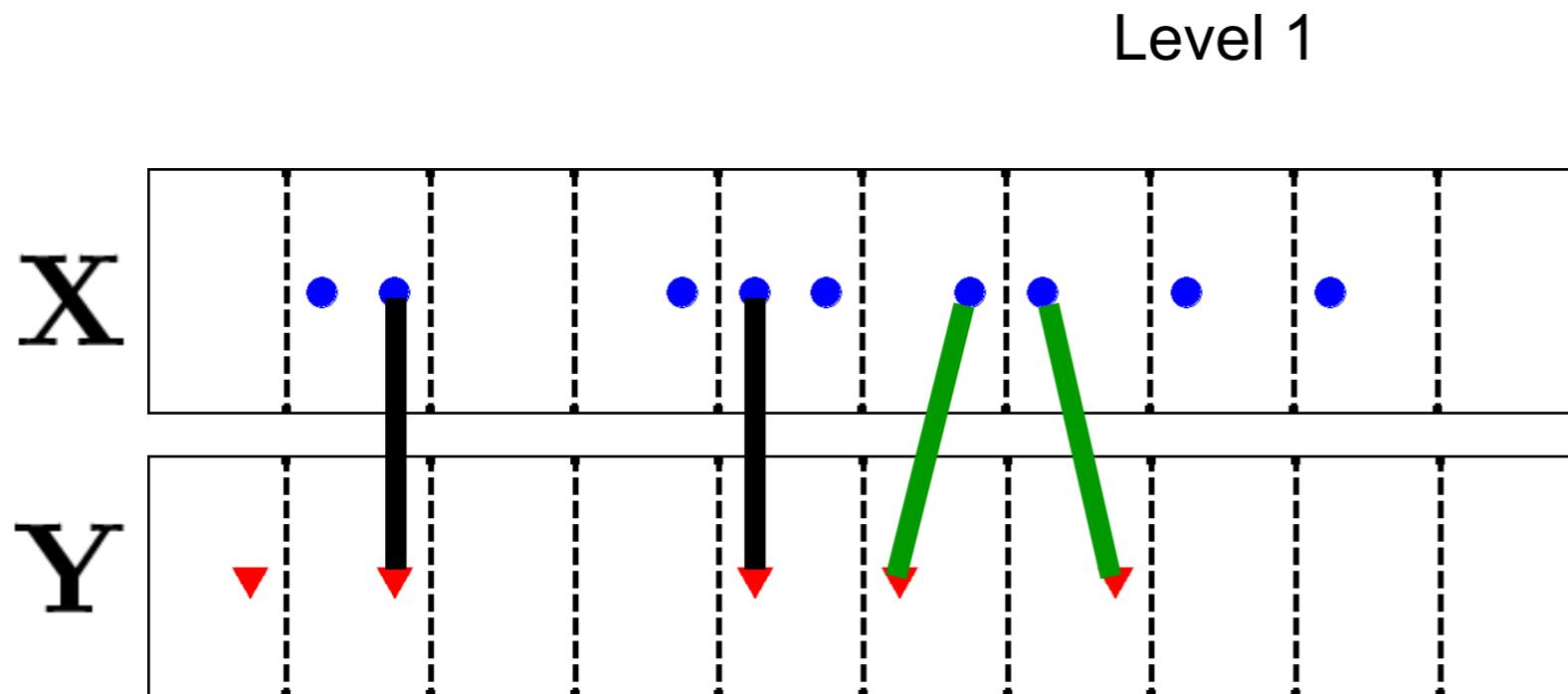
Existing set kernel approaches:

