

Login Enterprise powered by NVIDIA nVector

Installation Guide (version 1.0.5)

December 2025

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Revision History:

1.0.0 - May 20, 2025 - Release for GA

1.0.1 - May 23, 2025 - Fixed how to download scripts

1.0.2 - June 13, 2025 - Fix instructions on uploading Desktop Prepare script

1.0.3 - July 20, 2025 - Fix for timezone and LE v 6.1.8 API issue

1.0.4 - Sept 2025 - Updated *get_nVectorMetrics.ps1* section for v1.0.1 (adds *-ApiVersion*, *-ImportServerCert*, *-KeepCert*, *PS5/PS7* behavior, security notes, examples).

1.0.5 – Dec 2025– Added Login Enterprise 6.4 update section documenting preinstalled nVector agent and built-in Desktop Prepare workload, including checksum and instructions for skipping manual setup.

Summary

Login VSI, in collaboration with NVIDIA, proposes a unique extension to Login Enterprise that leverages NVIDIA's GPU and virtual GPU (vGPU) performance testing and analysis technology. This integration aims to enhance graphical responsiveness and quality in virtual environments using NVIDIA's nVector agents and performance metrics for scalability testing and VDI production monitoring. This integration enables customers to optimize GPU-based configurations, ensuring optimal performance and cost-efficiency for their solutions.

Getting Started

Pre-requisites

1. A proper functioning VDI Solution based on Citrix, VMware, Omnisson, or Microsoft technologies.
2. A proper functioning Login Enterprise virtual appliance and launcher(s)
 - a. **NOTE:** Login Enterprise version 6.1.8 has a known issue, please use a later version.
3. Admin access to Login Enterprise virtual appliance
4. Knowledge of NVIDIA virtual GPU technology
5. An NVIDIA GPU or vGPU enabled launcher machine
6. Downloaded nVector-agent, and enablement scripts

nVector and Login Enterprise integration

This solution contains a suite of integration scripts that wrap NVIDIA's **nvector-agent.exe** for use with the Login Enterprise platform. These scripts enable you to collect and upload round-trip graphics latency data—measured via NVIDIA nVector's "click-to-pixel-change" mechanism—to the Login Enterprise API as platform metrics. The metrics can then be visualized in the Login Enterprise web interface or retrieved via an API. In addition, the solution also adds NVIDIA suggested, VM-based session metrics for greater visibility into the performance of the system.

Important:

The **nvector-agent.exe** and its associated components are developed and distributed by **NVIDIA**.

Until the nvector-agent.exe is made generally available, you must obtain this executable from NVIDIA and deploy it in your environment. In the future the nvector-agent.exe will be made available by Login VSI.

Downloads

This solution requires four key files to integrate nVector functionality with Login Enterprise. Please request these from b.parkhill@loginvsi.com - he will send you a link to download the files. We will eventually get a proper location to download the files.

1. Extract the files from their respective zip files into a temporary directory. The files you will need for the integration are as follows.
2. **nVector-agent.exe**
3. Login Enterprise launcher scripts (client prepare & startup script)
 - a. **nVector_Client_Prepare.ps1**
 - b. **nVector_Startup_Script.cmd**
 - c. More information about these scripts can be found in [Appendix A](#)
4. Login Enterprise desktop prepare script (virtual user application)
 - a. **nVector_Desktop_Prepare.cs**
 - b. More information about this script can be found in [Appendix A](#)

Login Enterprise 6.4 update

Login Enterprise 6.4 and newer include the NVIDIA nVector agent and the “NVIDIA nVector Desktop Prepare” workload by default. These files are present only when the appliance was originally deployed as version 6.4 or newer.

If your appliance was deployed as 6.4 or newer:

- The agent is already located at loginvsi/content/scriptcontent/nvector-agent.exe
- The workload named “NVIDIA nVector Desktop Prepare” is already listed under Applications
- You can skip all manual upload steps in this guide

Continue at “Login Enterprise Launcher Machine(s) setup” in this doc.

If your appliance was upgraded from an older version, the agent and workload are not added automatically. In that case, follow the full setup steps in this guide and obtain the nVector agent from your Login Enterprise contact.

Checksum of the bundled agent: SHA256 (nvector-agent.exe)(v1.0):

2D6F61B5A67F72F8466E14CBCF625985C449898F867A0785A48909E8802E677B

Setup & Deployment Steps

Use the following checklist to record your steps

- ☐ Upload nVector agent to virtual appliance
- ☐ Create nVector environment on virtual appliance
- ☐ Create nVector virtual user startup app on virtual appliance
- ☐ Setup launcher with nVector agent
- ☐ Create session metrics and session metrics group
- ☐ Create load test
- ☐ Create continuous test
- ☐ Enable appliance WebUI for nVector platform metrics

