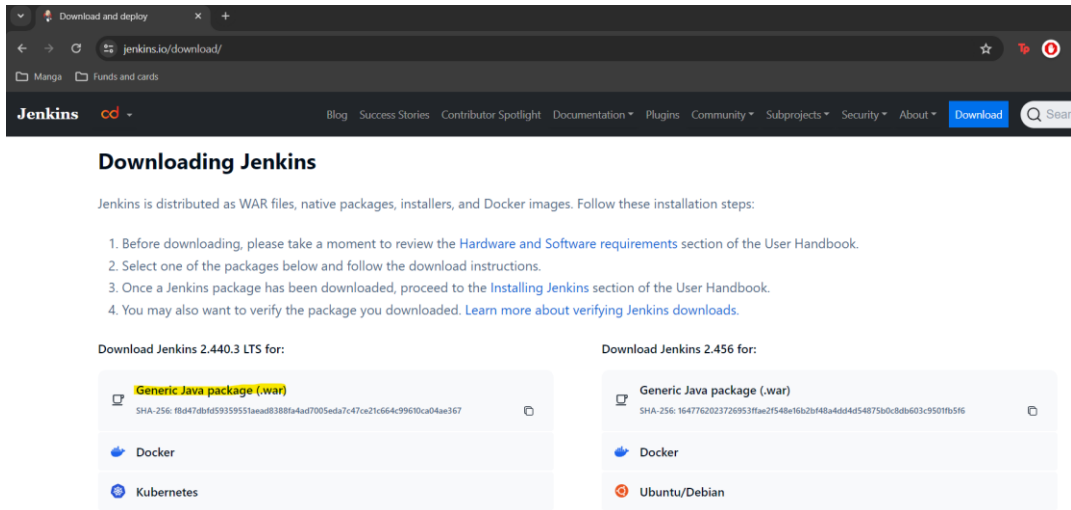


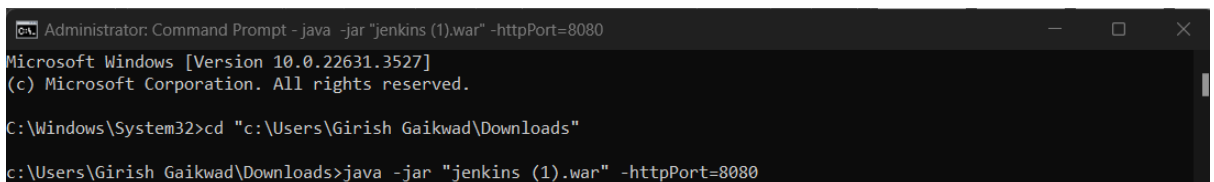
Jenkins

Initial setup for Jenkins:

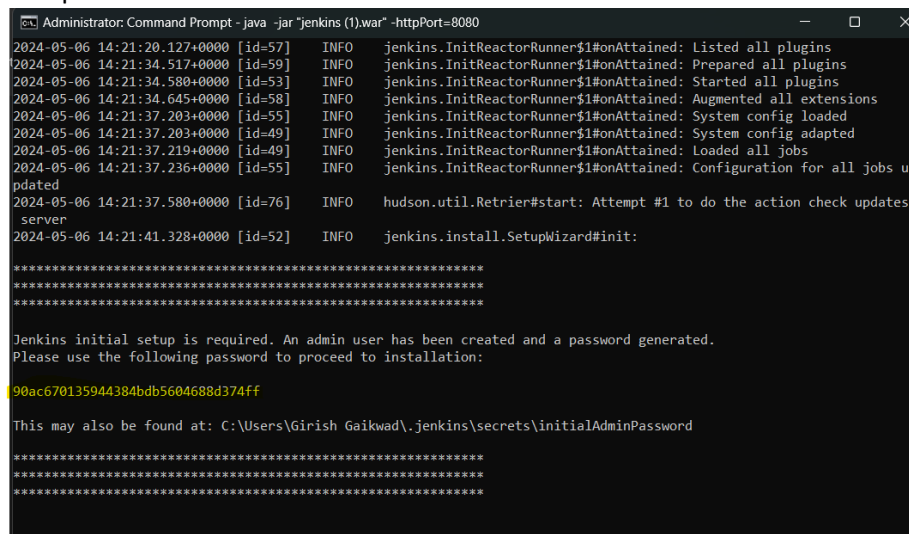
- Go to URL: <https://www.jenkins.io/download/> and download the war file as highlighted below:



