## Lab05-DynamicProgramming

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- 1. Optimal Binary Search Tree. Given a sorted sequence  $K = \langle k_1, k_2, \ldots, k_n \rangle$  of n distinct keys, and we wish to build a binary search tree from these keys. For each key  $k_i$ , we have a probability  $p_i$  that a search will be for  $k_i$ . Some searches may be for values not in K, and so we also have n+1 dummy keys  $d_0, d_1, d_2, \ldots, d_n$  representing values not in K. In particular,  $d_0$  represents all values less than  $k_1$ , and  $d_n$  represents all values greater than  $k_n$ . For  $i=1,2,\ldots,n-1$ , the dummy key  $d_i$  represents all values between  $k_i$  and  $k_{i+1}$ . For each dummy key  $d_i$ , we have a probability  $q_i$  that a search will correspond to  $d_i$ . Each key  $k_i$  is an internal node, and each dummy key  $d_i$  is a leaf. Every search is either successful (finding some key  $k_i$ ) or unsuccessful (finding some dummy key  $d_i$ ), and so we have  $\sum_{i=1}^n p_i + \sum_{i=0}^n q_i = 1$ .
  - (a) Prove that if an optimal binary search tree T (T has the smallest expected search cost) has a subtree T' containing keys  $k_i, \ldots, k_j$ , then this subtree T' must be optimal as well for the subproblem with keys  $k_i, \ldots, k_j$  and dummy keys  $d_{i-1}, \ldots, d_j$ .
  - (b) We define e[i, j] as the expected cost of searching an optimal binary search tree containing the keys  $k_i, \ldots, k_j$ . Our goal is to compute e[1, n]. Write the state transition equation and pseudocode using **dynamic programming** to find the minimum expected cost of a search in a given binary tree. (**Remark**: You may use  $w(i, j) = \sum_{l=i}^{j} p_l + \sum_{l=i-1}^{j} q_l$ ).
  - (c) Implement your proposed algorithm in C/C++ and analyze the time complexity. (The framework Code-OBST.cpp is attached on the course webpage). Give the minimum search cost calculated by your algorithm. The test case is given as following:

i	0	1	2	3	4	5	6	7
$p_i$		0.04	0.06	0.08	0.02	0.10	0.12	0.14
			0.06	0.06	0.05	0.05	0.05	0.05

- (d) Please draw the structure of the optimal binary search tree in the test case, and explain the drawing process.
- 2. Dynamic Time Warping Distance. **DTW** stretches the series along the time axis in a dynamic way over different portions to enable more effective matching. Let DTW(i,j) be the optimal distance between the first i and first j elements of two time series  $\bar{X} = (x_1 \dots x_n)$  and  $\bar{Y} = (y_1 \dots y_m)$ , respectively. Note that the two time series are of lengths n and m, which may not be the same. Then, the value of DTW(i,j) is defined recursively as follows:

$$DTW(i, j) = |x_i - y_j| + \min(DTW(i, j - 1), DTW(i - 1, j), DTW(i - 1, j - 1))$$

- (a) Implement the proposed DTW algorithm in C/C++ and analyze the time complexity of your implementation. (The framework Code-DTW.cpp is attached on the course webpage). Two test cases have been given in the source code.
- (b) The window constraint imposes a minimum level w of positional alignment between matched elements. The window constraint requires that DTW(i,j) be computed only when  $|i-j| \le w$ . Modify your code to add a window constraint and give the results of w=0 and w=1 on the two test cases.

**Remark:** You need to include your .pdf and .tex and 2 source code files in your uploaded .rar or .zip file. Screenshots of test case results are acceptable.