

# Tutorial 2

## Image Enhancement in the Spatial and the Basic Pipeline for Image Processing in Matlab

COMP 4421: Image Processing

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# Teaching Asistant

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# Outline

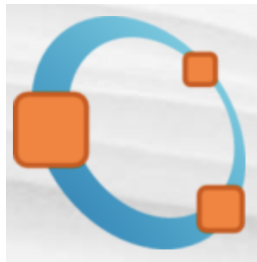
- Octave
- Image Enhancement in the Spatial Domain
  - Histogram Equalization
  - Smoothing
  - Sharpening
- Image Processing in Matlab
  - Basic Introduction
  - Vectorization
  - Implement your own filter

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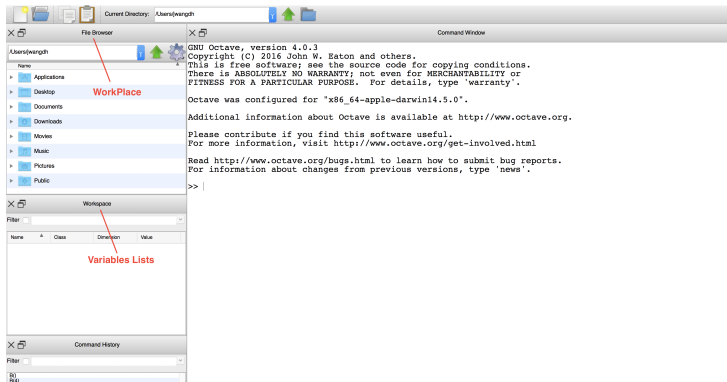
# Octave - Description(1)

- Scientific Programming Language
  - Powerful mathematics-oriented syntax with built-in plotting and visualization tools
  - Free software, runs on GNU/Linux, macOS, BSD, and Windows
  - Drop-in compatible with many Matlab scripts
- Link to mainpage:  
<https://www.gnu.org/software/octave/>
- Link to Octave Forge:  
<https://octave.sourceforge.io>  
(Download specific packages you may need)



# Octave - Description(2)

- interfaces



- Download packages: - `pkg install -forge package_name`

# Octave - Difference

- Difference between Matlab and Octave
  - function definition:
    - function f(a=3)  
if a == 4 a  
else a  
end  
end
  - +=, -= operations:
    - a += 3;
  - Efficiency
  - ...
- Octave has C++ programming style and lower efficiency for computation

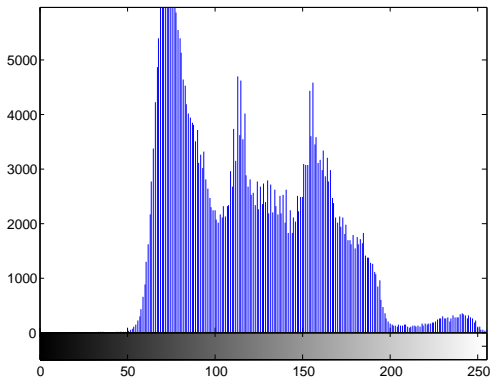
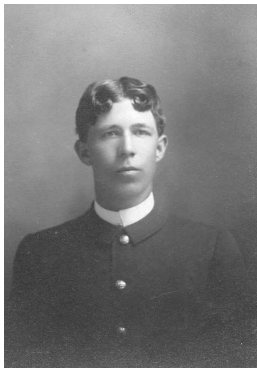
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# How to obtain a histogram? (imhist)

- `f=imread('charles_butter_2.jpg'); imhist(f)`

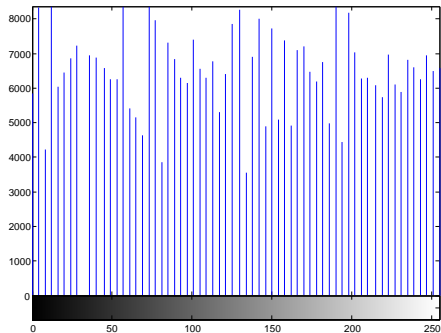


# Global Equalization (histeq)

- `g = histeq(f); imshow(g)`

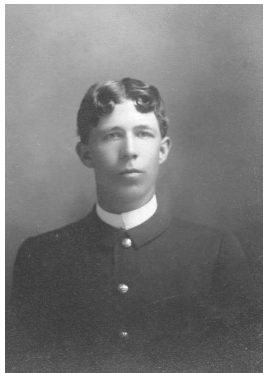


- `imhist(g)`



# Smoothing via an Average Mask (imfilter, fspecial)

- `'>> image_mask.m'`
- $3 \times 3$ : `fspecial`
- $5 \times 5$ :  $\frac{1}{25} * \text{ones}(5, 5)$