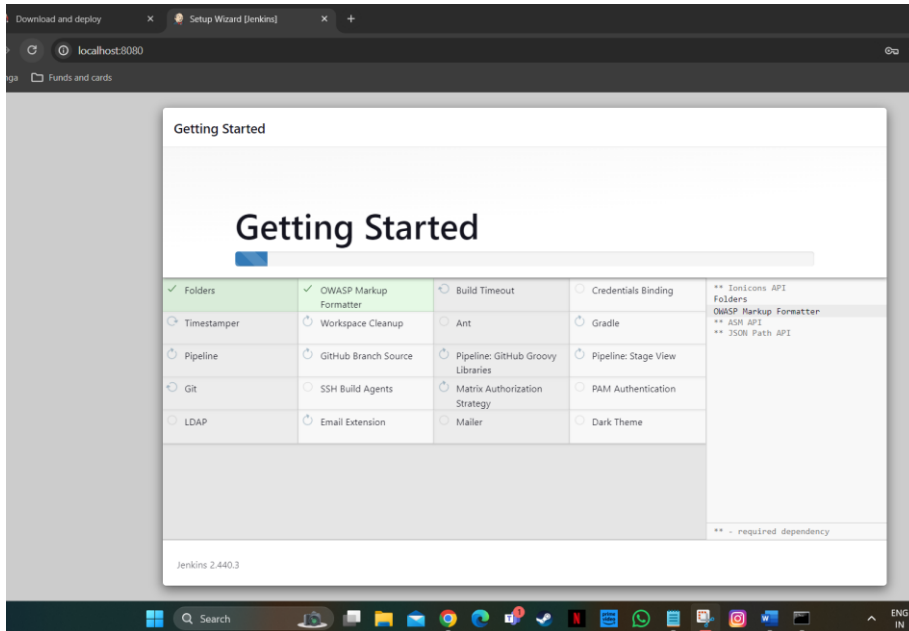
- Once file is downloaded, open command prompt as admin and go to the file download location and run command **"java -jar jenkins.war -httpPort=8080"**



- Once the command is successful, it will give you one admin password copy it and keep it in notepad.



- To open jenkins, go to browser and hit url <http://localhost:8080/>, it will ask for admin password which you just copied, put it there and hit continue.
- Now click on “**Install suggested plugins**” option. This step will take some time as it will install multiple things that are needed for running jenkins jobs.



- Once above installation is complete, below page will show up, just fill the details, also scroll so that Email option will show up as well and hit “**Save and continue**”.

Getting Started

Create First Admin User

Username

Password

Confirm password

Full name

Jenkins 2.440.3

Skip and continue as admin

Save and Continue

- Just hit **“Save and Finish”** on below page:

Getting Started

Instance Configuration

Jenkins URL:

The Jenkins URL is used to provide the root URL for absolute links to various Jenkins resources. That means this value is required for proper operation of many Jenkins features including email notifications, PR status updates, and the BUILD_URL environment variable provided to build steps.

The proposed default value shown is **not saved yet** and is generated from the current request, if possible. The best practice is to set this value to the URL that users are expected to use. This will avoid confusion when sharing or viewing links.

Jenkins 2.440.3

Not now **Save and Finish**

- Once everything is done, go to **“Manage Jenkins”** Option. In that go to Plugins.

Jenkins

Search (CTRL+K)

Girish Gaikwad

log out

Dashboard > Manage Jenkins

+ New Item
People
Build History
Manage Jenkins
My Views

Build Queue

No builds in the queue.

Build Executor Status

1 Idle
2 Idle

Manage Jenkins

Building on the built-in node can be a security issue. You should set up distributed builds. See [the documentation](#).

System Configuration

System

Configure global settings and paths.

Tools

Configure tools, their locations and automatic installers.

Plugins

Add, remove, disable or enable plugins that can extend the functionality of Jenkins.

Nodes

Add, remove, control and monitor the various nodes that Jenkins runs jobs on.

Install as Windows Service

Installs Jenkins as a Windows service to this system, so that Jenkins starts automatically when the machine boots.

