

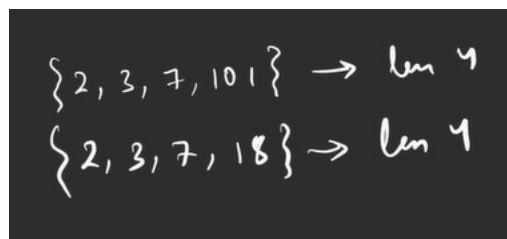
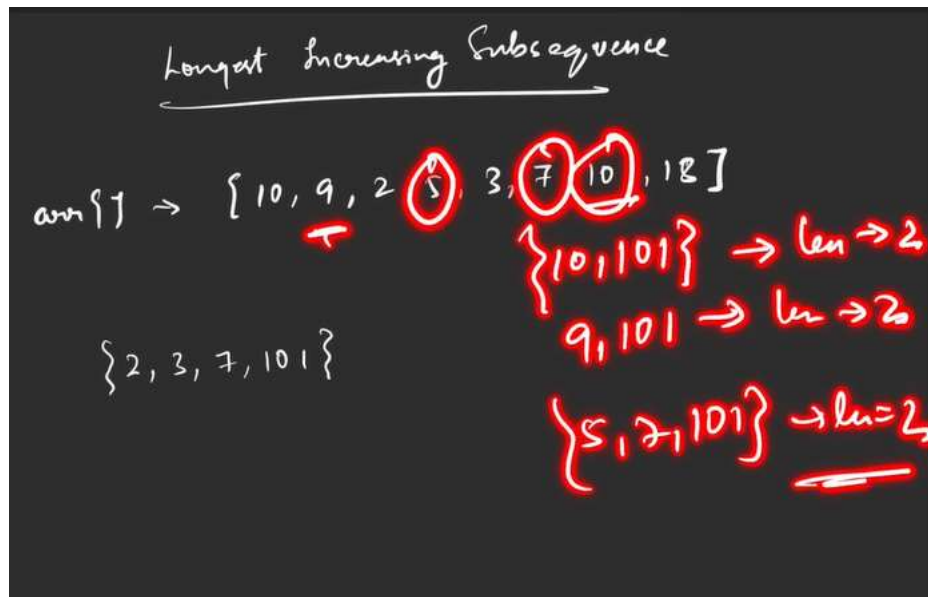
# Dynamic Programming

13 September 2023

11:00 AM

## Longest Common Subsequence

Contiguous sequence of an array is called sub-sequence



Return length of longest increasing subsequence.

We will follow the approach of (pick / not pick)

Brute force  $O(2^n)$

We can print all the subsequences using power set

Check for increasing

Store the longest one and return it

Optimised approach

We can write a recurrence relation

Express everything in terms of index

Explore all possibilities

Take max length of (pick, not pick)

We take 10 but to take or not take next element in subsequence we need to have store of previous index

So we take (index, prev index)

$f(3,0)$  means length of LIS starting from index = 3 whose previous index is 0

If we do not pick any index due to any condition then our function becomes  $f(\text{index}+1, \text{previous})$

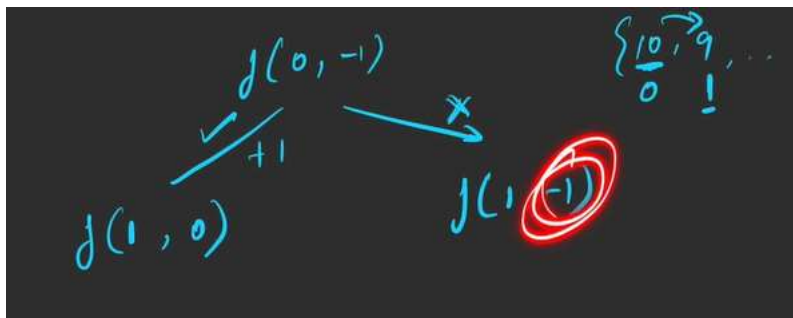
The previous index will remain same, but we skip the current index and move to next index.

And we know our  $f(\text{index}, \text{prev})$  returns us the length so if we are not picking up a index, will it make any change in length of our LIS?

No, it does not so we return it like

**return 0 +  $f(\text{index}+1, \text{previous})$  // Not-take case**

We start by picking or not picking the index = 0 where previous = -1



if we are **taking an index**, our previous changes and our length increases but keeping in mind the condition

$$\text{if } (\text{prev} == -1 \parallel \text{arr}[\text{ind}] > \text{arr}[\text{prev-ind}])$$
$$1 + f(\text{ind}+1, \text{ind})$$

So now max length is maximum of pick/not pick

$$\text{len} = 0 + f(\text{ind}+1, \text{prev-ind}) \quad // \text{not-Take}$$
$$\text{if } (\text{prev} == -1 \parallel \text{arr}[\text{ind}] > \text{arr}[\text{prev-ind}])$$
$$\text{len} = \max(\text{len}, 1 + f(\text{ind}+1, \text{ind})) \quad // \text{Take}$$
$$\text{return len;}$$

What will be the base case:

If we have reached the end of array, means we do not have anything to add in length so return 0

```
if (ind == n) return 0;
```

**Complexity:**

**TC:  $2^n$  for take / not take**

**SC:  $O(n)$**

**To optimise this, we look for over-lapping sub-problems**

We convert them to memoization

We are taking index from 0 to n, so we can take an array of [N]

We are taking index from -1 to n-1 for previous but how to store -1 in array?

We will do coordinate shifting and shift

-1  $\rightarrow$  0

0  $\rightarrow$  1

1  $\rightarrow$  2

.

.

