USER'S MANUAL FOR

STM32 M4 DEVELOPMENT BOARD

Manufactured By

LOGSUN SYSTEMS

Regd. Office & Works:

4A, Shree Sadgurunivas Soc.,16/5/1 Hingne Khurd, Sinhgad Road, Pune- 411051 Ph. - +91 8956711765 / +91 99211 59583

Email: - support@logsun.com
Web: www.logsun.com | www.logsunonline.com

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INTRODUCTION & OVERVIEW OF STM32 M4 DVK

LOGSUN's STM32 M4 DVK is 32-bit ARM Cortex M4 Microcontroller based evaluation module. STM32 M4 DVK is a general-purpose development board for ARM Controller. STM32 M4 DVK can be used extensively to test and validate programs. At the heart of the development board is STM32F407VET6. This provides advance features like I2C, CAN & USB. The micro controller has up to 1M byte flash memory and up to 192 Kbytes of SRAM & up to 4 Kbytes of backup SRAM. The development board comes with Serial & USB interface to allow user to program microcontroller directly from PC. STM32 M4 DVK and related software routines help the system designers to rapidly design and prototype their designs based on ARM Cortex M4 Core. It provides a complete development platform with different modules interface that accelerates the task of designers to run application software on target ARM Controller hardware, thus providing a platform to benchmark their system, save time & expense of building their own application test board and enabling them to get their designs to market quickly. STM32 M4 DVK is a unique hardware and software combination, providing designers the tool to develop most advanced ARM series Microcontroller applications. The STM32 M4 DVK hardware reference and software application programs also simplify ARM based hardware and software development.

BOARD SPECIFICATION:

- 1. STMF407VET6 microcontroller
- 2. On board Serial & USB Connector for Programming
- 3. Internal DAC & ADC interface
- 4. On board 16x2 LCD & 7-Segment Display
- 5. On board DC & Stepper Motor Driver
- 6. On board Relay Buzzer & LED interface
- 7. On board SD-Card Slot
- 8. Internal RTC interface
- 9. On board 4x4 Matrix Keypad
- 10. 4 USART + UART Interfaces
- 10. 2 x CAN, 2 x SPI Interfaces
- 11. I2C, I2S, ULPI Interface
- 11. GLCD, ETH, NANDFLASH, DCMI Interface

Getting Started:

STM32 M4 Development Board Includes:

- 1. Male to Female Straight Cable (DB-9) or USB to Serial Converter.
- 2. 12V Power Adapter.
- 4. User's Manual
- 5. Compact Disc Containing:
 - a) Flash Utility for IC
 - b) Required Software (Keil uVision Evaluation Version)
 - c) Sample Codes for development
 - c) Circuit diagram and layout.
 - d) Data sheet

STM32F407VET6 Features:

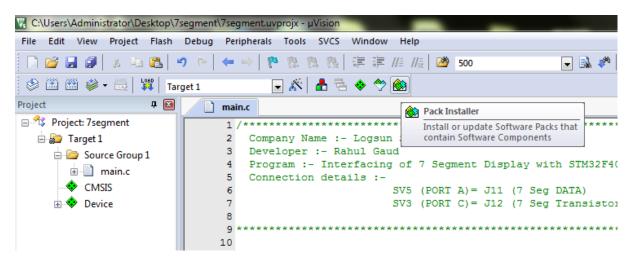
- Core: ARM 32-bit Cortex™-M4 CPU
- Up to 1 Mbyte of Flash memory
- Up to 192+4 Kbytes of SRAM
- 3×12-bit, 2.4 MSPS A/D converters: up to 24 channels
- 2×12-bit D/A converters
- General-purpose DMA: 16-stream DMA controller with FIFOs and burst support
- Up to 17 timers: up to twelve 16-bit and two 32-bit timers up to 168 MHz
- Up to 140 I/O ports with interrupt capability
 - (i) Up to 136 fast I/Os up to 84 MHz
 - (ii) Up to 138 5 V-tolerant I/O
- Up to 15 communication interfaces
 - i) Up to $3 \times I^2C$ interfaces (SMBus/PMBus)
 - ii) Up to 4 USARTs/2 UARTs (10.5 Mbit/s, ISO7816 interface, LIN, IrDA, modem control)
 - iii) Up to 3 SPIs (42 Mbits/s), 2 with muxed full-duplex I²S to achieve audio class accuracy via internal audio PLL or external clock
 - iv) 2 × CAN interfaces (2.0B Active)
 - v) SDIO interface
- 8- to 14-bit parallel camera interface up to 54 Mbytes/s
- USB 2.0 high-speed/full-speed device/host/OTG controller with dedicated DMA, onchip full-speed PHY and ULPI

HOW TO CREATE PROJECT: SOFTWARE USED: KEIL

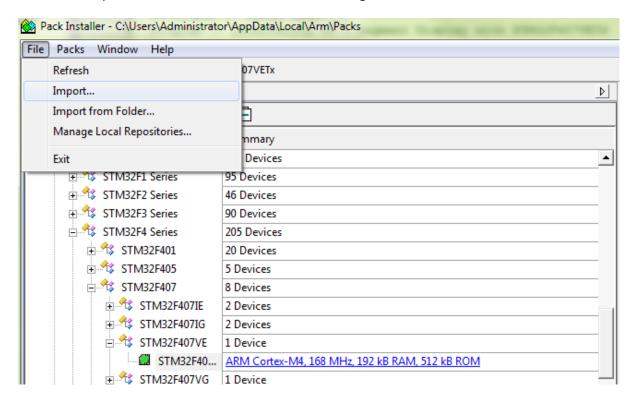
Open Keil software -

To add software components related to STM32F 4xx we need to IMPORT KEIL-STMDFP 2.13.0 PACK.