Clouds

Add, remove, and configure cloud instances to provision agents on-demand.

- Then go to **“Available Plugins”** and search for **“.NET SDK”**. Select it and then hit install. This is needed for running c# codes.

Jenkins

Search (CTRL+K)

Girish Gaikwad

log out

Dashboard > Manage Jenkins > Plugins

Plugins

Updates
Available plugins
Installed plugins
Advanced settings
Download progress

Install

Install	Name	Released
<input checked="" type="checkbox"/>	.NET SDK Support 1.4.0 .NET Development This plugin provides handling for .NET SDKs (Core and 5.0+) as global tools in Jenkins. Includes a build wrapper and several convenience builders.	1 yr 10 mo ago

- Once you see success here you can go back to Dashboard (<http://localhost:8080/>).

Dashboard > Manage Jenkins > Plugins

Plugins

- Updates
- Available plugins
- Installed plugins
- Advanced settings
- Download progress**

Download progress

Preparation

- Checking internet connectivity
- Checking update center connectivity
- Success**

Ionicons API ✓ Success

Folders ✓ Success

OWASP Markup Formatter ✓ Success


ASM API ✓ Success

JSON Path API ✓ Success

That's it, this is the Jenkins setup for running C# test automation codes.

Running Jenkins using local code path:

- Select the project that you want to run in Jenkins and go to its folder location.
- On Jenkins, select “New Item”

 **Jenkins**

Dashboard >

- + New Item**
- People
- Build History
- Manage Jenkins
- My Views

Build Queue ▼

No builds in the queue.

Welcome to Jenkins

This page is where you can create new builds or start existing builds.

Start building your first project

Create a job

Set up a distributed build environment

- Give any name to the item and select as per below, we will do FreeStyle project and this is commonly used for C# codes. Click Ok.

Dashboard > All >

Enter an item name

» Required field

Freestyle project

Classic, general-purpose job type that checks out from up to one SCM, executes build steps serially, followed by post-build steps, archiving artifacts and sending email notifications.

Pipeline

Orchestrates long-running activities that can span multiple build agents. Suitable for building pipelines (formerly known as workflows) and/or organizing complex activities that do not easily fit in free-style job type.

Multi-configuration project

Suitable for projects that need a large number of different configurations, such as testing on multiple environments, platform builds, etc.

Folder

A container that stores nested items in it. Useful for grouping things together. Unlike view, which is just a filter, a folder is a namespace, so you can have multiple things of the same name as long as they are in different folders.

OK

- Now expand the Advanced button. Select Use Custom workspace and give path of the project that you want to run.

Jenkins

Dashboard > FirstJob > Configuration

Configure

- General
- Source Code Management
- Build Triggers
- Build Environment
- Build Steps
- Post-build Actions

General

Description

Plain text [Preview](#)

☐ Discard old builds ?

☐ GitHub project

☐ This project is parameterised ?

☐ Throttle builds ?

☐ Execute concurrent builds if necessary ?

Advanced ^

Source Code Management

Advanced ^ Edited

☐ Quiet period ?

☐ Retry Count ?

☐ Block build when upstream project is building ?

☐ Block build when downstream project is building ?

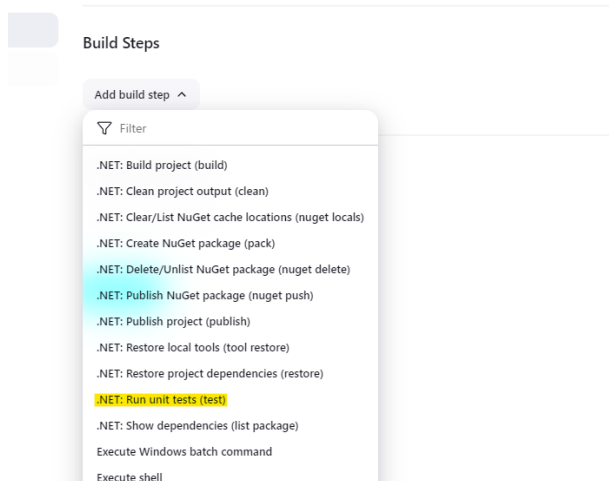
☒ Use custom workspace ?

