

```
#include<iostream>
using namespace std;
class Area{
    public:
        int len,width;
        void getArea(){
            cout<<"Enter the length: ";
            cin>>len;
            cout<<"Enter width: ";
            cin>>width;
        }
        void returnArea(){
            cout<<"Area is: "<<len*width;
        }
};

int main(){
    Area A;
    A.getArea();
    A.returnArea();
}
```