# Project 1 Report Name: Fanyue Zhu Student id: 522031910547

#### 1 Basic

The the updated sample program and its output are shown in the figures.

```
# file: example. asm

.data
string1: .asciiz "Student ID: 522031910547\n"
string2: .asciiz "Name: Fanyue Zhu\n"
.text
main:

li $v0, 4
la $a0, string1
syscal1

li $v0, 4
la $a0, string2
syscal1

li $v0, 10
syscal1
```

Figure 1: modified sample program

```
Student ID: 522031910547
Name: Fanyue Zhu
— program is finished running —
```

Figure 2: Output of modified sample program

## 2 Task: Branch

### 2.1 Coding

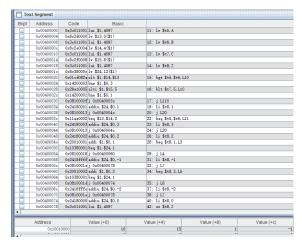
The assembly code is shown below.

```
1 #file: branch.asm
 2 . data
3 A: . word 10
 4 B: . word 15
 5 C: . word 6
 6 Z: .word 0
 8 main:
 9 1w $t5, A
10 1w $t6, B
11 lw $t7, C
12 lw $t8, Z
13 bgt $t5, $t6, L10
14 blt $t7, 5, L10
15 j L110
16 L10:
17 li $t8, 1
18 j L20
19 L110:
20 beq $t5, $t6, L11
21 1i $t8,3
22
    j L20
23
    L11:
    li $t8,2
24
25
    L20:
    beq $t8, 1, L3
26
    j L4
27
    L3:
28
    1i $t8, -1
29
    j L7
30
31 L4:
    beq $t8, 2, L5
32
33
    j L6
    L5:
34
    li $t8, -2
35
36
     j L7
    L6:
37
    li $t8,0
38
    L7:
39
     sw $t8, Z
40
```

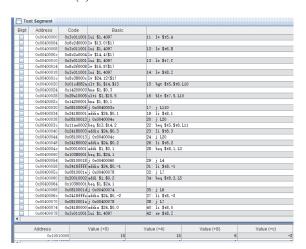
Figure 3: Code of branch task

#### 2.2 Result

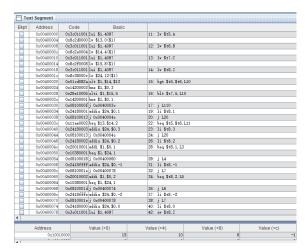
The running result of all cases are shown as below.



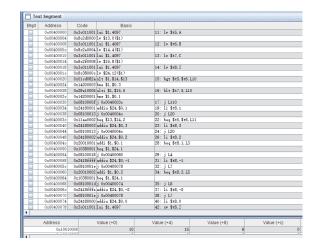
(a) Case1: A=10 B=15 C=1



(c) Case3: A=15 B=15 C=6



(b) Case2: A=15 B=10 C=6

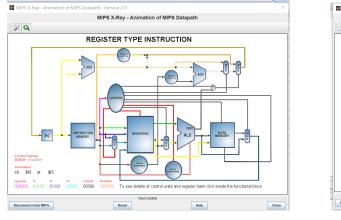


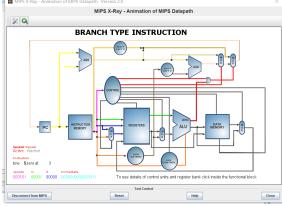
(d) Case4: A=10 B=15 C=6

Figure 4: Result of branch task

#### 2.3 In-depth Investigation

As the figures shown below, in **slt \$t6** at **\$t5**, PC, Instruction Memory, Registers(read port and write port), ALU and PC+4 adder are used. And in **bne \$zero at 3**, since this branch statement satisfies the jump condition, PC, Instruction Memory, Registers(read and write port), ALU, PC+4 adder and Branch adder are used.





(a) slt \$t6 at \$t5

(b) bne \$zero at 3

Figure 5: MIP X-Ray

### 3 Task: Loop

#### 3.1 Coding

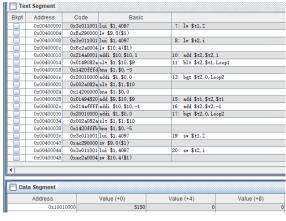
The assembly code is shown as below.

```
#file:loop.asm
     . data
     Z:. word 99
     i:.word 0
     . text
  5
     main:
     1w $t1, Z
     1w $t2, i
     Loop1:
     add $t2, $t2, 1
10
     blt $t2, $t1, Loop1
11
12
     bgt $t2, 0, Loop2
13
     Loop2:
14
     add $t1, $t2, $t1
15
     add $t2, $t2, -1
16
     bgt $t2, 0, Loop2
17
18
     sw $t1, Z
19
     sw $t2, i
20
```

Figure 6: Code of loop task

#### 3.2 Result

The running result of both cases are shown as below.



Text Segment Address 0x3c011001 lui \$1,4097 7: lw \$t1, Z 0x8c290000 lw \$9,0(\$1) 0x3c011001 lui \$1,4097 0x8c2a0004 lw \$10,4(\$1 0x00400004 8: lw \$t2, i 0x8c2a0004 ls \$10,4(\$1)
0x214a0001 addi \$10,\$10,1
0x0149082a slt \$1,\$10,\$10,\$
0x1420fffd bns \$1,\$0,73
0x20010000 addi \$1,\$0,0
0x002a082a slt \$1,\$1,\$1,\$1
0x14200000 bns \$1,\$0,0
0x01494820 add \$9,\$10,\$9
0x04446566 JJJ \$0,\$0,\$0,\$10 13: bgt \$t2,0,Loop2 15: add \$t1,\$t2,\$t1 16: add \$t2,\$t2,-1 0x214affff addi \$10,\$10,-16: add \$t2,\$t2,-1 17: bgt \$t2,0,Loop2 0x20010000 addi \$1,\$0,0 0x00400030 0x20010000 add: \$1, \$0, 0 0x002a082a slt \$1, \$1, \$1, \$10 0x1420fffb bne \$1, \$0, -5 0x3c011001 lui \$1, 4097 0xac290000 sw \$9, 0(\$1) 0x3c011001 lui \$1, 4097 0xac2a0004 sw \$10, 4(\$1) 0x00400034 19: sw \$t1, 20: sw \$t2, i Data Segment Address Value (+8)

(a) Case1: Z=100 i=0

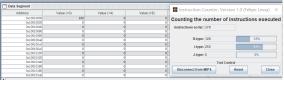
(b) Case2: Z=99 i=0

Figure 7: Result of branch task

#### 3.3 Optimization

Simplify the number of calculations by unrolling the loop into groups of 16 and recording 16\*i with a new variable t for each group. Finally, the last group that is less than 16 is solved by traversing it. This reduces the number of calculations for each case to less than 400.

The numbers of instructions required for program execution are shown as below.



(a) Case1: Z=100 i=0



(b) Case2: Z=99 i=0

Figure 8: Optimization for the number of instructions