# Developer's Guide on $\mathsf{SJTUBeamer}\ \underline{\mathsf{MIN}}$

# Log Creative

# $0.9\text{-}\mathrm{LTS}$ June 4, 2021

# Contents

1	Preface					
2	Cor	pliation	2			
	2.1	MiKT <sub>F</sub> X	2			
	2.2	T <sub>E</sub> X Live	2			
	2.3	Boost Up	4			
3	Mo	ılar Architecture	5			
	3.1	Г <u>heme</u>	5			
	3.2	Color	6			
	3.3	ont	6			
	3.4	nner	7			

#### 1 Preface

SJTUBeamer MIN is a presentation template based on beamer package in LATEX, to fulfill the enthusiasm of those SJTU users to present their content nicely benefiting from the technology of TEX typesetting engine.

This is a Developer's Guide on SJTUBeamer MIN . The document is written in English because the operation in this guidance could be dangerous. Be careful when playing with those macros.

SJTUBeamer MIN — the minimal work set of SJTU VI

MIN- minimal:minimal work set of SJTU VI.MIN- minimalism:designed in the style of minimalism.MIN- minimum:minimum shapes to show your content.

### 2 Compliation

Most problems come from LATEX compilation. The required packages are in the following list.

pgfplots	tikz	xcolor
pgfplotstable	sansmath	tcolorbox
ctex	biblatex	beamer

The detailed description is documented below.

#### 2.1 MiKT<sub>E</sub>X

All required packages will be automatically installed if you are using MiKTEX[1]. And if you want to use the latexmk command, please install Perl[2] first. And the compilation command for SJTUBeamer MIN is as follows:

latexmk -pdf main -interaction=nonstopmode

#### 2.2 T<sub>E</sub>X Live

Since some packages are not default installed in the full release of TEX Live, you have to install the packages manually.

On Ubuntu, you could install pgf and xcolor and other drawing packages through the following command[3]:

sudo apt install texlive-pictures

To typeset Chinese characters, you would better use CJKutf8 package (in SJTUBeamer MIN, set [cjk=true]), since it is compatible with all platforms and multiple language support. Surround CJK environment to make it work and remember to move all the Unicode characters in the permeable to the CJK environment[4]:

```
\begin{document}
\begin{CJK}{UTF8}{gbsn}
   \institute[]{}
   \title{}
   \subtitle{}
   \author{}
   \date{}
    % your content here ...
\end{CJK}
\end{document}
```

However, if you stick into ctex, you can install through tlmgr. If that works, then we call it a day.

```
sudo tlmgr install ctex
```

Sometimes, you installed an old TeX Live, and you have to upgrade the tlmgr for the new version. And the process could be very buggy, since the following warning may be shown:

```
unexpected return value from verify_checksum: -5
```

and to upgrade the tlmgr is painful on Ubuntu. You should add the following content to /etc/profile/, which will add the newest path when the system is booting up[5]:

```
export PATH=/usr/local/texlive/2021/bin/x86_64-linux:
/usr/local/texlive/:$PATH
```

Reboot your computer if necessary. Then the compile system will be moved to the newer version of TEX Live. Try to install the corresponding packages through the GUI interface of tlmgr:

```
sudo tlmgr update --self
sudo tlmgr gui
```

And if you encountered that

Critical Package ctex Error: CTeX fontset 'fandol' is unavailable in current(ctex) mode.

You have to modify your compiling program from pdfIATEX to XeIATEX by adding the following magic command on the first line:

% !TeX TS-program = xelatex

#### 2.3 Boost Up

However, it has been tested that the compilation on SJTUBeamer MIN is slow. Since the complex patterns have to be rendered in vector shapes and the bibliography requires multiple times of compilation, the time could be wasted on some repetitive works.

This scenario could be improved by enable [pattern=none] option on SJ-TUBeamer MIN and enable [draft] option on beamer. The former one will disable all the pattern rendering, and the latter one will ignore all the TOC (table of contents) generating.

The project has been implanted to Overleaf. Here is the link [6]. And to make that works, the compilation on TEX Live 2021 has to be implemented. And it is discovered that setting the document information outside the document environment will cause a significantly longer compiling time, which may be caused by some improper settings in CTEX package. The workaround of that is to follow the setup mentioned in CJK settings: put that info into the body of document [4].

Currently, CI is available on Github Actions by compiling on LuaIATEX. SJTUBeamer MIN uses xu-cheng/latex-action@v2 for the compilation docker [7] and relocates the compiling folder to src/. After compiling, output the PDF artifact. See .github/workflows/main.yml for details.

At the same time, AutoBeamer[8] is making its own effort on generating beamer code automatically by some replacing strategies. You could preview your beamer code through conversion on Markdown or the article LATEX code.