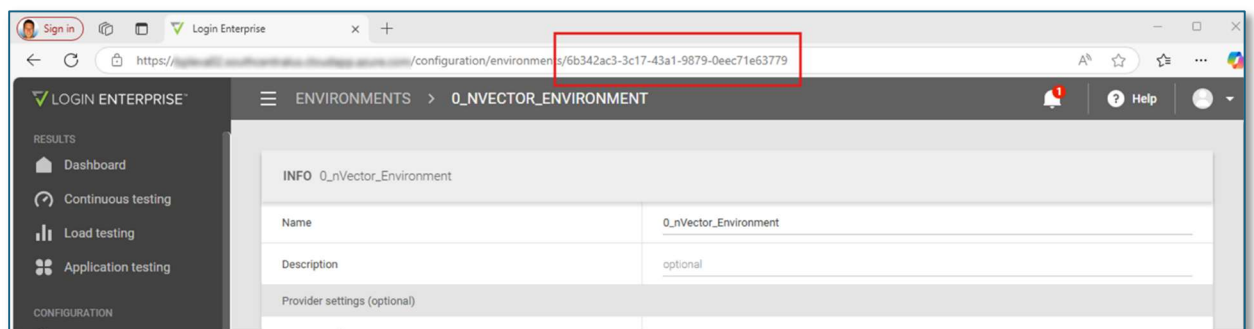
Login Enterprise Virtual Appliance setup

Upload nvector-agent.exe to the Login Enterprise Virtual Appliance

1. Place the `nvector-agent.exe` executable on the Login Enterprise virtual appliance.
Use SSH to access the virtual appliance or use SFTP tools like WinSCP if necessary to transfer the file. The location on the virtual appliance Linux filesystem is
`loginvsi/content/scriptcontent/nvector-agent.exe`.

Create an environment

1. On the virtual appliance, navigate to “Environments”
2. Click on “Add environment” in the top right corner of the UI
3. Give the environment a name (e.g., nvector environment)
4. Save
5. After clicking Save, select the environment and record the UUID from the page’s URL



Create the nVector virtual user startup app

(for help see [Adding a new application](#))

1. On the virtual appliance, navigate to “Applications”

2. Click on the green plus sign in the top right corner of the UI to add the application
3. Select “IMPORT APPLICATION”
4. Browse to the “nvector_Desktop_Prepare.cs” script and select “Open”
5. Click “SAVE”

Login Enterprise Launcher Machine(s) setup

1. If you don’t have a launcher yet, download installer from the virtual appliance and install launcher software
2. Copy nVector_Client_Prepare.ps1, nVector_Startup_Script.cmd, and nvector-agent.exe file to a directory on the launcher (e.g., c:\temp\nvidia\)
3. On the virtual appliance, [add a system access token](#) and record it for use in the next step
4. Edit the nVector_Client_Prepare.ps1 file to match the required parameters to your environment (see [Key Variables & Parameters](#)). The parameters you are required to set or confirm are: CsvFilePath, NvectorScreenshotDir, NvectorLogFile, TranscriptFile, NvectorAgentExePath, ConfigurationAccessToken, BaseUrl, and EnvironmentId.

Here is an example.

```
# Full paths for CSV and logs
$CsvFilePath          = "C:\temp\nvidia\latency_metrics.csv"
$NvectorScreenshotDir = "C:\temp\nvidia\SSIM_screenshots"
$NvectorLogFile        = "C:\temp\nvidia\agent.log"

$TranscriptFile       = "C:\temp\nvidia\${Timestamp}nVector_Agent_Client.log"
# nVector-agent executable path
$NvectorAgentExePath = "" # Place full path to nvector-agent.exe here

# API configuration
$ConfigurationAccessToken = "abcd1234abcd1234abcd1234abcd1234abcd1234abc"
$BaseUrl                  = "https://myDomain.LoginEnterprise.com/"
$EnvironmentId           = "abcd1234-abcd1234-abcd1234-abcd1"
```

Note: As of nVector_Client_Prepare.ps1 version 1.1, TimeOffset is no longer required to be set.

5. Modify the nVector_Startup_Script.cmd file to add the full path to the nVector_Client_Prepare.ps1 (e.g., ... -File "c:\temp\nvidia\nVector_Client_Prepare.ps1")
6. Copy the nVector_Startup_Script.cmd to Windows Startup Folder (e.g., C:\ProgramData\Microsoft\Windows\Start Menu\Programs\Startup). This will make

sure that when the launcher is restarted, that the nVector agent will automatically start and log new data. For more information on how to start a script on logon see [this article for examples of other ways to automatically start a script.](#)

Login Enterprise Session Metrics Configuration

Session metrics allow us to capture performance metrics from the VM being tested. Both PerfMon counters and WMI counters can be added. See this [KB article](#) for more information.

1. Create a new session metrics group for nVector.

Name	Definitions for session metrics	Tests	Description
AVD Session Metrics	8	2 Load, 2 Continuous	
AVD with GPU Session Metrics	9	1 Load, 3 Continuous	
CPU & Memory utilization	2	19 Load, 5 Continuous	
nVector A10 Session Metrics	11	-	
nVector Session Metrics	11	1 Load, 3 Continuous	
test	0	-	

2. Create the session metrics you want to add to the group. For more information on creating session metrics see this [Login Enterprise Session Metrics KB article](#). Create **NVIDIA GPU** session metrics for GPU Usage, GPU Memory Usage and Frame Buffer Usage. You should open Perfmon on the target VM to get the information you need. Note that “Counter Category”, “Counter Name”, and “Counter Instance” must exactly match the values you see in Perfmon. See the example below.