Select PACK INSTALLER option from tool menu.

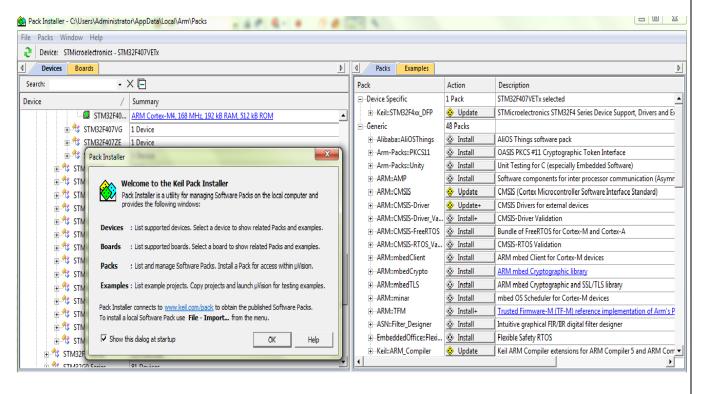


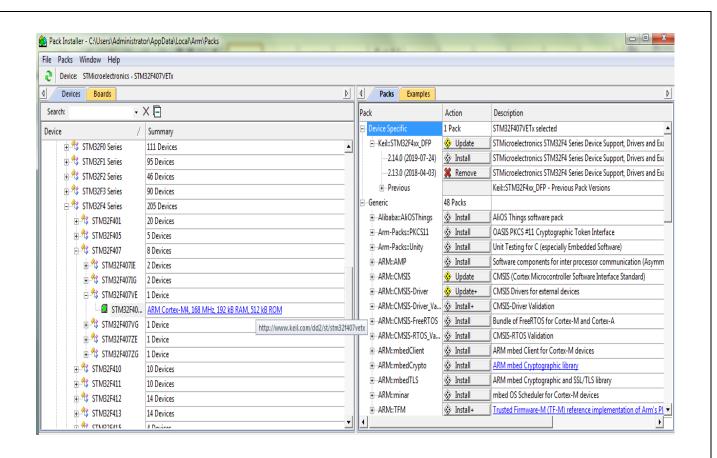
Select File –Import—Select KEIL-STMDFP 2.13.0 PACK file given in deliverable folder with the board.





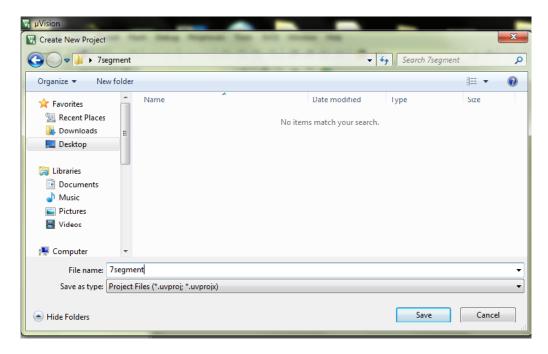
Go to Pack option-- Select Device -KEIL ST M32F4xx and check the pack.



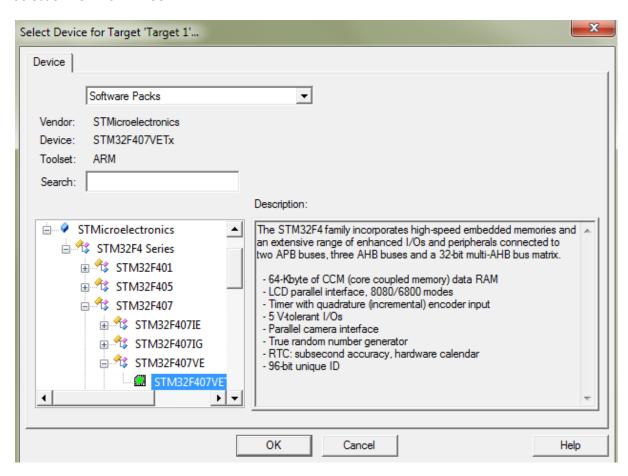


Steps to create project:

Go to project menu → click on new microVision project → create new folder in that you enter project name and click on save project.



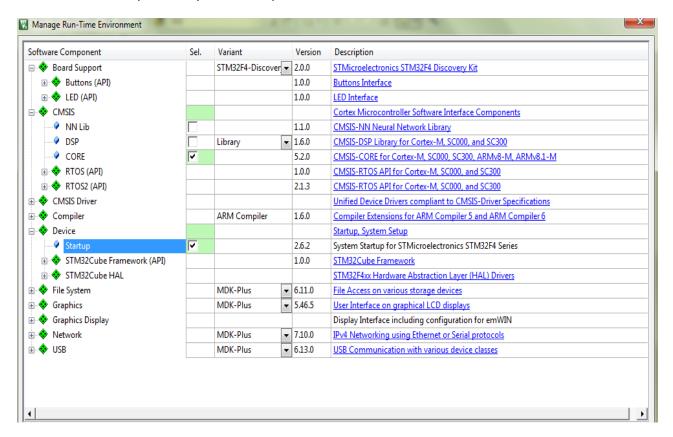
Select STM32F407VET CORE FAMILY.