.

n-1  $\rightarrow$  n

So we take an array of [N+1]

So now our code changes to:

```
{
    if (ind == n) return 0;
    if (dp[ind][prev-ind+1] != -1) return dp[ind][prev-ind+1];

    len = 0 + j(ind+1, prev-ind); // not-Take

    if (prev == -1 || arr[ind] > arr[prev-ind])
        len = max(len, 1 + j(ind+1, ind)); // take

    return len;
    dp[ind][prev-ind+1] = len;
}
```

Complexity changes to

$$\left\{ \begin{array}{l} TC \rightarrow O(N \times N) \\ SC \rightarrow O(N \times W) + O(N) \end{array} \right\}$$

### Code

```
int longestLengthSubsequence(int index, int prev, int arr[], int n)
{
    if(index == n) return 0;
    // Not - take case
    int len = 0 + longestLengthSubsequence(index+1, prev, arr, n);
    // Take case
    if(prev == -1 || arr[index] > arr[prev])
    {
        // prev = -1 means first index
        // arr[index] > arr[prev] means it makes a valid increasing subsequence
        // add +
        // 1 in length and move to next index, taking current index as previous
        // store the max length of take and not-
        // takes case as we need longest increasing subsequence
        len = max(len, 1 + longestLengthSubsequence(index+1, index, arr, n));
    }
    return len;
}
```

```
int longestIncreasingSubsequence(int arr[], int n)
{
    return longestLengthSubsequence(0, -1, arr, n);
}
```

### Memoization code

```
int longestLengthSubsequence(int index, int prev, int arr[], int n,
vector<vector<int>> &dp)
{
    if(index == n) return 0;
    if(dp[index][prev+1] != -1) return dp[index][prev+1];
    // Not - take case
    int len = 0 + longestLengthSubsequence(index+1, prev, arr, n, dp);
    // Take case
    if(prev == -1 || arr[index] > arr[prev])
    {
        // prev = -1 means first index
        // arr[index] > arr[prev] means it makes a valid increasing subsequence
        // add +
        // 1 in length and move to next index, taking current index as previous
        // store the max length of take and not-
```

```

takes case as we need longest increasing subsequence
    len = max(len, 1+ longestLengthSubsequence(index+
1,index,arr,n,dp));
}
return dp[index][prev+1] = len;
}

```

```

int longestIncreasingSubsequence(int arr[], int n)
{
    // Memoization
    vector<vector<int>> dp(n,vector<int> (n+1,-1));
    return longestLengthSubsequence(0,-1,arr,n,dp);
}

```

### Longest Common Subsequence

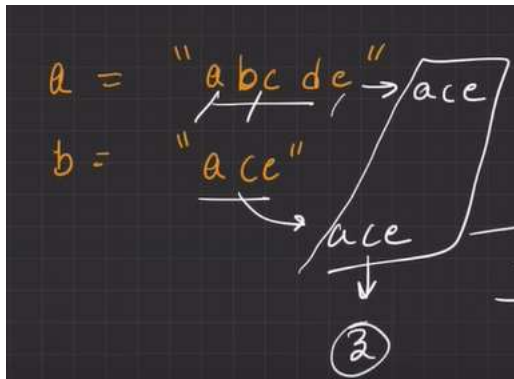
Given 2 strings, return longest subsequence from both string which are common to both strings, and is present in both the strings.

Subsequence means the relative ordering should be same.

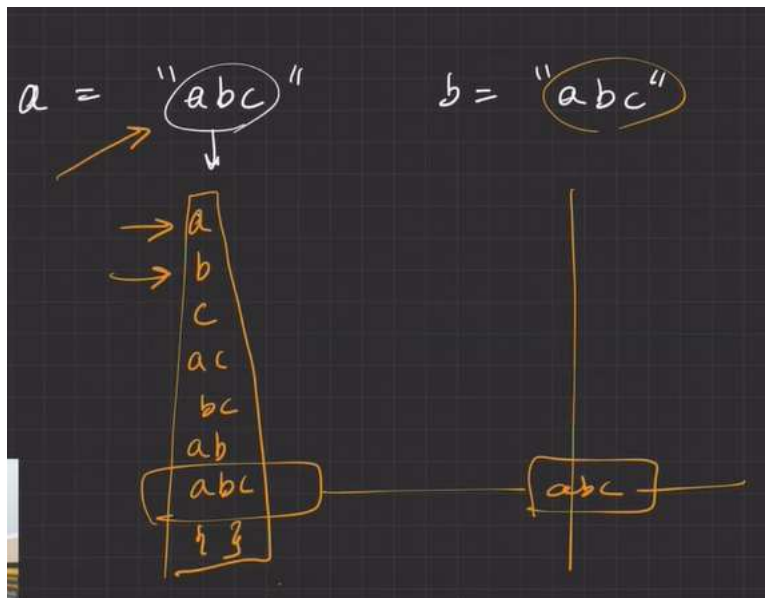
Like in below example:

