

OS Lab Assignment

1.) To write a C/C++ program to implement Banker's algorithm for deadlock avoidance.

A.) CODE:-

```
#include <stdio.h>
int main()
{
    int n, r, i, j, k;
    n = 5;
    r = 3;
    int alloc[5][3] = { { 0, 0, 1 },
                        { 3, 0, 0 },
                        { 1, 0, 1 },
                        { 2, 3, 2 },
                        { 0, 0, 3 } };

    int max[5][3] = { { 7, 6, 3 },
                      { 3, 2, 2 },
                      { 8, 0, 2 },
                      { 2, 1, 2 },
                      { 5, 2, 3 } };

    int avail[3] = { 2, 3, 2 };
    int f[n], ans[n], ind = 0;
    for (k = 0; k < n; k++) {
        f[k] = 0;
    }
    int need[n][r];
    for (i = 0; i < n; i++) {
        for (j = 0; j < r; j++)
            need[i][j] = max[i][j] - alloc[i][j];
    }
}
```

```

int y = 0;
for (k = 0; k < 5; k++) {
    for (i = 0; i < n; i++) {
        if (f[i] == 0) {
            int flag = 0;
            for (j = 0; j < r; j++) {
                if (need[i][j] > avail[j]){
                    flag = 1;
                    break;
                }
            }
            if (flag == 0) {
                ans[ind++] = i;
                for (y = 0; y < r; y++)
                    avail[y] += alloc[i][y];
                f[i] = 1;
            }
        }
    }
}

printf("The safe Sequence is as follows\n");
for (i = 0; i < n - 1; i++)
    printf(" P%d ->", ans[i]);
printf(" P%d", ans[n - 1]);
return (0);
}

```

SAMPLE INPUT AND SAMPLE OUTPUT:

```

The safe Sequence is as follows
P1 -> P3 -> P4 -> P0 -> P2

```