Select Board Support -STM32F Discovery

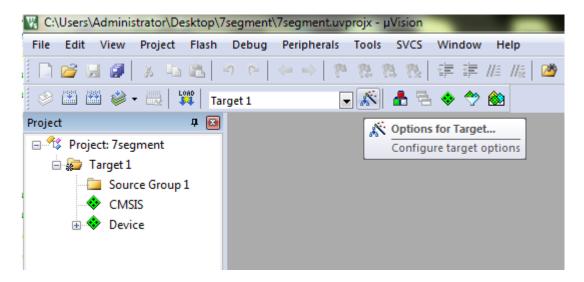
Select CMSIS -5.2.0 CMSIS CORE FOR CORTEX M

Select Device Startup –2.6.2 System Startup for STMicroelectronics

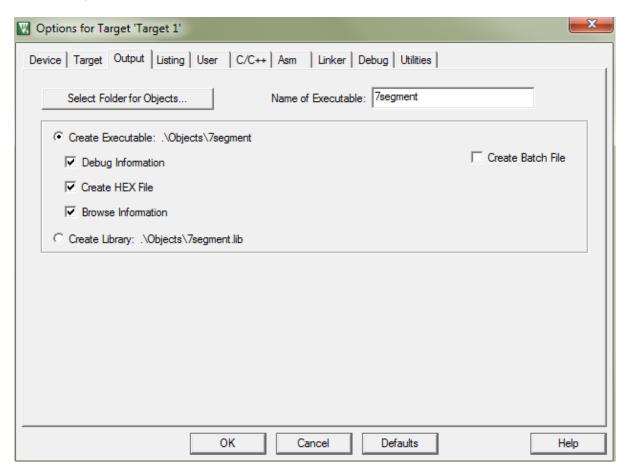


For creating hex file → click on Target option → new window will open → click on Output and select Create HEX file

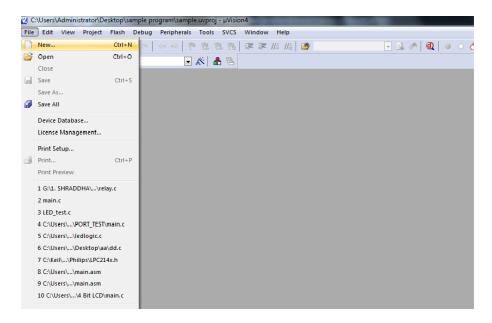
Click on Options for Target



Click on Output –Select Create HEX File.

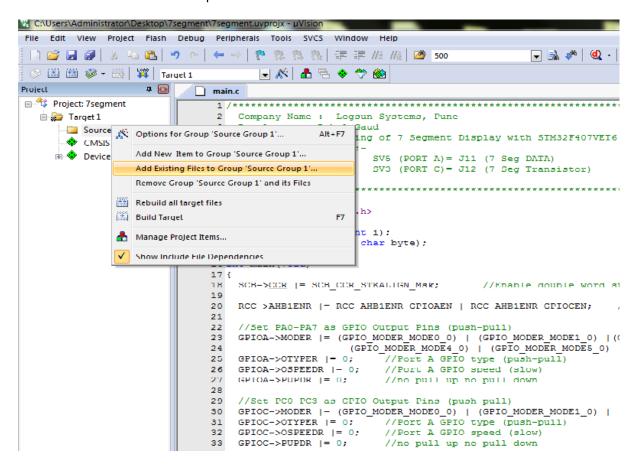


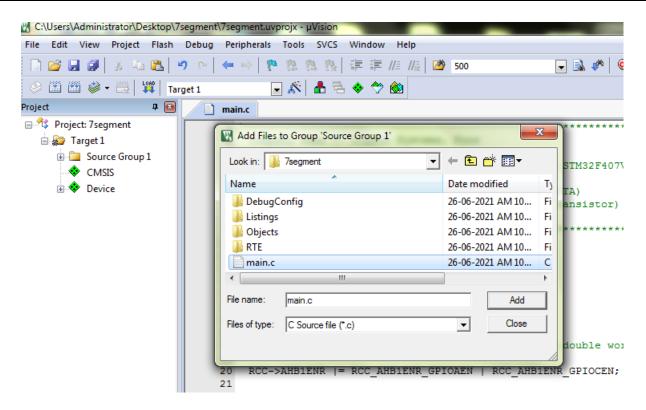
Click on File menu → click on New



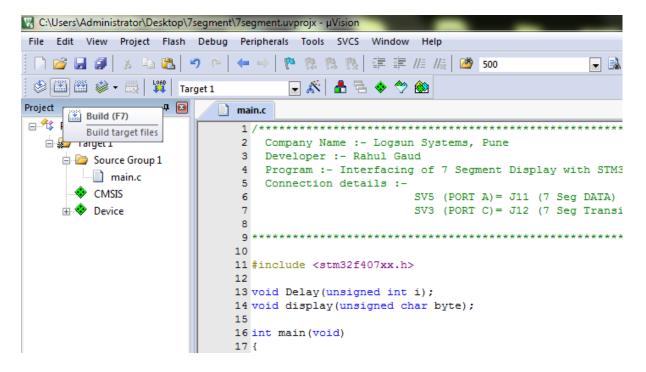
Now write your code → and save your code .c extension in your project folder e.g. main.c.