INFO	
General	
Name	NVIDIA A10 % GPU Util
Description (optional)	
Source for session metrics	PerformanceCounter
Settings	
Counter Category	NVIDIA GPU
Counter Name	% GPU Usage
Counter Instance (optional)	#0 NVIDIA A10-4Q (id=1, NVAPI ID=131072)
Display Name	% A10 GPU Util
Unit	%

NOTE: The instance name will change as you change the vGPU profile being used.

3. Add Protocol Framerate session metrics. Because there can be many instances to collect it is best to use WMI counters. You will want to collect Input and Output Framerate.

INFO ⓘ	
General	
Name	RemoteFX Input Framerate
Description (optional)	
Source for session metrics	WmiQuery
Settings	
WMI Query	SELECT InputFramesPerSecond FROM Win32_PerfFormattedData_Counters_RemoteFXGraphics
Name Space ⓘ	root\cimv2
Instance Field ⓘ	Name
Measurements ⓘ	
▼ InputFramesPerSecond	
Property Name ⓘ	InputFramesPerSecond
Summarize Operation ⓘ	Avg
Display Name	RemoteFX Input FPS
Unit ⓘ	FPS

- a. To discover WMI counters try the following in PowerShell
 - i. To list all counters run: `Get-cimclass | select-string PerfFormattedData`
 - ii. Once you find the counter set you'd like to find objects within, run:
`Get-CimInstance Win32_PerfFormattedData_NameOfCounterSet` (e.g., `Get-CimInstance Win32_PerfFromattedData_Counters_RemoteFXGraphics`)

```
PS C:\Users\b.parkhill> get-cimclass | select-string PerfFormattedData_Counters_R
ROOT/cimv2:Win32_PerfFormattedData_Counters_RDMAActivity
ROOT/cimv2:Win32_PerfFormattedData_Counters_ReFS
ROOT/cimv2:Win32_PerfFormattedData_Counters_ReFSBucketizedPerformance
ROOT/cimv2:Win32_PerfFormattedData_Counters_ReFSdedupMinstorePerfCounters
ROOT/cimv2:Win32_PerfFormattedData_Counters_ReFSdedupPerfCounters
ROOT/cimv2:Win32_PerfFormattedData_Counters_RemoteFXGraphics
ROOT/cimv2:Win32_PerfFormattedData_Counters_RemoteFXNetwork
```

- iii. From that result you can find the counters you'd like to use for your session metrics.

```
PS C:\Users\b.parkhill> Get-CimInstance Win32_PerfFormattedData_Counters_RemoteFXGraphics
Caption :
Description :
Name : rdp-sxs250105600 0
Frequency_Object :
Frequency_PerfTime :
Frequency_Sys100NS :
Timestamp_Object :
Timestamp_PerfTime :
Timestamp_Sys100NS :
AverageEncodingTime : 0
FrameQuality : 100
FramesSkippedPerSecondInsufficientClientResources : 0
FramesSkippedPerSecondInsufficientNetworkResources : 0
FramesSkippedPerSecondInsufficientServerResources : 0
GraphicsCompressionratio : 6
InputFramesPerSecond ← : 3
OutputFramesPerSecond : 3
SourceFramesPerSecond : 0
PSComputerName :
```


4. Add individual session metrics to the nVector Session Metrics Group created above
 - a. CPU Utilization
 - b. Memory Utilization
 - c. GPU Usage
 - d. GPU Memory Usage
 - e. GPU Framebuffer Usage
 - f. Input FPS
 - g. Output FPS
 - h. Any others you've created and would like to have in this collection

Here is an example:

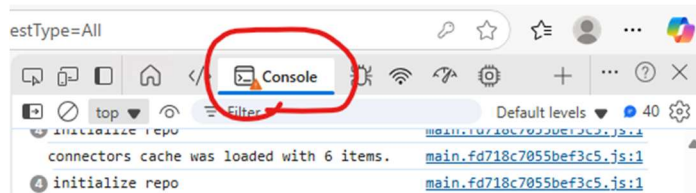
GROUP INFO ⓘ		
Name	nVector Session Metrics	
Description	optional	
SESSION METRIC DEFINITIONS		
Name	Source	Description
CPU utilization	BuiltIn	
Memory utilization	BuiltIn	
Committed Bytes	PerformanceCounter	
Available MBytes	PerformanceCounter	
Avg. Disk sec/Transfer	PerformanceCounter	
NVIDIA GPU FB Usage	PerformanceCounter	
NVIDIA GPU Usage	PerformanceCounter	
NVIDIA GPU Memory Usage	PerformanceCounter	
Frame Quality	WmiQuery	
RemoteFX Input Framerate	WmiQuery	
RemoteFX Output Framerate	WmiQuery	

Configuring your Login Enterprise Web UI to see Platform metrics when using a Login Enterprise version less than 6.5

As of Login Enterprise version 5.13.6, the virtual appliance is capable of logging 3rd party performance data to a time-series database. To see this data the browser used for the appliance WebUI must have a feature flag enabled.