$$O(dm^3) \text{ or } O(dm^2)$$

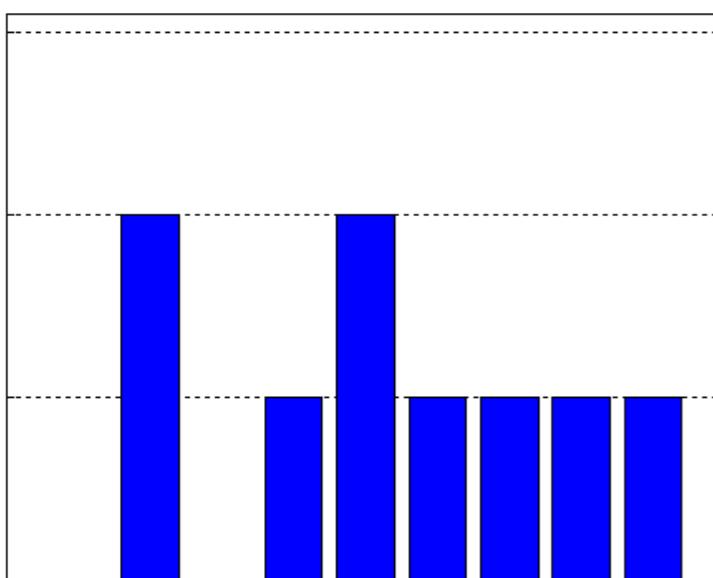
Example pyramid match



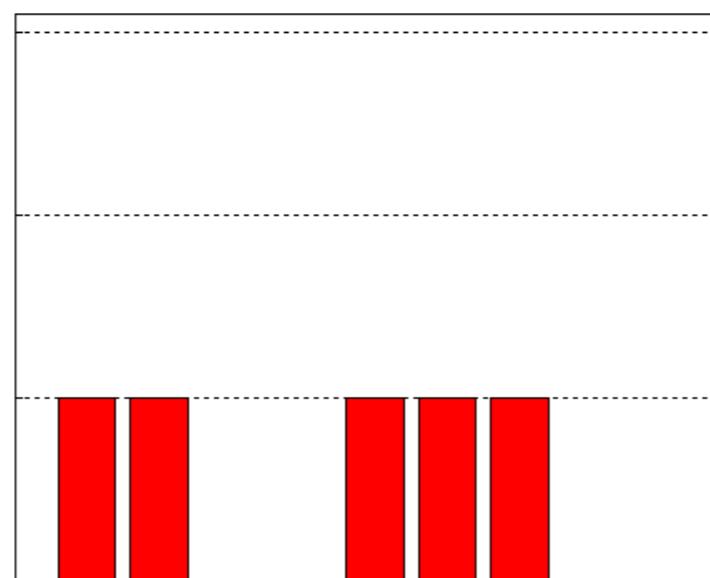
Example pyramid match



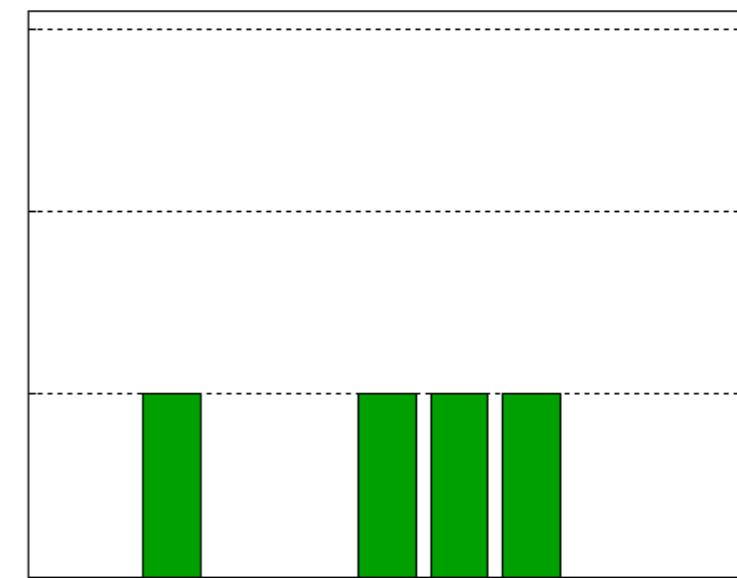
$$\rightarrow \begin{aligned} N_1 &= 4 - 2 = 2 \\ w_1 &= \frac{1}{2} \end{aligned}$$



