Logan Hunter Reese

Home Address: 985 Rienze Road, Wyalusing, Pa 18853   Telephone: (570) 721-3477
Email: reeselh03@mounties.mansfield.edu   Portfolio of work: https://github.com/LoganReese

SUMMARY

I am a quick learner and can be very dedicated to my work. I work well with others and enjoy work in teams. I am very proficient in a multitude of different programing languages. I can also learn languages quickly and I am currently learning new skills by taking many new computer science classes both at Mansfield University and some online courses.

TECHNICAL SKILLS

Java, HTML 5, CSS, SQL / databases, MySQL, Junit Testing, git / GitHub version control, Linux / Ubuntu 16.04, Linux Shell Scripts, Microsoft Office, NetBeans IDE, Eclipse / STS IDE, Vi / Vim, Agile / Scrum.

EDUCATION

Mansfield University of Pennsylvania   2015 – 2019
- Bachelor of Science, Computer & Information Science (CS Track), 3.67 GPA
- Bachelor of Science, Applied Mathematics, 3.67 GPA

PROJECTS

Personal Websites   Fall 2014 - Spring 2016
HTML projects:
- I have made multiple websites in classes I have taken. The websites consisted of multiple pages that I created with Adobe Dreamweaver. I made multiple pages for each of the sites that included links to the other pages of the site. Along with multiple CSS properties and sections on each page. I even incorporated some pictures that I made with Adobe Photoshop into my websites.
- I also made websites using Notepad++ instead of Dreamweaver. Using Notepad ++ I learned the code that would be written for me when I would use Dreamweaver. It also focused on learning how to effectively use Cascading Style Sheets.

Photoshop projects:
- I have some knowledge using Adobe Photoshop as well. I took a course that revolved around using Photoshop to enhance pictures and make them more appealing. It made me focus on imperfections I could take out of pictures and how I could make them look sharper and more appealing to look at.

AWARDS, ACTIVITIES, and HONORS

- Dean's List 2015
- Computer Science Club 2015-2016
- IBM Master the Mainframe 2016
- Udemy The Unreal Engine Developer Course – Learn C++ & Make Games

REFERENCES

Excellent references available on request.