"ace" is common in both strings with same relative ordering

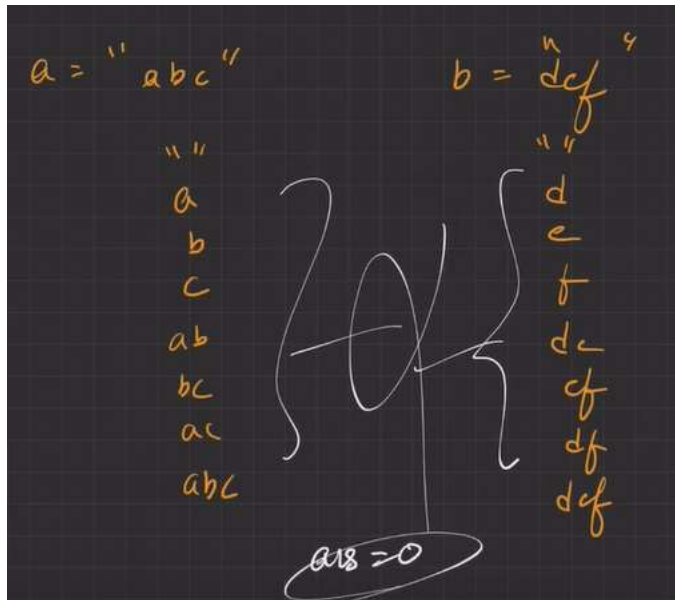
So we return length = 3



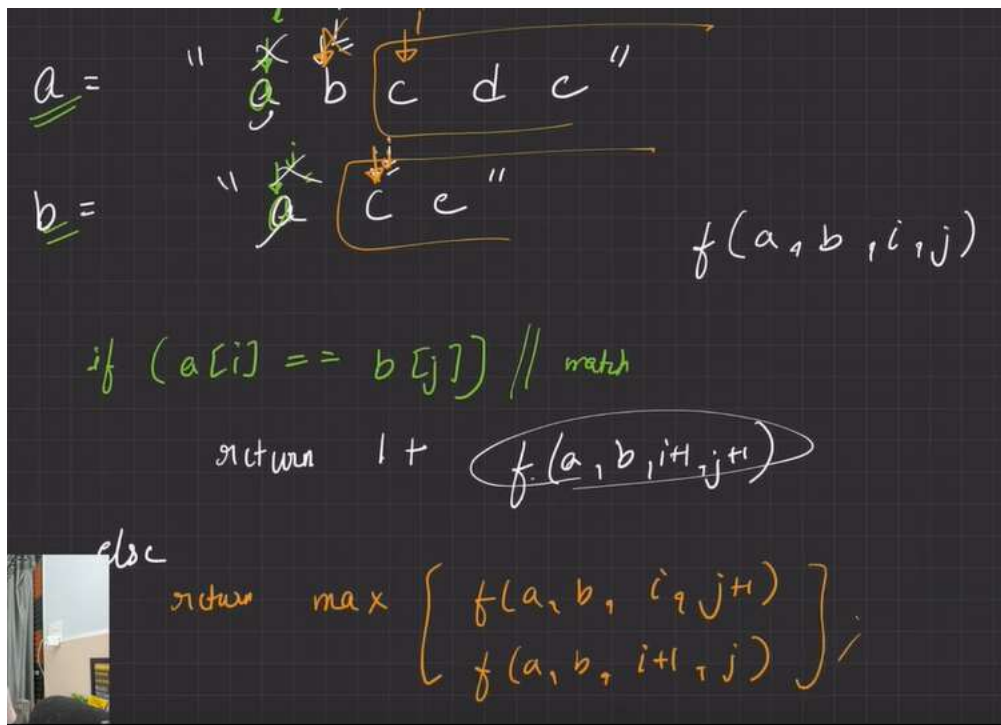
Another example:



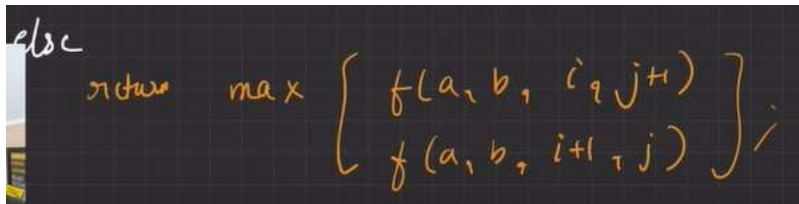
In below example, there is nothing common so ans = 0



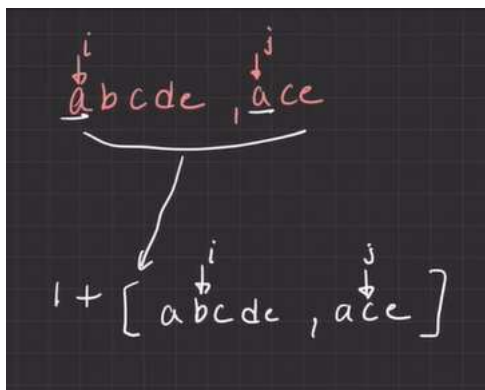
We will use recursion and put  $i$  and  $j$  in both string  
 Is  $arr1[i] == arr2[j]$  // match  
 Return  $1 + f(arr1, arr2, i+1, j+1)$



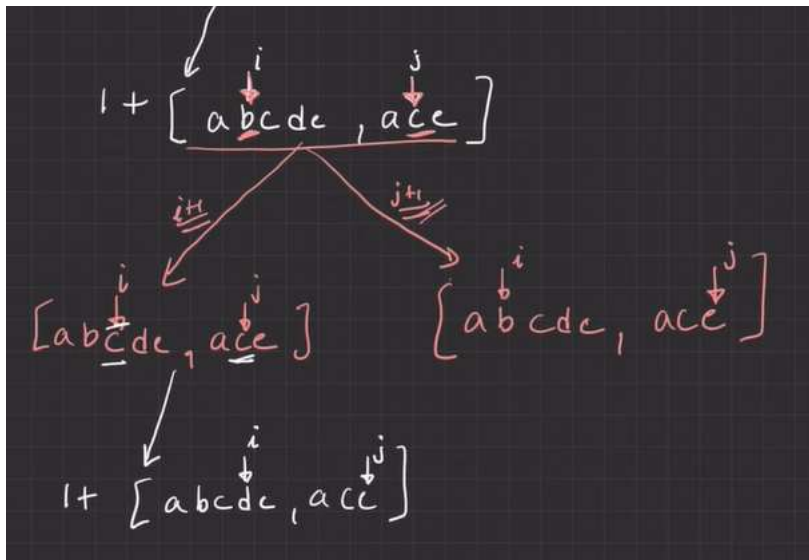
If they do not match we increase i first then we increase j. we take maximum of both



