

CV

Thomas Krogh Lohse

📍 Thulevej 8 3th, Aalborg SØ 9210

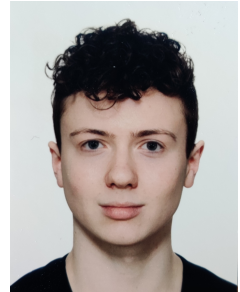
📞 +45 51 16 41 99

🐦 @LohseBoi

👉 @LohseBoi

✉ thomas.k.lohse@gmail.com

🌐 thomas-lohse



Education

2007–2016	Public School Attendee at the public school in 9310 Vodskov (Vodskov Skole) from grade one to grade eight.
2016–2017	Continuation School Attendee at Ingstrup Efterskole in grade 9.
2017–2020	High School High school attendee for three years at Aalborg Techcollege (AATG), and recieved the Higher Technical Exam (HTX), with a specialised Study Area in <i>Communication & IT</i> A, <i>Programming</i> B, and technical study in <i>Technical Science</i> A.
2020–Now	University Attendee at Aalborg University, studying Software Engineer, Bachelor. 1st Semester — Developed a workscheduling system for the production teams at Siemens Gamesa (Developed in C). 2nd Semester — Implemented the Signal Protocol in an IoT environment (Developed in JavaScript). 3rd Semester (Current) — Developed a program for better handling of Siemens Gamesas turbine blades' location and production (Developed in C#).

Employment & Other Experience

Employment

2018–2019	Føtex Nørresundby Over the time of my employment at Føtex Nørresundby, I had a selection of roles: Service employee — My first contract was as a Service employee, with a variety of tasks, primarily the operation of the bottle recycle machine. Cashier Assistant — About a half year after my employment, I was asked to be trained and relocated to a new position, Cahsier Assistant. Bake-Off Sale — When I turned 18 years old, and my contract terminated, I was offered a new position as Bake-Off Salesperson, which was my position up until my resignation.
-----------	--

Other

2021–Now	UNF Game Development Camp I am a volunteer at UNFs Game Development Camp, where I have had the following roles: 2021 Programmings Assistant — Assisting the programming teacher, and helping the campers with any programming related issues they might have. 2021 Logistics Responsible — In charge of handling the logistical requests of the other volunteers, and acquiring said logistics. 2021 Technical Manager — In charge of making sure the campers' technical equipment is operational and set up correctly, along with introducing them to <code>git</code> , and managing the problems they might have with the technalities.
2021	Tutor I volunteered as a tutor for the students in 2021, studying Software at Aalborg University.

Sparetime Hobbies/Activities

IT

I do my own programming projects/exercises, along with tinkering with my Linux-system on my laptop and the firmware on my keyboard.

Programming youth club

On tuesdays I attend a programming youth club called GameLab, which is managed by UngAalborg.

Physical Activity

I make sure to stay physically active, mainly in the form of strengh training in the gym.

References

Provided upon request.