# object/1-5

# Description

Stand-alone objects

```
object(Object)

object(Object,
    implements(Protocols))

object(Object,
    imports(Categories))

object(Object,
    implements(Protocols),
    imports(Categories))
```

### Prototypes

```
object(Object,
    extends(Objects))

object(Object,
    implements(Protocols),
    extends(Objects))

object(Object,
    imports(Categories),
    extends(Objects))

object(Object,
    implements(Protocols),
    imports(Categories),
    extends(Objects))
```

#### **Instances**

```
object(Object,
   instantiates(Classes))

object(Object,
   implements(Protocols),
   instantiates(Classes))

object(Object,
   imports(Categories),
   instantiates(Classes))

object(Object,
   implements(Protocols),
   implements(Protocols),
   imports(Categories),
   instantiates(Classes))
```

### Classes

```
object(Object,
    specializes(Classes))

object(Object,
    implements(Protocols),
    specializes(Classes))

object(Object,
    imports(Categories),
    specializes(Classes))

object(Object,
    implements(Protocols),
    imports(Categories),
    specializes(Classes))
```

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#### Metaclasses

```
object(Object,
   instantiates(Classes),
    specializes(Classes))
object(Object,
    implements(Protocols),
    instantiates(Classes),
    specializes(Classes))
object(Object,
    imports(Categories),
    instantiates(Classes),
    specializes(Classes))
object(Object,
    implements(Protocols),
    imports(Categories),
    instantiates(Classes),
    specializes(Classes))
```

Starting object directive.

## **Template and modes**

Stand-alone objects

```
object(+object_identifier)

object(+object_identifier,
    implements(+implemented_protocols))

object(+object_identifier,
    imports(+imported_categories))

object(+object_identifier,
    implements(+implemented_protocols),
    imports(+imported_categories))
```

#### **Prototypes**

```
object(+object_identifier,
    extends(+extended_objects))

object(+object_identifier,
    implements(+implemented_protocols),
    extends(+extended_objects))

object(+object_identifier,
    imports(+imported_categories),
    extends(+extended_objects))

object(+object_identifier,
    implements(+implemented_protocols),
    imports(+implemented_protocols),
    imports(+imported_categories),
    extends(+extended_objects))
```

### Instances

```
object(+object_identifier,
    instantiates(+instantiated_objects))

object(+object_identifier,
    implements(+implemented_protocols),
    instantiates(+instantiated_objects))

object(+object_identifier,
    imports(+imported_categories),
    instantiates(+instantiated_objects))

object(+object_identifier,
    implements(+implemented_protocols),
    imports(+imported_categories),
    instantiates(+instantiated_objects))
```

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### Classes

#### Metaclasses

```
object(+object_identifier,
    instantiates(+instantiated_objects),
    specializes(+specialized_objects))
object(+object_identifier,
    implements(+implemented_protocols),
    instantiates(+instantiated_objects),
    specializes(+specialized_objects))
object(+object_identifier,
    imports(+imported_categories),
    instantiates(+instantiated_objects),
    specializes(+specialized_objects))
object(+object_identifier,
    implements(+implemented_protocols),
    imports(+imported_categories),
    instantiates(+instantiated_objects),
    specializes(+specialized_objects))
```

## **Examples**

```
:- object(list).
:- object(list,
   implements(listp)).
:- object(list,
   extends(compound)).
:- object(list,
   implements(listp),
   extends(compound)).
:- object(object,
   imports(initialization),
   instantiates(class)).
:- object(abstract_class,
   instantiates(class),
   specializes(object)).
:- object(agent,
   imports(private::attributes)).
```

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