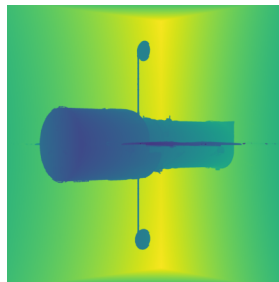
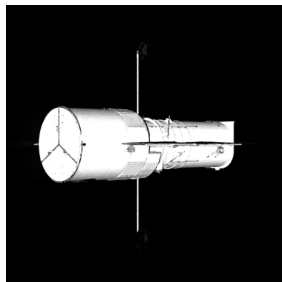
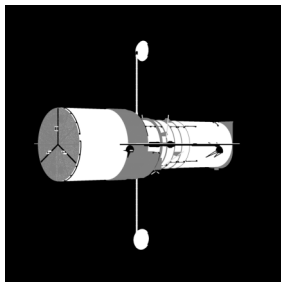
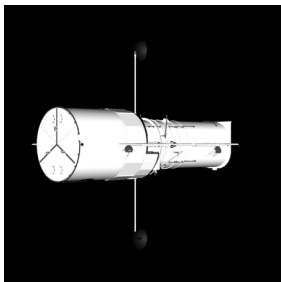
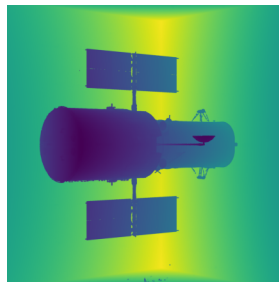
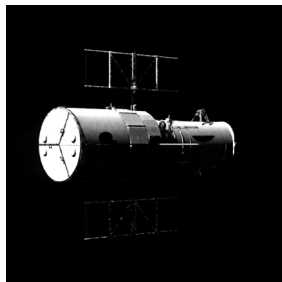
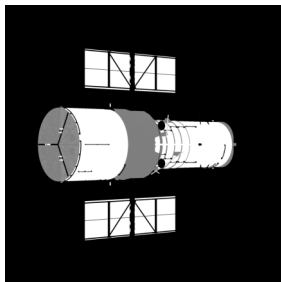
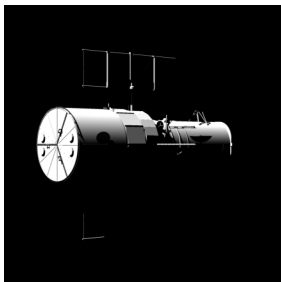


**Ground Truth Vis****Ground Truth IR****NeRF Render Vis****Depth****Case 1: Fully Lit****Case 2: Half-Lit****Case 3: Unlit**