Furthermore, there is space for boosting up the beamer compilation time by making use of multi-core processors. Since it is a frame-based document, and the connection between each frame is loose (only some page numbers and citations need to be calculated), the multi-threaded compilation is possible for the beamer class. You can glimpse the multi-threaded processing for LATEX from the package animate. In fact, the author created some batch compiling work[9] together with the -Parallel parameter in PowerShell 7 to make full use of the concurrent computer architecture.

#### 3 Modular Architecture

By the recommendation from beamer package[3], SJTUBeamer MIN uses the same modular architecture to build the template. Like it is in Java, to let the beamer template locate your theme, the style file have to be in the standard name.

# .sty File beamercolorthemeSJTUBeamermin.sty

beamerfontthemeSJTUBeamermin.sty beamerinnerthemeSJTUBeamermin.sty beamerouterthemeSJTUBeamermin.sty

#### Description

Define global color schemes. Set the font format. Specifies all parts inside a frame. The frame header and bottom bar. Entry point of the theme.

Notice that there are some dependencies (logo files) in the vi/. Copying the vi folder is necessary. Or you could define the location of the logo file by the option [logo=].

main.tex							
beamerthemeSJTUBeamermin.sty							
colortheme.sty	fonttheme.sty	innertheme.sty	outertheme.sty				
		logo.pdf					

#### 3.1 Theme

The main theme file beamerthemeSJTUBeamermin.sty is the entry point of the theme template. For users, after acquiring the beamer package, \usetheme command will serve as the caller of the theme.

\documentclass{beamer}
\modepresentation>
\usetheme{SJTUBeamermin}

And this file will preprocess the option passed to the theme. Some options will be affected immediately, while others will get processed in the sub-style files.

theme.sty	colortheme.sty	color
lang cjk	fonttheme.sty	
gbt	innertheme.sty	pattern,color,logo
other settings	outertheme.sty	pattern,navigation,logo

#### 3.2 Color

The color style file beamercolorthemeSJTUBeamermin is the color setup of the template. Most color schemes are derived from the basic color of SJTU VI[10]. And to adapt the color definitions of beamer, the corresponding interface is mapped, see 17.2 in [3].

interface	color=	red	blue
palette primary	cprimary	#004098	#9E1F36
palette secondary	csecondary	#298626	#F28101
palette tertiary	ctertiary	#004D4B	#FED201
palette quanternary	cquanternary	#FFFFFF	#000000

As it is mapped to those beamer interfaces, to use the color, you have to declare the color struct first by

```
\usebeamercolor{palette primary}
\color{palette primary.bg}
```

or simply

\usebeamercolor[bg]{palette primary}

However, there are scenarios where you cannot put temporary variables in some package options. In this complex case, the redefinition of those standard colors is required. And that's the reason why innertheme.sty gets color.

#### 3.3 Font

The font style file beamerfontthemeSJTUBeamermin.sty provides the font style of the beamer. In SJTUBeamer MIN, serif math font is used by

\usefonttheme{professionalfonts}

which will tell beamer not to meddle with the specific font (in this case, math font) to the sans serif one.

It is especially useful if you don't want to create more compilation errors on many engines since some engine doesn't support sans serif math font. The workaround for that is to introduce the package below:

\RequirePackage[eulergreek]{sansmath}

And SJTUBeamer MIN does both.

#### References

- [1] "MiKTEX." [Online]. Available: https://miktex.org/
- [2] "Perl." [Online]. Available: https://www.perl.org/
- [3] T. Tantau, J. Wright, and V. Miletić, *The beamer class: User Guide for version 3.59.*, Jul. 2020. [Online]. Available: https://github.com/josephwright/beamer
- [4] Log Creative, "LATEX Sparkle Project Chapter 3." [Online]. Available: https://logcreative.github.io/LaTeXSparkle/src/art/chapter03.html
- [5] TUG, "Upgrade from TeX Live 2020 to 2021." [Online]. Available: http://www.tug.org/texlive/upgrade.html
- [6] Log Creative. SJTUBeamermin. [Online]. Available: https://www.overleaf.com/latex/templates/sjtubeamermin/shxnnnjjgqvp
- [7] xu-cheng, "LATEX-action." [Online]. Available: https://github.com/xu-cheng/latex-action
- [8] Log Creative, "AutoBeamer." [Online]. Available: https://github.com/ LogCreative/AutoBeamer
- [9] —, "PGFPlotsEdt." [Online]. Available: https://github.com/ LogCreative/PGFPlotsEdt/blob/master/res/logo/anim/animrender.ps1
- [10] Shanghai Jiao Tong University, SJTU VI Manual, Apr. 2016. [Online]. Available: https://vi.sjtu.edu.cn/