



Pedestrian Evacuation Dynamics in Public Spaces

Understanding the Impact of Environmental
Familiarity and Intervention Strategies

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01

Introduction

Problem description and
importance of the research



Escalating Challenges in Public Space Evacuations

- Rising Attendance
- Crowded Environments (*Lui, 2018*)
- High density risks
- Catastrophic incidents may occur (*Yuan and Tan, 2009*)



Figure 1. Freepik. (n.d.). A large crowd of people inside a mall. Freepik.
https://www.freepik.com/premium-photo/large-crowd-people-inside-mall_2386643861.htm

Research question:

How do varying levels of environmental familiarity and the implementation of intervention strategies influence the speed of crowd evacuations in public spaces under an emergency situation?

Emerging behaviour

- Activation and movement
 - Attraction towards exits
- Social force (*Helbing and Molnar, 1995*)
 - Repulsion
- Novelty of our model:
 - Environmental familiarity → Knowledge spread



Importance of an agent-based modelling approach

- Complexity and heterogeneity of Pedestrian Behavior
 - Knowledge variance
 - Social preferences
- Interaction between individuals
- Influencing external factors/environment
- Spatial localization

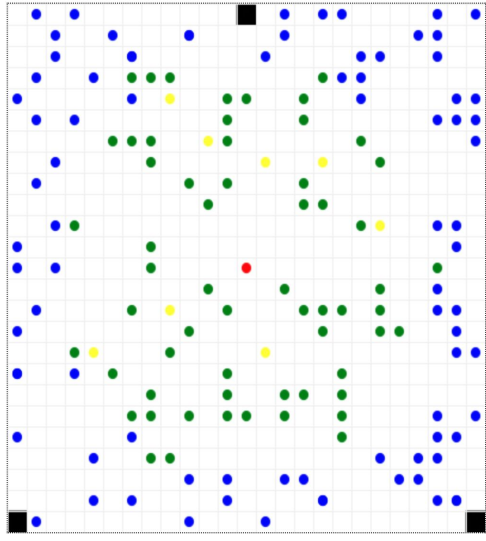
(*Bonabeau, 2002; Zia and Ferscha, 2020*)

02

Model implementation

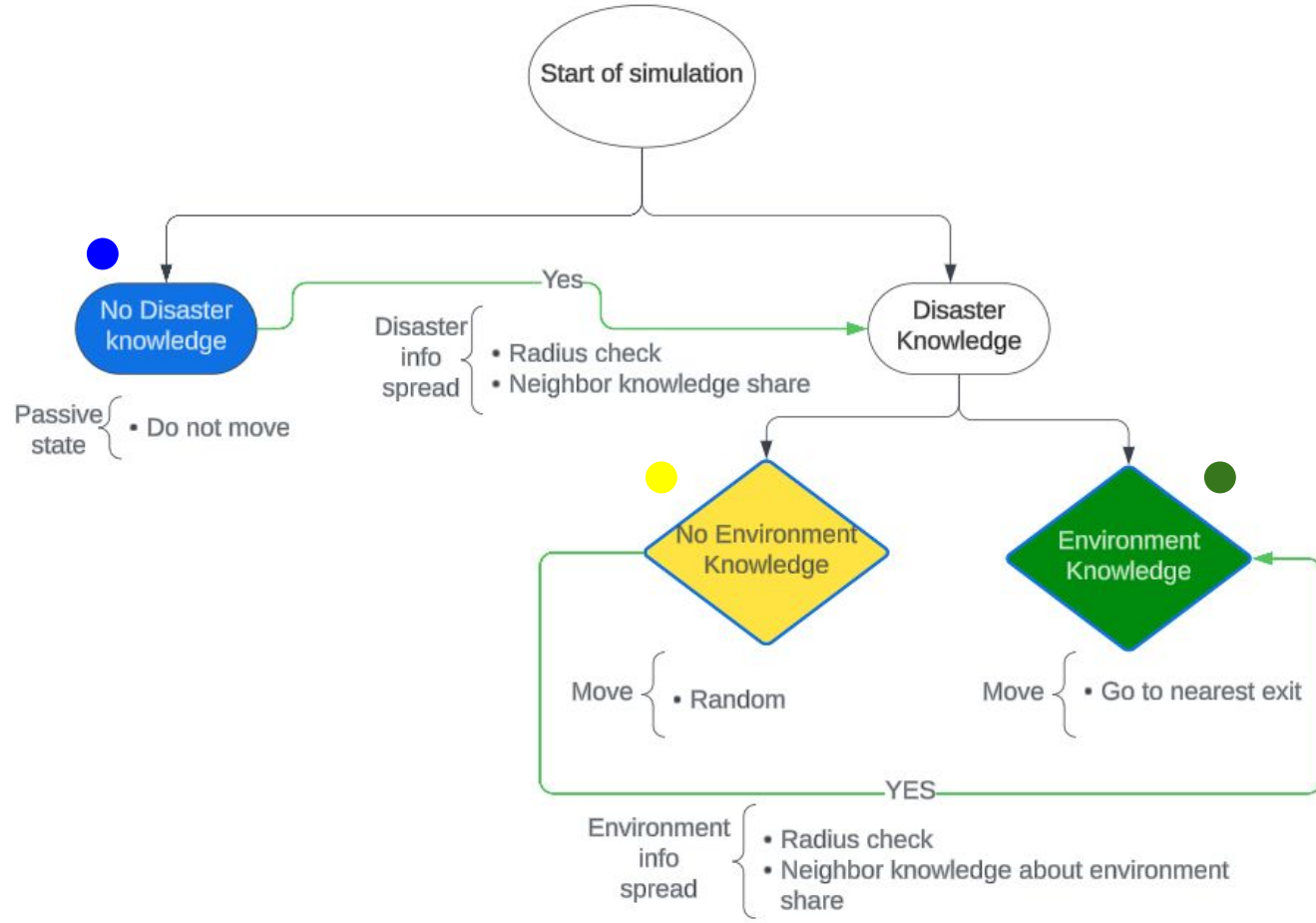


Current Step: 1



- Disaster
- Exit

Model description



Movement of agents

- Attraction to one exit
- Social repulsion force

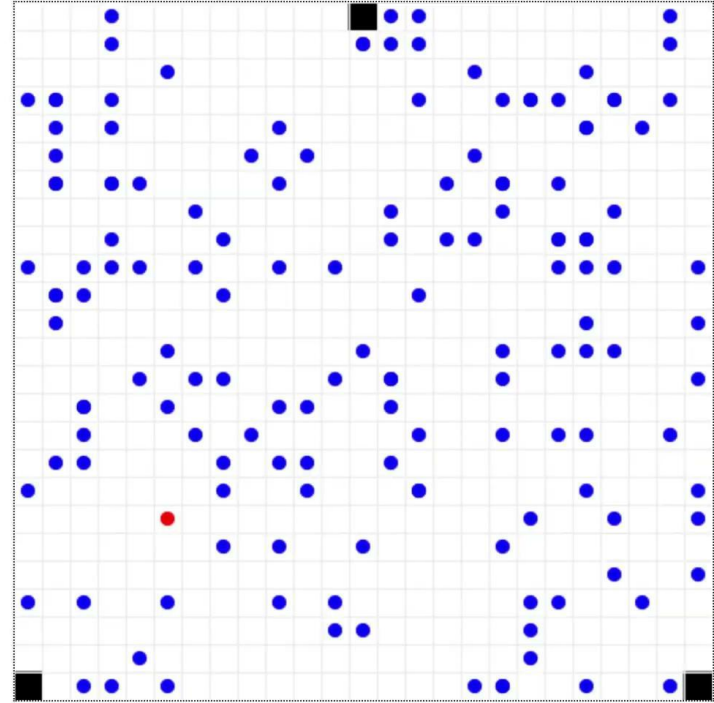
$$\begin{cases} \frac{dx}{dt} = v \\ \frac{dv}{dt} = F_{goal} + F_{social} \end{cases}$$

$$F_{goal} = (\vec{v}^0(t)\vec{e}^0(t) - \vec{v}(t))/\tau$$

$$F_{social} = -\nabla_{\vec{r}_{\alpha\beta}} \exp(-b(\vec{r}_{\alpha\beta}))$$

$$2b := \sqrt{(\|\vec{r}_{\alpha\beta}\| + \|\vec{r}_{\alpha\beta} - v_{\beta}\Delta t\vec{e}_{\beta}\|)^2 - (v_{\beta}\Delta t)^2}$$