Directory

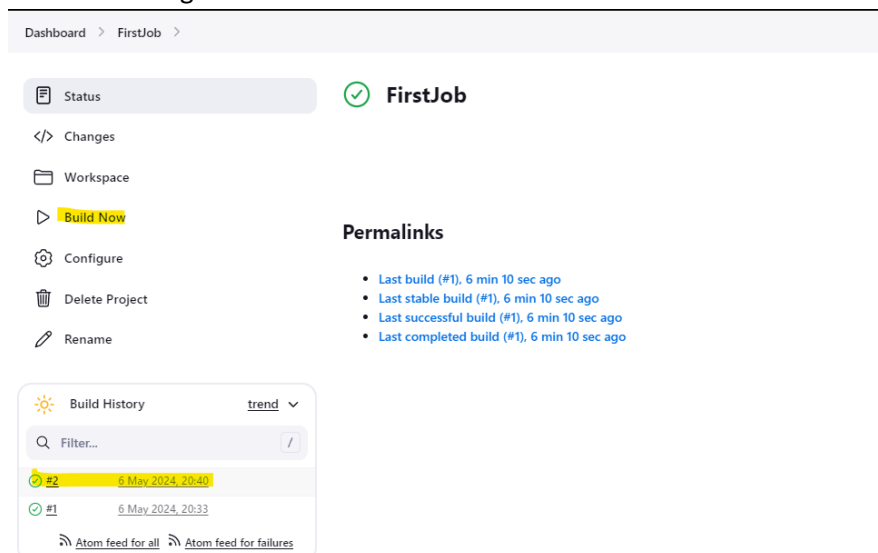
C:\Users\Girish Gaikwad\source\repos\TestProject1\

Display Name ?

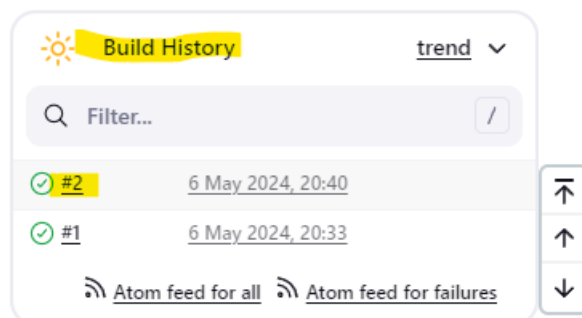
- Now scroll down and you will see “**Build Steps**” and there will be multiple options, we can choose as per our need. Here we will select “**.NET run unit tests**”. You can keep the settings default here and click on Apply.



- Now click here and you will see options like below, in that select “**Build Now**”, and you will see build is triggered and if it’s a selenium test cases then browser will get opened and you will start seeing the execution.



- If you want to see the build details and everything, you can click on the build number in build history and you will see options like below through which you can go through.



Dashboard > FirstJob > #2

Status

</> Changes

Console Output

Edit Build Information

Delete build '#2'

Previous Build

✓ #2 (6 May 2024, 20:40:01)

</> No changes.

Started by user [Girish Gaikwad](#)

This completes our first job with using local project.

Jenkins using GitHub project

- Select the project that you want to run in Jenkins and go to its folder location.
- On Jenkins, select “New Item”

Jenkins

Dashboard >

+ New Item

People

Build History

Manage Jenkins

My Views

Build Queue

No builds in the queue.

Welcome to Jenkins

This page is where you can create new builds or start build

Start building your first project

Create a job

Set up a distributed build

- Give any name to the item and select as per below, we will do FreeStyle project and this is commonly used for C# codes. Click Ok.

Dashboard > All >

Enter an item name

firstJob

» Required field

Freestyle project

Classic, general-purpose job type that checks out from up to one SCM, executes build steps serially, followed by post-build steps such as archiving artifacts and sending email notifications.

Pipeline

Orchestrates long-running activities that can span multiple build agents. Suitable for building pipelines (formerly known as workflows) and/or organizing complex activities that do not easily fit in free-style job type.

Multi-configuration project

Suitable for projects that need a large number of different configurations, such as testing on multiple environments, platform builds, etc.

