**RMIT Classification: Trusted** 

# RMIT University Vietnam School of Science, Engineering & Technology COSC2129 – Artificial Intelligence

Assignment 1 Part 1: Search

Due: 17:59 PM, Nov. 24, 2024, Week 4

You must read fully and carefully the assignment specification and instructions detailed in this file. You are NOT to modify this file in any way, except if instructed by the teaching staff in writing.

• Course: COSC2129 Artificial Intelligence, Semester 3, 2024

• **Deadline:** November 24<sup>th</sup>, 2024 @ 17:59pm (Week 4)

• Course Weight: 13%

• Assignment type:: Individual

• **Submission method:** Upload zip file (see below for instructions)

The **aim of this project** is to get you acquainted with AI search techniques and how to derive heuristics in Pacman, as well as to understand the Python-based Pacman infrastructure.

# Your task

In this assessment, **your task** is to fully complete 8 questions (Q1-Q8) in the original <u>UC</u> Pacman Project 1 - Search.

- You must build and submit your solution using the sample code we provide you
  in this Assignment, which is different from the original UCB code base.
- You should **only work and modify** files search.py and searchAgents.py in doing your solution. Do not change any of the other Python files in this distribution.
- You **must follow the course book (AIMA)** for the search algorithms. Note the tests will be checking whether you have implemented a *particular* search algorithm accurately, not just that you are solving the search problem.

- Your code must run error-free on Python 3.6 (or higher). The teaching staff will
  not debug or fix any code. Using a different version will risk your program not
  running with the Pacman infrastructure and may risk losing (all) marks. You can
  install Python 3.6 from the official site, or set up a Conda environment or an
  environment with PIP+virtualenv.
- You should **never tamper with the Pacman infrastructure**, neither at the source code level (e.g., changing files other than the ones for the task) nor at the run-time level (e.g., changing infrastructure properties or catching all exceptions with bare except: code).
- Your code **must not contain any personal information**, like your student number or your name. If you use an IDE that inserts your name, student number, or username, you should disable that.
- You must follow good SE practice during your development; please refer to Marking criteria below.
- You are free to **add additional testing scenarios** under the test\_case/ folder.

# Marking criteria

We will follow the marking weights specified in the official project instructions for 8 questions, Q1 – Q8. Autograder will be used to test your code for technical correctness (You can also use it to test your code). However, the correctness of your implementation - not the autograder's judgements - will be the final judgement of your score. Teaching staff reserves the right to run more tests, inspect your code manually, and **arrange a face-to-face meeting** for a discussion and demo of your solution if needed.

**IMPORTANT:** Submissions not compatible with the instructions above will attract zero marks and do not warrant a re-submission. We will not debug or fix your submission. Read carefully and ask for help (in forum or lab) if needed.

# Important information

**About this repo:** You must ALWAYS keep your fork **private** and **never share it** with anybody in or outside the course, except your teammates (if it is a teamwork project), *even after the course is completed*. You are not allowed to make another repository copy outside the provided Classroom without the written permission of the teaching staff. Please respect the <u>authors request</u>.

### Please do not distribute or post solutions to any of the projects.

**Corrections:** From time to time, students or staff find errors (e.g., typos, unclear instructions, etc.) in the assignment specification. In that case, a corrected version of this file will be produced, announced, and distributed to you. Because of that, you are NOT to modify this file in any way to avoid conflicts.

**Late submissions & extensions:** A penalty of 10% of the maximum mark per day will apply to late assignments up to a maximum of five days, and 100% penalty thereafter (Extensions will only be permitted in *exceptional* circumstances under the University's rules).

**Academic Dishonesty:** This is an advanced course, so we expect full professionalism and ethical conduct. Plagiarism is a serious offense. Please **don't let us down and risk our trust**. Sophisticated *plagiarism detection* software via <u>Codequiry</u> may be used in this edition to check submitted code against other submissions in the class as well as resources available on the web. We will pursue the strongest consequences available according to the **University Academic Integrity policy**. In a nutshell, **never look at a solution done by others**, either in (e.g., classmate) or outside (e.g., web, Al tools) the course: they have already done their learning, this is your opportunity!

**Silent Policy:** A silent policy will take effect **24 hours** before this assignment is due. This means that no question about this assignment will be answered, whether it is asked on the newsgroup, by email, or in person.

# **Code of Honour**

We expect every RMIT student taking this course to adhere to the **Code of Honour** under which every learner-student should:

- Submit their own original work.
- Do not share answers with others.
- Report suspected violations.
- Not engage in any other activities that will dishonestly improve their results or dishonestly improve or damage the results of others.

# **Submission**

Submit your Assignment 1 Part 1 (Python files) in ONE zip file. File name is your student number, for example 1234567.zip if your student ID is s1234567. Do not submit unnecessary files.

# Acknowledgements

This is <u>UC Pacman Project 1 - Search</u> from the set of <u>UC Pacman Projects</u>. We are very grateful to UC Berkeley CS188 for developing and sharing their system with us for teaching and learning purposes.