TLEN5370 - Homework 2

Homework 2

Instructions: Do each question in order and be prepared to discuss in class.

1) Explain how a RIP network can get into a routing loop and how the following address the problem.

a. Triggered Updates

- A network can get into a routing loop when there is a change in the network topology for example if a link were to fail on one of the routers.
- Address the problem: When a router detects a change, it will send a triggered update to inform them of the change. When this update happens, it will converge the network and prevent looping.

b. Split Horizon

- A loop can occur when a router advertises a route back to the same router it received the route from
- Address the problem: Split horizon prevents the act of advertising a route back to the same router.

c. Defining a Maximum

- A routing loop can happen if there is no limit on the number of hops a route can traverse.
- Address the problem: A hop count is implemented in RIP that limits the number of hops to determine the best route.
- 2) Given the following topology is running RIP. Show the routing table for router 2: steady state

4.68.1.0	Se1	0
63.208.5.0	Se1	1
4.68.1.12	Se3	0
29.24.12.0	Se3	1
4.68.1.4	Se1	1
77.6.1.128	Se1	2
4.68.1.8	Se2	0
4.68.1.24	Se2	1

38.24.15.0	Se2	1
4.68.1.16	Se2	1
4.68.1.20	Se3	1
20.1.4.0	Se3	2

- after network 4.68.1.12/30 fails

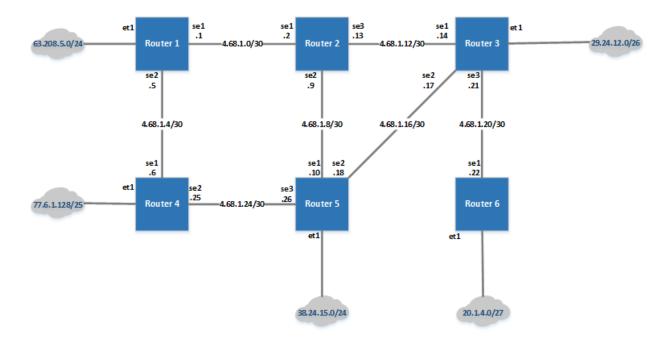
4.68.1.0	Se1	0
63.208.5.0	Se1	1
29.24.12.0	Se2	2
4.68.1.4	Se1	1
77.6.1.128	Se1	2
4.68.1.8	Se2	0
4.68.1.24	Se2	1
38.24.15.0	Se2	1
4.68.1.16	Se2	1
4.68.1.20	Se2	2
20.1.4.0	Se2	3

- after network 4.68.1.24/30 also fails

4.68.1.0	Se1	0
63.208.5.0	Se1	1
29.24.12.0	Se2	2
4.68.1.4	Se1	1
77.6.1.128	Se1	2
4.68.1.8	Se2	0
38.24.15.0	Se2	1
4.68.1.16	Se2	1
4.68.1.20	Se2	2
20.1.4.0	Se2	3

- after router 1 also fails

29.24.12.0	Se2	2
4.68.1.8	Se2	0
38.24.15.0	Se2	1
4.68.1.16	Se2	1
4.68.1.20	Se2	2
20.1.4.0	Se2	3



- 3) Explain what events may cause triggered updates not work to prevent routing loops.
 - With some networks, partitioning of the network could prevent route updates and could create loops.
 - Simply misconfiguring RIP can cause looping if it is not set up correctly. For example, maybe there are static routes set that are unknown to the engineer which creates a loop, or RIP is not enabled.
 - If there are multiple link failures at one time, the updates cannot keep up and will cause temporary loops.
- 4) What are the differences between RIPv1 and RIPv2?

RIPv1:

- Metric: hop count
- Updates every 30s
- Convergence 3-5 min.
- Classful
- Broadcasts updates

RIPv2:

- Same features as v1
- VLSM support
- Plain text and MD5 authentication
- Includes next hop router IP on updates
- Multicast routing updates

Source: IP Routing Protocols L02.pptx

5) Explain the concept and need for Administrative Distance/Preference.

The concept of Administrative Distance is a preset metric within a router that determines which protocol to accept when receiving packets. The lower the number, the better. For example, OSPF has a metric of 110, while RIP has a metric of 120, so if packets were sent to a source, it would choose the OSPF routed packets over the RIP packets.