

Work Breakdown Structure (WBS)

Introduction

The project that this WBS is based on is Eventuality. Eventuality is a consolidated event planner application for CPUT. Our team consists of a Project Manager, Project Analyst, Secretary, UI/UX Designer, Project Administrator and Database Designer.

Outline View

1. Eventuality

1.1 Initiation

- 1.1.1 Project Management
- 1.1.2 Define Project Goals
- 1.1.3 Define problem definition

1.2 Planning

- 1.2.1 Project Kickoff Meeting
- 1.2.2 Determine Project Team
- 1.2.3 Risk Management
- 1.2.4 Create Deliverables
- 1.2.5 Submit Project Plan

1.3 Execution

- 1.3.1 Allocate project tasks
- 1.3.2 Implement Designs (GUI)
- 1.3.3 Create Databases
- 1.3.4 Implement web programme
- 1.3.5 Go Live

1.4 Closure

- 1.4.1 Handover Deliverable
- 1.4.2 Track project success
- 1.4.3 Document Result
- 1.4.4 Close Project

Hierarchy Chart



Tabular WBS

Level 1	Level 2	Level 3	Task Owner	Duration	
				Hours	Start Date
1. Eventuality	1.1 Initiation	1.1.1 Project Management	Project Manager	1	19/02/2023
		1.1.2 Define Project Goals	Project Manager	1	19/02/2023
		1.1.3 Define Problem Definition	Project Analyst	2	24/02/2023
	1.2 Planning	1.2.1 Project Kickoff Meeting	Secretary	2	24/02/2023
		1.2.2 Determine Project Team	Project Manager	1	27/02/2023
		1.2.3 Risk Management	Project Analyst	2	27/02/2023
		1.2.4 Create Deliverables	TEAM	1	27/02/2023
		1.2.5 Submit Project Plan	Project Analyst	1	15/03/2023
	1.3 Execution	1.3.1 Allocate project tasks	Project Administrator	2	01/04/2023
		1.3.2 Implement Designs (GUI)	UX/UI Designer	10	17/04/2023
		1.3.3 Create Databases	Database Designer	10	30/04/2023
		1.3.4 Implement web programme	TEAM	10	05/05/2023
		1.3.5 Go Live	Project Administrator	5	08/09/2023
	1.4 Closure	1.4.1 Handover Deliverable	TEAM	1/2	18/09/2023
		1.4.2 Track project success	TEAM	2	29/09/2023
		1.4.3 Document Result	TEAM	2	02/10/2023
		1.4.4 Close Project	TEAM	1	09/10/2023
Total					

WBS Dictionary

WBS Level	WBS Code	WBS Element	WBS Description
1	1	Eventuality	The project's name
2	1.1	Initiation	This is the first phase of the project
3	1.1.1	Project Management	Tracking the progress of work in a project given the specifications
3	1.1.2	Define Project Goals	The objectives that need to be completed in order the finish the project
3	1.1.3	Define Problem Definition	This is scenario of which the project is based off of (Events Program)
2	1.2	Planning	This is the second phase of the project
3	1.2.1	Project Kickoff Meeting	The first meeting of the project team
3	1.2.2	Determine Project Team	Decide the team that will complete tasks
3	1.2.3	Risk Management	The measures taken to counter the risks that could negatively impact a project
3	1.2.4	Create Deliverables	Determine the deliverables that are required for our project
3	1.2.5	Submit Project Plan	The project plan is to be revised by the project manager
2	1.3	Execution	This is the third phase of the project
3	1.3.1	Allocate project tasks	Assign tasks to the team members
3	1.3.2	Implement Designs (GUI)	Creating the product from the wireframe
3	1.3.3	Create Databases	Creating the relevant tables and relationships
3	1.3.4	Implement web programme	Create the application
3	1.3.5	Go Live	Launch the project
2	1.4	Closure	The final phase of the project
3	1.4.1	Handover Deliverables	Submit the deliverables of the project
3	1.4.2	Track Project success	Monitor the project to determine if the project met all specifications and constraints

3	1.4.3	Document result	Store the end results of the project to document for future referencing
3	1.4.4	Close Project	The end of the project