Microservices Design



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Module Overview



Microservices Design
Principles
Approach

Microservices Design: Principles

High Cohesion

Single thing done well
Single focus

Autonomous

Independently changeable
Independently deployable

Business Domain Centric

Represent business function or represent a business domain

Resilience

Embrace Failure

Default or degrade functionality

Observable

See system health

Centralized logging and monitoring

Automation

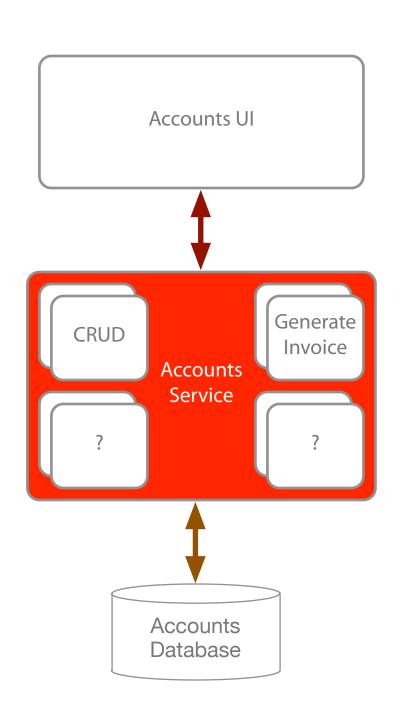
Tools for testing and feedback

Tools for deployment

Microservices Design

Principles | Approach

Approach: High Cohesion



Identify a single focus

Business function

Business domain

Split into finer grained services

Avoid "Is kind of the same"

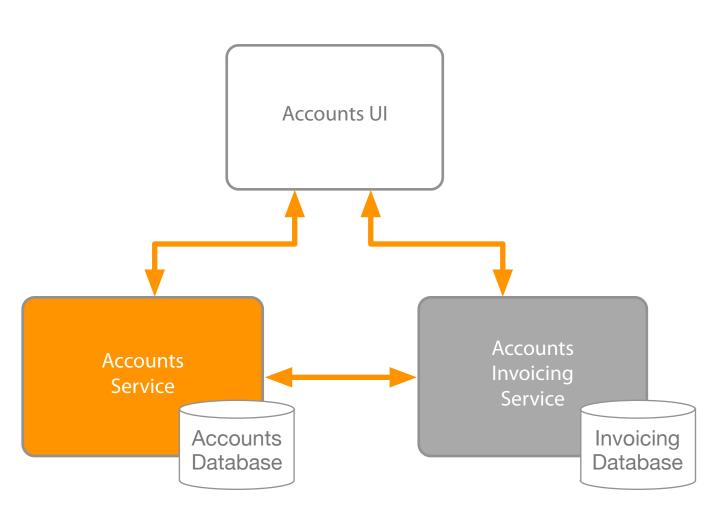
Don't get lazy!

