

# objectp

*Default protocol for all objects.*

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version:

1.0

date:

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compilation:

static, context\_switching\_calls

*(no dependencies on other files)*

## Public interface

### strict\_instance/0

*True if the object is strictly an instance.*

compilation:

static

mode - number of solutions:

strict\_instance - zero\_or\_one

### print/0

*Pretty prints an object description.*

compilation:

static

mode - number of solutions:

print - one

### nil/0

*True if the object represents a void reference.*

compilation:

static

mode - number of solutions:

nil - zero\_or\_one

## Protected interface

*(none)*

## Private predicates

*(none)*