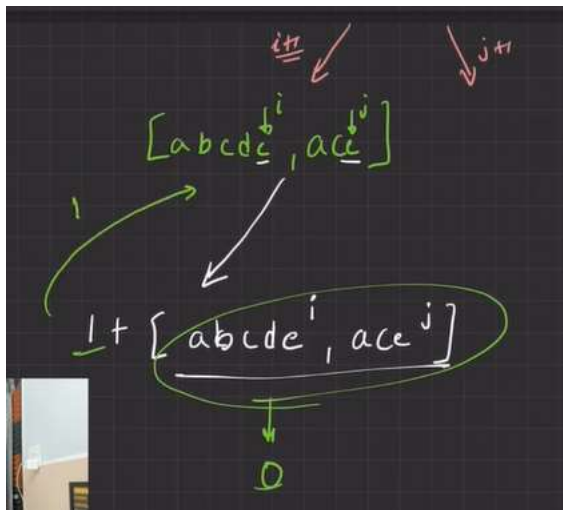
Working Tree



Next step



Once i and j reach out of array, we hit the base case, we return 0



Code: [gives TLE]

```
int solve(string s, string t, int i, int j)
{
    // base case
    if(i == s.length())
    {
        return 0;
    }
    if(j == t.length())
    {
        return 0;
    }
    // store ans
    int ans = 0;
    // if characters match move both pointer
    if(s[i]==t[j])
    {
        ans = 1 + solve(s,t,i+1,j+1);
    }
    else{
```



```

        // both do not match
        // ek baar i ko aage badhao, j ko rehene do
        // ek baar j ko aage badhao, i ko rehene do
        // get the maximum as result
        ans = max(solve(s,t,i+1,j), solve(s,t,i,j+1));
    }
    return ans;
}

```

```

int lcs(string s, string t)
{
    return solve(s,t,0,0);
}

```

Memoization (Top-down approach)

```

int solve(string s, string t, int i, int j, vector<vector<int>> &dp)
{
    // base case
    if(i == s.length())
    {
        return 0;
    }
    if(j == t.length())
    {
        return 0;
    }
    // if ans is already there in dp, do not make calls just return
the ans
    if(dp[i][j] != -1)
    {
        return dp[i][j];
    }
    // store ans
    int ans = 0;
    // if characters match move both pointer
    if(s[i]==t[j])
    {
        ans = 1 + solve(s,t,i+1,j+1,dp);
    }
    else{
        // both do not match
        // ek baar i ko aage badhao, j ko rehene do
        // ek baar j ko aage badhao, i ko rehene do
        // get the maximum as result
        ans = max(solve(s,t,i+1,j,dp), solve(s,t,i,j+1,dp));
    }
    return dp[i][j] = ans;
}

```

```

int lcs(string s, string t)
{
    // Memoization
    // we see i and j are changing so we need 2D dp
    vector<vector<int>> dp(s.length(), vector<int> (t.length(),-1));
    return solve(s,t,0,0,dp);
}

```

```
}
```

Bottom-up DP (Tabulation)

```
int solveTab(string s, string t, int n, int m)
{
    vector<vector<int>> dp(n+1, vector<int>(m+1,0));
    for(int i = n-1; i>=0; i--)
    {
        for(int j = m-1; j>= 0; j--)
        {
            int ans = 0;
            if(s[i]==t[j])
            {
                ans = 1 + dp[i+1][j+1];
            }
            else{
                ans = max(dp[i+1][j], dp[i][j+1]);
            }
            dp[i][j] = ans;
        }
    }
    return dp[0][0];
}

int lcs(string s, string t)
{
    // using tabulation
    int n = s.length();
    int m = t.length();
    return solveTab(s,t,n,m);
}
```

## 0/1 KnapSack Problem || learn 2-D DP Concept

A thief has a bag which can carry only 'W' weight, he has to theft some items such that the weight is maximum and within "W".

Example:

4 items      Knapsack  $\rightarrow W = 5$

$w \rightarrow$	1	2	4	5
$v \rightarrow$	5	4	8	6

$\{5\} \rightarrow \text{value} = 6$   
 $\{1, 4\} \rightarrow 8+5 \rightarrow \text{value} = 13$   
 $\{1, 2\} \rightarrow 5+4 \rightarrow \text{value} = 9$

First approach (Brute force)

We are taking combination of items, pick/not pick  
Like taking an subset

$\{1, 2, 3, 4\} \rightarrow \{1\} \{2\} \{1, 2\} \{3\} \{1, 3\} \{2, 3\} \{4\} \{1, 4\} \{2, 4\} \{3, 4\} \{1, 2, 3\} \{1, 2, 4\} \{1, 3, 4\} \{2, 3, 4\} \{1, 2, 3, 4\}$

We take our combination of all weight/values and return maximum value out of it.  
Let say we have 3 items A,B,C so I can have 8 combinations.

