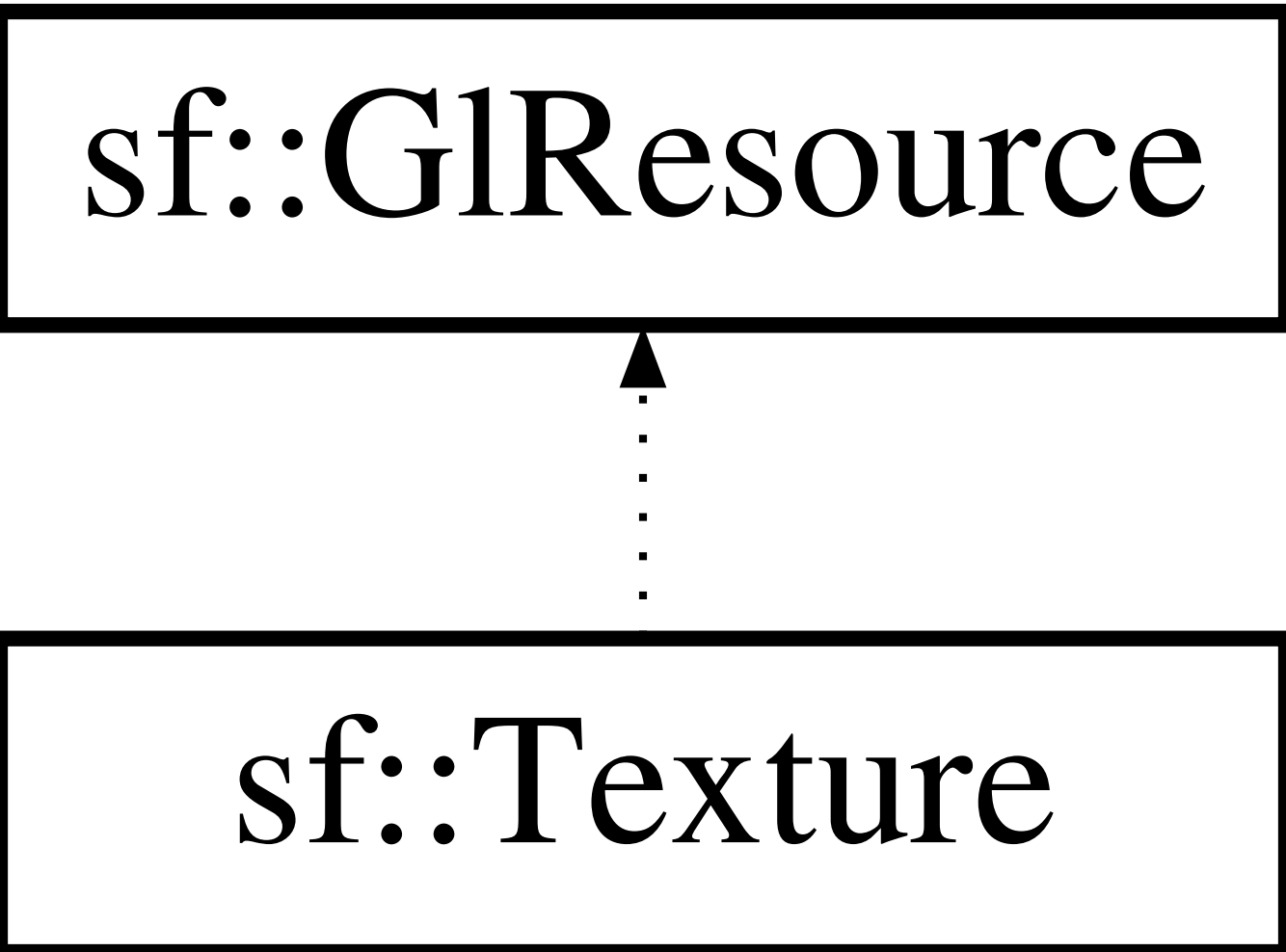
sf::GlResource
sf::Texture