And add this file to Source Group 1.





Now build this project → click on icon for building the project and it creates HEX file.

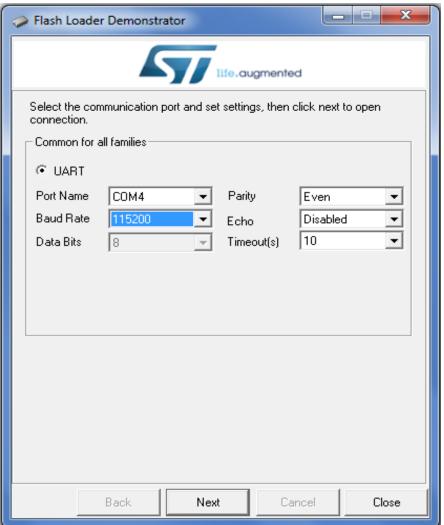


HOW TO USE FLASH LOADER?

STM32F407VET6 is used as Main Microcontroller in STM32 M4 DVK. FlashLoader Demonstrator software by STM is used to upload the firmware to the target board. To install the FlashLoader Demonstrator software, run the setup provided in the CD.

Program Uploading Steps using FlashLoader Demonstrator:

- Connect the 12V Power adaptor to the board.
- Connect the supplied A-B USB cable between the STM32 M4 DVK & computer.
- Make sure that in UART4 Jumpers JP29 & JP30, RX is connected to PC10 & TX is connected to **PC11 respectively.** Otherwise Board will not get detected in FlashLoader Demonstrator.
- Set Boot Config Switch on STM32 Module at System Mode while Programming.
- Open FlashLoader Demonstrator Software. Following window will appear.



Select the following parameters:

Port Name: As per COM detected by PC

Baud Rate: 115200

Data Bits: 8

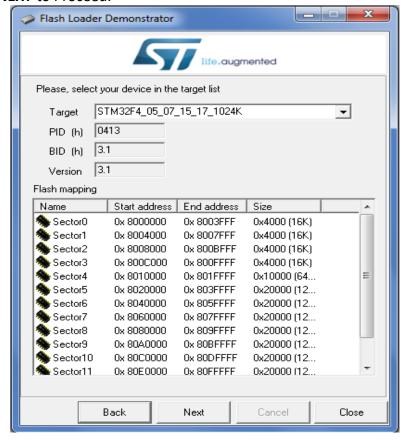
Parity: Even **Echo:** Disabled

Timeout(s): 10 (As per requirement)

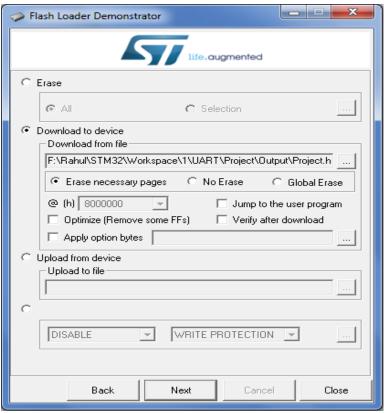
Press **RESET** Button on STM32 Module & Immediately Click on **NEXT**. Following window will appear if STM32 DVK gets detected successfully.



Click **NEXT** to Proceed.



Select Target as STM32F4_05_07_15_17_1024K & Click on NEXT.



Above window will appear. Select Download to device option. Select .Hex project file in Download from file by clicking on three dots. Select Erase necessary pages & Click on NEXT.



- Wait till "Download operation finished successfully" message is displayed.
- Set Boot Config Switch on STM32 Module at Flash Mode & Press RESET Button to run Program.

AIM: - Interfacing of 8 Bit LED Logic with STM32F407VET6.

REQUIREMENT: -STM32 M4-DVK, 12V Power Adaptor, 10 pin FRC (2 Qty.), Serial or USB Cable. PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the Flash Loader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- 5) Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Connect 10 pin FRC from SV2 (PORT D) to J21 (LED) & SV1 (PORT E) to J22 (Switches) of 8 Bit LED section.
- 8) Now set Boot Config switch of SMT32 Module on Flash & Press Reset Button.
- 9) Now toggle Switches & respective LED will glow.

SV2	J21
(PD0-PD7)	(LED)
5V	5V
GND	GND
PA0	LD0
PA1	LD1
PA2	LD2
PA3	LD3
PA4	LD4
PA5	LD5
PA6	LD6
PA7	LD7

SV1	J22
(PEO-PE7)	(SWITCHES)
5V	5V
GND	GND
PE0	R1
PE1	R2
PE2	R3
PE3	R4
PE4	C1
PE5	C2
PE6	C3
PE7	C4

AIM: - Interfacing of 16 x2 LCD (8 Bit) with STM32F407VET6.

REQUIREMENT: -STM32 M4-DVK, 12V Power Adaptor, 10 pin FRC (2 Qty.), Serial or USB Cable.

PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the Flash Loader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- 5) Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Connect 10 pin FRC from SV5 (PORT A) to J9 (LCD Data) & SV3 (PORT C) to J10 (LCD CMD) of LCD section.
- 8) For 8 Bit Mode, Short Pin 2 & 3 of EN, RW & RS Jumpers near LCD.
- 9) Now set Boot Config switch of SMT32 Module on Flash & Press Reset Button.
- **10)** Output will be displayed on LCD as

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PUNE

SV5	J9
(PA0-PA7)	(LCD Data)
5V	5V
GND	GND
PA0	Data0
PA1	Data1
PA2	Data2
PA3	Data3
PA4	Data4
PA5	Data5
PA6	Data6
PA7	Data7

SV3	J10
(PC0-PC7)	(LCD CMD)
5V	5V
GND	GND
PC0	RS
PC1	RW
PC2	EN
PC3	NC
PC4	NC
PC5	NC
PC6	NC
PC7	NC

AIM: - Interfacing of 16 x2 LCD (4 Bit) with STM32F407VET6.

REQUIREMENT: -STM32 M4-DVK, 12V Power Adaptor, 10 pin FRC (1 Qty.), Serial or USB Cable.

PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the Flash Loader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- **5)** Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Connect 10 pin FRC from SV5 (PORT A) to J9 (LCD Data) of LCD section.
- 8) For 4 Bit Mode, Short Pin 1 & 2 of EN, RW & RS Jumpers near LCD.
- 9) Now set Boot Config switch of SMT32 Module on Flash & Press Reset Button.
- **10)** Output will be displayed on LCD as LOGSUN SYSTEMS **PUNE**

SV5	J9
(PA0-PA7)	(LCD Data)
5V	5V
GND	GND
PA0	EN
PA1	RW
PA2	RS
PA3	NC
PA4	Data4
PA5	Data5
PA6	Data6
PA7	Data7

AIM: - Interfacing of 16 x2 LCD & 4x4 Matrix Keypad with STM32F407VET6.

REQUIREMENT: - STM32 M4-DVK, 12V Power Adaptor, 10 pin FRC (2 Qty.), Serial or USB Cable.

PROCEDURE: -

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the FlashLoader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- **5)** Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Connect 10 pin FRC from SV5 (PORT A) to J9 (LCD Data) as 4 bit LCD 1,2 short of & SV2 (PORT D) to J13 (Keypad Section).
- 8) Now set Boot Config switch of SMT32 Module on Flash & Press Reset Button.
- 9) Respective Key Pressed will be displayed on LCD as Output.

(LCD Data)
5V
GND
RS
RW
EN
NC
Data4
Data5
Data6
Data7

SV2	J13
(PD0-PD7)	(KEYPAD)
5V	5V
GND	GND
PD0	R0
PD1	R1
PD2	R2
PD3	R3
PD4	CO
PD5	C1
PD6	C2
PD7	C3

AIM: - Interfacing of 7-Segment Display with STM32F407VET6.

REQUIREMENT: - STM32 M4-DVK, 12V Power Adaptor, 10 pin FRC (2 Qty.), Serial or USB Cable.

PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the FlashLoader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- **5)** Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Connect 10 pin FRC from SV5 (PORT A) to J 11 (7-SEG Data) & SV3 (PORT C) to J12(7-SEG CMD) of 7 Segment section.
- 8) Now set Boot Config switch of SMT32 Module on Flash & Press Reset Button.
- 9) 0 to F Count will be displayed on 7 Segment as Output.

J11
(7-SEG Data)
5V
GND
Α
В
С
D
E
F
G
DP

SV3	J12
(PC0-PC7)	(7-SEG CMD)
5V	5V
GND	GND
PC0	T1
PC1	T2
PC2	T3
PC3	T4
PC4	NC
PC5	NC
PC6	NC
PC7	NC

AIM: - Interfacing of 7-Segment & 4x4 Matrix Keypad with STM32F407VET6.

REQUIREMENT: - STM32 M4-DVK, 12V Power Adaptor, 10 pin FRC (3 Qty.), Serial or USB Cable.

PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the FlashLoader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- 5) Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Connect 10 pin FRC from SV5 (PORT A) to J11 (7-SEG Data) & SV3 (PORT C) to J12 (7-SEG CMD) of 7 Segment section.
- 8) Connect SV2 (PORT D) to J13 (Keypad Section).
- 9) Now set Boot Config switch of SMT32 Module on Flash & Press Reset Button.
- 10) Respective Key Pressed will be displayed on 7 Segment as Output.

SV5	J11
(PA0-PA7)	(7-SEG Data)
5V	5V
GND	GND
PA0	Α
PA1	В
PA2	С
PA3	D
PA4	E
PA5	F
PA6	G
PA7	DP

SV3	J12
(PCO-PC7)	(7-SEG CMD)
5V	5V
GND	GND
PC0	T1
PC1	T2
PC2	T3
PC3	T4
PC4	NC
PC5	NC
PC6	NC
PC7	NC

SV2	J13
(PD0-PD7)	(KEYPAD)
5V	5V
GND	GND
PD0	R0
PD1	R1
PD2	R2
PD3	R3
PD4	CO
PD5	C1
PD6	C2
PD7	C3

AIM: - Interfacing of Relay, Buzzer & LEDs with STM32F407VET6.

REQUIREMENT: - STM32 M4-DVK, 12V Power Adaptor, 10 pin FRC (1 Qty.), Serial or USB Cable.

PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the FlashLoader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- 5) Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Connect 10 pin FRC from SV5 (PORT A) to J7 (Relay Buzzer Section).
- 8) Now set Boot Config switch of SMT32 Module on Flash & Press Reset Button.
- 9) Press Switches in Relay Buzzer Section to change the Output Pattern.

