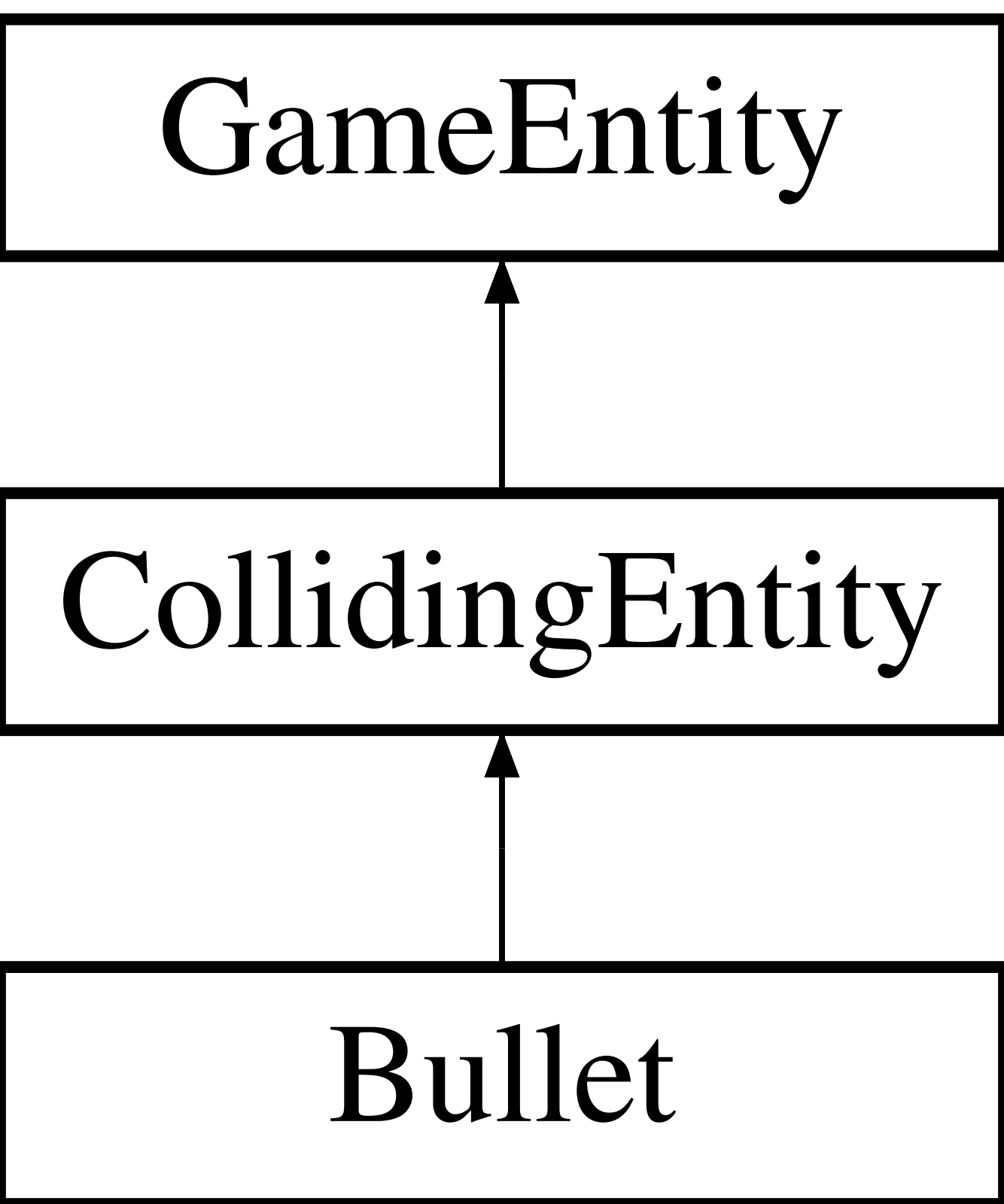
GameEntity
CollidingEntity
Bullet