Current Step: 0



03

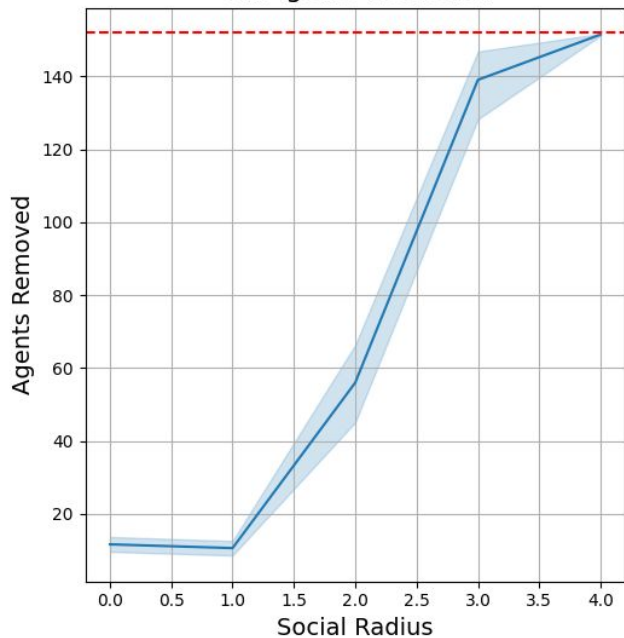
Experimental setup and Results



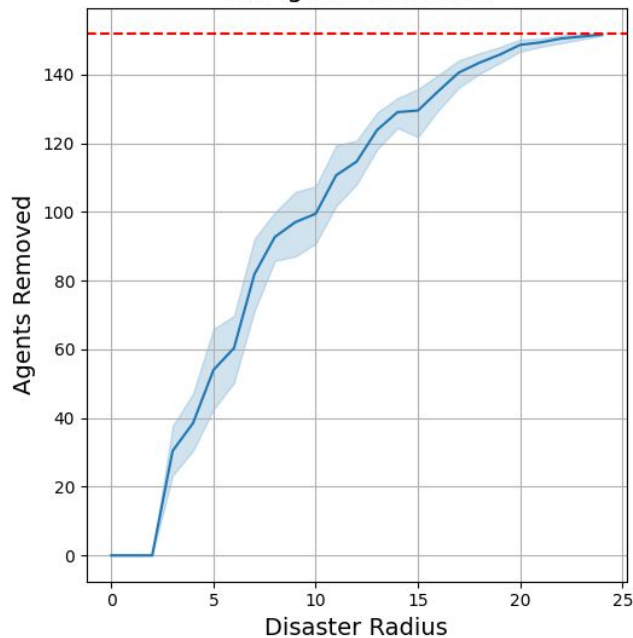
Local sensitivity analysis

--- Total Agents

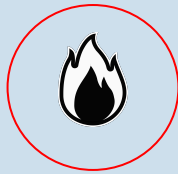
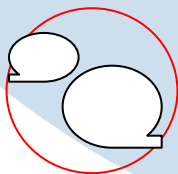
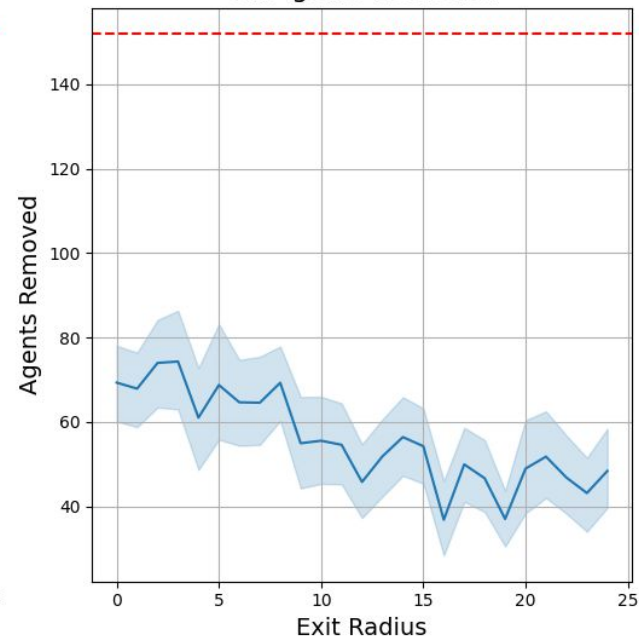
Effect of Social Radius
on Agents Removed