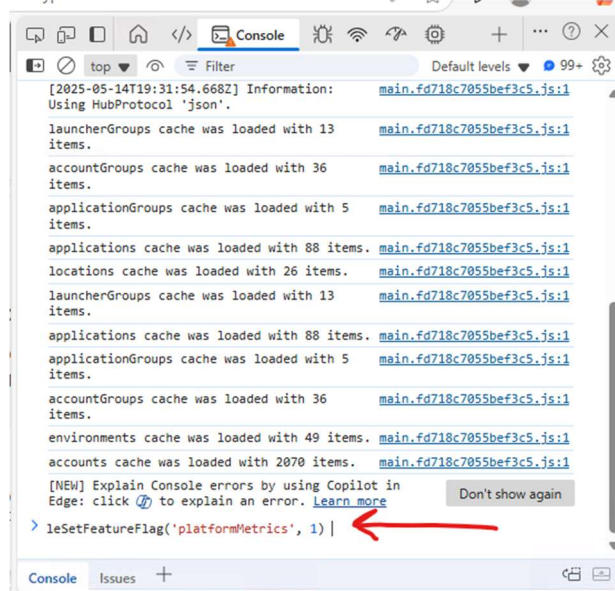
Feature flag instructions:

1. Open the browser's developer mode. (e.g., hit F12) and select the "Console" view.

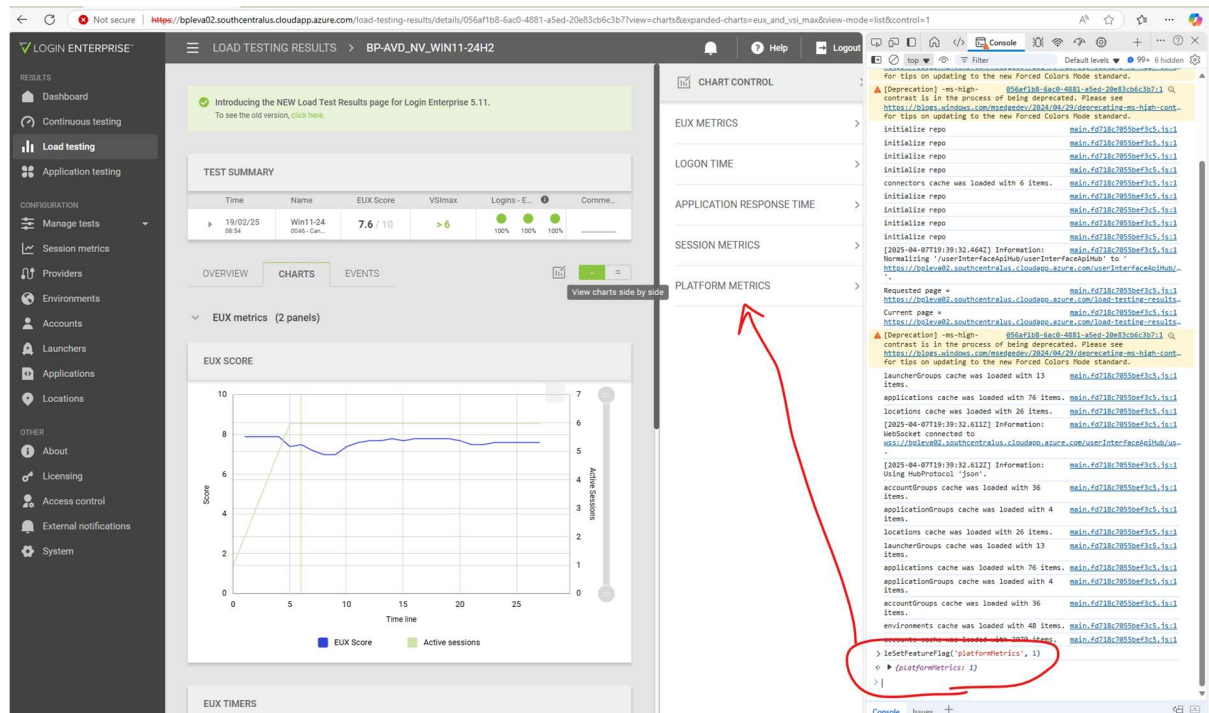


2. Enter the following command at the prompt on the bottom of the page to enable the feature:

```
leSetFeatureFlag('platformMetrics', 1)
```



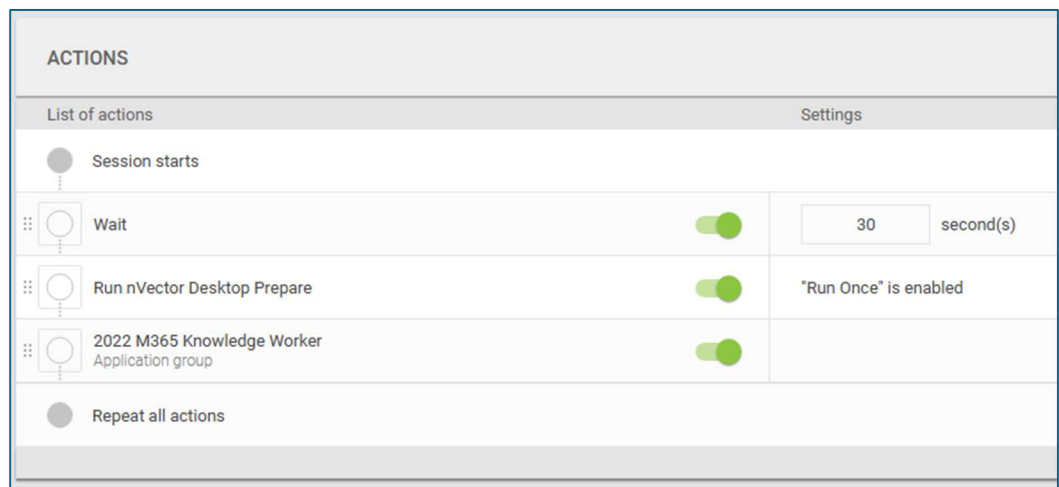
3. Press **Enter** to execute the command. Platform Metrics should now be visible.



