```
求解 BVP: y'' = -(x+1)y' + 2y + (1-x^2)e^(-x)
定義域: [0.0, 1.0], 邊界條件: y(0.0)=1.0, y(1.0)=2.0, h=0.10
--- a. 射擊法 (Shooting Method) ---
計算得到的初始斜率 y'(a) = 0.024157
Х
                y_shooting
0.00
                1.000000
0.10
                1.016650
0.20
                1.059293
0.30
                1.124476
0.40
                1.209121
0.50
                1.310528
0.60
                1.426377
0.70
                1.554712
0.80
               1.693917
0.90
               1.842688
                2.000000
1.00
--- b. 有限差分法 (Finite Difference Method) ---
                y_fdm
0.00
                1.000000 (邊界)
0.10
                1.016532
0.20
                1.059102
0.30
                1.124251
0.40
                1.208890
0.50
                1.310313
0.60
                1.426194
0.70
                1.554570
0.80
                1.693822
0.90
                1.842642
               2.000000 (邊界)
1.00
--- c. 變分法 (Variational Method / FEM) ---
                y_fem (y1+y2)
                1.000000 (邊界)
0.00
0.10
                0.625873
0.20
                0.754565
0.30
                0.890354
0.40
                1.032634
0.50
                1.180879
0.60
                1.334658
0.70
                1.493643
0.80
                1.657602
0.90
                1.826404
1.00
                2.000000 (邊界)
```