Threading and forking were very close to the same runtime. We ran thr program to determine which numbers between 1-1,000,000 were prime. We did this the brute force way to we check every divisor for ever number in that range. Thread.cpp took 37.20 Seconds and forked.cpp took 37.41 seconds.

Both of these we used time.h standard library to get the total time for the processes that ran in Windows server 2019 and Kubuntu 18 which are of similar eras so test should have been fair.