Effect of Disaster Radius
on Agents Removed

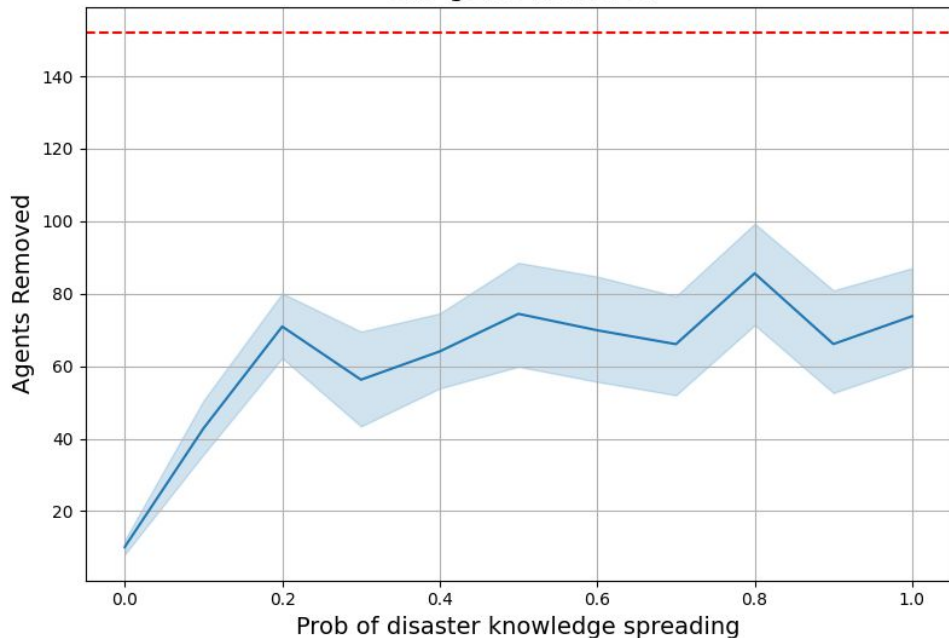


Effect of Exit Radius
on Agents Removed

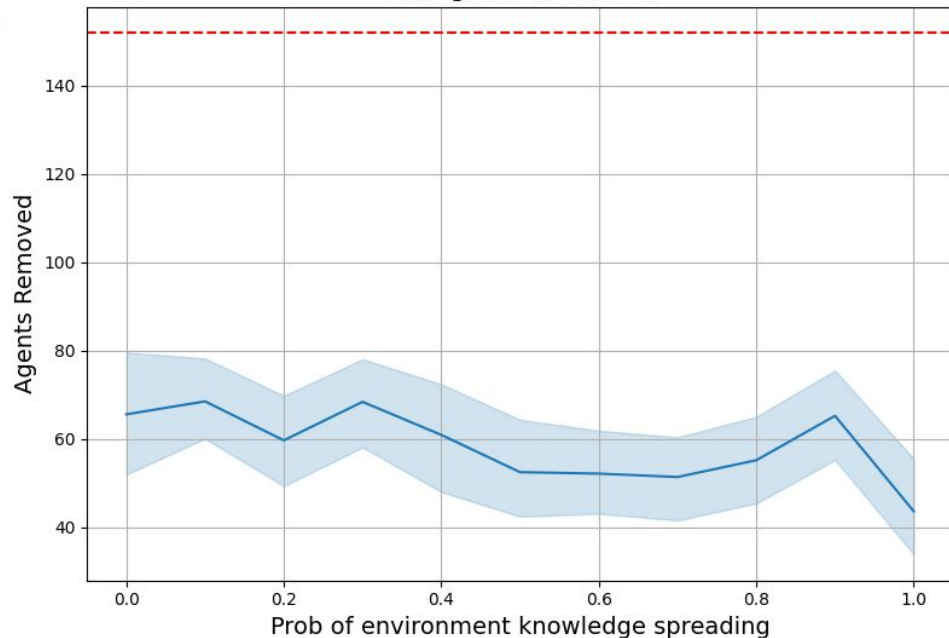


Local sensitivity analysis

Effect of Prob of disaster knowledge spreading on Agents Removed

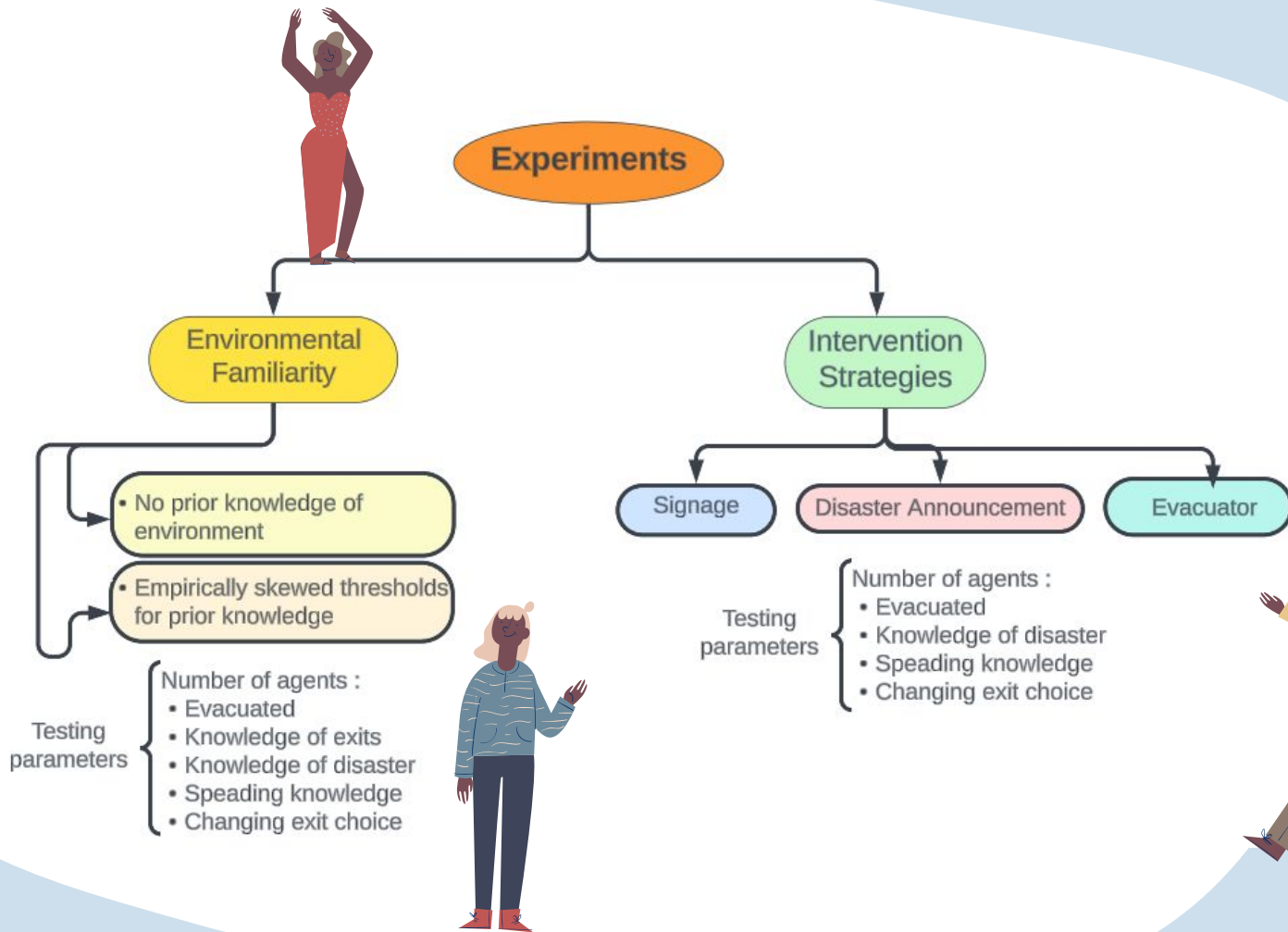


Effect of Prob of environment knowledge spreading on Agents Removed

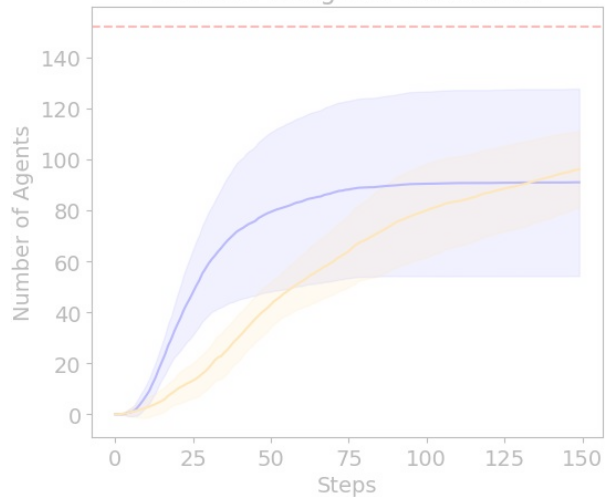


--- Total Agents

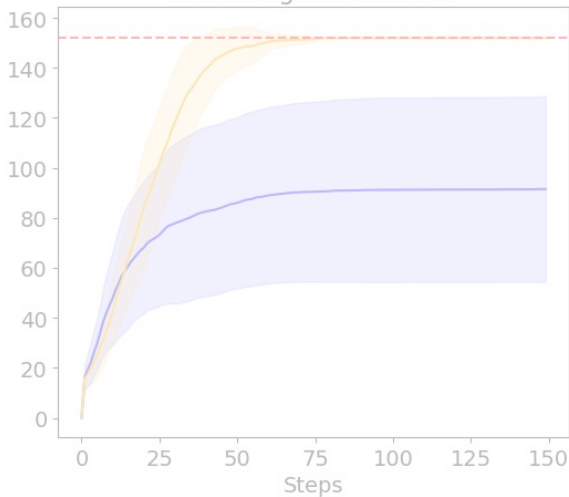




Number of Agents Evacuated

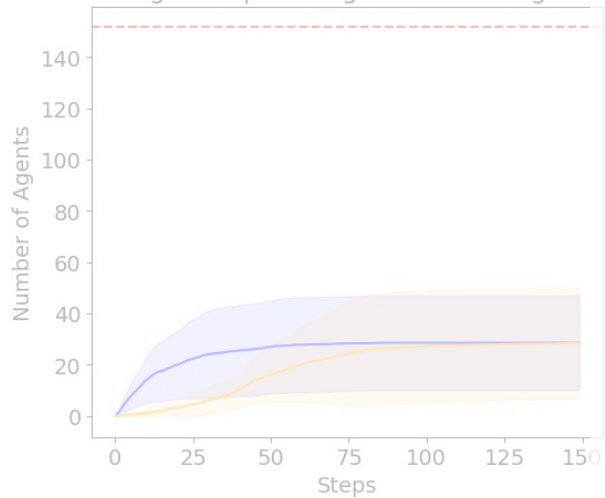