Don't be afraid to create many services

Question in code\peer reviews

Can this change for more than one reason

Approach: High Cohesion



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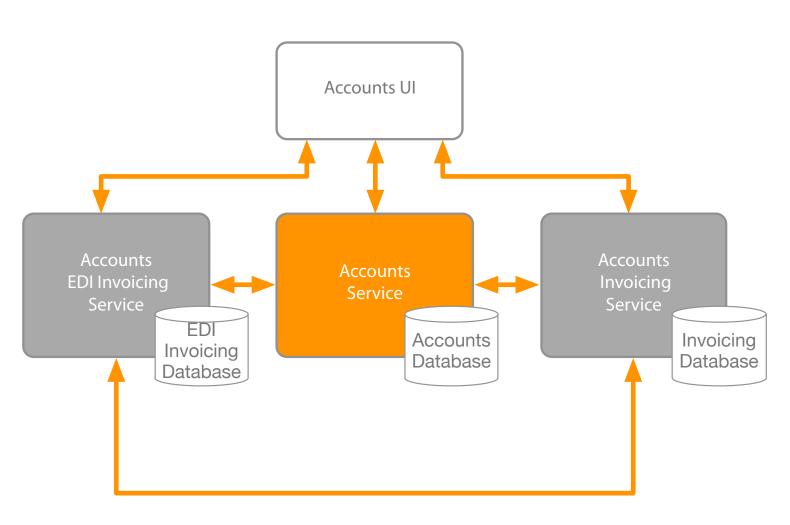
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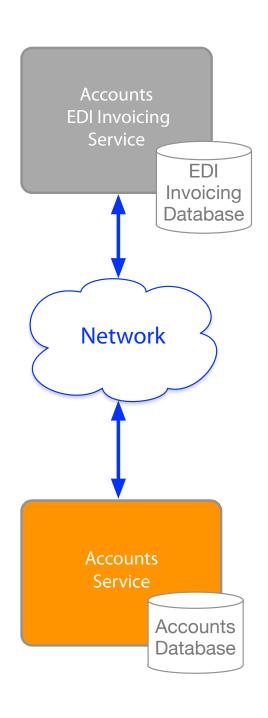
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Loosely coupled

Communication by network

Synchronous

Asynchronous

Publish events

Subscribe to events

Technology agnostic API

Avoid client libraries

Contracts between services

Fixed and agreed interfaces

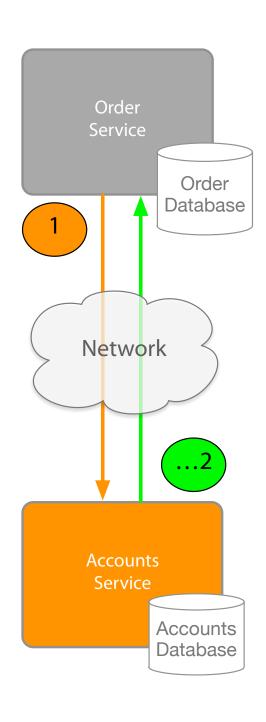
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Clear input and output