$H_1(\mathbf{X})$

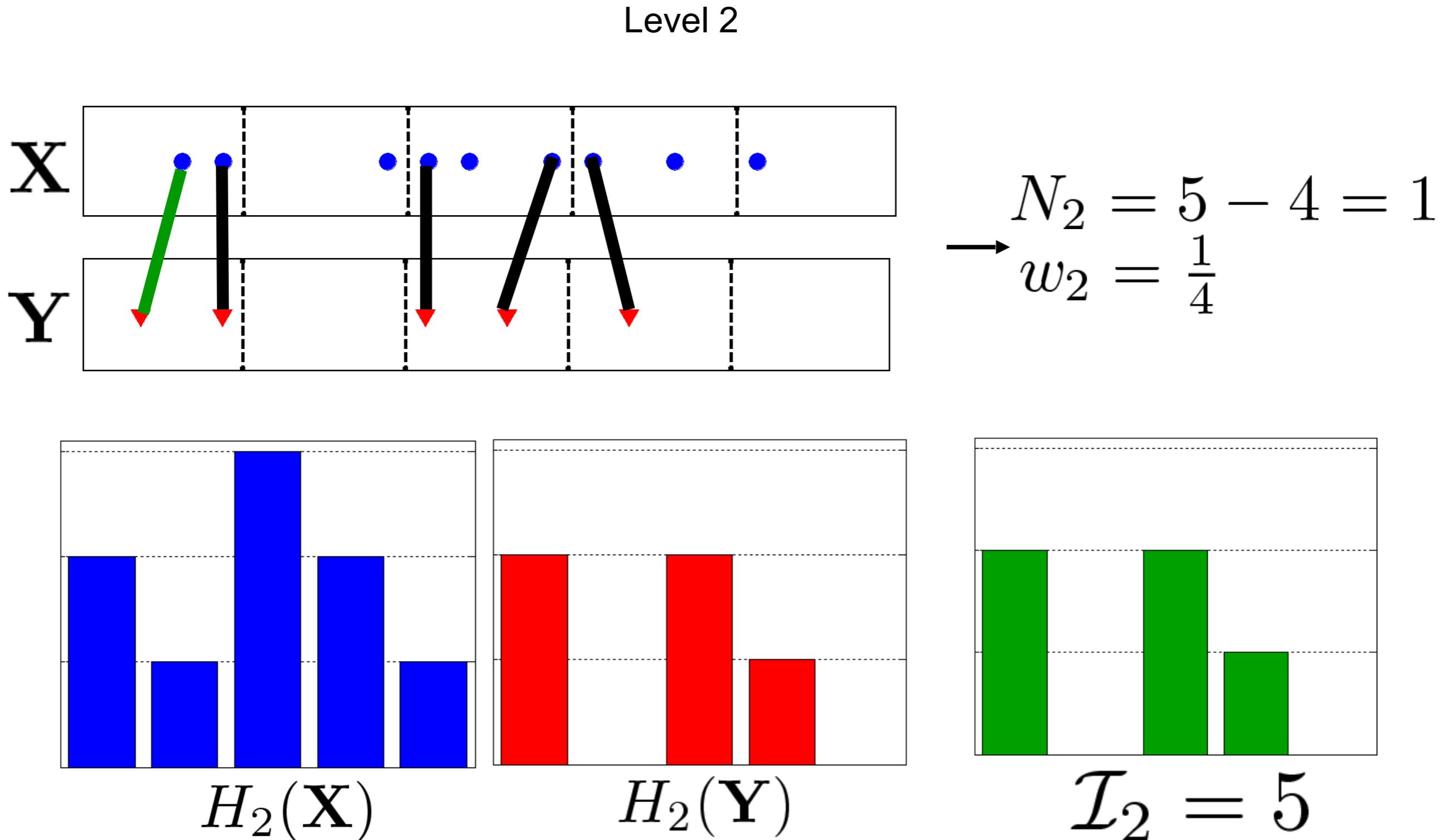


$H_1(\mathbf{Y})$



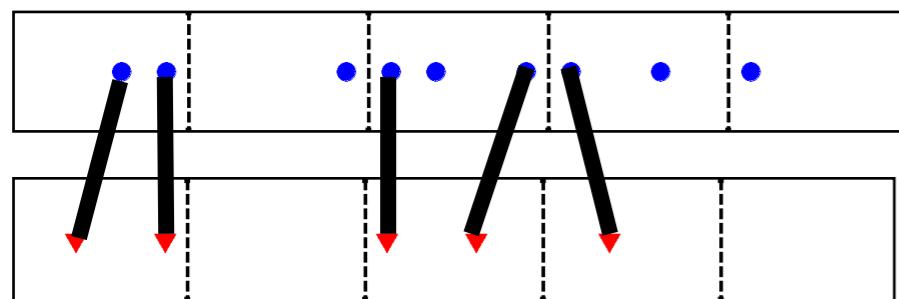
$\mathcal{I}_1 = 4$

Example pyramid match



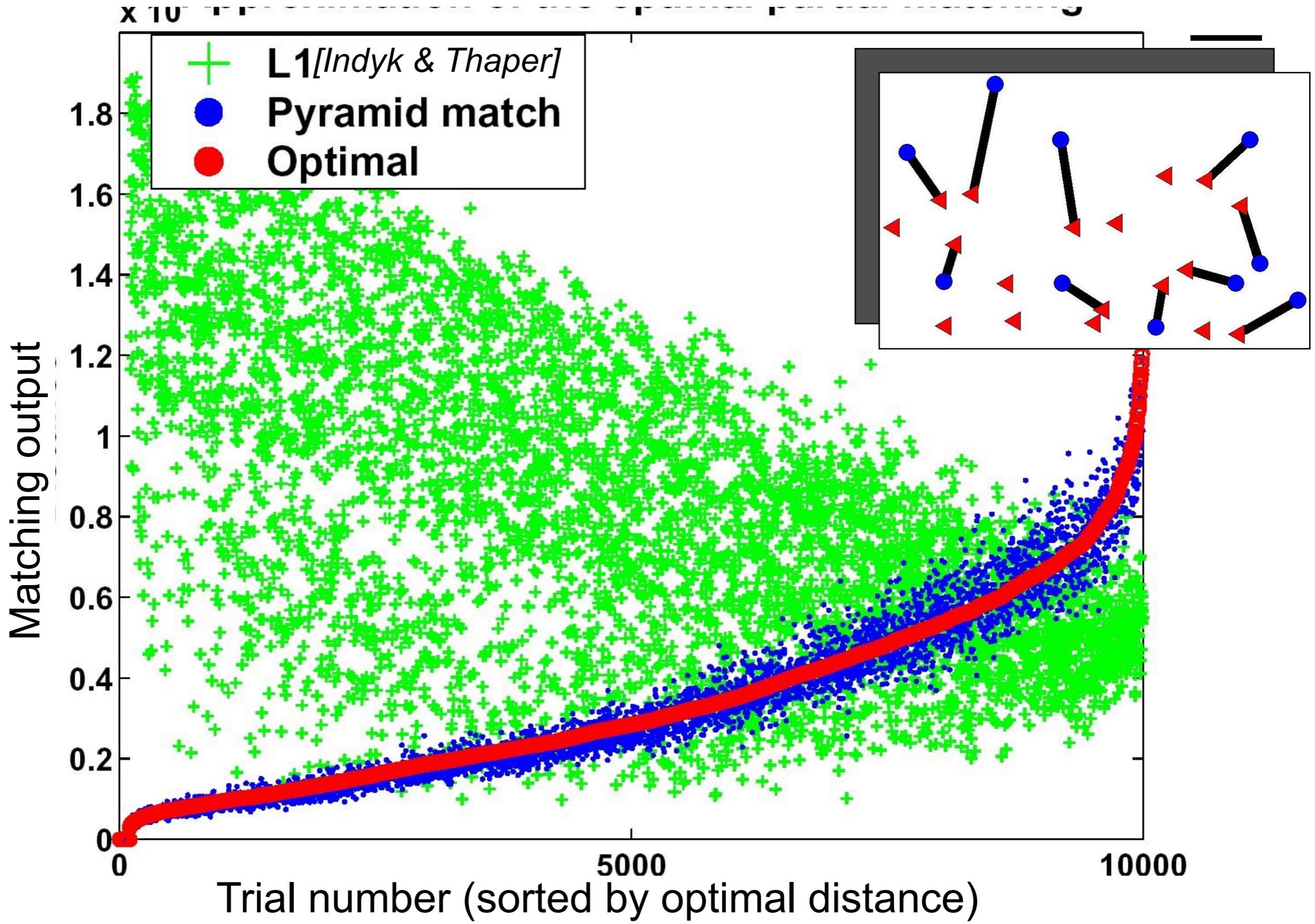
Example pyramid match

pyramid match



$$K_{\Delta} = \sum_{i=0}^L w_i N_i$$
$$= 1(2) + \frac{1}{2}(2) + \frac{1}{4}(1) = 3.25$$

Approximation of the optimal partial matching



100 sets with 2D points, cardinalities vary between 5 and 100

Slide credit
Kristen Grauman

Building a classifier

Train SVM by computing kernel values between all labeled training examples

Classify novel examples by computing kernel values against support vectors

One-versus-all for multi-class classification

Convergence is guaranteed since pyramid match kernel is positive-definite.

Object recognition results

ETH-80 database
object classes

Features:

- Harris detector
- PCA-SIFT descriptor, $d=10$

8



Kernel	Complexity	Recognition rate
Match [Wallraven et al.]	$O(dm^2)$	84%
Bhattacharyya affinity [Kondor & Jebara]	$O(dm^3)$	85%
Pyramid match	$O(dmL)$	84%