Knowledge of Disaster

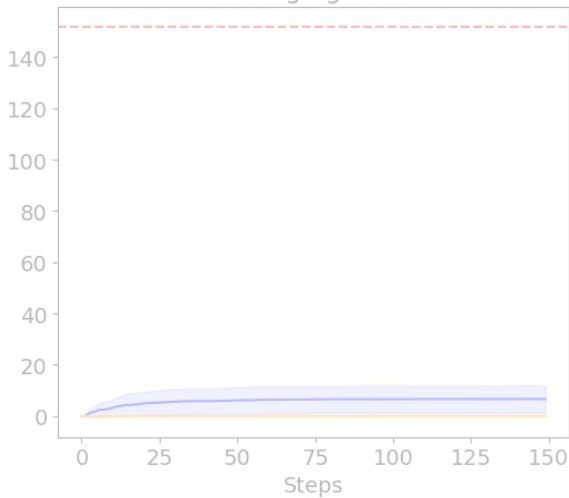


Environmental Familiarity

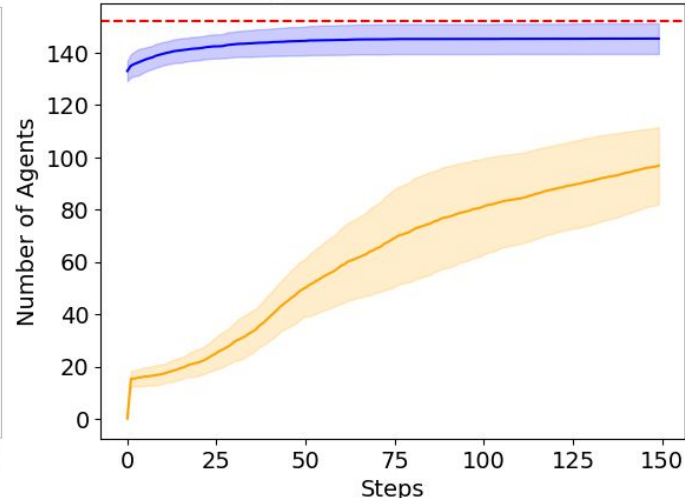
Agents spreading exit knowledge



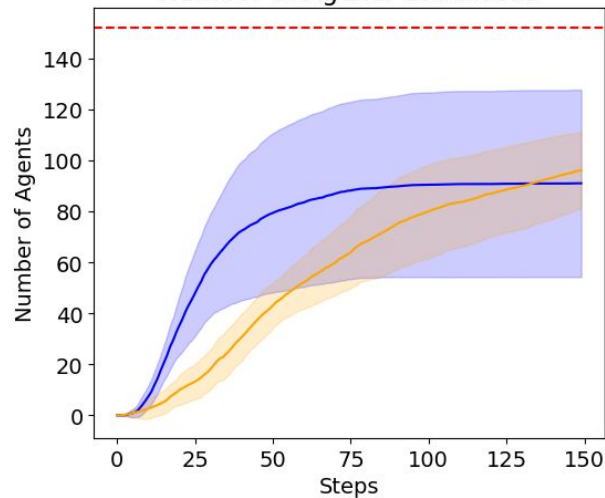
Changing Goal



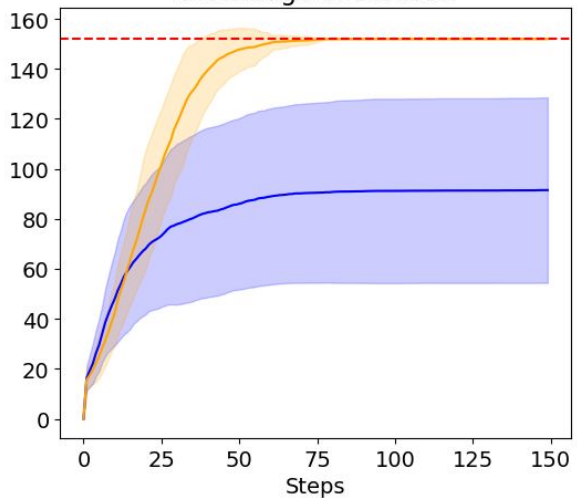
Number of Agents who know about an exit



Number of Agents Evacuated



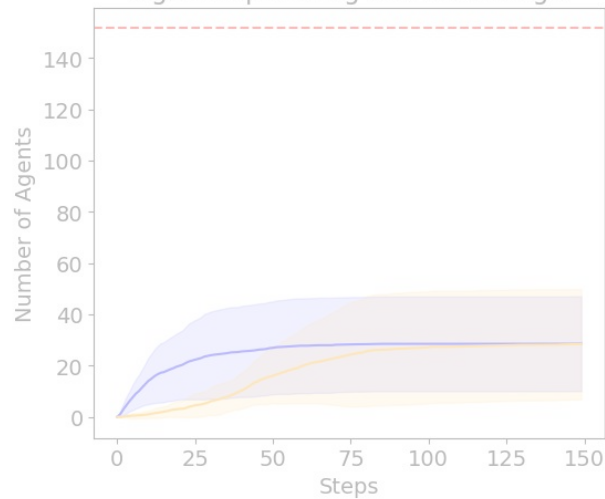
Knowledge of Disaster



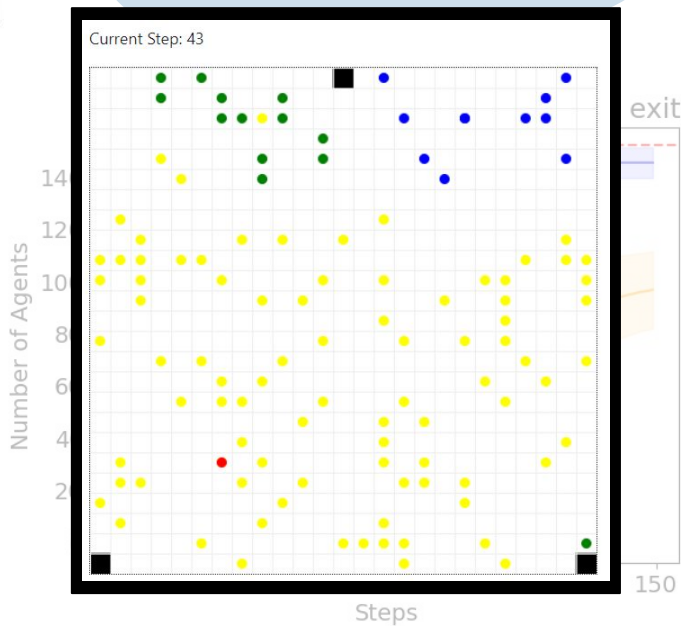
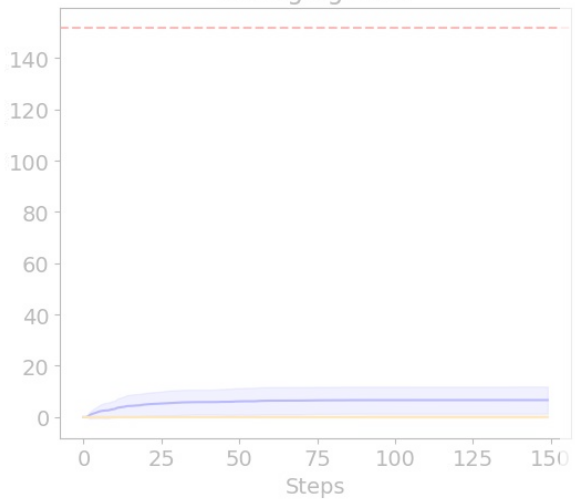
- Environmental Familiarity
- No Prior Exit Knowledge
- Total Agents