Folder

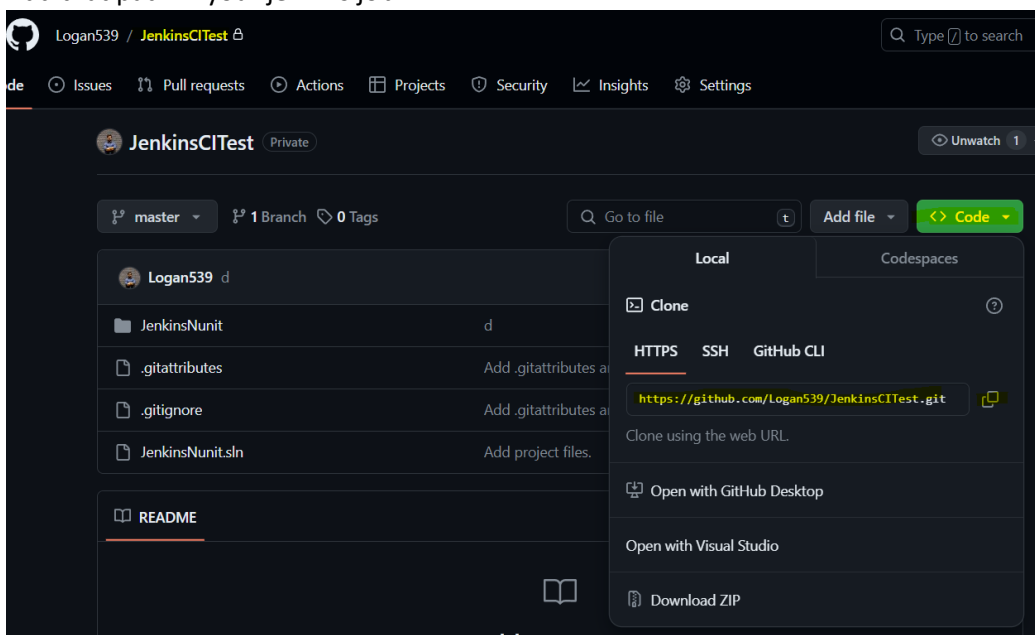
A container that stores nested items in it. Useful for grouping things together. Unlike view, which is just a filter, a folder is a namespace, so you can have multiple things of the same name as long as they are in different folders.

OK

- Here, slight change will be that we will select “Git” option in “Source Code Management”.

The screenshot shows the Jenkins Configuration page for a job named 'GitHubJob'. The 'Source Code Management' section is selected in the left sidebar. Under 'Source Code Management', the 'Git' option is selected with a radio button. Below this, there is a 'Repositories' section with a 'Repository URL' field. A red error message below the field states: 'Please enter Git repository.' There is also a 'Credentials' field below the URL field.

- To get Git repo url, go to your github and select the project repository that you want to run through Jenkins. Go into that repo and select code and copy the https path as shown below. Add that path in your jenkins job.



This screenshot is a continuation of the Jenkins Configuration page. The 'Repository URL' field now contains the copied GitHub URL: 'https://github.com/Logan539/JenkinsCITest.git'.

- Now we need to add credentials of your github in jenkins so select Add then Jenkins. Add Username and password and hit Add.

Credentials ?

- none -

+ Add

Jenkins

Advanced

Jenkins Credentials Provider: Jenkins

Username with password

Scope ?

Global (Jenkins, nodes, items, all child items, etc)

Username ?

Logan539

☐ Treat username as secret ?

Password ?

ID ?

- Once you have added Github creds, you will see the username in the dropdown in Credentials, select it.

Credentials ?

Logan539/*****

- No need to change anything else, just select the build steps as how we did for local project path and hit apply.
- Then follow the steps of local build path and you will be able to run a jenkins job for github project.