Avoid chatty exchanges between services

Avoid sharing between services

Databases



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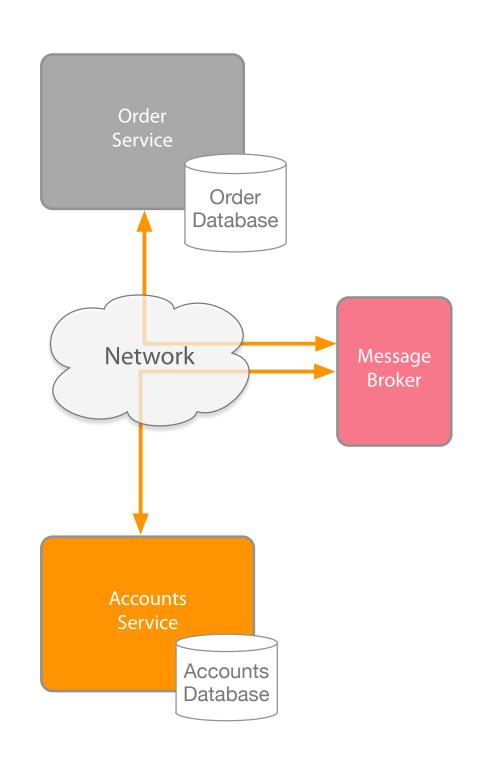
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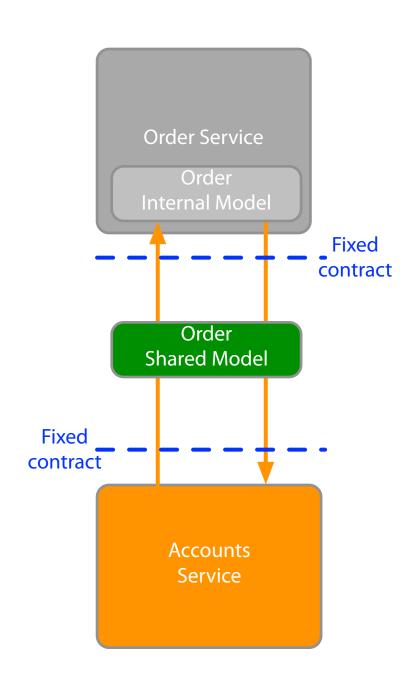
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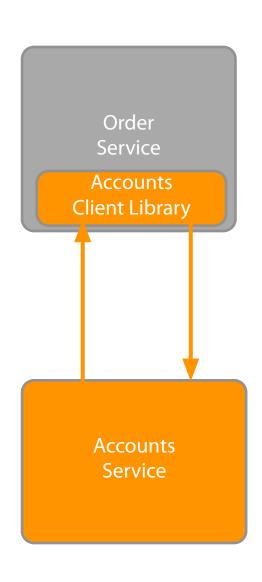
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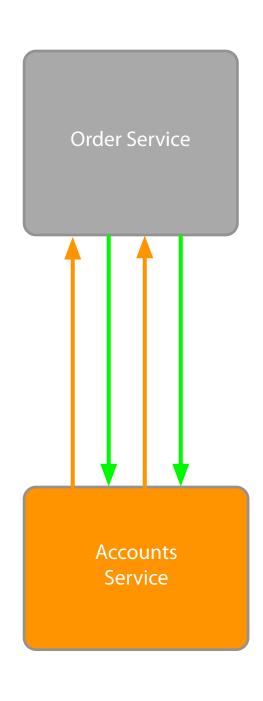
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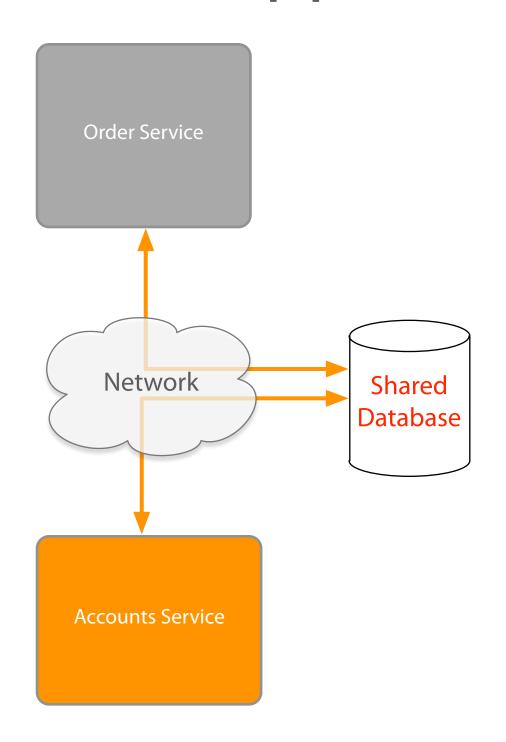
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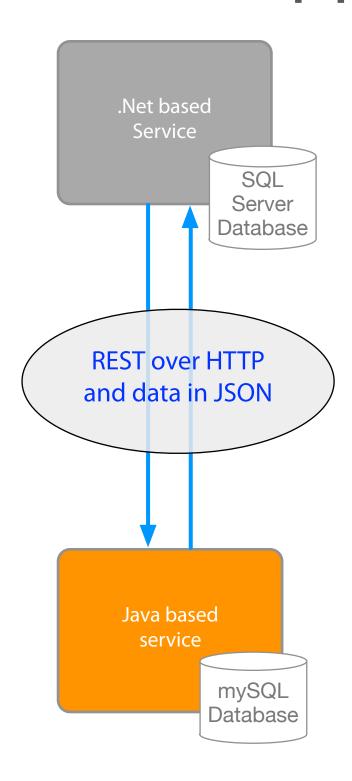
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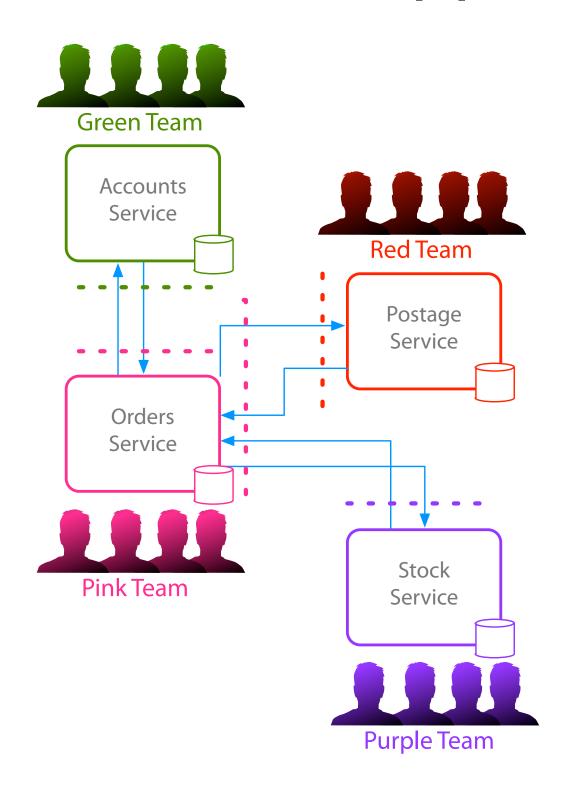
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Microservice ownership by team