Environmental Familiarity

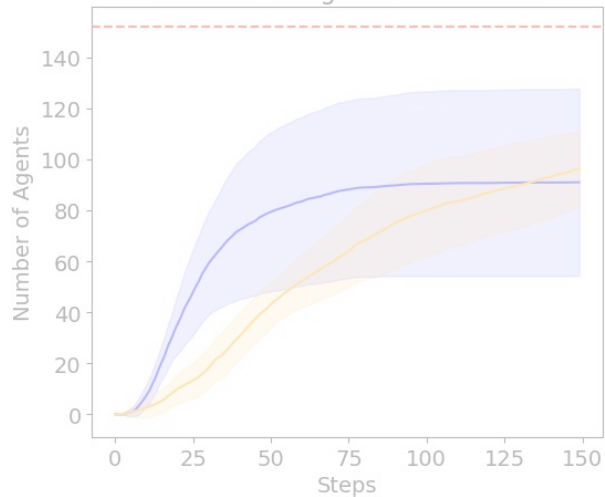
Agents spreading exit knowledge



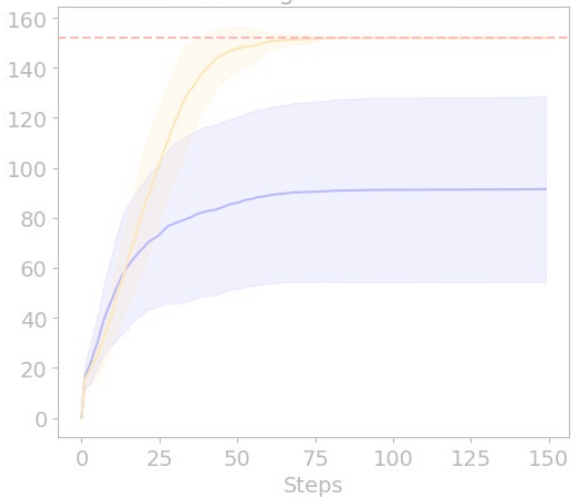
Changing Goal



Number of Agents Evacuated

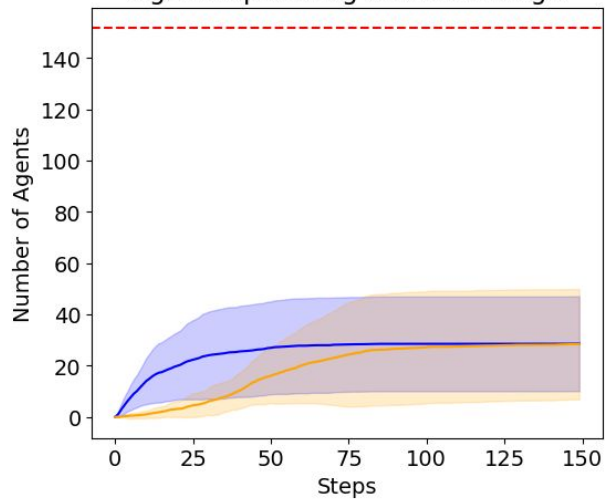


Knowledge of Disaster

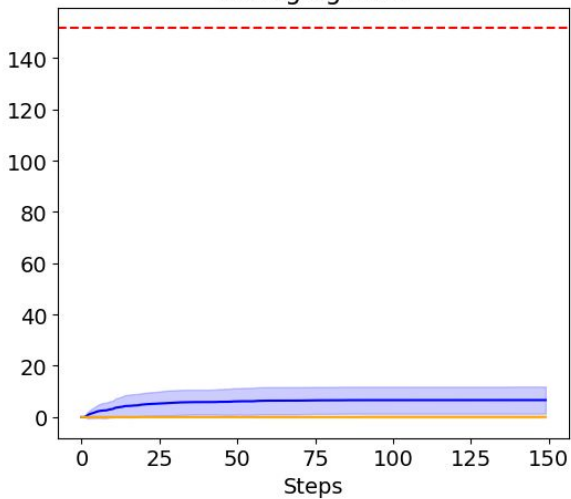


Environmental Familiarity

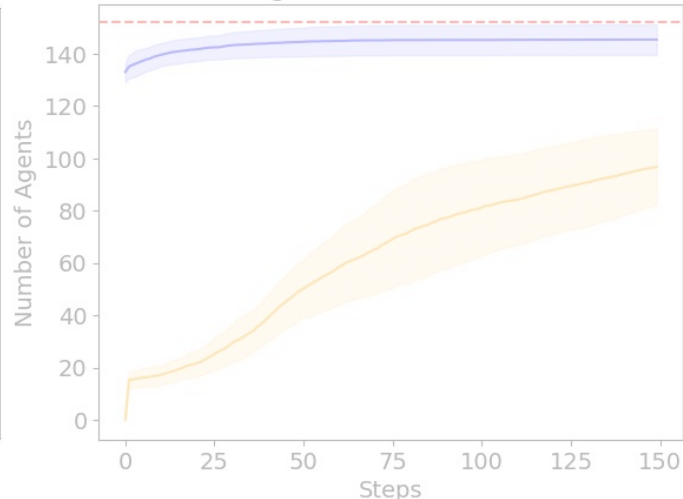
Agents spreading exit knowledge



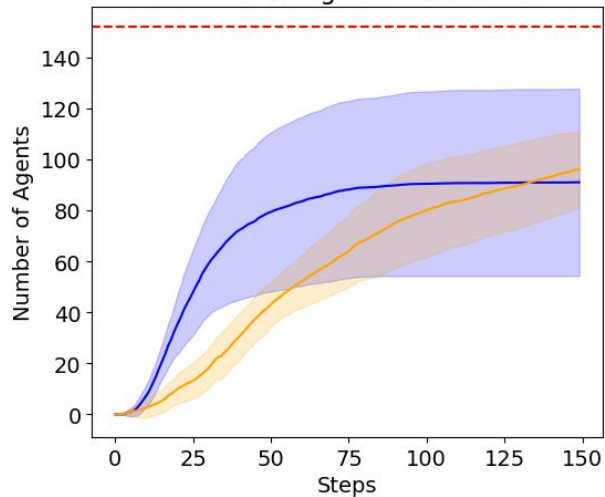
Changing Goal



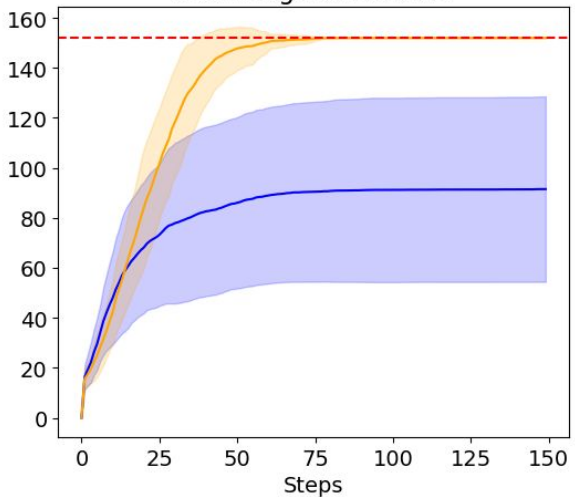
Number of Agents who know about an exit



Number of Agents Evacuated



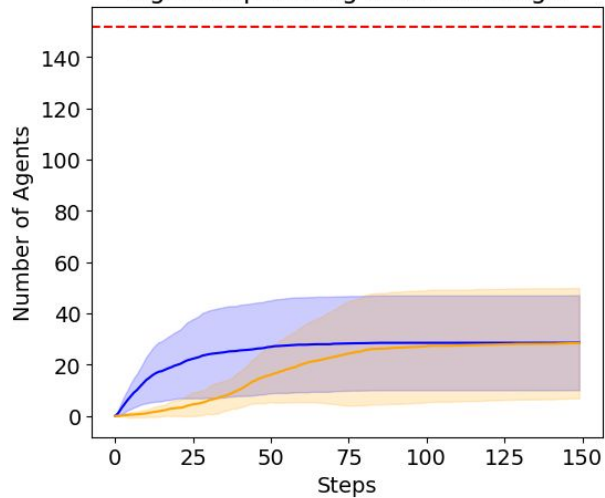
Knowledge of Disaster



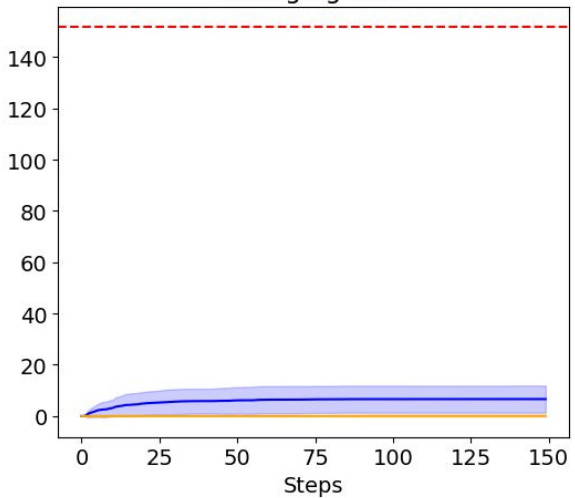
Environmental Familiarity
No Prior Exit Knowledge
Total Agents

