Class Snap

Student Showcase 2024

Logan Humbert

Colorado Mesa University

April 26, 2024



Table of Contents

- Introduction
- 2 The problem
- Requirements
- 4 Iterative Design
 - First cut
 - UI/UX tests
 - Demo
- Conclusion

Introduction

Class Snap

Multi-platform application for students

- Take notes in class easily
- Review and modify them later

The problem

Traditional Note-Taking

- Disorganization: Messy notes leading to difficulty to find information
- Inefficiency: Time wasted organizing our notes
- Space waste: Lot of space needed to keep all notes

Other digital solutions

Pros:

- Keep notes clean and structured (erase/rewrite, highlight information)
- Keep all notes in one location
- Easy to find a note or information in note

Cons:

- Many features time wasted to find them
- Great to use on a laptop, not really on a phone

Requirements

Main goal

Help students taking notes easily for their different classes and organizing them by class

User stories

A user must be able to:

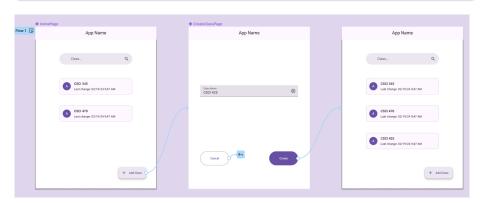
- See his different classes
- Add/edit/ delete a class
- Create/edit/delete a note for any class he has created
- View a note
- Search for a class or a note by name

Iterative Design

First cut

Figma

Tool for designing/prototyping applications



Iterative Design

UI/UX tests

Objectives

Ask potential users to try the app and give feedback on the design and experience they had

- Fix design flaws
- Improve the user experience





Iterative Design

Demo

Access the app

www.class-snap.tech



Conclusion

Objectives fulfilled?

Requirements correctly integrated in final product

What is next?

- Add more useful features (Quickly add hand-drawn notes, search information in note)
- Add cloud storage
- Add support for exporting notes (pdf, word)

The End

Thank you for your attention! Do you have any question?