Responsibility to make autonomous

Agreeing contracts between teams

Responsible for long-term maintenance

Collaborative development

Communicate contract requirements

Communicate data requirements

Concurrent development

Versioning

Avoid breaking changes

Backwards compatibility

Integration tests

Have a versioning strategy

Concurrent versions

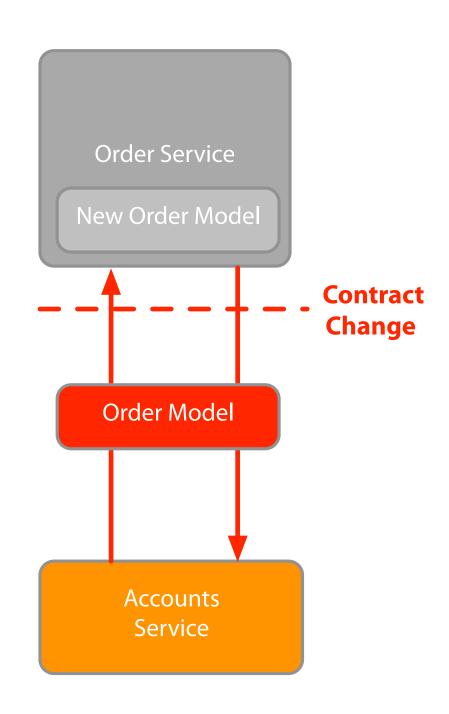
Old and new

Semantic versioning

Major.Minor.Patch (e.g. 15.1.2)

Coexisting endpoints

/V2/customer/



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Coexisting endpoints

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Approach: Business Domain Centric

