

Bash command structure

Commands

- ▶ commands can be one of four things
 1. a shell built-in command (e.g., **cd**, **pwd**)
 2. an executable program
 1. compiled (e.g., C)
 2. script (e.g., shell scripting language, Perl, Python)
 3. aliases
 - ▶ a keyboard shortcut, an abbreviation, a means of avoiding typing a long command sequence
 - ▶ user-defined commands built from other commands
 4. shell functions
 - ▶ function written in the shell scripting language

- ▶ The **type** command displays information about the command type

```
type ls
```

```
type cd
```

```
type la
```

- ▶ The **which** command displays the pathname of an executable command

```
which ls  
which cd  
which la
```

The **ls** command lists information about the current directory by default, but more generally, it lists information about files:

```
cd /bin  
ls ls
```

The last example was not very informative

- ▶ let's try to find out how large the **ls** program is

```
ls -s ls
```

By default, the size is given in units called blocks

► to get the size in KB, MB, GB, ... use:

```
ls -sh ls
```

Command structure

- ▶ shell commands in Linux have the following structure

command *-options arguments*

where:

- ▶ **command** is the name of the command,
- ▶ *options* are optional flags that modify the behavior of the command,
- ▶ *arguments* are the space-separated list of items on which the command acts

Options can be combined

- ▶ one hyphen, no spaces between options

```
ls -Ash1
```

Options can be specified separately

- ▶ one hyphen per option, space between options

```
ls -A -s -h -1
```

Long-form options exist for some options

- ▶ better readability but longer to type in
- ▶ two hypens before each option, space between options

```
ls --almost-all --human-readable --size -1
```

Commonly used **ls** options

Option	Long option	Description
-a	--all	List all files (even hidden)
-A	--almost-all	Like -a but does not list . or ..
-d	--directory	List the directory name instead of its contents
-F	--classify	Appends an additional character to indicate file type
-h	--human-readable	With -l and -s specify size in human readable format
-l		Long format
-r	--reverse	Reverse order
-s		Print file size in blocks
-t		Sort by modification time
-1		One file per line

Many commands will accept the **--help** option to display some documentation for the command

```
ls --help  
cd --help
```

For shell built-in commands, use **man builtins** or the **help** command

```
man builtins
```

```
help cd
```

Executable commands intended for command-line usage often have formal documentation in the form of a manual or man page

- ▶ intended as reference, not tutorial

```
man ls
```

In the SYNOPSIS, anything in square brackets is optional

► ... means multiple items are allowed

```
LS(1) User Commands
LS(1)

NAME
    ls - list directory contents

SYNOPSIS
    ls [OPTION]... [FILE]...

DESCRIPTION
    List information about the FILES (the current directory by
    default). Sort entries alphabetically if none of
    -cftuvSUX nor --sort is specified.
```


Navigating man pages

- ▶ displayed using the **less** program
- ▶ some useful navigation keys are listed below
 - ▶ **^[key]** means **CTRL-[key]**

Key	Description
e, ^E, j, ^N, ENTER	Forward one line (or N lines)
y, ^Y, k, ^K, ^P	Backward one line (or N lines)
f, ^F, ^V, SPACE	Forward one window (or N lines)
b, ^B, ESC-v	Backward one window (or N lines)
z	Forward one window (and set window to N lines)
w	Backward one window (and set window to N lines)
d	Forward one half-window (and set half-window to N lines)
u	Backward one half-window (and set half-window to N lines)

The **cowsay** program has some fun options:

```
man cowsay
```

You can use the up and down arrows on your keyboard to navigate through the history of commands

- ▶ you can use the **history** command to view the history of commands
- ▶ use **!*num*** to repeat a command from the history

```
history
```

The Bash shell has a feature called tab completion

- ▶ start typing a command and press the TAB key
- ▶ will also complete filename arguments to commands

```
cow<press TAB here>
```

```
ls /usr/games/cow<press TAB here>
```

```
ls /usr/games/p<press TAB here>
```

man page sections

- ▶ sometimes need to specify which section of the manuals to search
 - ▶ occurs when there are multiple commands with same name

Section	Description
1	General commands
2	System calls
3	Library functions (C standard library)
4	Special files (usually devices and drivers)
5	File formats and conventions
6	Games and screensavers
7	Miscellaneous
8	System administration commands

Wildcards

- ▶ filenames /pathnames are used very often by the shell
- ▶ the shell provides special characters called *wildcards* to help succinctly specify groups of filenames
 - ▶ also called *globbing patterns* (**man 7 glob**)

Wildcard	Description
*	Matches any number of any characters
?	Matches any single character
[<i>characters</i>]	Matches any character in the set <i>characters</i>
[!<i>characters</i>]	Matches any character not in the set <i>characters</i>
[[:<i>class</i>:]]	Matches any character in the specified class

Wildcard examples

Pattern	Matches
*	All files
a*	All files starting with a
*.txt	All files ending with .txt
a*.txt	All files starting with a and ending with .txt
???	Any three character filename
x?z	Any three character filename starting with x and ending with z
x[yY12]z	xyz or xYz or x1z or x2z
x[a-z]z	Any three character filename starting with x , followed by a lowercase letter between a and z , and ending with z
x[0-9]z	Any three character filename starting with x , followed by a digit, and ending with z
[0-9][0-9].pdf	Any filename starting with two digits and ending in .pdf

Character classes

- ▶ some common character classes

Class	Meaning
<code>[:alnum:]</code>	Alphanumeric characters
<code>[:alpha:]</code>	Alphabetic characters
<code>[:digit:]</code>	Digits
<code>[:lower:]</code>	Lowercase letters
<code>[:upper:]</code>	Uppercase letters

Wildcard class examples

Pattern	Matches
<code>[[:upper:]]*</code>	All files starting with A through Z
<code>[![:upper:]]*</code>	All files not starting with A through Z
<code>x[[:digit:]]</code>	Any two character filename starting with x and ending with a digit