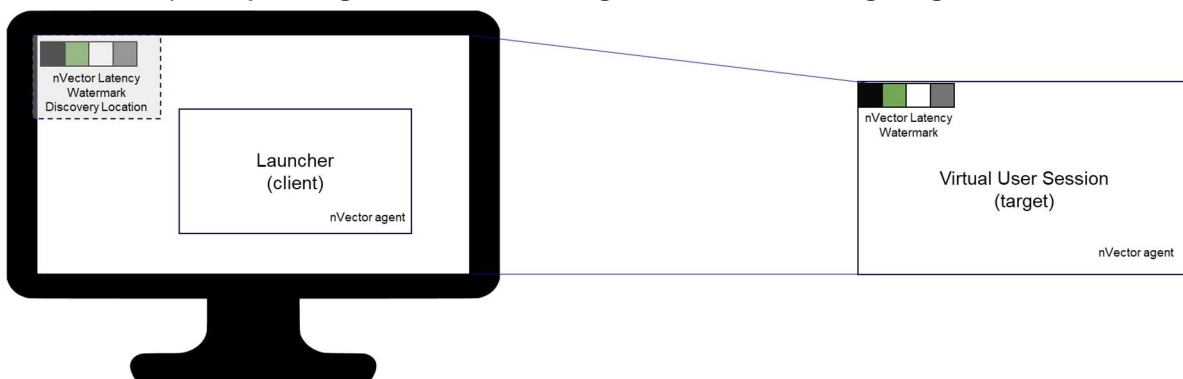
4. Please note that the feature will remain hidden under this flag until further notice.

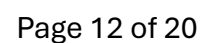
Testing

- 1) Create a load test. See this [KB article](#) for creating your first load test
 - a. In addition to setting up the general load test here are a few extra tasks to add nVector
 - i. Make sure the connector is set to “Full Screen” mode
 - ii. Add the Environment you created [in the step above](#)
 - iii. Set the session metrics group to the [group you created above](#)
 - iv. In the list of actions add a 30s wait to the beginning of the workload
 - v. After the “Wait” add the nVector_Desktop_Prepare application and set it to “Run Once”



- vi. Feel free to add other applications and actions to your workload
- 2) Create a continuous test. See this [Creating a Continuous Test article](#) for creating your first continuous test.
 - a. A continuous test can be used to monitor a vGPU enabled VM. Apply the same settings as your load test.
- 3) Run test
- 4) To know if the agent is running successfully during the test you should see the nVector watermark on each launcher running the agent. The watermark is a small series of squares that will frequently change if the launcher agent detects the target agent.





Reporting

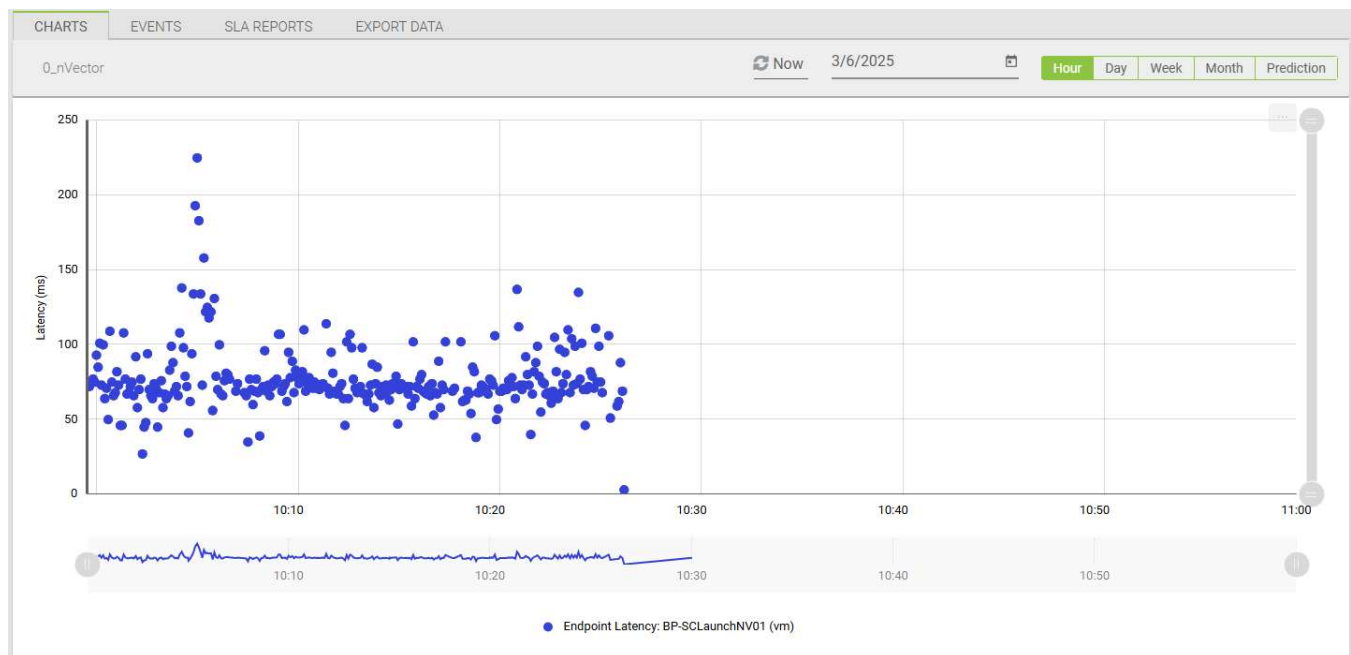
Examples of Latency Results in Continuous Testing Results