3 items

A, B, C

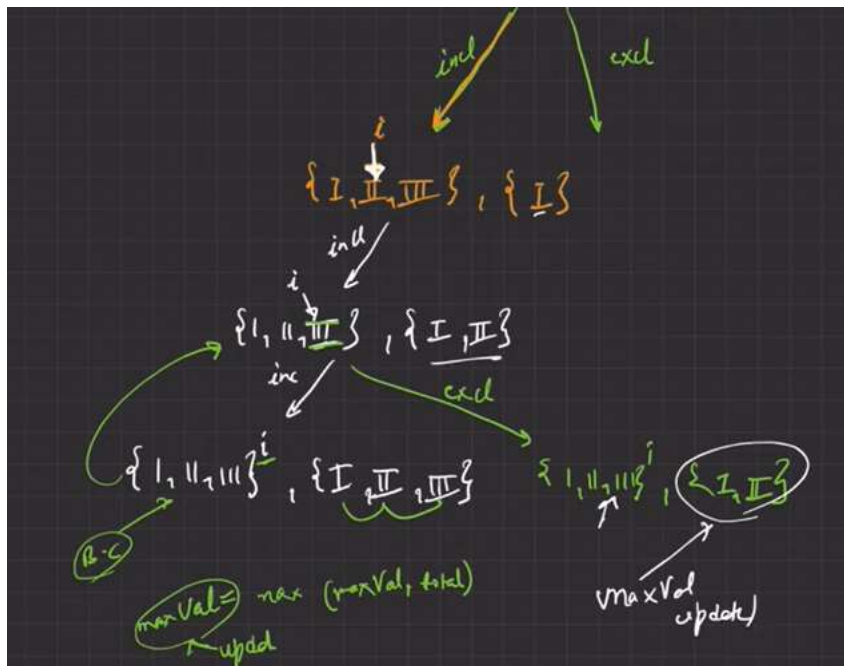
①  $\{A\}$  ②  $\{B\}$  ③  $\{A, B\}$   
 ④  $\{C\}$  ⑤  $\{A, C\}$  ⑥  $\{B, C\}$   
 ⑦  $\{A, B, C\}$  ⑧  $\{\}$

So we can use (include / not include) approach using recursion

We take a pointer and a DS

We include, we move pointer and include item in DS till Index does not go beyond `array.size()`

We take a variable `maxValue = INT_MIN` and we update it everytime base case reaches with DS size

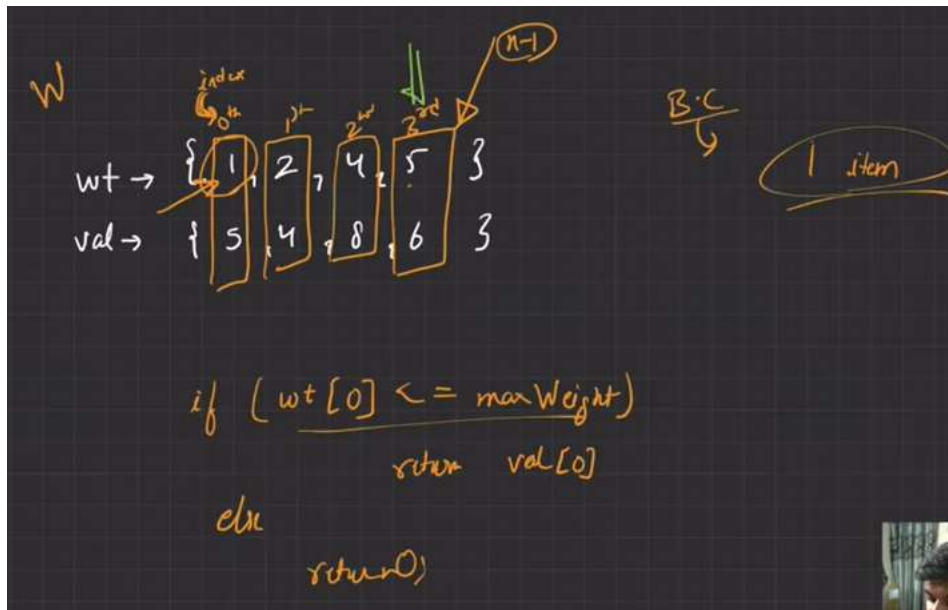


Code:

We will start from last index and do (include/ not include) thing

Base case becomes

If index==0, we check if weight is < maxWeight, we include it val[0] else we return 0



```
int solve(vector<int> &values, vector<int> &weights, int index, int capacity)
{
    // base case
    // if we have only one item left, whether we can include or not
    // depends on space we have left in our knapsack
    // we are starting from end of the array, means we are at the index = 0 when we have base case reached so
```

```

    if(index==0)
    {
        if(weights[0] <= capacity)
        {
            return values[0];
        }
        else{
            // we cannot include last element so return 0
            return 0;
        }
    }

    // now we either include a item or we exclude it
    // if we include weight[i] we do capacity - weight[i]
    // we + values[i] in our answer also
    int include = 0;
    // when can we include something?
    // if we can fit it in our knapsack
    if(weights[index] <= capacity)
    {
        // if included, move to next index means index-1 as we are going last -> first index
        include = values[index] + solve(values,weights,index-1,capacity - weights[index]);
    }
    // if excluded, capacity remains same
    // we move to next index that is index - 1 as we start from last index
    // we add 0 value in answer
    int exclude = 0 + solve(values,weights,index-1,capacity);
    // our ans will be the one maximum(include,exclude)
    int ans = max(include,exclude);
    return ans;
}

int maxProfit(vector<int> &values, vector<int> &weights, int n, int w)
{
    return solve(values,weights,n-1,w);
}

```

### Memoisation

1. Create DP array and initialise it with -1
2. Store result of recursive call in DP array
3. Check in base case if answer is in DP array, no need of further calculation return from DP array

We create 2D DP because our 2 parameters are changing, index and capacity so we use index and capacity in 2D DP.

```

int solve(vector<int> &values,vector<int> &weights, int index, int capacity,vector<vector<int>> &dp)