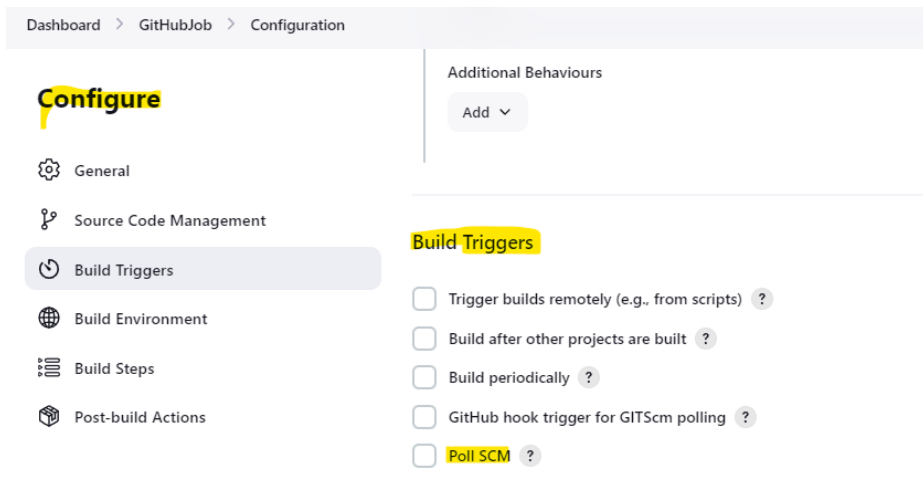
That's it for running github project through jenkins.

If you want to make any changes to you job you can select Configure option and do the changes. There are multiple options you can try but I have added the ones that we will use for C#.

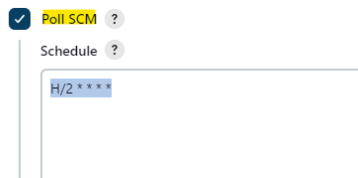
Now lets look at how we can schedule our jobs to run. First we will see a fixed interval and second we will see build getting triggered every time we push any changes to github.

Running Jenkins on fixed interval:

- Go to any existing job in Jenkins, select Configure option and Go to Build triggers. In this select **"Poll SCM"** as that's what we will use.



- You can put value as “H/2 * * * *” and this will run the build every two minutes. You can try multiple combinations here which you can find on internet.



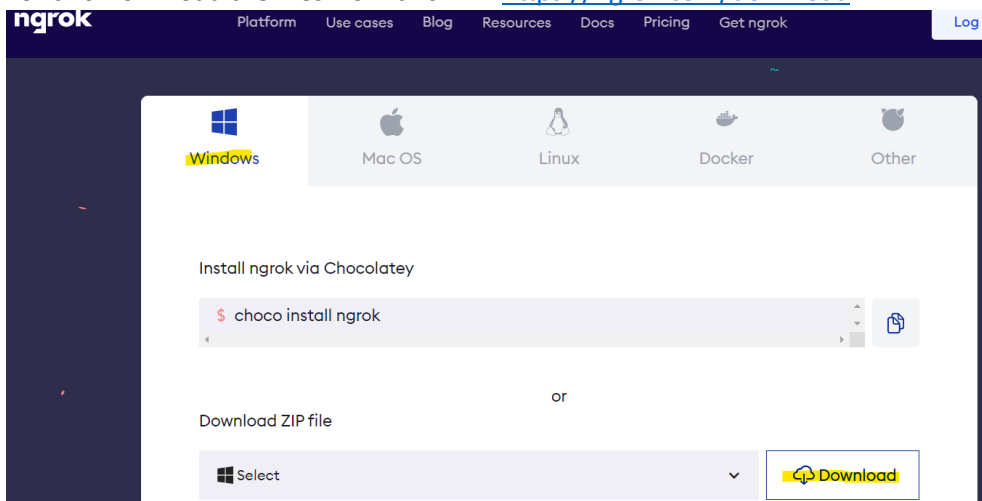
Now just click and save and your job will run every two minutes.

Running Jenkins for every Github push:

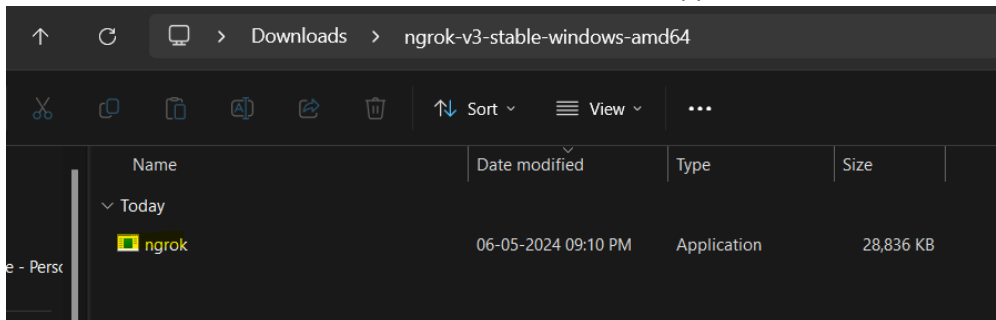
This is bit different as for this we will need a public IP which we don't have for our local setup, in ideal scenario you will have a public ip or a CMG type gateway which you can use to run this.