Note: you can watch real-time test results of a load test using a continuous test view if they both use the same “environment” ID in their test configuration settings.

Hourly View

Screenshot

The following example graph visualizes nVector latency measurements over an hourly timeframe in the Login Enterprise web interface. (depending on LE version, you may have to turn on Platform Metrics with a feature flag in the browser)



Explanation of Graph Elements:

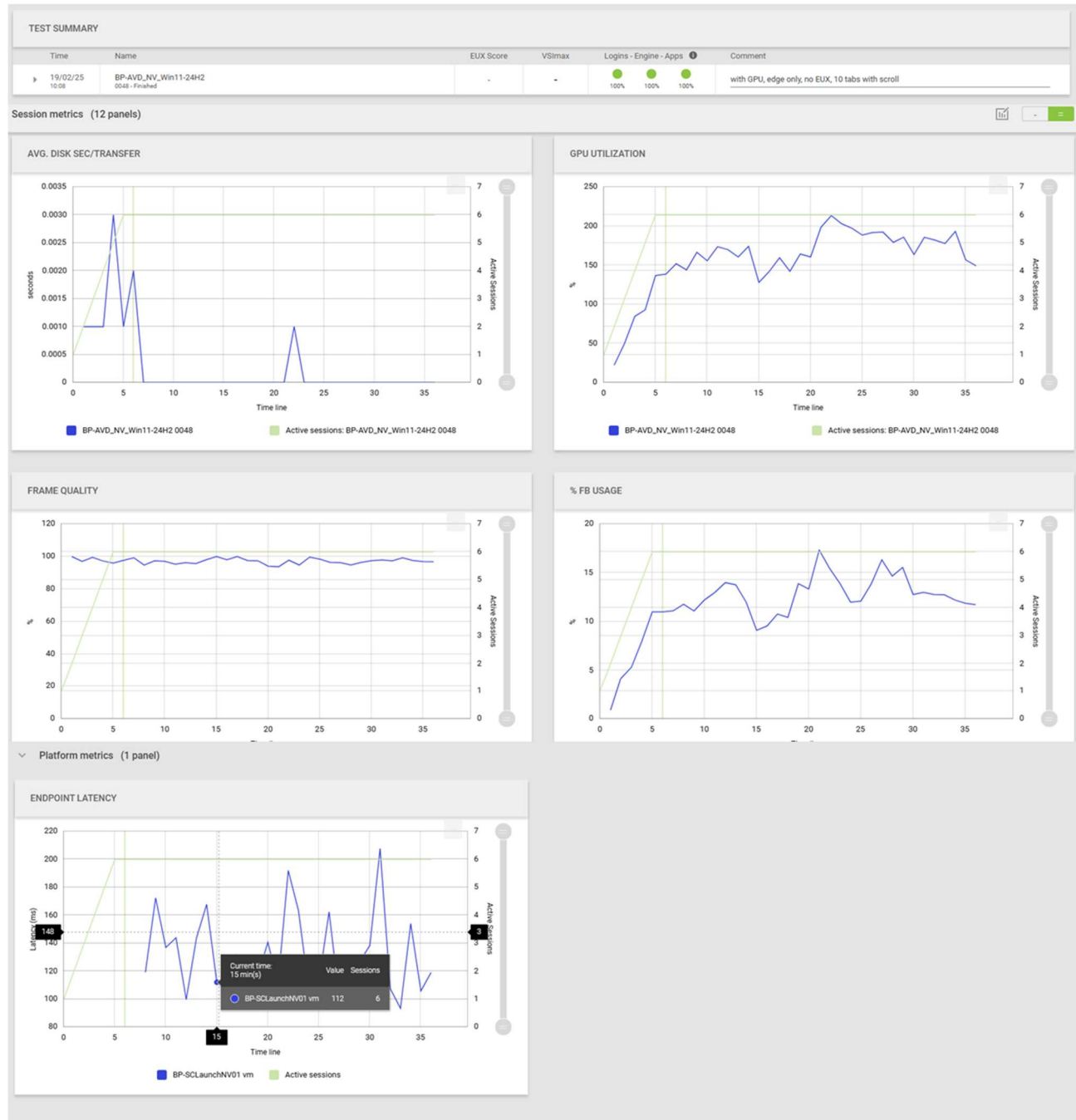
- **Y-Axis (Latency in ms)** → Each **datapoint** represents a **latency measurement in milliseconds**.
- **X-Axis (Time in Hourly Span)** → Represents the **time range** for **nVector latency measurements**.
- **"Latency (ms)"** → This corresponds with the **unit key** in the API datapoint.
- **"Endpoint Latency"** → This corresponds with the **displayName key** in the API datapoint.
- **Hostname (e.g., BP-SCLaunchNV01)** → This corresponds with the **instance key** in the API datapoint.

