第1周作业

李子龙 518070910095

2020年9月14日

目录

20

公共库: 多项式类 Polynomial 1

任何一个实函数F都可以通过插值多项式的方法得到一个拟合的还不错的多项式, 所以在这里为了简化我们的问题,就直接使用多项式函数求解问题。

当然,如果需要使用真正的超越方程,可以使用类似于下面的代码创建内联函数, 提高调用效率:

```
inline double f(double x){ return x*exp(x)-1; }
```

对于一个多项式,用户依次输入幂次、各项系数,就可以构建一个 Polynomial 多 项式类,并由此来创建新的头文件库 polynomial.h。

```
#ifndef POLY
 #define POLY
4 // 橡簧橡时
  class Polynomial {
  private:
                           // 髼髼
      int
                 n;
                            // 尀暴
                 coeff;
      double*
  public:
      // constructor
      Polynomial(){
11
          std::cout << "Please_input_the_power_of_polynomial:";
12
          std::cin >> n;
13
          coeff = new double[n + 1];
14
          std::cout << "Please_input_the_coefficients_of_polynomial(start_
15
             from the constant):";
          for(int i = 0; i <= n; ++i)</pre>
16
             std::cin >> coeff[i];
      }
      // 橡橡橡 橡
```

```
double getValue(double x){
^{21}
           double value = 0;
22
           double item = 1;
23
           for (int i = 0; i <= n; ++i){</pre>
24
               value += coeff[i] * item;
               item *= x;
26
           }
27
           return value;
       }
            橡橡橡鬈橡
       double getDerivValue(double x){
           double derivValue = 0;
33
           double item = 1;
34
           for (int i = 1; i <= n; ++i){</pre>
35
               derivValue += i * coeff[i] * item;
36
               item *= x;
37
           }
38
           return derivValue;
39
       }
40
41
       // distructor
       ~Polynomial(){
           delete[] coeff;
       }
45
   };
46
47
   #endif
```

2 问题 1: Romberg 积分法

对于给定的函数f与区间[a,b],为了计算积分 $\int_a^b f(x) dx$,根据 Wikipedia 中关于 Romberg 积分法的描述,可以得到关于该积分法的以下递推公式:

$$h_n = \frac{1}{2^n}(b-a)$$

$$R(0,0) = h_1(f(a) + f(b))$$

$$R(n,0) = \frac{1}{2}R(n-1,0) + h_n \sum_{k=1}^{2^{n-1}} f(a + (2k-1)h_n)$$

$$R(n,m) = \frac{1}{4^m - 1} \left(R(n,m-1) - R(n-1,m-1) \right)$$
where $n \ge m$ and $m \ge 1$

定义了一个 Romberg 类,使用动态规划的方式存储之前的数据,最后输出 R(n,n) 作为结果。

用户输入两个数据,程序会使用 Romberg 积分法输出。由于计算多项式的值速度会比较慢,所以增加一个进度显示。

```
1 // Week 1 - Problem 1:
  // Romberg's Integral Method
  #include "../std_lib_facilities.h"
   #include "polynomial.h"
        暴时氀时氀樑
  //
  void showProcess(double process){
      cout << "\rCalculating_Process:" << setw(4) << process << "%";</pre>
      fflush(stdout);
10
  }
  class Romberg{
  private:
                                          // 髼樑尀樑髼
      int
                n;
16
                                          // 尀樑簀氀尀箐
      double*
                h:
17
                                          // 榛簣氀橡
      double
                 a;
18
                                          // 橡簣尀髼
      double
                b;
19
                                          // 尀樑尀簀
      double**
                R;
20
                                          int*
                BIN_P;
21
                                          QUA_P;
      int*
22
      Polynomial* poly;
                                          // 樑簧樑
24
      // calculate parameter list h
      void calcList_h(){
26
         h[0] = b - a;
27
          for (int i = 1; i <= n; ++i)</pre>
28
             h[i] = h[i-1] / 2;
29
      }
30
31
```

```
void calcListBIN_P(){
32
           BIN_P[0] = 1;
33
           for (int i = 1; i < n; ++i)</pre>
34
               BIN_P[i] = BIN_P[i-1] * 2;
35
       }
36
37
       void calcListQUA_P(){
38
           QUA_P[0] = 1;
39
           for (int i = 1; i <= n; ++i)</pre>
40
               QUA_P[i] = QUA_P[i-1] * 4;
       }
42
       double integral(){
44
           float process;
45
           // First, calculate R(n,0)
46
           R[0][0] = h[1] * (poly->getValue(a) + poly->getValue(b));
47
           for(int i = 1; i <= n; ++i){
48
               double sum = 0;
49
               for(int k = 1; k<= BIN_P[i-1]; ++k)</pre>
50
                   sum += poly->getValue(a + (2*k - 1)*h[i]);
51
               R[i][0] = 0.5 * R[i-1][0] + h[i] * sum;
52
               showProcess(50.0 * i / n);
53
           }
55
           // Then, calculate R(n,m)
           for(int i = 1; i <= n; ++i){</pre>
57
               for(int j = 1; j \le i; ++j)
58
                   R[i][j] = R[i][j-1] + 1.0 / (QUA_P[j] - 1) * (R[i][j-1] -
59
                       R[i-1][j-1]);
               showProcess(50 + 50.0 * i / n);
60
           }
61
           putchar('\n');
62
63
           return R[n][n];
64
       }
   public:
68
       // constructor
69
       Romberg(Polynomial* polynomial, int maxDivsionNum){
70
           n = maxDivsionNum;
71
           h = new double[n+1];
72
73
           BIN_P = new int[n];
74
```

```
calcListBIN_P();
75
76
             QUA_P = new int[n+1];
77
             calcListQUA_P();
78
79
             R = new double*[n+1];
80
             for(int i = 0; i <= n; ++i)</pre>
81
                 R[i] = new double[n+1];
             poly = polynomial;
        }
        // distructor
87
         ~Romberg(){
88
             delete[] h;
89
             for(int i = 0; i <= n; ++i)</pre>
90
                  delete[] R[i];
91
             delete[] R;
92
             delete[] BIN_P;
93
             delete[] QUA_P;
94
        }
95
        double Integral(int intervalStart, int intervalEnd){
97
             a = intervalStart;
98
             b = intervalEnd;
99
             calcList_h();
100
             return integral();
101
        }
102
    };
103
104
    int main(){
105
        Polynomial* poly = new Polynomial();
106
107
        int n;
108
        cout << "Please_input_the_fineness_of_integral:";
        cin >> n;
110
111
        Romberg r1(poly,n);
112
113
        double a,b;
114
         \verb|cout| << "Please_{\sqcup} input_{\sqcup} the_{\sqcup} start_{\sqcup} and_{\sqcup} end_{\sqcup} of_{\sqcup} intergral_{\sqcup} interval:";
115
        cin >> a >> b;
116
117
        cout << r1.Integral(a,b);</pre>
118
```

```
return 0;
```