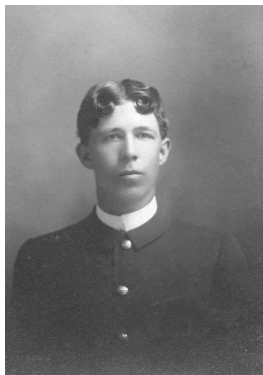


# Smoothing via a Median Filter (medfilt2)

- '>> image\_mask.m'

- $3 \times 3$

- $5 \times 5$



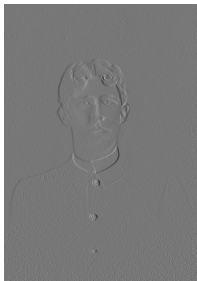
# Gradients (gradient)

'>> image\_gradient.m'

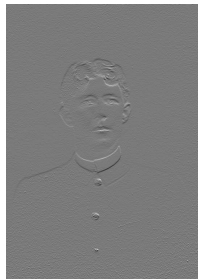
- Original



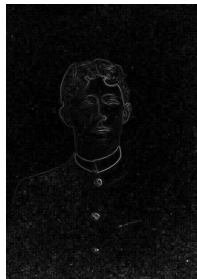
- $df/dx$



- $df/dy$



- magnitude

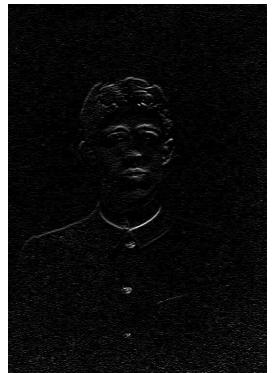


# Sharpening via Approximated Derivative Filters (fspecial or define by ourself)

- '>> image\_mask.m'

- `sobel`

- `prewitt`



# Recap

- The following built-in functions are important:
  - imshow
  - imhist
  - histeq
  - imfilter
  - medfilt2
  - gradient
  - fspecial
- Please explore other interesting functions!

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# Image Processing in Matlab

- Image Representation: 2D/3D Matrix
  - [0, 255] for uint8 (unsigned int)
  - [0, 1] for double
- Example
  - `img = imread('example_1.png');`
  - `imshow(img)`
  - `img = double(img);`
  - `img_inv = 255 - img; % inverse`
  - `img_log = 30*log(1 + img); % log`
  - `img_pow = 0.1*img.^1.5); % power law`
  - `img_con = (img>100)*255; % Contrast Stretching`
  - `subplot(141), imshow(uint8(img_inv)), title('Inverse')`
  - `subplot(142), imshow(uint8(img_log)), title('Log')`
  - `subplot(143), imshow(uint8(img_pow)), title('Power')`
  - `subplot(144), imshow(uint8(img_con)), title('Contrast Stretching')`

# Image Processing in Matlab

- In conclusion
  - Read an image: `imread` -  $[0, 255]$ , `uint8`
  - Processing: `double` ( $[0, 255.0]$ ) or `imdouble` ( $[0, 1]$ )
  - Show/Write an image: `imshow`/`imwrite`
    - $[0, 255]$ , `uint8`
    - $[0, 1]$ , `double`
  - `mat2gray()`: rescaling to  $[0, 1]$  (`double`)

# Vector Computation

- MATLAB is optimized for operations involving matrices and vectors
- The process of revising loop-based, scalar-oriented code to use MATLAB matrix and vector operations is called vectorization
- Vectoring your code will save time and make your program easy to read.
- Example: Compute  $1*1 + 2*2 + 3*3$ 
  - `a = [1,2,3], b = [1,2,3], s = 0;`
  - `for i = 1:3`
  - `s = s + a[i]*b[i];`
  - `end`
- Much easier way: `s = a * b';`
- Practice: Histogram Equalization

# More Vectoring

- [https://www.mathworks.com/help/matlab/matlab\\_prog/vectorization.html](https://www.mathworks.com/help/matlab/matlab_prog/vectorization.html)

# Implement your own filter

- 1 Read an image
- 2 Convert the type of the matrix
- 3 Boundary problem
- 4 Two-loop or one-loop image retrieval
- 5 Convert the type of the matrix

# Thank you!