```

```

{
    // base case
    // if we have only one item left, whether we can include or not
    depends on space we have left in our knapsack
    // we are starting from end of the array, means we are at the in
    dex = 0 when we have base case reached so
    if(index==0)
    {
        if(weights[0] <= capacity)
        {
            return values[0];
        }
        else{
            // we cannot include last element so return 0
            return 0;
        }
    }
    // check DP array for ans
    if(dp[index][capacity] != -1)
    {
        return dp[index][capacity];
    }

    // now we either include a item or we exclude it
    // if we include weight[i] we do capacity - weight[i]
    // we + values[i] in our answer also
    int include = 0;
    // when can we include something?
    // if we can fit it in our knapsack
    if(weights[index] <= capacity)
    {
        // if included, move to next index means index-1 as we are g
        oing last -> first index
        include = values[index] + solve(values,weights,index-1,capac
        ity - weights[index],dp);
    }
    // if excluded, capacity remains same
    // we move to next index that is index - 1 as we start from last
    index
    // we add 0 value in answer
    int exclude = 0 + solve(values,weights,index-1,capacity,dp);
    // our dp[index]
    [capacity] will be the one maximum(include,exclude)
    dp[index][capacity] = max(include,exclude);
    return dp[index][capacity];
}

int maxProfit(vector<int> &values, vector<int> &weights, int n, int
w)
{
    // creating 2D dp array of n rows and w+1 columns for index and
    capacity as these are only changing parameters
    vector<vector<int>> dp(n, vector<int> (w+1,-1));
    return solve(values,weights,n-1,w,dp);
}

```

## Tabulation (Bottom-up DP)

1. Inside Tabulation, create your own DP array initialised with 0
2. Analyse base case

```
int solveTabulation(vector<int> &values, vector<int> &weights,int n,
int capacity)
{
    vector<vector<int>> dp(n, vector<int>(capacity+1,0));
    // we analyse the base case
    // base case runs for weight[0]
    for(int w = weights[0]; w<=capacity; w++)
    {
        if(weights[0] <= capacity)
        {
            dp[0][w] = values[0];
        }
        else{
            dp[0][w] = 0;
        }
    }
    // check other cases
    // our rows are of size = n
    // so our index will go from 0 to n-1, in base case we have done
    for 0th row, so we run ouer loop from i = 1 to i<n
    // our capacity will start from 0 to capacity so inner loop runs
    from 0 to <= capacity
    for(int index = 1; index<n; index++)
    {
        for(int w = 0; w<=capacity; w++)
        {
            int include = 0;
            if(weights[index] <= w)
            {
                include = values[index] + dp[index-1]
[w - weights[index]];
            }
            int exclude = 0 + dp[index-1][w];
            dp[index][w] = max(include,exclude);
        }
    }
    return dp[n-1][capacity];
}
```

```
int maxProfit(vector<int> &values, vector<int> &weights, int n, int
w)
{
    return solveTabulation(values,weights,n,w);
}
```

## Edit Distance

Given two strings word1 and word2, return the minimum number of operations required to convert word1 to word2.

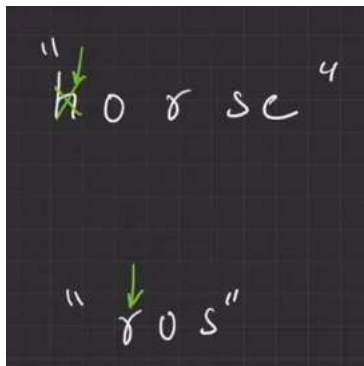
You have the following three operations permitted on a word:

1. Insert a character
2. Delete a character
3. Replace a character

Let say cost for performing each operation is 1

Let say we have 2 strings "horse" and "ros"

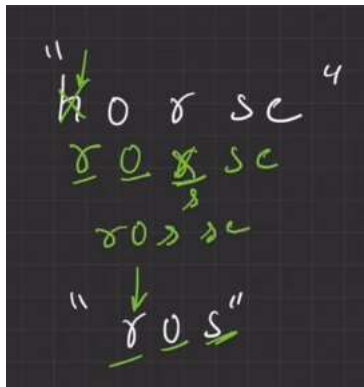
We compare first characters we replace 'h' with 'r'



We move to next 'o'

It matches

Now we go to next "r" of horse, not matching so make it "s"



Now ros are matched in both, delete 's' and 'e' from horse

So it took 4 operations replace, replace, delete, delete to convert horse to ros

There can be other ways also, return minimum number of operations

If(character matches) we call function for remaining string

If they do not match

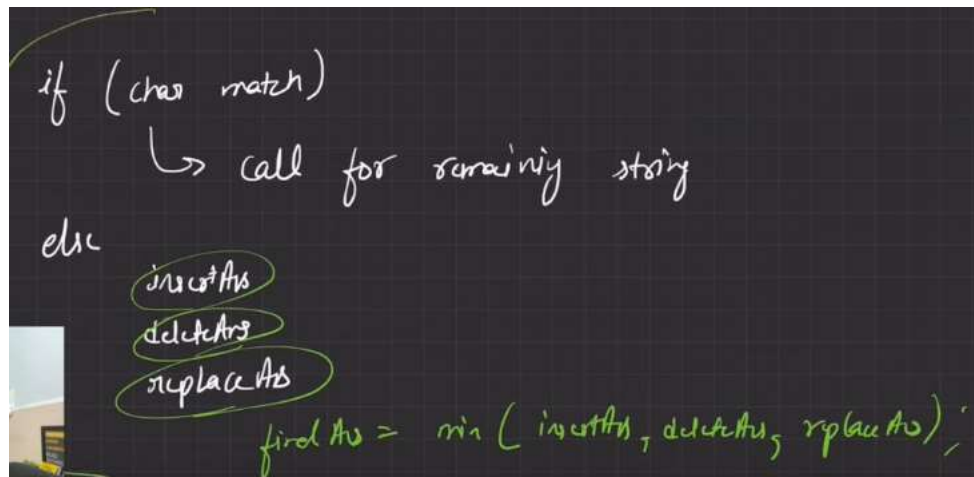
We insert and get an ansI

We delete and get an ansD



We replace and get an ansR

Our final answer is  $\min(\text{ansI}, \text{ansD}, \text{ansR})$



Base case:

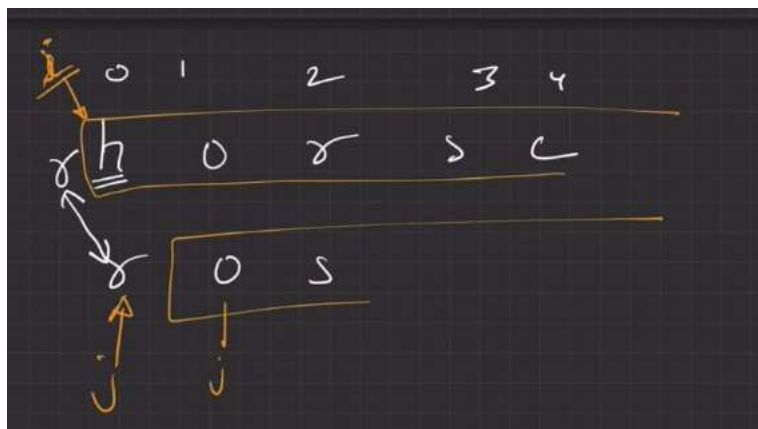
i is out of string 1 means string 1 is smaller than string 2

Then we return the number of characters by which string 2 is larger than string 1

That is  $(\text{string2.length} - j)$

j is out of string 2 then return  $(\text{a.length} - i)$

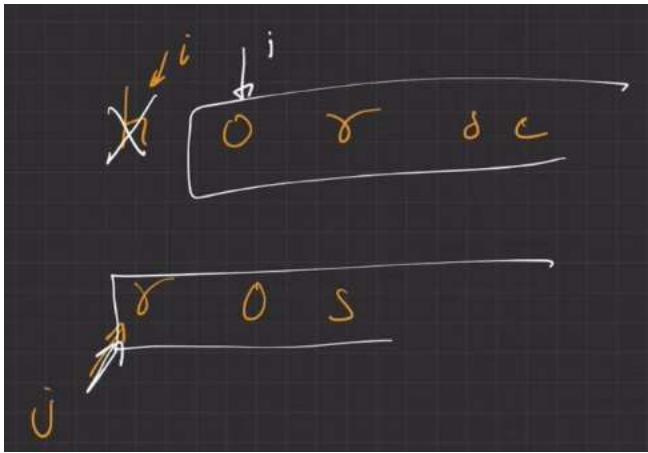
In our insert case, i will remain at its place as we are inserting  $\text{string2}[j]$  in  $\text{string1}$  so i remains as it is, j becomes  $j + 1$



```
//insert  
int insertAns = solve(a, b, i, j+1);  
//delete
```

For Delete

i will move by 1 and j remains as it is



```
//delete
int deleteAns = solve(a, b, i+1, j);
```

For Replace

i,j both move by 1

```
//insert
int insertAns = 1 + solve(a, b, i, j+1);
//delete
int deleteAns = 1 + solve(a, b, i+1, j);
//replace
int replaceAns = 1 + solve(a, b, i+1, j+1);

ans = min(insertAns, min(deleteAns, replaceAns));
```

Code:

```
int distance(string s1, string s2, int i, int j)
{
    // base case
    if(i == s1.length())
    {
        // means s1 is smaller than s2
        // so return remaining elements of s2 as these many operations will be needed
        // to match s1 and s2 so return
        return s2.length() - j;
    }

    if(j == s2.length())
    {
        // means s2 smaller than s1
        // return remaining element of s1
        return s1.length() - i;
    }

    int ans = 0;

    // if both characters are equal, no operation needed just move to comparing next
```

indexes

```
    if(s1[i]==s2[j])
    {
        return distance(s1,s2,i+1,j+1);
    }
    else{
        // both not equal, we need to perform insert,delete,replace
        // insert
        // i remain as it is, j move by 1
        int insertAns = 1 + distance(s1,s2,i,j+1);

        // delete
        // j remains as it is, i move by 1
        int deleteAns = 1 + distance(s1,s2,i+1,j);

        // replace
        // j and i both move
        int replaceAns = 1 + distance(s1,s2,i+1,j+1);

        // store minimum of all in ans
        ans = min(insertAns, min(deleteAns, replaceAns));
    }

    return ans;
}
```

```
int minDistance(string word1, string word2) {
    return distance(word1,word2,0,0);
}
```

Memoization code

i and j are changing so we use 2D DP

```
int distance(string s1, string s2, int i,int j,vector<vector<int>> &
dp)
{
    // base case
    if(i== s1.length())
    {
        // means s1 is smaller than s2
        // so return remaining elements of s2 as these many oper
ations will be needed to match s1 and s2 so return
        return s2.length() - j;
    }

    if(j == s2.length())
    {
        // means s2 smaller than s1
        // return remaining element of s1
        return s1.length() - i;
    }

    // check dp
```

```

        if(dp[i][j] != -1)
        {
            return dp[i][j];
        }

        int ans = 0;

        // if both characters are equal, no operation needed just move to comparing next indexes
        if(s1[i]==s2[j])
        {
            return distance(s1,s2,i+1,j+1,dp);
        }
        else{
            // both not equal, we need to perform insert,delete,replace
            // insert
            // i remain as it is, j move by 1
            int insertAns = 1 + distance(s1,s2,i,j+1,dp);

            // delete
            // j remains as it is, i move by 1
            int deleteAns = 1 + distance(s1,s2,i+1,j,dp);

            // replace
            // j and i both move
            int replaceAns = 1 + distance(s1,s2,i+1,j+1,dp);

            // store minimum of all in ans
            ans = min(insertAns, min(deleteAns, replaceAns));
        }

        return dp[i][j] = ans;
    }

    int editDistance(string word1, string word2) {
        vector<vector<int>> dp(word1.length(), vector<int> (word2.length(),-1));
        return distance(word1,word2,0,0,dp);
    }