SV5	J7
(PA0-PA7)	(Relay Buzzer)
5V	5V
GND	GND
PA0	T5(RELAY)
PA1	T6
PA2	INT0
PA3	INT1
PA4	LD1
PA5	LD2
PA6	LD3
PA7	LD4

AIM: - Interfacing of DC Motor with STM32F407VET6.

REQUIREMENT: - STM32 M4-DVK, 12V Power Adaptor, 10 pin FRC (2 Qty.), Serial or USB Cable, BS2 Cable (1 Qty.).

PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the FlashLoader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- 5) Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Connect 10 pin FRC from SV2 (PORT D) to J14 (EN-I/P) & SV1 (PORT E) to J15 (Start Stop) of DC Motor section.
- 8) Make both Jumper Setting as 1&2 Short & Connect DC Motor.
- 9) Now set Boot Config switch of SMT32 Module on Flash & Press Reset Button.
- 10) Press Switches in DC motor section to change Speed & Direction of DC Motor.

PIN DESCRIPTION: -

NOTE: - JUMPER JP6 & JP7 → 1&2 SHORT (DC MOTOR SIDE)

SV2	J14	
(PD0-PD7)	(DC Motor EN-IN)	
5V	5V	
GND	GND	
PD0	EN1	
PD1	EN2	
PD2	NC	
PD3	NC	
PD4	IP1	
PD5	IP2	
PD6	IP3	
PD7	IP4	

SV1	J15		
(PEO-PE7)	(DC Motor Start Stop)		
5V	5V		
GND	GND		
PE0	START		
PE1	REV		
PE2	INC		
PE3	DCR		
PE4	STOP		
PE5	NC		
PE6	NC		
PE7	NC		

AIM: - Interfacing of Stepper Motor with STM32F407VET6.

REQUIREMENT: - STM32 M4-DVK, 12V Power Adaptor, 10 pin FRC (2 Qty.), Serial or USB Cable, BS2 Cable (1 Qty.).

PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the FlashLoader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- 5) Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Connect 10 pin FRC from SV2 (PORT D) to J14 (EN-I/P) & SV1 (PORT E) to J15 (Start Stop) of Stepper Motor section.
- 8) Make both Jumper Setting as 2&3 Short & Connect Stepper Motor.
- 9) Now set Boot Config switch of SMT32 Module on Flash & Press Reset Button.
- 10) Press Switches in Stepper motor section to change Speed & Direction of Stepper Motor.

PIN DESCRIPTION: -

NOTE: - JUMPER JP6 & JP7 → 2&3 SHORT (STEPPER MOTOR SIDE)

SV2	J14		
(PD0-PD7)	(Stepper Motor EN-IN)		
5V	5V		
GND	GND		
PD0	EN1		
PD1	EN2		
PD2	NC		
PD3	NC		
PD4	IP1		
PD5	IP2		
PD6	IP3		
PD7	IP4		

SV1	J15			
(PEO-PE7)	(Stepper Motor Start Stop)			
5V	5V			
GND	GND			
PE0	START			
PE1	REV			
PE2	INC			
PE3	DCR			
PE4	STOP			
PE5	NC			
PE6	NC			
PE7	NC			

AIM: - Interfacing of Internal ADC with STM32F407VET6.

REQUIREMENT: - STM32 M4-DVK, 12V Power Adaptor, Serial or USB Cable.

PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the FlashLoader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- 5) Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Short Pin 1 & 2 of JP39 in ADC Section via Jumper.
- 8) Now set Boot Config switch of SMT32 Module on Flash & Press Reset Button.
- 9) Now open any Serial Monitor (e.g. Hercules, TeraTerm, etc.), Select COM Port & Set Baud Rate to 115200.
- **10)** Output can be seen on Serial Monitor by varying ADC Pot.

PIN DESCRIPTION: -

NOTE: - SHORT Pin 1 & 2 of JP39

ADC Input - PA0 (ADC1.10)

AIM: - Interfacing of Internal DAC with STM32F407VET6.

REQUIREMENT: - STM32 M4-DVK, 12V Power Adaptor, Serial or USB Cable, CRO.

PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the FlashLoader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- 5) Press RESET button on STM32 Module & Immediately Click on NEXT.
- **6)** Upload the Hex file to STM32 M4 Board.
- 7) Now set Boot Config switch of SMT32 Module on Flash & Press Reset Button.
- 8) Now Connect CRO pin between PA4 & GND of DAC Section.
- 9) Output will be displayed on CRO.

PIN DESCRIPTION: -

DAC Output – PA4 (DAC Channel 11)

AIM: - Interfacing of Internal RTC with STM32F407VET6.

REQUIREMENT: - STM32 M4-DVK, 12V Power Adaptor, Serial or USB Cable.

PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the FlashLoader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- 5) Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Now set Boot Config switch of SMT32 Module on Flash & Press Reset Button.
- 8) Now open any Serial Monitor (e.g. Hercules, TeraTerm, etc.), Select COM Port & Set Baud Rate to 115200.
- 9) Set Current Time, Weekday & Date.
- **10)** Output can be seen on Serial Monitor after appropriate Input.

```
COM11 - Tera Term VT
  Edit Setup Control Window Help
   -----Time Settings-----
Please Set Hours: 11
Please Set Minutes: 46
Please Set Seconds: 30
 !! RTC Set Time success. !! <<
       ==== Current Time Display =========
The current time (Hour-Minute-Second) is : 11:46:30
  Please Set WeekDay (01-07)
Please enter valid number between 1 and 7
Please enter valid number between 1 and 7
Please Set Date (01-31): 24
Please Set Month (01-12): 06
Please Set Year (00-99): 20
> !! RTC Set Date success. !! <<
The current date (WeekDay-Date-Month-Year) is : 04-24-06-20
                                                 The Date : Y:202
       D:24 - W:04
11:47:03
  M:06
  Time
        Y:2020 - M:06 - D:24 - W:04
11:47:04
```

AIM: - Interfacing of UART with STM32F407VET6.

REQUIREMENT: - STM32 M4-DVK, 12V Power Adaptor, Serial or USB Cable.

PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the FlashLoader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- 5) Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Now set Boot Config switch of SMT32 Module on Flash & Press Reset Button.
- 8) Connect Serial or USB Cable to appropriate Port according to the UART selected in Program.
- 9) Open HyperTerminal and Select COM Port. Set Baud Rate to 115200.
- **10)** Output will be displayed on Terminal.

PORT	UART	TX	RX
X15 (DB9)	UART4	PA0	PA1
X2 (DB9)	UART5	PC12	PD2

PORT	UART	TX	RX
USB			
Jumper setting	LICADTO	DC10	PC11
JP29: - RX & PC10 short	USART3	PC10	PCII
JP30: - TX & PC11 short			
USB			
Jumper setting	UART4	PA0	PA1
JP29: - RX & PA0 short	UAN14	PAU	PAI
JP30: - TX & PA1 short			

AIM: - Interfacing of FRAM (AT24/FM24) with STM32F407VET6.

REQUIREMENT: - STM32 M4-DVK, 12V Power Adaptor, FRAM (AT24/FM24) Module, Serial or USB Cable.

PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the FlashLoader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- 5) Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Now set Boot Config switch of SMT32 Module on Flash.
- 8) Connect AT24/FM24 Module to Upper Berg of I2C Port of STM32 DVK. Make sure pins are connected properly (VCC - 3.3V, GND - GND).
- 9) Open HyperTerminal, Select COM Port, Set Baud Rate to 115200 & Open the PORT.
- 10) Press RESET Button on STM32 Module.
- 11) Output will be displayed on Terminal.

PIN DESCRIPTION: -

PORT	I2C	SDA	SCL	BERG
I2C				
Jumper setting	I2C1	PB7	DD6	Upper
JP1: - SDA & PB7 short	1201	PD/	PB6	(Default Configuration)
JP2: - SCL & PB6 short				
I2C				
Jumper setting	I2C1	PB9	PB8	Lower
JP1: - SDA & PB9 short	1201	PD9	PDO	Lower
JP2: - SDL & PB8 short				

You will get output on HyperTerminal as follows.

EEPROM 24C02 Write Test

EEPROM 24C02 Write Test OK

EEPROM 24C02 Read Test

EEPROM 24C02 Read Test OK

AIM: - Interfacing of Data Flash (AT45BDXX) with STM32F407VET6.

REQUIREMENT: - STM32 M4-DVK, 12V Power Adaptor, Data Flash (AT45BDXX) Module, Serial or USB Cable.

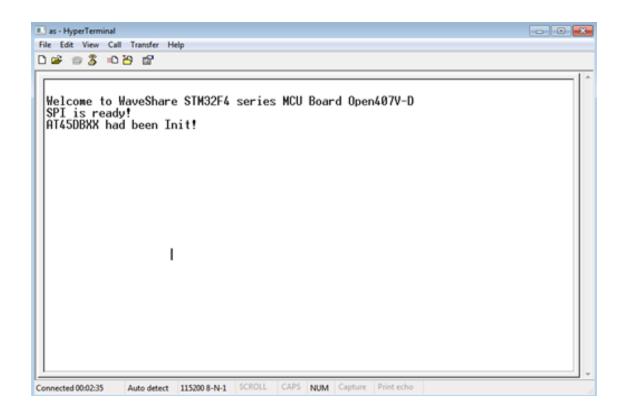
PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the FlashLoader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- **5)** Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Now set Boot Config switch of SMT32 Module on Flash.
- 8) Connect AT45BDXX Module to Lower Berg of SPI Port of STM32 DVK. Make sure pins are connected properly (VCC - 3.3V, GND - GND).
- 9) Open HyperTerminal, Select COM Port, Set Baud Rate to 115200 & Open the PORT.
- 10) Press RESET Button on STM32 Module.
- 11) Output will be displayed on Terminal.

PIN DESCRIPTION: -

Note: If using SPI1, Remove OTG JMP between FLG & PA5 on CORE STM32 Module, otherwise SPI won't work.

PORT	SPI	MISO	MOSI	SCK	BERG
SPI Jumper setting JP13: - MISO & PB14 short JP16: - MOSI & PB15 short JP15: - SCK & PB13 short JP14: - NSS & PB12 short	SPI2	PB14	PB15	PB13	Lower (Default Configuration)
SPI Jumper setting JP10: - MISO & PA6 short JP9: - MOSI & PA7 short JP12: - SCK & PA5 short JP11: - NSS & PA4 short	SPI1	PA6	PA7	PA5	Lower
SPI Jumper setting JP10: - MISO & PB4 short JP9: - MOSI & PB5 short JP12: - SCK & PB3 short	SPI3	PB4	PB5	PB3	Upper



AIM: - Interfacing of RF Board (NRF24L01) with STM32F407VET6.