Accounts Domain

Marketing Domain

Sales Domain Sales Domain Business function or business domain

Approach

Identify business domains in a coarse manner

Review sub groups of business functions or areas

Review benefits of splitting further

Agree a common language

Microservices for data (CRUD) or functions

Fix incorrect boundaries

Merge or split

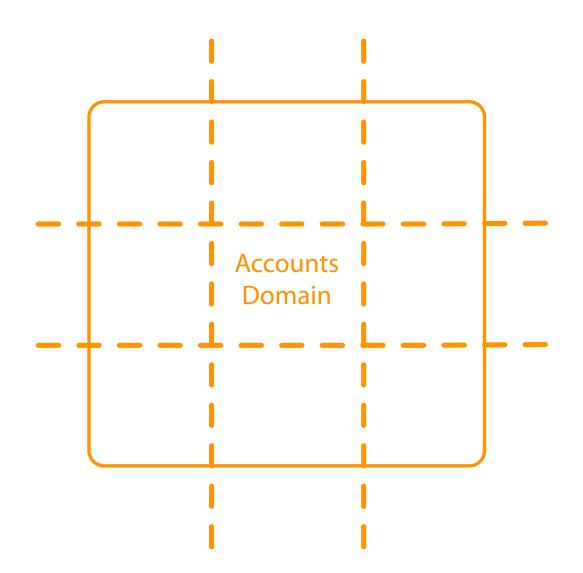
Explicit interfaces for outside world

Splitting using technical boundaries

Service to access archive data

For performance tuning

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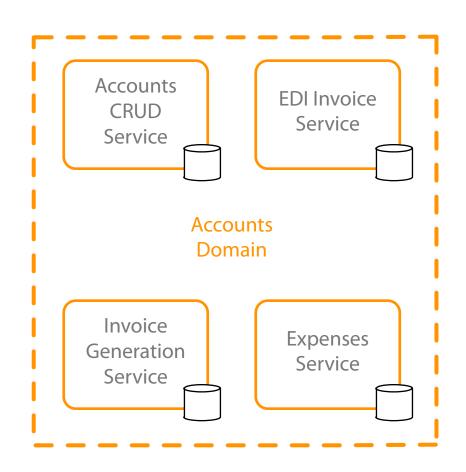
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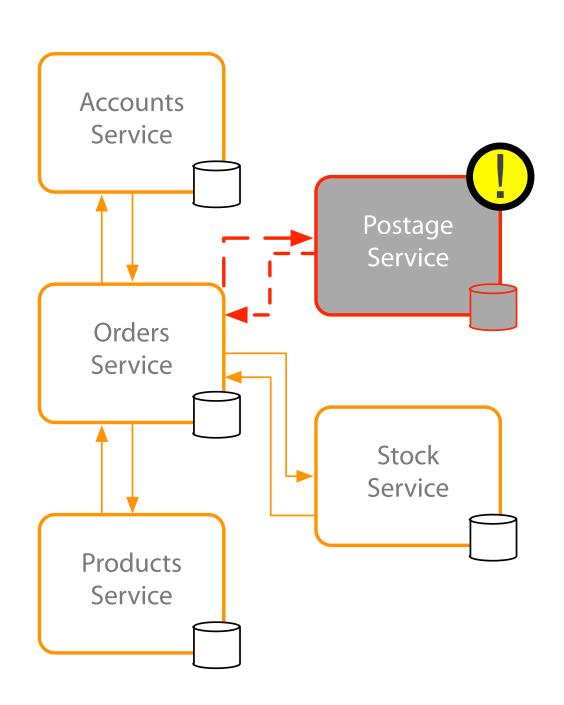
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Approach: Resilience