Just to show how we can achieve this, I have added a way to create a public IP and use it to run a Jenkins job for every github push.

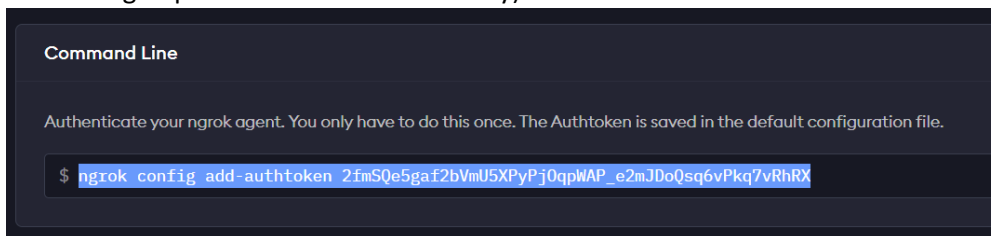
- For this Download the files from this link: <https://ngrok.com/download>



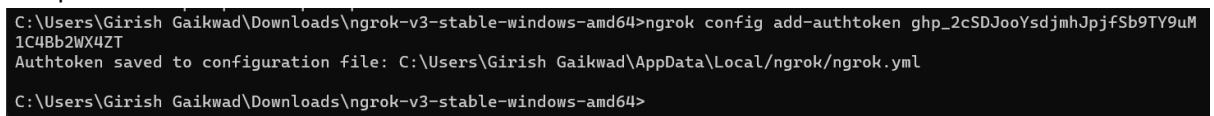
- Once file downloaded, extract the files and click on the application



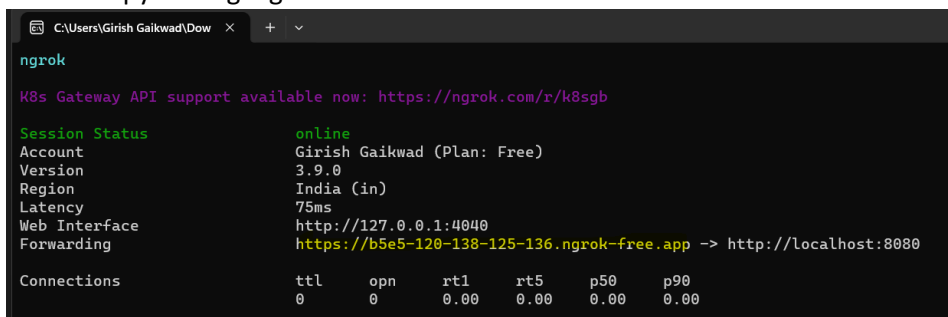
- You will see a command prompt open up. Here first we need to add authentication token of ngrok from this url: <https://dashboard.ngrok.com/get-started/your-auth-token> (you might need to sign up for this if not done already) Use this command and run it.