Environmental Familiarity

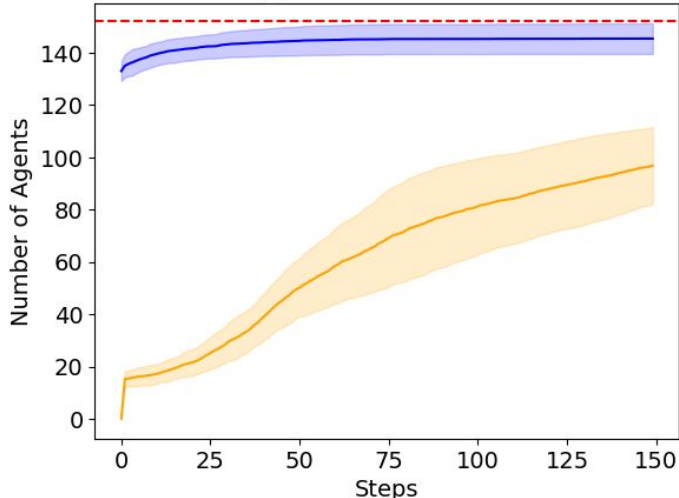
Agents spreading exit knowledge



Changing Goal



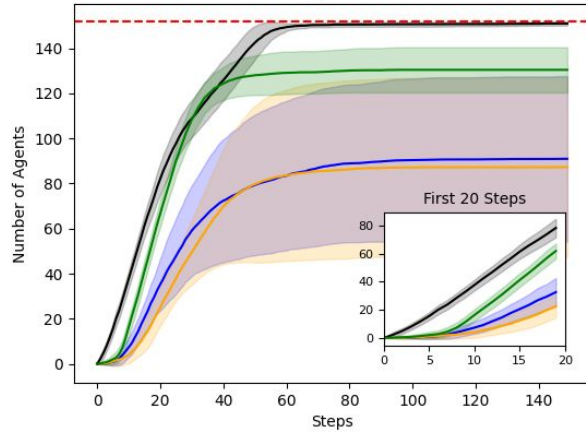
Number of Agents who know about an exit



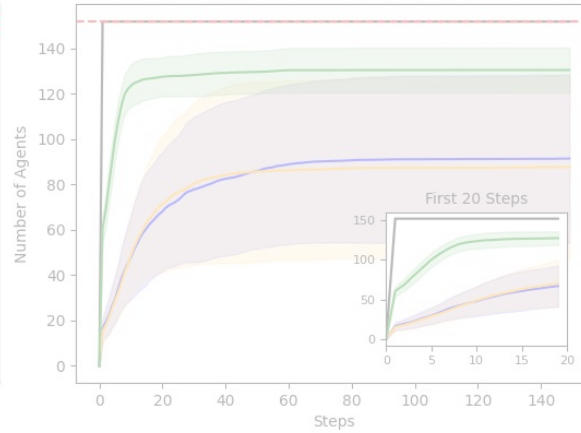
Intervention Strategies

- Base Model
- Signage
- Disaster Announcement
- Evacuator
- Total Agents

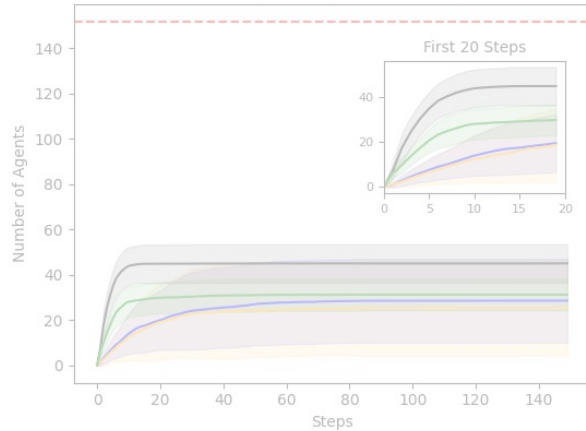
Number of Agents Evacuated



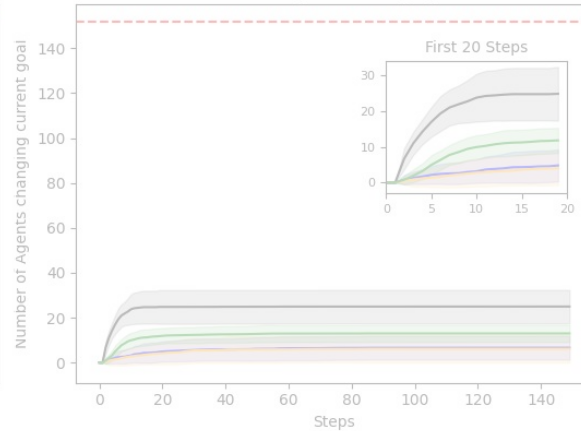
Number of Agents who have Knowledge of Disaster



Agents spreading exit knowledge



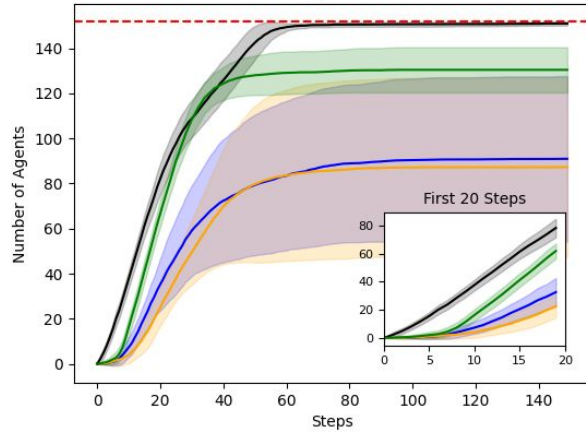
Number of Agents Changing Goal



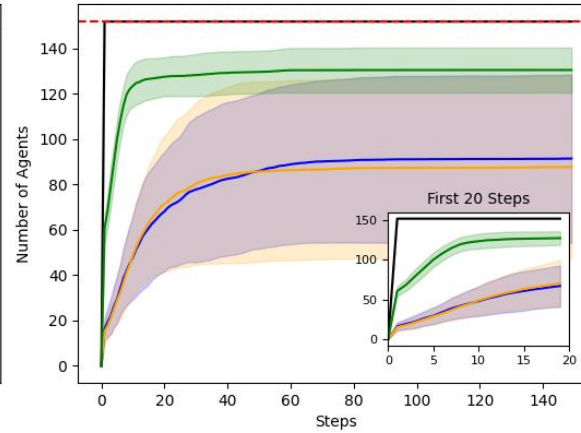
Intervention Strategies

- Base Model
- Signage
- Disaster Announcement
- Evacuator
- Total Agents

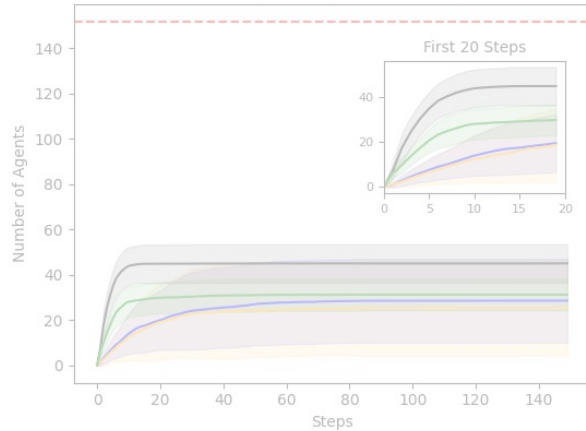
Number of Agents Evacuated



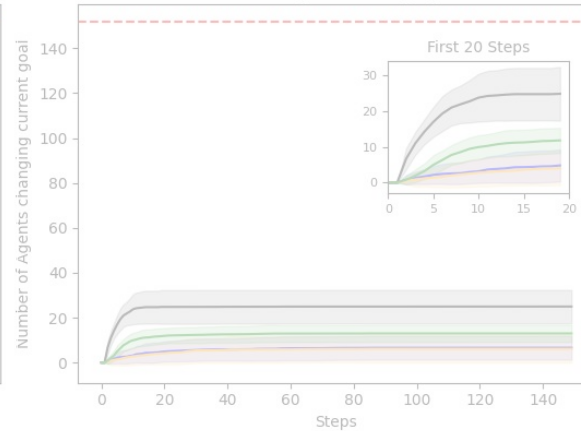
Number of Agents who have Knowledge of Disaster