Design for known failures

Failure of downstream systems

Other services internal or external

Degrade functionality on failure detection

Default functionality on failure detection

Design system to fail fast

Use timeouts

Use for connected systems

Timeout our requests after a threshold

Service to service

Service to other systems

Standard timeout length

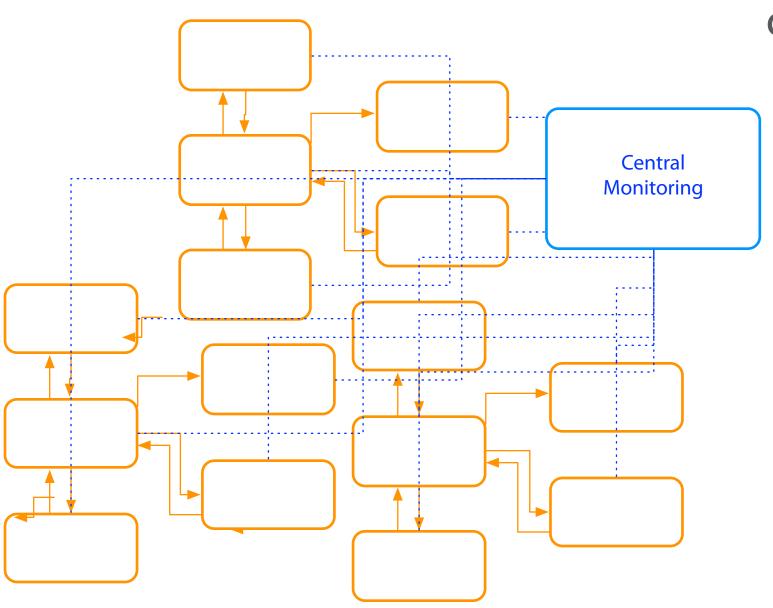
Adjust length on a case by case basis

Network outages and latency

Monitor timeouts

Log timeouts

Approach: Observable



Centralized monitoring

Real-time monitoring

Monitor the host

CPU, memory, disk usage, etc.

Expose metrics within the services

Response times

Timeouts

Exceptions and errors

Business data related metrics

Number of orders

Average time from basket to checkout

Collect and aggregate monitoring data

Monitoring tools that provide aggregation

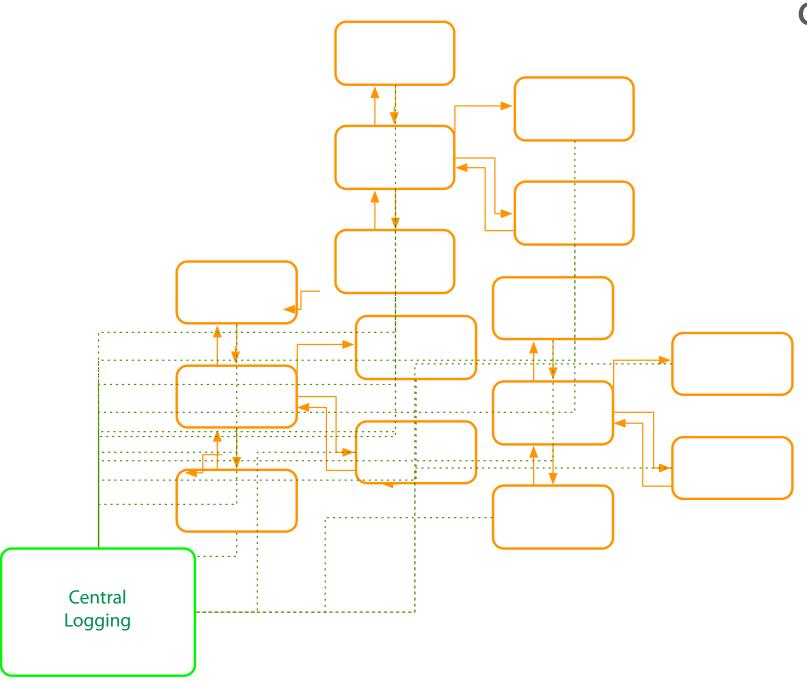
Monitoring tools that provide drill down options

