# behavioral\_heuristic

Predicates for heuristic searching and planning algorithms of the behavioral perspective.

```
author:
    Michael Igler (michael.igler@uni-bayreuth.de)
version:
    0.8
date:
    2011/4/6

compilation:
    static, context_switching_calls
implements:
    public heuristic_protocol
```

### **Public interface**

## set\_up\_graph/2

Sets up a graph representing the dependencies between the different processes.

```
compilation:
    static

mode - number of solutions:
    set_up_graph(+var(action),-graph) - one
```

### **Protected interface**

(see related entities)

# **Private predicates**

(see related entities)