

# Developer's Guide on SJTUBeamer MIN

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0.9-LTS June 3, 2021

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## 1 Preface

SJTUBeamer MIN is a presentation template based on beamer package in L<sup>A</sup>T<sub>E</sub>X, to fulfill the enthusiasm of those SJTU users to present their content nicely benefiting from the technology of T<sub>E</sub>X typesetting engine.

This is a Developer's Guide on SJTUBeamer MIN. The document is written in English because the operation in this guidance could be dangerous. Be careful when playing with those macros.

SJTUBeamer MIN — the minimal work set of SJTU VI

<span style="border: 1px solid black; padding: 0 2px;">MIN</span>	- <i>minimal</i> :	minimal work set of SJTU VI.
<span style="border: 1px solid black; padding: 0 2px;">MIN</span>	- <i>minimalism</i> :	designed in the style of minimalism.
<span style="border: 1px solid black; padding: 0 2px;">MIN</span>	- <i>minimum</i> :	minimum shapes to show your content.

## 2 Compilation

Most problems come from L<sup>A</sup>T<sub>E</sub>X compilation. The required packages are in the following list.

The detailed description is documented below.

pgfplots	tikz	xcolor
pgfplotstable	sansmath	tcolorbox
ctex	biblatex	beamer

## 2.1 MiKTeX

All required packages will be automatically installed if you are using MiKTeX[? ]. And if you want to use the `latexmk` command, please install Perl[? ] first. And the compilation command for SJTUBeamer [MIN] is as follows:

```
latexmk -pdf main -interaction=nonstopmode
```

## 2.2 T<sub>E</sub>X Live

Since some packages are not default installed in the full release of T<sub>E</sub>X Live, you have to install the packages manually.

On Ubuntu, you could install `pgf` and `xcolor` and other drawing packages through the following command[? ]:

```
sudo apt install texlive-pictures
```

To typeset Chinese characters, you would better use `CJKutf8` package (in SJTUBeamer [MIN], set `[cjk=true]`), since it is compatible with all platforms and multiple language support. Surround `CJK` environment to make it work and remember to move all the Unicode characters in the permeable to the `CJK` environment[? ]:

```
\begin{document}
\begin{CJK}{UTF8}{gbsn}
  \institute[]{}
  \title{}
  \subtitle{}
  \author{}
  \date{}
  % your content here ...
\end{CJK}
\end{document}
```

However, if you stick into `ctex`, you can install through `tlmgr`. If that works, then we call it a day.

```
sudo tlmgr install ctex
```

Sometimes, you installed an old T<sub>E</sub>X Live, and you have to upgrade the `tlmgr` for the new version. And the process could be very buggy, since the following warning may be shown:

```
unexpected return value from verify_checksum: -5
```

and to upgrade the `tlmgr` is painful on Ubuntu. You should add the following content to `/etc/profile/`, which will add the newest path when the system is booting up[? ]:

```
export PATH=/usr/local/texlive/2021/bin/x86_64-linux:
/usr/local/texlive/:$PATH
```

Reboot your computer if necessary. Then the compile system will be moved to the newer version of T<sub>E</sub>X Live. Try to install the corresponding packages through the GUI interface of `tlmgr`:

```
sudo tlmgr update --self
sudo tlmgr gui
```

And if you encountered that

```
Critical Package ctex Error: CTeX fontset ‘fandol’ is
unavailable in current(ctex) mode.
```

You have to modify your compiling program from pdfL<sub>A</sub>T<sub>E</sub>X to XeL<sub>A</sub>T<sub>E</sub>X by adding the following magic command on the first line:

```
% !TeX TS-program = xelatex
```

## 2.3 Boost Up

However, it has been tested that the compilation on SJTUBeamer `[MIN]` is slow. Since the complex patterns have to be rendered in vector shapes and the bibliography requires multiple times of compilation, the time could be wasted on some repetitive works.

This scenario could be improved by enable `[pattern=none]` option on SJTUBeamer `[MIN]` and enable `[draft]` option on beamer. The former one will disable all the pattern rendering, and the latter one will ignore all the TOC (table of contents) generating.

The project has been implanted to Overleaf. Here is the link [? ]. And to make that works, the compilation on T<sub>E</sub>X Live 2021 has to be implemented. And it is discovered that setting the document information outside the `document`

environment will cause a significantly longer compiling time, which may be caused by some improper settings in C<sub>T</sub>E<sub>X</sub> package. The workaround of that is to follow the setup mentioned in CJK settings: put that info into the body of document[? ].

Currently, CI is available on Github Actions by compiling on Lua<sub>L</sub>A<sub>T</sub>E<sub>X</sub>. SJTUBeamer [MIN] use xu-cheng/latex-action@v2 for the compilation docker [? ] and relocate the compiling folder to src/. After compiling, output the PDF artifact. See .github/workflows/main.yml for details.

At the same time, AutoBeamer[? ] is making its own effort on generating beamer code automatically by some replacing strategies. You could preview your beamer code through conversion on Markdown or the article L<sub>A</sub>T<sub>E</sub>X code.

Furthermore, there is a wider space for boosting up the beamer compilation time by making use of multi-core processors. Since it is a frame-based document, and the connection between each frame is loose (only some page numbers and citations need to be calculated), the multi-threaded compilation is possible for the beamer class. You can glimpse the multi-threaded processing for L<sub>A</sub>T<sub>E</sub>X from the package animate. In fact, the author created some batch compiling work[? ] together with the -Parallel parameter in PowerShell 7 to make full use of the concurrent computer architecture.

### 3 Modular Architecture

By the recommendation from beamer package[? ], SJTUBeamer [MIN] use the same modular architecture to build the template. Like it is in Java, to let the beamer template locate your theme, the style files have to be in the standard names.

.sty File	Description
beamercolorthemeSJTUBeamermin.sty	Define global color schemes.
beamerfontthemeSJTUBeamermin.sty	Set the font format.
beamerinnerthemeSJTUBeamermin.sty	Specifies all parts inside a frame.
beamerouterthemeSJTUBeamermin.sty	The frame header and bottom bar.
beamerthemeSJTUBeamermin.sty	Entry point of the theme.

Notice that there are some dependencies (logo files) in the vi/. Copying the vi folder is necessary. Or you could define the location of the logo file by the option [logo=].

main.tex			
beamerthemeSJTUBeamermin.sty			
colortheme.sty	fonttheme.sty	innertheme.sty	outertheme.sty
logo.pdf			

### 3.1 Theme

The main theme file `beamerthemeSJTUBeamermin.sty` is the entry point of the theme template. For users, after acquiring the `beamer` package, `\usetheme` command will serve as the caller of the theme.

```
\documentclass{beamer}  
\mode<presentation>  
\usetheme{SJTUBeamermin}
```

And this file will preprocess the option passed to the theme. Some options will be affected immediately, while others will get processed in the sub-style files.

<code>theme.sty</code>	<code>colortheme.sty</code>	color
<code>lang</code>	<code>fonttheme.sty</code>	
<code>cjk</code>	<code>innertheme.sty</code>	pattern,color,logo
<code>gbt</code>	<code>outertheme.sty</code>	pattern,navigation,logo
<i>other settings</i>		