

Logan Campbell

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Profile

Passionate software developer with a degree in Computer Information Systems and practical experience building real-world applications in academic and capstone settings. Fast-learner with a proven ability to quickly master new technologies and frameworks. Committed to writing clean, maintainable code, and continuously improving as a developer.

Highlights of Qualifications

- Proficiency in Java, C#, C/C++, HTML5, CSS3, JavaScript, Python, Ruby, PHP, SQL
- Familiar working with tools and environments such as Linux, Git, Docker, and AWS
- Strong team player familiar with Agile/Scrum development methodologies
- Eager and adaptable when learning new tools, methodologies, and technologies
- Detail-oriented with solid debugging and problem-solving skills

Education

Bachelor of Computer Information Systems Degree - Okanagan College Sept 2019 - Jun 2023

Relevant Coursework: Web Development (Full Stack), Algorithms, Data Structures, Database Management, Linux Networking, Microservices, Software Engineering, Mobile Development (IOS & Android).

Experience & Projects

Flexible Workplace Location Tool - Capstone Project for Interior Health Oct 2022 - Apr 2023

- Developer for a data driven form submission and reviewing platform to streamline the application process of working from home for Interior Health
- Developed reusable front-end components created to display relevant and concise information
- Created RESTful API functions on the back end following MVC patterns
- Followed client coding standards and best practices, such as code style and self-documenting code
- Collaborated with a team of ten following Agile Methodologies, planning and meeting sprint goals, providing accurate time/effort estimates of tasks, and tracking user stories through Jira
- Built using Blazor WebAssembly/Server and C# to allow easy integration with existing client infrastructure

Personal Website - Personal Project Jan 2023

- Developed and designed a website to show off past work
- Built using React, hosted on AWS, to take advantage of a reliable and well documented tech stack
- Implementation of a clean and responsive UI to work on all kinds of devices

Interactive Infographics - Course Project for Checklick Jan 2021 - Apr 2021

- Created live interactive graphs for users to track athlete performance instead of generating static PDF files that could take several minutes to complete
- Adapted and responded to changing requirements, such as prioritizing which graphs needed to be completed first before the deadline
- Worked with the client to establish realistic project deliverables so that there are no surprises when it comes time to turn over the project
- Demonstrated strong ability to learn new technologies quickly, such as Ruby and Ruby on Rails