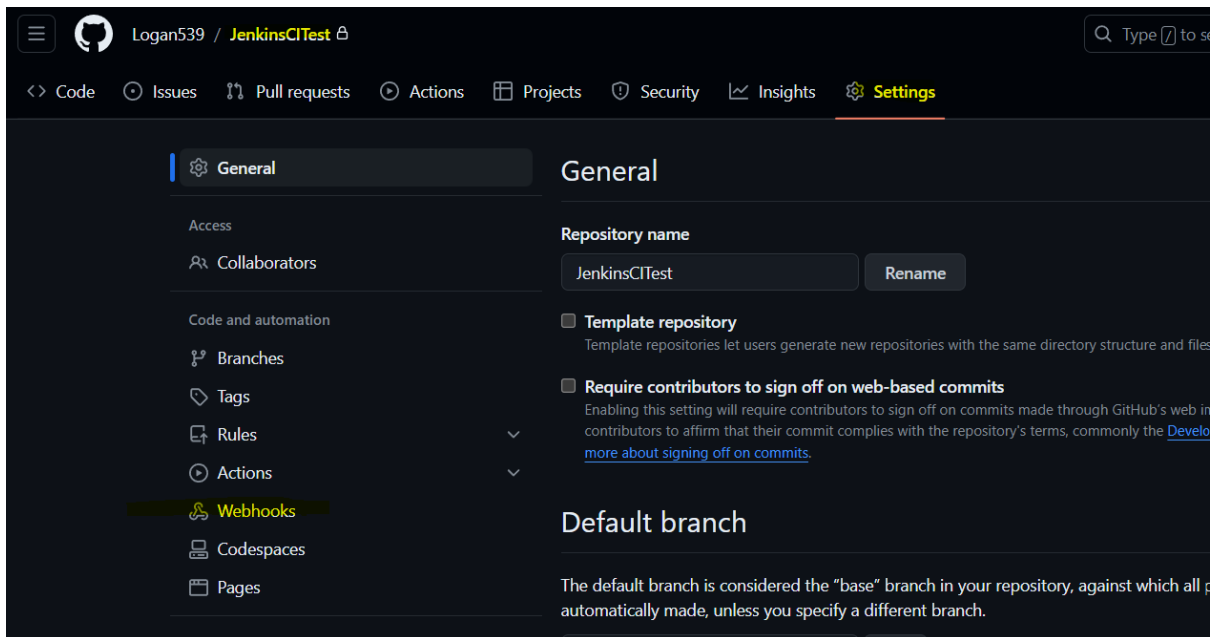
Output should look like below.



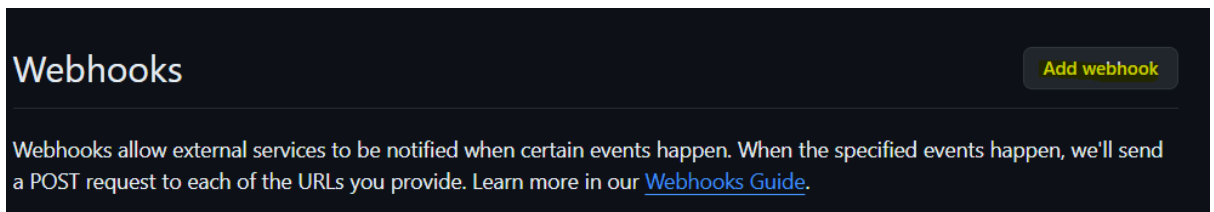
- Now run **ngrok http 8080** command. And you should get a public IP for your localhost as below. Copy the highlighted URL.



- Now go to Github where your project repo is, in that go to its settings and select Webhooks.

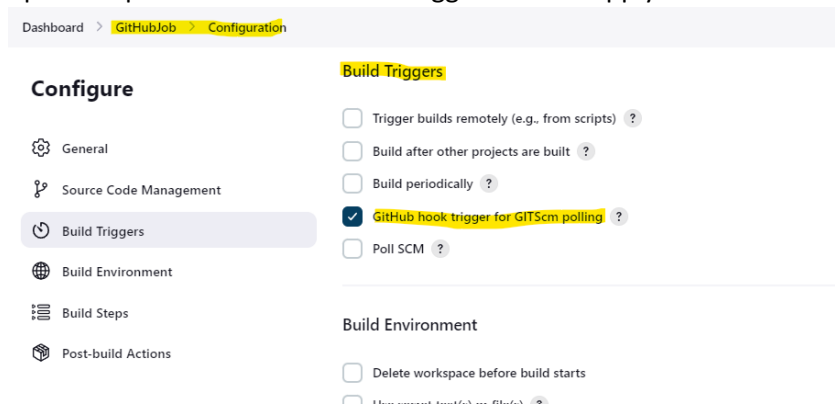


- Select Add Webhook.



- Add the Payload URL as the url which was created with ngrok and append github-webhook to it as below:
<https://b5e5-120-138-125-136.ngrok-free.app/github-webhook/>
- Keep the options as per screenshot and hit add webhook

- Now go to the Jenkins and open the existing job, in that go to Configure and select below option as per screenshot in Build triggers and hit apply.



Once this is done, any push you will do the github will trigger the build and you will be able to see the build running.