Logan Endes

Seeking Summer 2025 Co-op in AI/ML

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Experience

Aug 2024 –

AI Software Engineer, Part-Time, Ecolab, Remote

Present

- Creating a scalable pilot product with **CI/CD** pipelines to be piloted in 10 stores within the next year.
- Deploying Computer Vision models by utilizing MLOps best practices with Azure Machine Learning.
- · Converting thousands of lines of feasibility software to match Microsoft code quality standards of maintainability and efficiency.

Jan 2024 -

AI Software Engineering Co-op, Full-Time, Ecolab, Saint Paul, MN

Aug 2024

- Fine-tuned Computer Vision models like YOLOv9 that allow customers to evaluate inefficiencies which cause poor speed of service.
- Collaborated with engineers from Microsoft as part of Ecolab's new AI Accelerator Team using the **Agile** methodology.

Aug 2023 –

Student Lab Instructor, Part-Time, RIT Department of Computer Science, Rochester, NY

Dec 2023

- Aided 20 students each week in learning Computer Science concepts and applying them to different problems using Python.
- Tutored students in **Python** and **Java** problems in the CS tutoring center each week.

June 2023 –

AI Research Intern, Full-Time, Brookhaven National Laboratory, Upton, NY

Aug 2023

- Researched the use of **prompt engineering** on **Large Language Models** to make the process of researching medical isotopes more efficient using **PyTorch** and **Hugging Face's Transformers** library, with experiments performed in **Jupyter Notebooks**.
- Found that models like LLAMA-2 were able to discern elements necessary in chemical separations, but that more research must be done for discerning specific isotopes needed.

Projects

AI Notetaker, Log45/Notetaker, Personal Project

· Developing a web application to transcribe recordings and create notes with large language models including Phi3 and OpenAI's ChatGPT.

Keyboard Design, Log45/keyboard-design, Personal Project

· Designed a keyboard PCB using KiCad to be hot-swappable and programmable powered by a Raspberry Pi Pico.

Fencing Judge, Class Project: MS Introduction to Machine Learning

· Organizing a group of 4 students to fine-tune YOLOv7-pose on 10 hours of fencing tournament data to automatically score sabre bouts.

■ Skills

Languages

Python, Java, LaTeX, Go, C#, C/C++, SQL, Assembly, Bash

Libraries

Transformers, PyTorch, Tkinter, NumPy, OpenAI, Ultralytics, Supervision

Tools

Azure, Azure ML, Azure DevOps, Anaconda, Git, Docker, Jupyter Notebook, VSCode, JetBrains IDEs, KiCad

Practices

Agile, MLOps, CI/CD, Scrum, Kanban

Fluencies

English (Native), Japanese (Beginner)

Education

Rochester Institute of Technology, Rochester, NY

B.S./M.S. Computer Science

Expected graduation: May 2026

Dean's List: Fall 2022, Spring 2023, Fall 2023 | Presidential Scholar, Performing Arts Scholar

Extracurriculars & Leadership

Aug 2022 –

Executive Board: R&D Director, Member, RIT Computer Science House

Present

- · Organizing weekly meetings, technical seminars, hackathons, and enabling members to develop major technical projects throughout the year.
- Living in a learning community emphasizing hands-on learning and a strong social atmosphere while participating in member-led seminars and meeting a major project requirement.

Aug 2022 -

Member, RIT Fencing Club

Present

• Participating in weekly fencing practices and open-bouting sessions, fencing saber.

June 2017 –

Drum Major, Brass Captain, Member, Pennsauken Apache Marching Band

Jan 2022

• Developed skills in teamwork, discipline, and leadership while playing as part of a close-knit ensemble, leading rehearsals, and instructing students in marching technique.

June 2021

State Assemblyman, American Legion Jersey Boys State

• Simulated the creation of a 51st state with 500 student leaders from across New Jersey in order to solve problems in respective cities to learn the importance of discipline, respect, teamwork, and the political process.