

```

fun main() {
    var A = true;
    var B = false;
    var C = false;

    var X = false;
    var Y = true;
    var Z = false;

    //// 1 ////
    println("A = $A; B = $B; C = $C;");
    println("AVB = ${A || B}");
    println("A^B = ${A && B}");
    println("BVC = ${B || C}");

    //// 2 ////
    println("\nX = $X; Y = $Y; Z = $Z;");
    println("XVZ = ${X || Z}");
    println("X^Y = ${X && Y}");
    println("X^Z = ${X && Z}");

    //// 3 ////
    println("\nA = $A; B = $B; C = $C;");
    println("!A^B = ${!A && B}");
    println("AV!B = ${A || !B}");
    println("AVB^C = ${A && B || C}");

    //// 4 ////
    X = true; Y = true; Z = false;
    println("\nX = $X; Y = $Y; Z = $Z;");
    println("!X^Y = ${!X && Y}");
    println("XV!Y = ${X || !Y}");
    println("XVY^Z = ${X || Y && Z}");

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///// 5 /////
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```
println("\n5 is the same as number 4.");
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///// 6 /////
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```
X = false; Y = false; Z = true;
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```
println("\nX = $X; Y = $Y; Z = $Z;");
```

```
println("XVY^!Z = ${X || Y && !Z}");
```

```
println("X^!YVZ = ${X && !Y || Z}");
```

```
println("!X^!Y = ${!X && !Y}");
```

```
println("X^(!YVZ) = ${X && (!Y || Z)}");
```

```
println("! (X^Z) VY = ${!(X && Z) || Y}");
```

```
println("X^!(YVZ) = ${X && !(Y || Z)}");
```

```
///// 7 /////
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```
println("\nA = $A; B = $B; C = $C;");
```

```
println("AV!(A^B)VC = ${A || !(A && B) || C}");
```

```
println("!AVA^(BVC) = ${!A || A && (B || C)}");
```

```
println("AVB^!C = ${A && B || C}");
```

```
}
```