Agents spreading exit knowledge



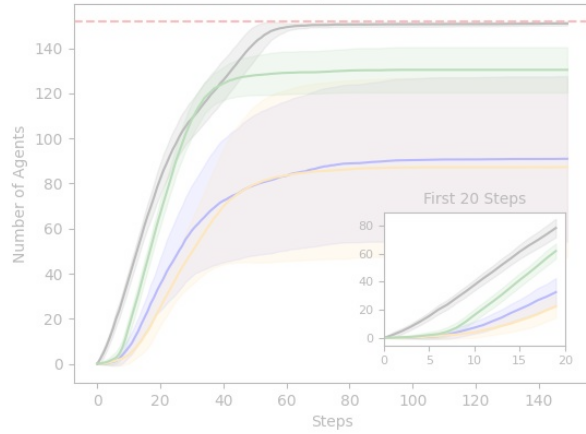
Number of Agents Changing Goal



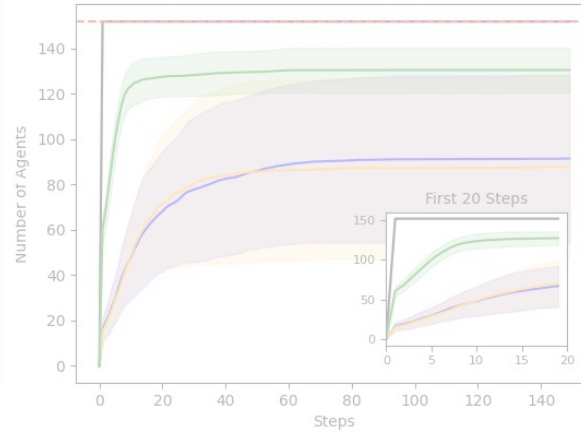
Intervention Strategies

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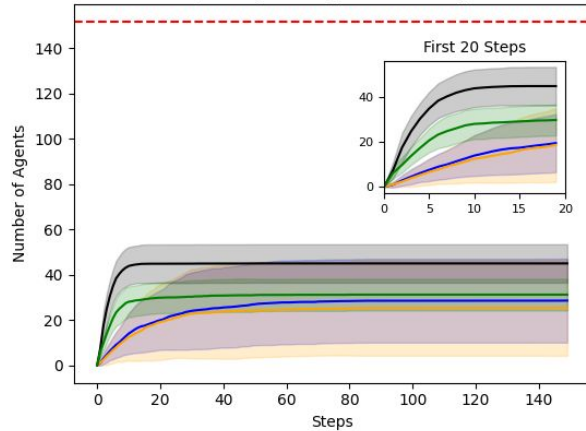
Number of Agents Evacuated



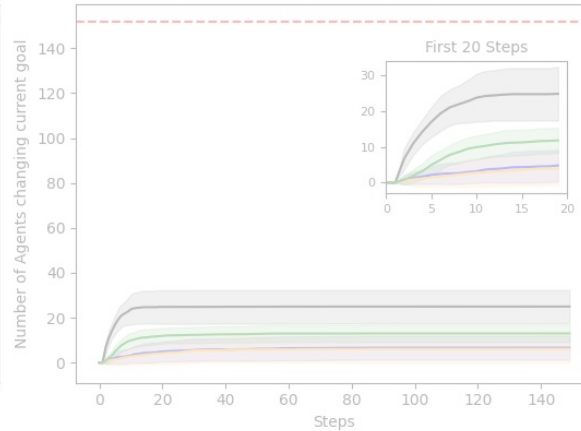
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Agents spreading exit knowledge



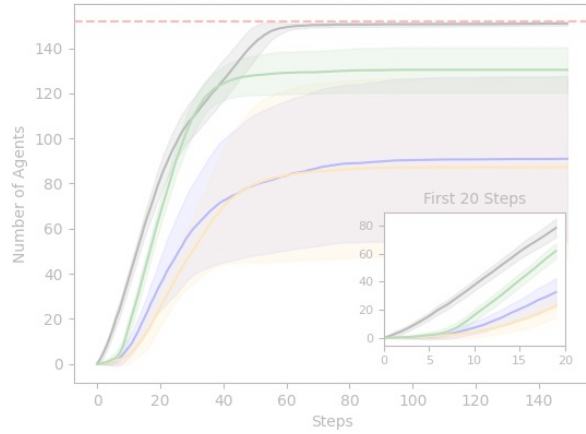
Number of Agents Changing Goal



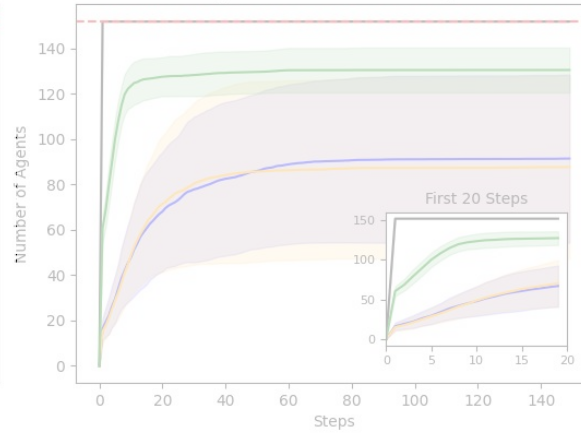
Intervention Strategies

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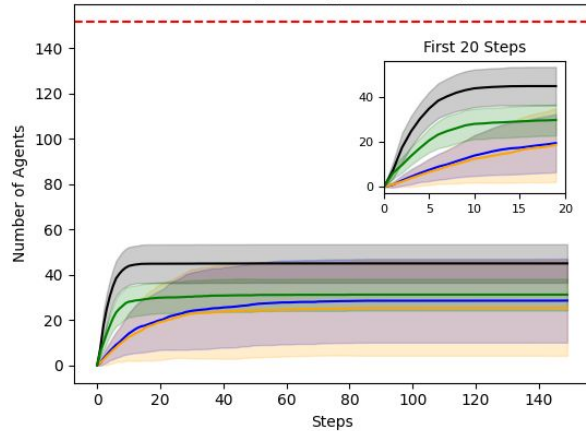
Number of Agents Evacuated



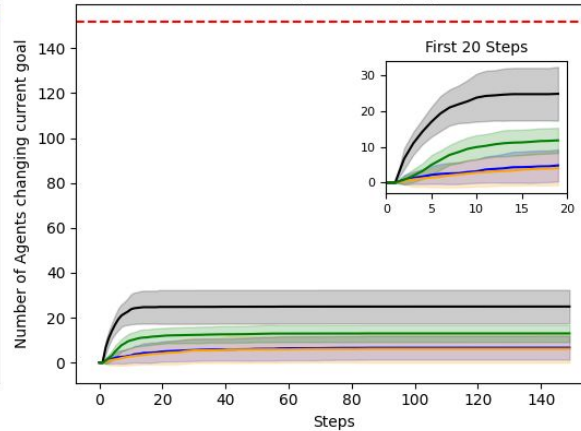
Number of Agents who have Knowledge of Disaster



Agents spreading exit knowledge



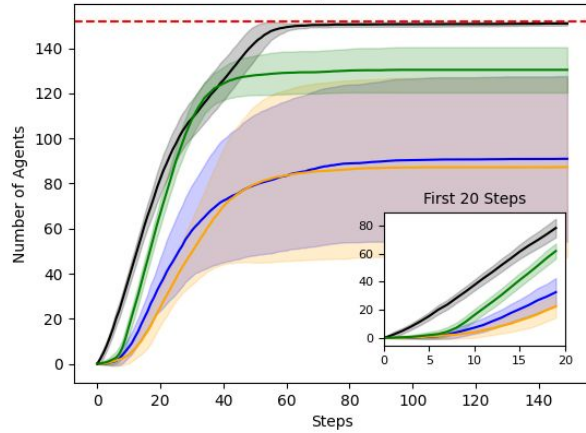
Number of Agents Changing Goal



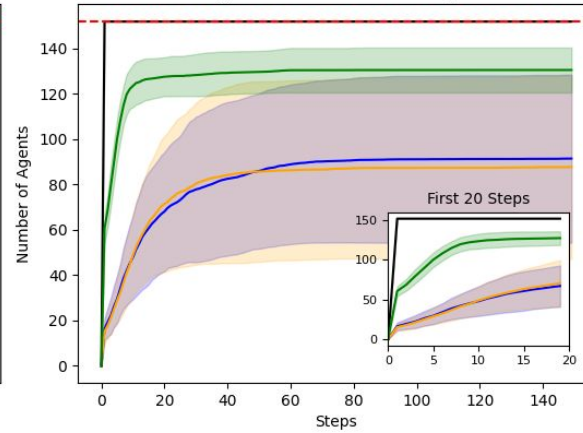
Intervention Strategies

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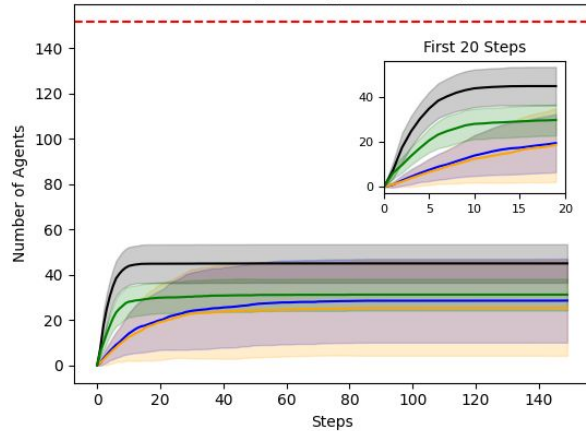
Number of Agents Evacuated