Object recognition results

Caltech objects database 101
object classes

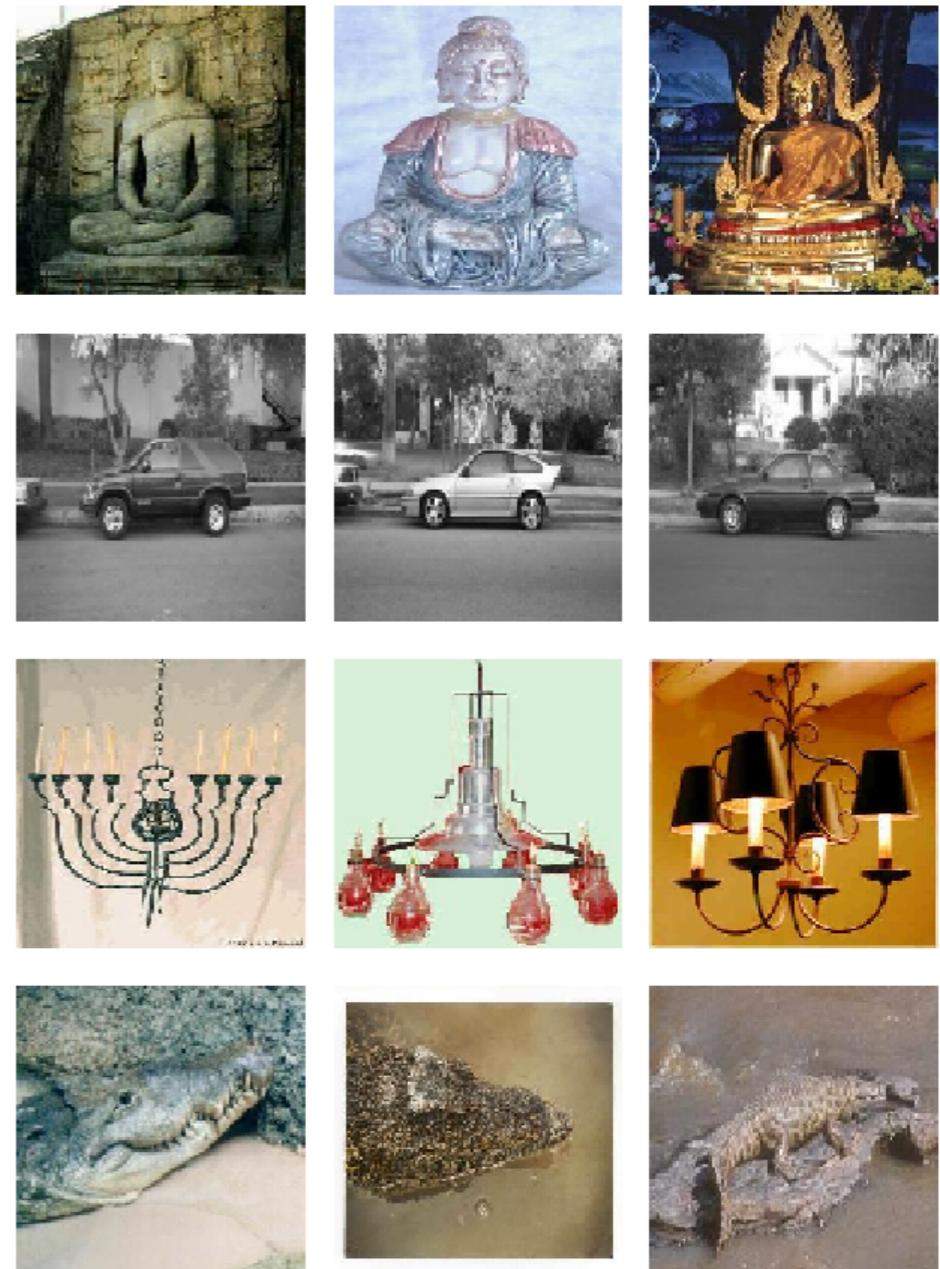
Features:

- SIFT detector
- PCA-SIFT descriptor, $d=10$

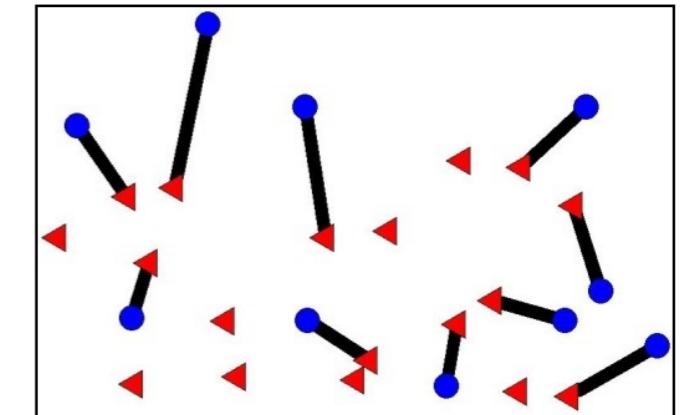
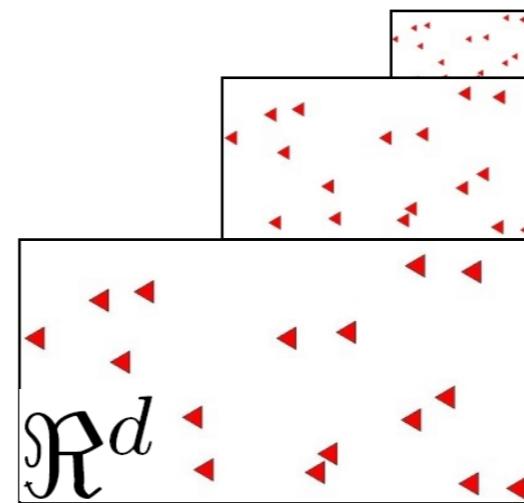
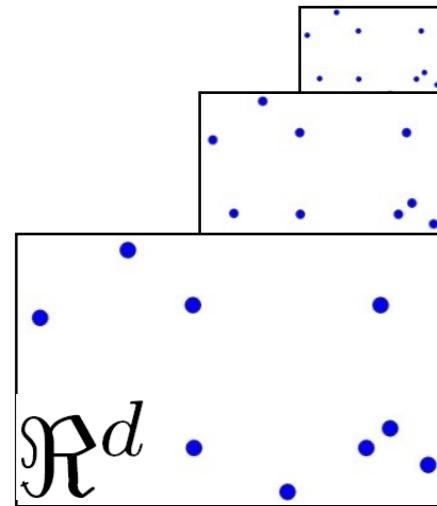
30 training images / class