- **"vm" (Component Type)** → This corresponds with the **componentType** key in the API datapoint.

These labels align **directly with the API response structure** and are displayed in the **Login Enterprise web interface graphs**.

Examples of Latency Results in Load Testing Results

To see load test results you must wait for the load test to complete. You can compare load tests. You can create a PDF report of the results as well.



Best Practices

- 1) Best practices
 - a. It is recommended to use only one session per launcher. If you would like to run a large load test and only have a limited number of launchers please contact support and we can help you with that.
 - b. Always run sessions in full screen on the launcher
- 2) You can use an Application test in Login Enterprise with a Desktop connector to make sure the virtual user successfully downloads and runs nvector-agent.

Appendix A – Script Overview

nVector_Client_Prepare.ps1 (for Login Enterprise Launcher machine)

Purpose

- Ensures the **Login Enterprise Launcher** process is running and starts it if it's not already active.
- Invokes nvector-agent.exe with the **client role** to measure round-trip latency.
- Terminates any running instances of nvector-agent.exe before restarting it with user-defined parameters.
- Monitors a CSV file for new latency results and uploads them to the Login Enterprise API as **Platform Metrics**.

Key Variables & Parameters

Required settings

- **CsvFilePath** - Path to the CSV file where the nvector-agent writes latency metrics.
- **NvectorScreenshotDir** - Directory for screenshots (if required by nVector).
- **NvectorLogFile** - Log file path for the nvector-agent.
- **TranscriptFile** - Path for logs produced by this PowerShell script.
- **NvectorAgentExePath** - Full path to the nvector-agent.exe on the Login Enterprise Launcher.
- **ConfigurationAccessToken** - Login Enterprise API token with **Configuration** access level.
- **BaseUrl** - Base URL of the Login Enterprise instance. (e.g., <https://myDomain.LoginEnterprise.com/>)
- **EnvironmentId** - Unique environment identifier in Login Enterprise (obtained from your appliance).

Optional settings

- **NvectorAgentCheckIntervalMs** - How often (in milliseconds) the nvector-agent checks latency.
- **PollingInterval** - How frequently (in seconds) this script checks the CSV for new entries.
- **MaxLatencyThreshold** - Maximum allowed latency (in ms) before a reading is discarded as spurious.
- **ApiEndpoint** - Endpoint for posting the latency metrics (default: publicApi/v7-preview/platform-metrics).

Usage Example

1. Edit the Script Variables:

At the top of nVector_Client_Prepare.ps1, set paths, thresholds, time offsets, and API configuration details to match your environment.

2. Invoke the Script:

- Manually via PowerShell:

.\nVector_Client_Prepare.ps1

- Or automatically through nVector_Startup_Script.cmd or a scheduled task.

3. Verification:

- Check the PowerShell console or the ScriptLogFile to confirm that:
 - The **Login Enterprise Launcher** process is running.
 - The **nvector-agent.exe** was started in **client mode**.
 - New lines in the CSV are being uploaded to the **Login Enterprise API**.

nVector_Startup_Script.cmd (for Login Enterprise Launcher)

Purpose

- A simple **Windows CMD script** that invokes nVector_Client_Prepare.ps1 on the **Login Enterprise Launcher**.
- Ensures that the **client script** runs automatically at user login without requiring manual execution.
- Can be placed in the **Windows Startup folder** or configured as a **scheduled task**.

Key Variables and Parameters

- **File Path to PowerShell Script** - Update the CMD file with the correct path to nVector_Client_Prepare.ps1 to match its location on the **Login Enterprise Launcher**.

Usage Example

To automatically start nVector_Client_Prepare.ps1 at user login, create the following **CMD script**:

```
powershell.exe -ExecutionPolicy Bypass -File "C:\Path\To\nVector_Client_Prepare.ps1"
```

- Save the CMD file and place it in the Windows Startup folder:
C:\ProgramData\Microsoft\Windows\Start Menu\Programs\Startup

Automatic Invocation:

- When a user logs in, the CMD file runs and starts the **client integration** automatically.
- Alternatively, configure it as a **Windows Task Scheduler job** for more control over execution timing.

nVector_Desktop_Prepare (C# Workload)

Purpose

- Runs on the **Target/Desktop** machine in Login Enterprise, often configured as a **workload**.
- Ensures the **nvector-agent.exe** is available by downloading it from the Login Enterprise virtual appliance if necessary.
- Starts nvector-agent.exe with the **desktop role** (-r desktop) to generate a watermark for latency measurement.
- The **client role** nvector-agent.exe running on the Login Enterprise Launcher detects these watermarks to calculate round-trip latency.

Key Variables & Parameters

- **tempDir**
Location (commonly %TEMP%) where the agent will be temporarily stored.
- **logFilePath**
Path for the desktop agent's log file.

Usage Example

1. Upload the Workload:

- Use the **Login Enterprise web interface** to upload nVector_Desktop_Prepare.cs as a **custom workload**.
- Configure the workload settings (e.g., set to **Run Once** if applicable).

