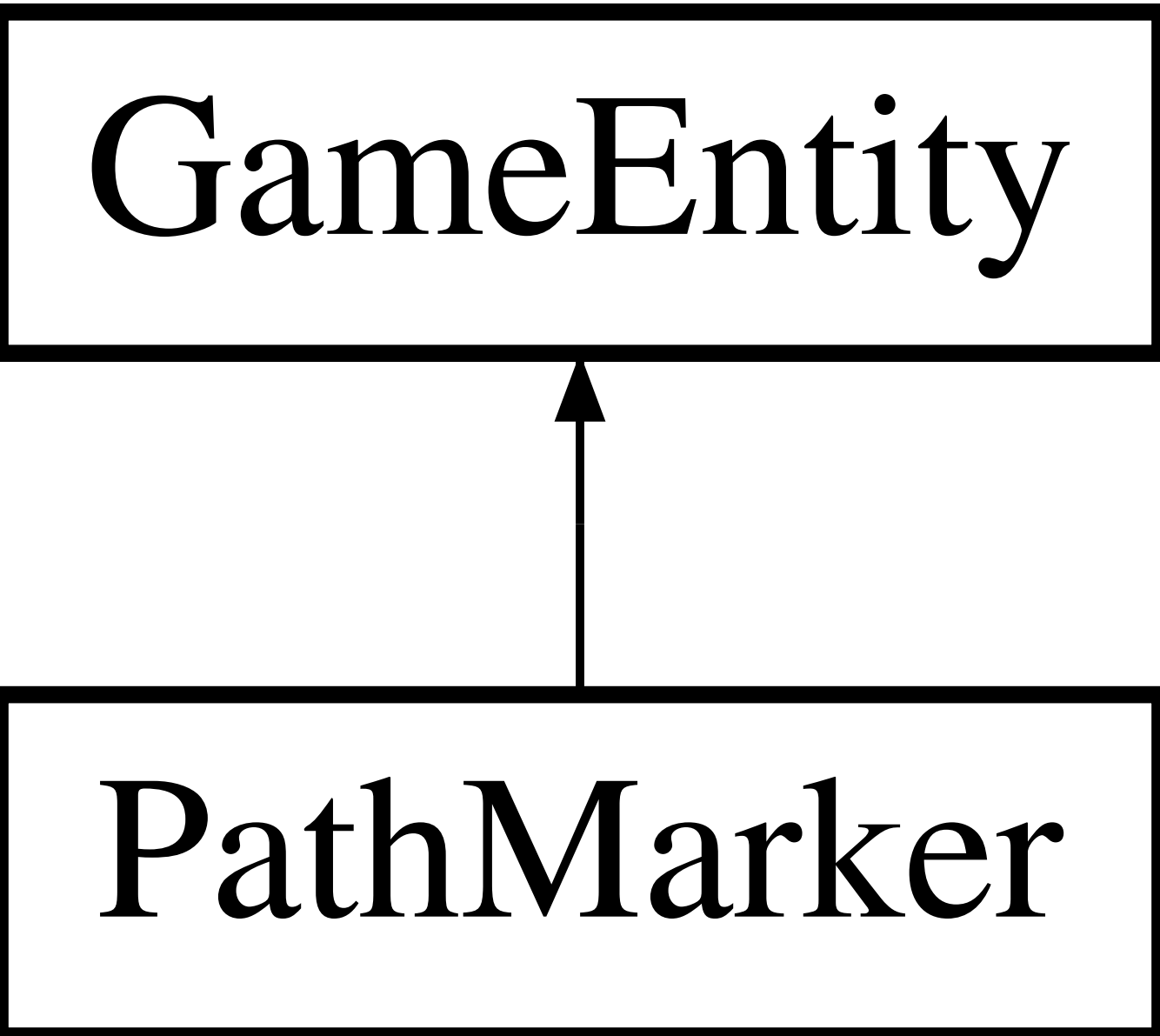
GameEntity
PathMarker