43% recognition rate
(1% chance performance)

0.002 seconds per match



Summary: Pyramid match kernel



optimal partial
matching between
sets of features

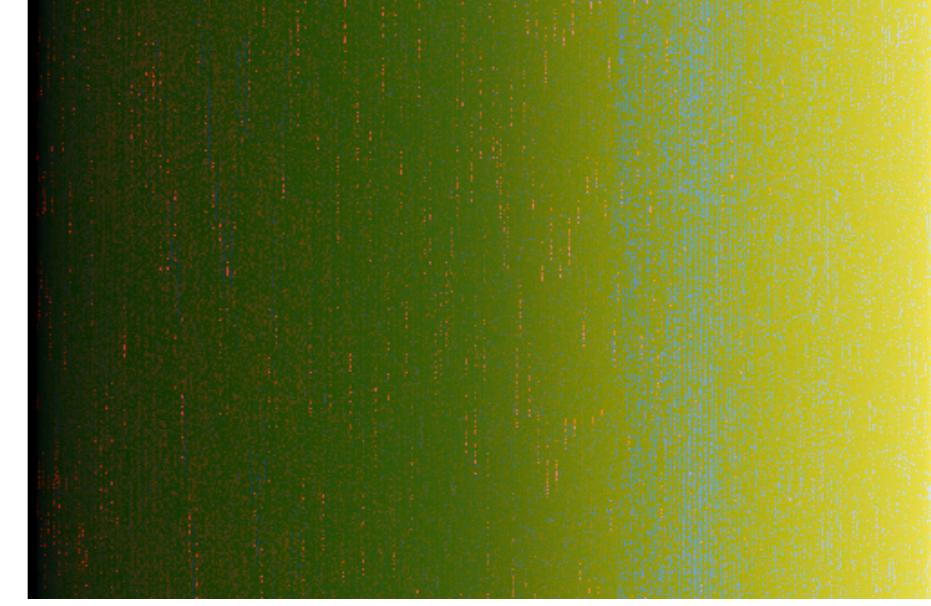
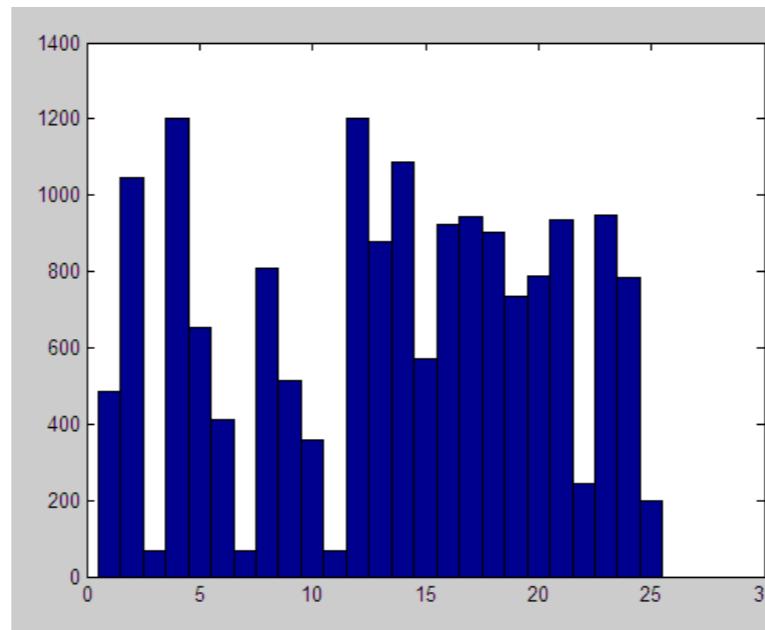
$$K_{\Delta}(\Psi(\mathbf{X}), \Psi(\mathbf{Y})) = \sum_{i=0}^L \underbrace{\frac{1}{2^i} \left(\mathcal{I}(H_i(\mathbf{X}), H_i(\mathbf{Y})) - \mathcal{I}(H_{i-1}(\mathbf{X}), H_{i-1}(\mathbf{Y})) \right)}_{\text{difficulty of a match at level } i}$$

difficulty of a match at level i

number of new matches at level i

Slide credit
Kristen Grauman

But what about layout?