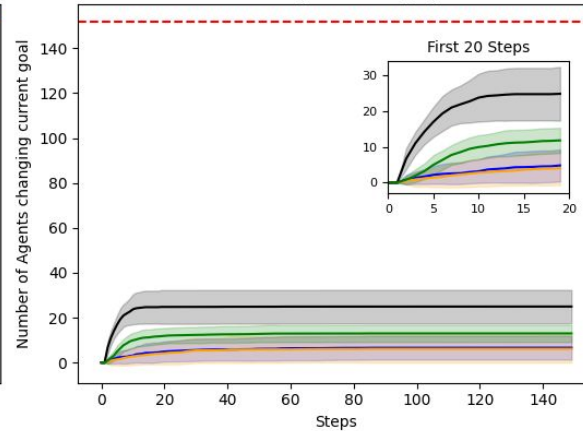
Number of Agents who have Knowledge of Disaster



Agents spreading exit knowledge



Number of Agents Changing Goal



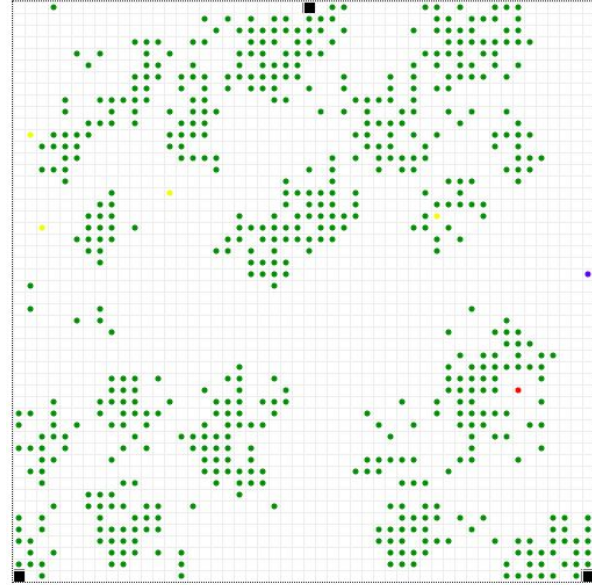
04

Conclusion and Discussion



Key findings

- Cluster formation as emergent behaviour
- Disaster knowledge > environmental knowledge
- Outlier agents save lives



Conclusions

- Environmental familiarity leads to faster, but incomplete evacuation compared to a model without prior knowledge
- Disaster announcement and evacuator presence leads to faster evacuation but not signage

Discussion

- Signage implementation
- Environmental knowledge through information spreading
 - Future: Experiments with radius size variations.
- Social force extension (e.g. groups)
- Bigger grid and obstacles (increased importance of environmental knowledge?)
- Combination of interventions
- Global sensitivity analysis

Thank you



References

- Bonabeau, Eric (2002). “Agent-based modeling: Methods and techniques for simulating human systems”. In: Proceedings of the national academy of sciences 99.suppl 3, pp. 7280-72
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https://www.freepik.com/premium-photo/large-crowd-people-inside-mall_2386643861.htm
- Helbing, Dirk and Peter Molnar (1995). “Social force model for pedestrian dynamics”. In: Physical review E 51.5, p. 428
- Liu, Qian (2018). “A social force model for the crowd evacuation in a terrorist attack”. In: Physica A: Statistical Mechanics and its Applications 502, pp. 315-330.
- Yuan, Weifeng and Kang Hai Tan (2009). “Cellular automata model for simulation of effect of guiders and visibility range”. In: Current Applied Physics 9.5, pp. 1014-1023. issn: 1567-1739.
DOI:<https://doi.org/10.1016/j.cap.2008.10.007>.url:<https://www.sciencedirect.com/science/article/pii/S1567173908002733>.
- Zia, Kashif and Alois Ferscha (2020). “An agent-based model of crowd evacuation: combining individual, social and technological aspects”. In: Proceedings of the 2020 ACM SIGSIM conference on principles of advanced discrete simulation, pp. 129-140

Experiment for base of exit knowledge

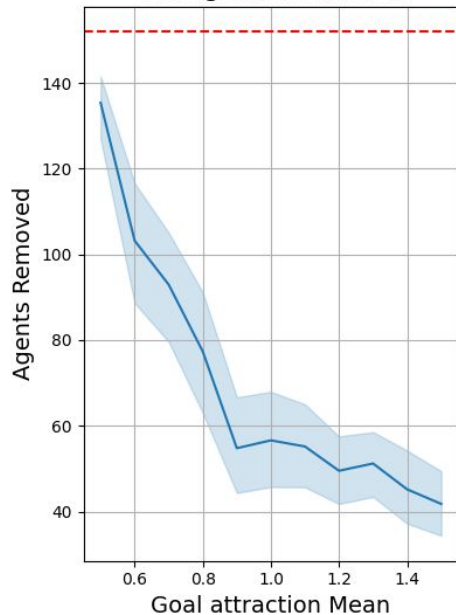
Number of known exits	1	2-3	4
People	3	20	5

Parameter settings of the model

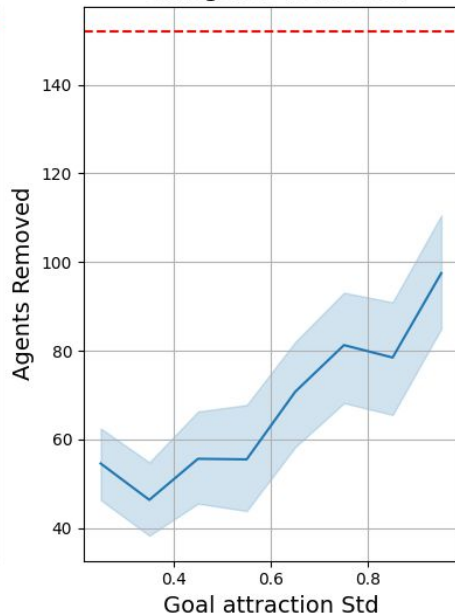
```
width = 25
height = 25
N = int(0.25 * width * height)
fire_radius = 10
social_radius = 2
p_spreading = 0.2
p_spreading_environment = 0.3
p_env_knowledge_params = [3/25, 20/25] # threshold 1 (no knowledge), threshold 2
                                         (one door known)
evacuator_radius = social_radius * 4
fire_avoidance_radius = 1
gumbel_params = [1,0.5,1,0.5] # mean and std of goal_attraction + mean and std of
                                social_repulsion
print(width // 10)
print(width // 13)
exits = [ {"location": (width // 2, height - 1), "radius": 5},
          {"location": (0, 0), "radius": 3},
          {"location": (width - 1, 0), "radius": 3}]
grid = CanvasGrid(portrayal, width, height)
```

Local sensitivity analysis

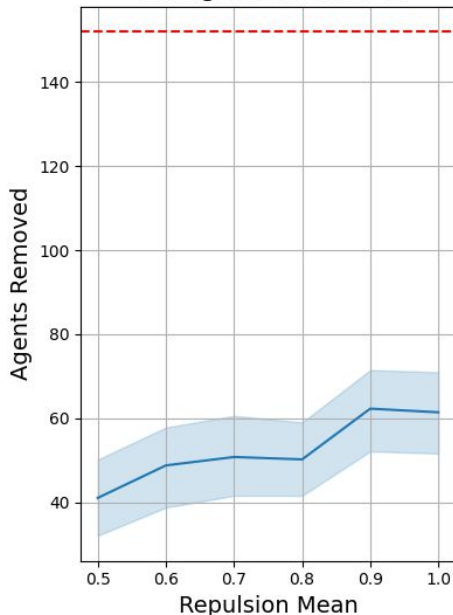
Effect of Goal attraction Mean on Agents Removed



Effect of Goal attraction Std on Agents Removed



Effect of Repulsion Mean on Agents Removed



Effect of Repulsion Std on Agents Removed