Monitoring tool that can help visualise trends

Monitoring tool that can compare data across servers

Monitoring tool that can trigger alerts

Approach: Observable



Centralized Logging

When to log

Startup or shutdown

Code path milestones

Requests, responses and decisions

Timeouts, exceptions and errors

Structured logging

Level

- Information
- Error
- Debug
- Statistic

Date and time

Correlation ID

Host name

Service name and service instance

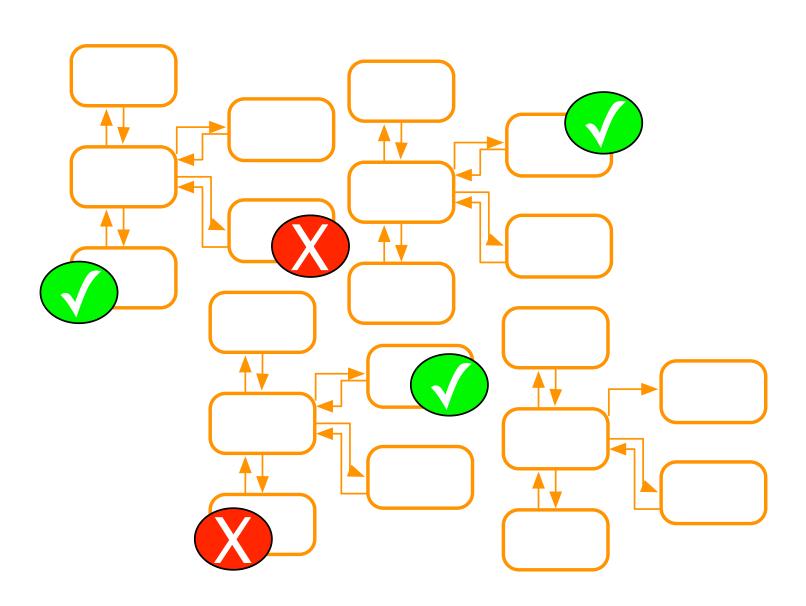
Message

Traceable distributed transactions

Correlation ID

Passed service to service

Approach: Automation



Continuous Integration Tools

Work with source control systems

Automatic after check-in

Unit tests and integration tests required

Ensure quality of check-in

Code compiles

Tests pass

Changes integrate

Quick feedback

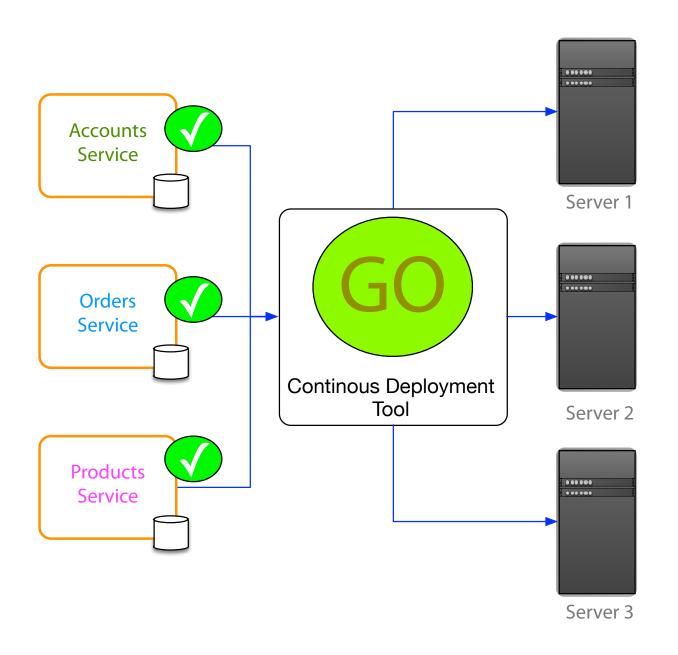
Urgency to fix quickly

Creation of build

Build ready for test team

Build ready for deployment

Approach: Automation



Continuous Deployment Tools

Automate software deployment

Configure once

Works with CI tools

Deployable after check in

Reliably released at anytime

Benefits

Quick to market

Reliable deployment

Better customer experience

Module Summary

High Cohesion

Single thing done well

Single focus

Approach

Keeps splitting service until it only has one reason to change

Autonomous

Independently changeable and deployable

Approach

Loosely coupled system

Versioning strategy

Microservice ownership by team

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Represent business function

or represent a business domain

Approach

Course grain business domains

Subgroup into functions and areas

Resilience

Embrace Failure

Default or degrade functionality

Approach

Design for known failures

Fail fast and recover fast

Observable

See system health

Centralized logging and monitoring

Approach

Tools for real-time centralized monitoring

Tools for centralized structured logging

Automation

Tools for testing and feedback

Tools for deployment

Approach

Continuous Integration Tools

Continuous Deployment Tools