All of these images have the same color histogram



Beyond Bags of Features: Spatial Pyramid Matching for Recognizing Natural Scene Categories

To appear in CVPR 2006

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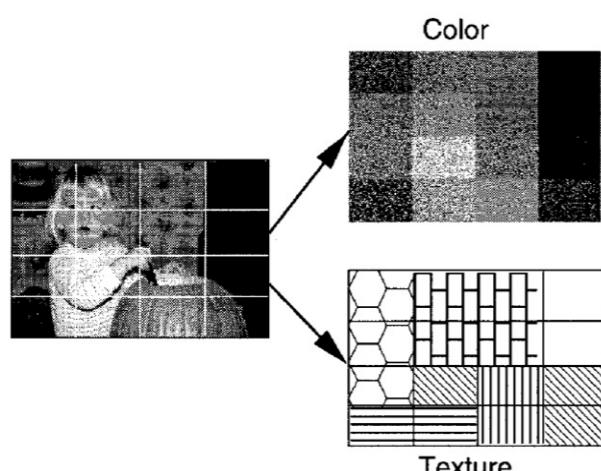
Slide credit
Svetlana
Lazebnik

Overview

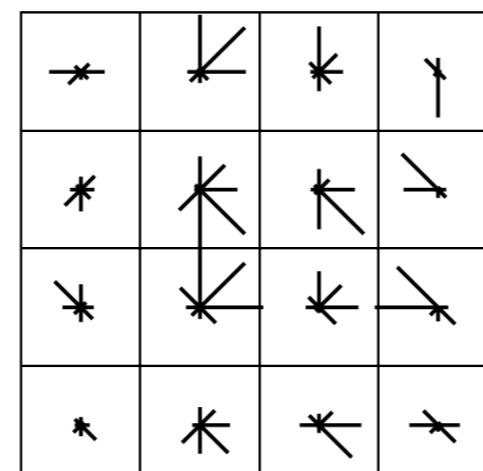
- A “pre-attentive” approach: recognize the scene as a whole without examining its constituent objects Biederman (1988), Thorpe et al. (1996), Fei-Fei et al. (2002), Renninger & Malik (2004)
- Inspiration: *locally orderless images* Koenderink & Van Doorn (1999)



- Previous work: “subdivide-and-disorder” strategy



Szummer & Picard (1997)



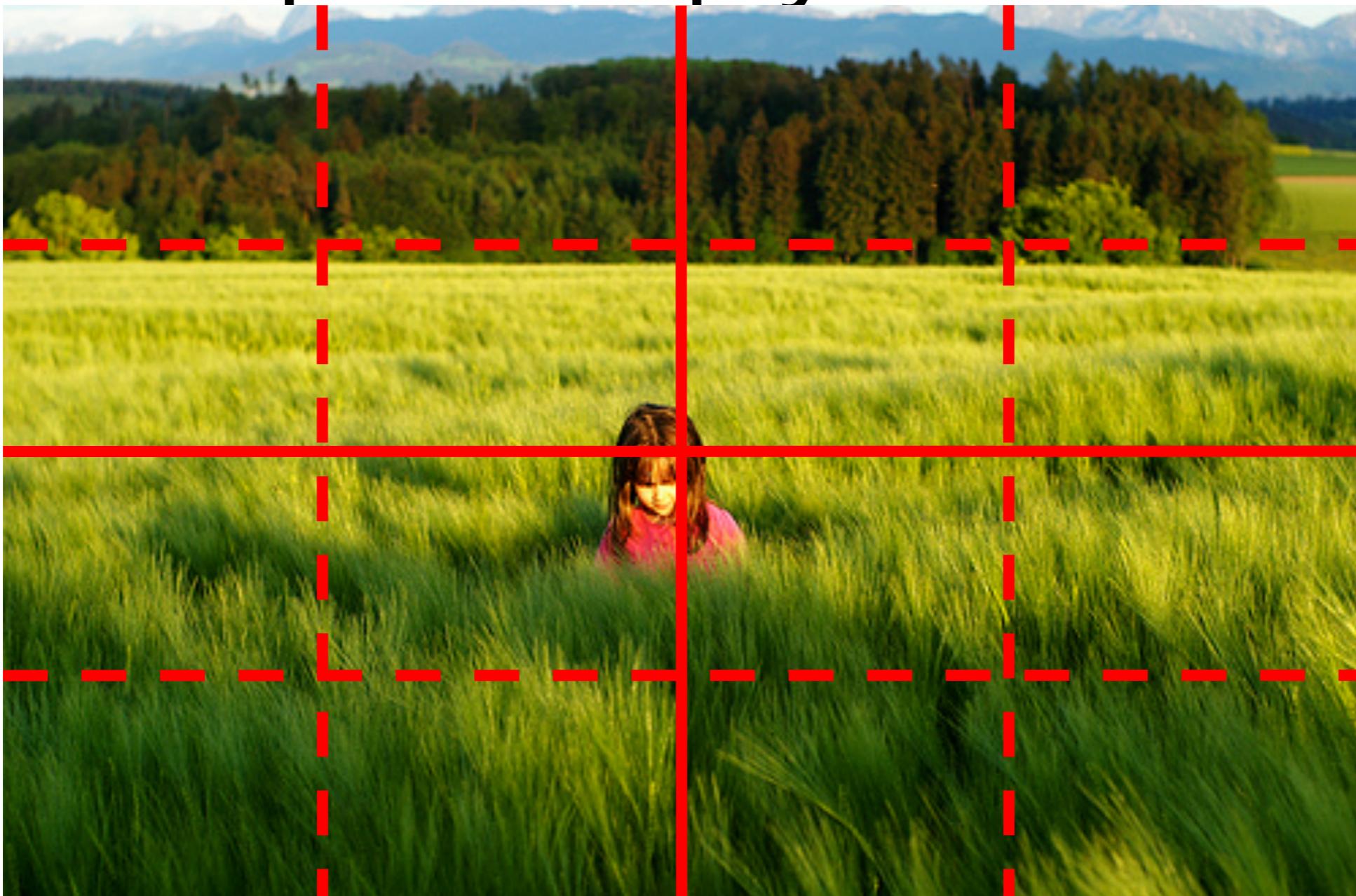
SIFT: Lowe (1999, 2004)