REQUIREMENT: - STM32 M4-DVK, 12V Power Adaptor, RF Board (NRF24L01), Serial or USB Cable.

PROCEDURE:-

- 1) Connect the 12V Power Adaptor to STM32 M4 DVK.
- 2) Connect A-B USB cable between STM32 M4 DVK & PC.
- 3) Open the FlashLoader Demonstrator software and make settings as mentioned above.
- 4) Make sure that Boot Config switch of STM32 Module is set on SYSTEM during programming.
- 5) Press RESET button on STM32 Module & Immediately Click on NEXT.
- 6) Upload the Hex file to STM32 M4 Board.
- 7) Now set Boot Config switch of SMT32 Module on Flash.
- 8) Connect NRF24L01 Module SPI Port of STM32 DVK. Make sure pins are connected properly (VCC - 3.3V, GND - GND).
- 9) Open HyperTerminal, Select COM Port, Set Baud Rate to 115200 & Open the PORT.
- 10) Press RESET Button on STM32 Module.
- 11) Output will be displayed on Terminal.

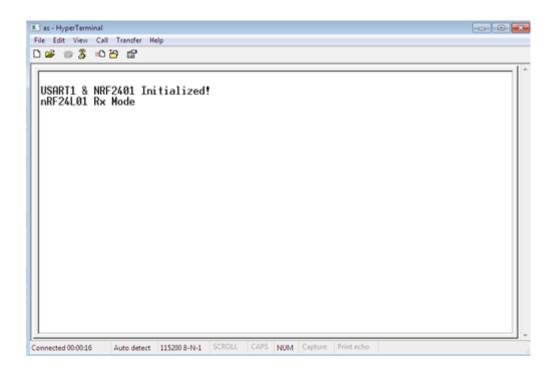
PIN DESCRIPTION: -**Jumper Setting:**

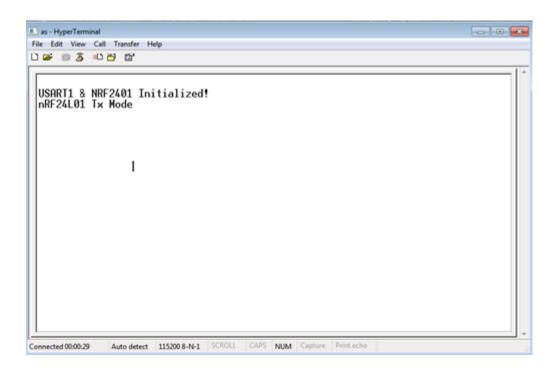
JP13: - MISO & PB14 short JP10: - MISO & PB4 short

JP16: - MOSI & PB15 short JP9: - MOSI & PB5 short

JP15: - SCK & PB13 short JP12: - SCK & PB3 short

DVK Pins	RF Board Pins
3.3V	VCC
GND	GND
PB14	IRQ
PB4	MISO
PB15	CSN
PB5	MOSI
PB13	CE
PB3	SCK





Chapter 5

FRC CONNECTION DETAILS

Sr. no.	Experiment	STM32 M4 DVK	Interfacing Port
1	8 Bit LED Logic	SV2 (PD0-PD7) SV1 (PE0-PE7)	J21 (LEDs) J22 (Switches)
2	16x2 LCD (8 Bit)	SV5 (PA0-PA7) SV3 (PC0-PC7)	J9 (LCD Data) J10 (LCD CMD)
3	16x2 LCD (4 Bit)	SV5 (PA0-PA7)	J9 (LCD Data)
4	16x2 LCD & Keypad	SV5 (PA0-PA7) SV2 (PD0-PD7)	J9 (LCD Data) J13 (Keypad)
5	7-Segment	SV5 (PA0-PA7) SV3 (PC0-PC7)	J11 (7-SEG Data) J12 (7-SEG CMD)
6	7-Segment & Keypad	SV5 (PA0-PA7) SV3 (PC0-PC7) SV2 (PD0-PD7)	J11 (7-SEG Data) J12 (7-SEG CMD) J13 (Keypad)
7	Relay, Buzzer & LEDs	SV5 (PA0-PA7)	J7(Relay Buzzer)
8	DC Motor (Jumper JP6 &JP7 1&2 Short)	SV2(PD0-PD7) SV1 (PE0-PE7)	J14 (DC Motor EN-IN) J15 (DC Motor Start Stop)
9	Stepper Motor (Jumper JP6 & JP7 2&3 Short)	SV2(PD0-PD7) SV1 (PE0-PE7)	J14 (Stepper Motor EN-IN) J15 (Stepper Motor Start Stop)
10	Internal ADC (Jumper JP39 1&2 Short)	ADC input on PA0 via POT	-
11	Internal DAC	-	DAC Output on PA4
12	Internal RTC	USB Port	PC
13	UART	USB or Serial Port	PC
14	FRAM (AT24/FM24) (Jumper JP1 &JP2 1&2 Short)	I2C Port(Upper Berg)	AT24/FM24 Module
15	Data Flash (AT45BDXX)	SPI Port(Lower Berg)	AT45BDXX Module
16	RF Board (NRF24L01)	SPI Port	NRF24L01 Module

BOARD SCHEMATICS

