The Language MIML

BNF-converter

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This document was automatically generated by the *BNF-Converter*. It was generated together with the lexer, the parser, and the abstract syntax module, which guarantees that the document matches with the implementation of the language (provided no hand-hacking has taken place).

The lexical structure of MIML

Identifiers

Identifiers $\langle Ident \rangle$ are unquoted strings beginning with a letter, followed by any combination of letters, digits, and the characters $_{-}$ ', reserved words excluded.

Literals

Integer literals $\langle Int \rangle$ are nonempty sequences of digits.

Double-precision float literals $\langle Double \rangle$ have the structure indicated by the regular expression $\langle digit \rangle +$ '.' $\langle digit \rangle +$ ('e'-'? $\langle digit \rangle +$)? i.e. two sequences of digits separated by a decimal point, optionally followed by an unsigned or negative exponent.

UIdent literals are recognized by the regular expression $\langle upper \rangle (\langle letter \rangle \mid \langle digit \rangle \mid `_')*$

Boolean literals are recognized by the regular expression 't''r''u''e' | 'f''a''l''s''e'

Reserved words and symbols

The set of reserved words is the set of terminals appearing in the grammar. Those reserved words that consist of non-letter characters are called symbols, and they are treated in a different way from those that are similar to identifiers. The lexer follows rules familiar from languages like Haskell, C, and Java, including longest match and spacing conventions.

The reserved words used in MIML are the following:

Boolean	Double	Integer
else	end	fi
if	let	${\tt match}$
then	type	with

The symbols used in MIML are the following:

Comments

Single-line comments begin with //, #. Multiple-line comments are enclosed with /* and */.

The syntactic structure of MIML

Non-terminals are enclosed between \langle and \rangle . The symbols ::= (production), | (union) and ϵ (empty rule) belong to the BNF notation. All other symbols are terminals.

```
 \begin{split} \langle \operatorname{Prog} \rangle & ::= & \langle \operatorname{ListDef} \rangle \, \langle \operatorname{Exp} \rangle \\ \langle \operatorname{ListDef} \rangle & ::= & \epsilon \\ & | & \langle \operatorname{Def} \rangle \; ; \, \langle \operatorname{ListDef} \rangle \\ \langle \operatorname{Def} \rangle & ::= & \operatorname{let} \, \langle \operatorname{Ident} \rangle = \langle \operatorname{Exp} \rangle \\ & | & \operatorname{let} \, \langle \operatorname{Ident} \rangle \, \langle \operatorname{ListParameter} \rangle = \langle \operatorname{ListDef} \rangle \, \langle \operatorname{Exp} \rangle \\ & | & \operatorname{type} \, \langle \operatorname{ValueC} \rangle \, \langle \operatorname{ListIdent} \rangle = \langle \operatorname{ListTypeD} \rangle \\ \langle \operatorname{ListIdent} \rangle & ::= & \epsilon \\ & | & \langle \operatorname{Ident} \rangle \, \langle \operatorname{ListIdent} \rangle \\ \langle \operatorname{ListTypeD} \rangle & ::= & \epsilon \\ & | & \langle \operatorname{TypeD} \rangle \\ & | & \langle \operatorname{TypeD} \rangle \, | \, \langle \operatorname{ListTypeD} \rangle \end{split}
```

```
\langle TypeD \rangle ::= \langle ValueC \rangle \langle ListType1 \rangle
\langle ListType \rangle ::= \epsilon
                       | \langle Type \rangle \langle ListType \rangle
\langle Type1 \rangle ::= Integer
                            Boolean
                            Double
                             (\langle Type \rangle)
\langle Type \rangle ::= \langle ValueC \rangle \langle ListType1 \rangle
                          \langle Type1 \rangle
\langle ListType1 \rangle ::= \epsilon
                                   \langle Type1 \rangle \langle ListType1 \rangle
\langle ListParameter \rangle ::= \langle Parameter \rangle
                                           ⟨Parameter⟩ ⟨ListParameter⟩
\langle Parameter \rangle ::= \langle Ident \rangle
\langle Exp1 \rangle ::= if \langle Exp2 \rangle then \langle Exp2 \rangle else \langle Exp2 \rangle fi
                         match \langle Exp2 \rangle with \langle ListMatchC \rangle end
                          \langle Exp2 \rangle
\langle ListMatchC \rangle ::= \langle MatchC \rangle
                             |\langle MatchC \rangle | \langle ListMatchC \rangle
\langle MatchC \rangle ::= \langle Pattern \rangle -> \langle Exp \rangle
\langle Pattern2 \rangle ::= \langle Ident \rangle
                                 \langle Integer \rangle
                                 \langle Double \rangle
                                 ( \langle Pattern \rangle )
\langle Pattern1 \rangle ::= \langle Pattern1 \rangle : \langle Pattern2 \rangle
                                \langle Pattern2 \rangle
\langle Pattern \rangle ::= \langle ValueC \rangle \langle ListPattern1 \rangle
                              \langle Pattern1 \rangle
\langle ListPattern1 \rangle
                                        \langle Pattern1 \rangle \langle ListPattern1 \rangle
\langle ValueC \rangle ::= \langle UIdent \rangle
```

```
\langle Exp2 \rangle
                                    \langle Exp3 \rangle && \langle Exp3 \rangle
                      ::=
                                    \langle Exp3 \rangle \mid \mid \langle Exp3 \rangle
                                    \langle Exp3 \rangle ^{\sim} \langle Exp3 \rangle
                                    \langle Exp3 \rangle
\langle Exp3 \rangle
                                    \langle Exp4 \rangle == \langle Exp4 \rangle
                                    \langle Exp4 \rangle != \langle Exp4 \rangle
                                    \langle Exp4 \rangle < \langle Exp4 \rangle
                                    \langle Exp4 \rangle > \langle Exp4 \rangle
                                    \langle Exp4 \rangle
                                    \langle Exp4 \rangle + \langle Exp5 \rangle
\langle Exp4 \rangle
                       ::=
                                    \langle Exp4 \rangle - \langle Exp5 \rangle
                                    \langle Exp5 \rangle
                                    \langle Exp5 \rangle * \langle Exp6 \rangle
\langle Exp5 \rangle
                      ::=
                                    \langle Exp5 \rangle / \langle Exp6 \rangle
                                    \langle Exp6 \rangle
\langle Exp6 \rangle
                                    \langle Ident \rangle \langle ListExp7 \rangle
                      ::=
                                    \langle Exp7 \rangle
\langle Exp7 \rangle
                                   \langle Ident \rangle
                      ::=
                                    \langle Integer \rangle
                                    \langle Boolean \rangle
                                    \langle Double \rangle
                                    [ \langle ListListE \rangle ]
                                    \langle ValueC \rangle \langle ListExp7 \rangle
                                    ( \langle Exp \rangle )
\langle ListE \rangle ::=
                                  \langle Exp \rangle
\langle ListListE \rangle
                                ::= \epsilon
                                             \langle ListE \rangle
                                             \langle ListE \rangle , \langle ListListE \rangle
                                            \langle Exp7 \rangle
\langle ListExp7 \rangle
                               ::=
                                             \langle Exp7 \rangle \langle ListExp7 \rangle
\langle Exp \rangle ::= \langle Exp1 \rangle
```