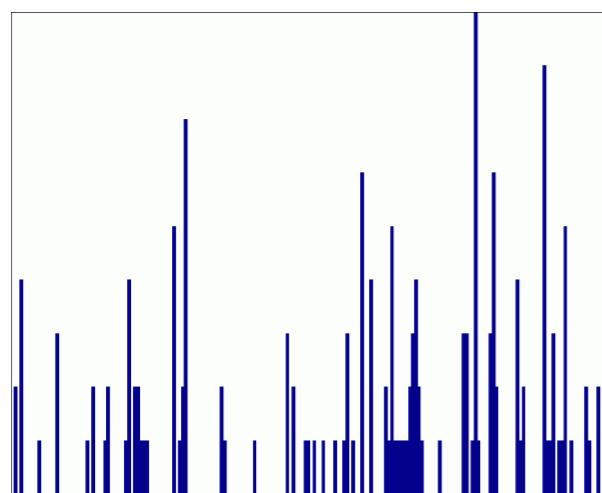
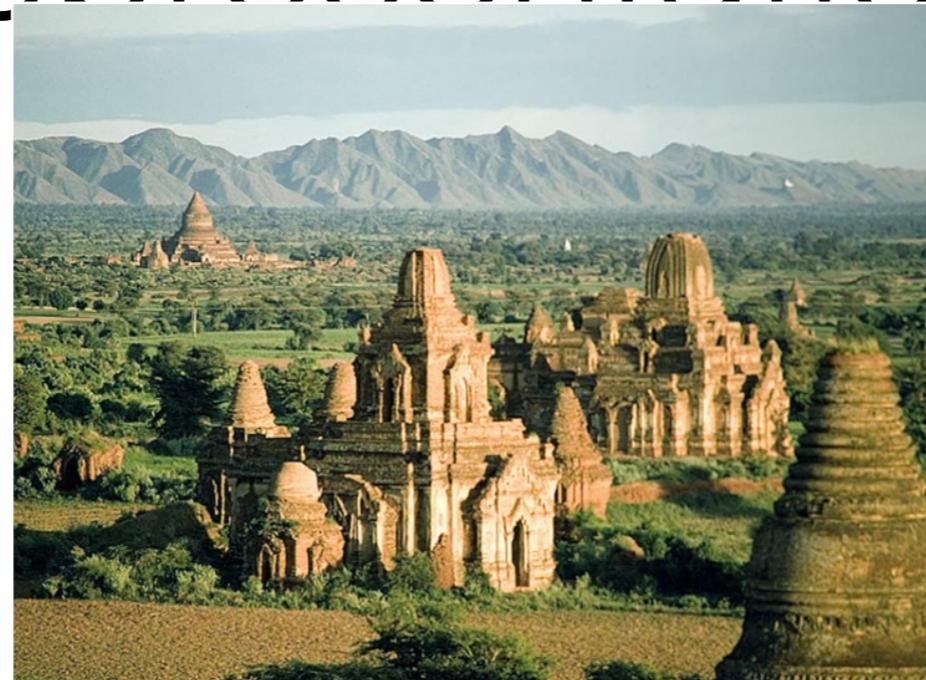
Gist: Torralba et al. (2003)

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Spatial pyramid



Spatial pyramid representation



Spatial pyramid representation