2. Adjust Variables as Needed:

- Change logFilePath if needed to specify a different location for the log output.

3. Run the Workload:

- When executed, the workload downloads and runs nvector-agent.exe in **desktop mode** (-r desktop).
- The **client role** nvector-agent.exe on the Login Enterprise Launcher will detect the watermark changes and use them to compute round-trip latency.

get_nVectorMetrics.ps1

Purpose

- Retrieves raw **Platform Metrics** data (including nVector latency) from the Login Enterprise API.
- Queries the */publicApi/{ApiVersion}/platform-metrics* endpoint (defaults to *v7-preview*).
- Exports results to **CSV** and **JSON** for analysis.
- Optional server certificate import flow to handle self-signed/privately signed appliance certs.

Key Parameters

Update defaults (paths, URL, token) in the script if needed. The following parameters are supported:

- StartTime, EndTime (Mandatory)
 - Time range for metrics.
 - ISO 8601 Zulu format, e.g. *2025-02-07T00:00:00.000Z*.
- EnvironmentId (Mandatory)
 - Login Enterprise Environment UUID to filter metrics.
- ApiAccessToken (Optional)
 - Overrides the script's default API token.
- BaseUrl (Optional)
 - Overrides the script's default Base URL, e.g. *https://mydomain.LoginEnterprise.com*.
- ApiVersion (Optional)
 - API version segment. Default: *v7-preview*.
 - Final URL format: *https://<BaseUrl>/publicApi/<ApiVersion>/platform-metrics?...*

- OutputCsvFilePath, OutputJsonFilePath (Optional)
 - Output locations. Defaults:
 - CSV: `C:\temp\get_nVectorMetrics.csv`
 - JSON: `C:\temp\get_nVectorMetrics.json`
- LogFilePath (Optional)
 - Script log file. Default: `C:\temp\get_nVectorMetrics_Log.txt`.
- ImportServerCert (Optional switch)
 - Fetches the server's leaf + chain certs and imports them into `CurrentUser\Root` before the request.
- KeepCert (Optional switch)
 - Used with `-ImportServerCert`. Keeps imported certs in `CurrentUser\Root` after the run.
 - If omitted, any newly imported certs are removed at the end.

Security & Compatibility Notes

- **PS 5.x path:** Uses `HttpWebRequest` (certificate validation **not** skipped).
Use `-ImportServerCert` for appliances with self-signed/private CA certs.
- **PS 7.x path:** Uses `Invoke-RestMethod -SkipCertificateCheck` (validation is **bypassed**).
Use only on trusted networks. `-ImportServerCert` can still be used to trust the cert for other tools.
- Importing into **CurrentUser\Root** affects trust for the current user only. Use `-KeepCert` sparingly.

Usage Examples

- 1) Standard (most secure on PS5, default API version)


```
.\get_nVectorMetrics.ps1 -StartTime "2025-02-07T00:00:00.000Z" -EndTime "2025-02-07T23:59:59.999Z" -EnvironmentId "abcdef1234" -ApiAccessToken "MY_TOKEN" -BaseUrl "https://mydomain.LoginEnterprise.com"
```
- 2) Handle self-signed cert temporarily (imports then auto-removes)


```
.\get_nVectorMetrics.ps1 -StartTime "2025-02-07T00:00:00.000Z" -EndTime "2025-02-07T23:59:59.999Z" -EnvironmentId "abcdef1234" -ApiAccessToken "MY_TOKEN" -BaseUrl "https://appliance.local" -ImportServerCert
```
- 3) Keep imported cert for future sessions


```
.\get_nVectorMetrics.ps1 -StartTime "2025-02-07T00:00:00.000Z" -EndTime "2025-02-
```

```
07T23:59:59.999Z" -EnvironmentId "abcdef1234" -ApiAccessToken "MY_TOKEN" -BaseUrl
"https://appliance.local" -ImportServerCert -KeepCert
```

4) Use a different API version explicitly

```
.\get_nVectorMetrics.ps1 -StartTime "2025-02-07T00:00:00.000Z" -EndTime "2025-02-
07T23:59:59.999Z" -EnvironmentId "abcdef1234" -ApiAccessToken "MY_TOKEN" -BaseUrl
"https://mydomain.LoginEnterprise.com" -ApiVersion "v7-preview"
```

Expected Behavior

- Builds the request URL with **System.UriBuilder** for safe path/query encoding.
- Saves the raw **JSON** response to *OutputJsonFilePath*.
- Parses JSON and exports flattened **CSV** rows to *OutputCsvFilePath* with:
 - *timestamp, value, metricId, environmentKey, displayName, unit, instance, group, componentType*.
- Writes detailed progress and errors to *LogFilePath*.
- When *-ImportServerCert* is used without *-KeepCert*, any newly imported certs are removed after execution.

Troubleshooting

- **Empty CSV / “No parsed JSON to convert to CSV”:**
 - Verify the **time range** contains data and **EnvironmentId** is correct.
 - Confirm the **API token** has sufficient scope and the **BaseUrl** is correct.
- **Certificate errors on PS5:**
 - Re-run with *-ImportServerCert*. If you trust the cert long-term, add *-KeepCert*.

Additional Information

Documentation Links

- [Login Enterprise Application Upload](#)
- [Login Enterprise Script Editor](#)