```

Tabulation Approach (Bottom up approach)

```

int solveTabulation(string a, string b)
{
    // make dp array
    vector<vector<int>> dp(a.length()+1, vector<int> (b.length()+1,0));

    // convert the base cases
    for(int j = 0;j<b.length();j++)
    {
        // in a.length vali row fill
        dp[a.length()][j] = b.length() - j;
    }
}

```

```

for(int i = 0; i < a.length(); i++)
{
    // in b.length vali row fill
    dp[i][b.length()] = a.length() - i;
}

// now for other cases
// we go from bottom to up
for(int i = a.length()-1; i >= 0; i--)
{
    for(int j = b.length()-1; j >= 0; j--)
    {
        int ans = 0;
        // if both characters are equal, no operation needed
        just move to comparing next indexes
        if(a[i] == b[j])
        {
            ans = dp[i+1][j+1];
        }
        else{
            // both not equal, we need to perform insert, delete, replace

            // insert
            // i remain as it is, j move by 1
            int insertAns = 1 + dp[i][j+1];
            // delete
            // j remains as it is, i move by 1
            int deleteAns = 1 + dp[i+1][j];
            // replace
            // j and i both move
            int replaceAns = 1 + dp[i+1][j+1];
            // store minimum of all in ans
            ans = min(insertAns, min(deleteAns, replaceAns));
        }
        dp[i][j] = ans;
    }
}
return dp[0][0];
}

int editDistance(string word1, string word2) {
    return solveTabulation(word1, word2);
}

```

### Maximum sum increasing subsequence (Prerequisite: LIS)

Given an array of n positive integers. Find the sum of the maximum sum subsequence of the given array such that the integers in the subsequence are sorted in strictly increasing order i.e. a strictly increasing subsequence.

Example 1:

Input: N = 5, arr[] = {1, 101, 2, 3, 100}

Output: 106

Explanation: The maximum sum of a increasing sequence is obtained from {1, 2, 3, 100}

LIS may not be MSIS (Maximum Sum increasing Subsequence)

We do not need longest increasing subsequence

We need maximum sum increasing subsequence

GIVEN: An array of numbers.  $\begin{matrix} \text{a} & \text{b} \\ \uparrow & \uparrow \\ 1 & 2 \end{matrix}$   $1 < 2$

GOAL: Find max Sum increasing Subsequence (MSIS)

1, 3, 6  $\rightarrow$  10  
1, 2, 6  $\rightarrow$  9  
1, 100  $\rightarrow$  101

NOTE: LIS may not be MSIS.  
Find increasing Subsequence with max Sum.

CONSTRAINTS

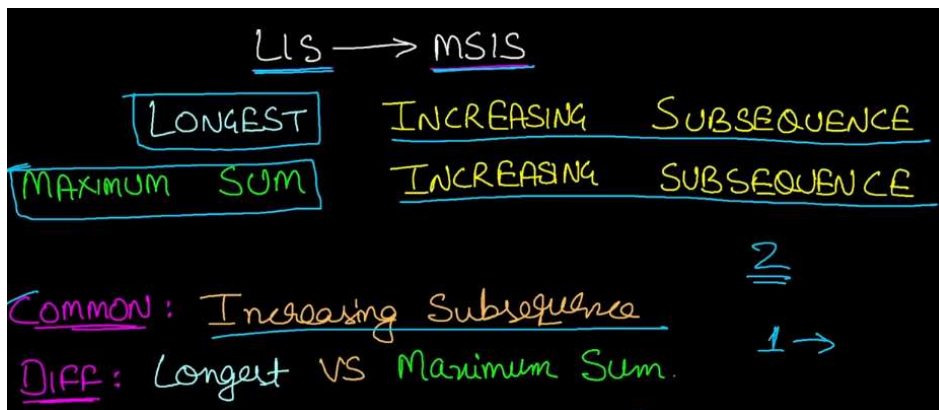
- 1) Subsequence must be increasing.
- 2) We need to take Subsequence with MAX SUM.

Naïve Approach gives TLE:

NAIVE: Find all increasing Subsequence Sums & take MAX of these Sums.

Optimised Approach

Here also we need an increasing subsequence



In LIS we keep track of longest length  
 In MSIS, we will keep track of maximum sum

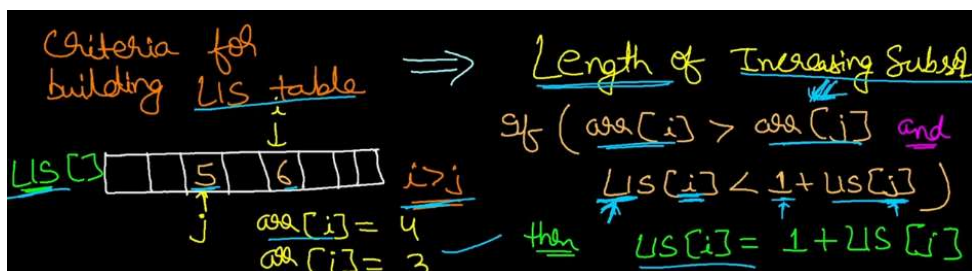
Criteria we followed for LIS:

Keeping in mind, i pointer is ahead j pointer

If  $arr[i] > arr[j]$  means increasing sequence &&

$LIS[i] < 1 + LIS[j]$  means length is more than  $LIS[j]$ , then we have one more longest increasing subsequence so store it.

We are doing +1 above because including an element means adding one more element in the sequence



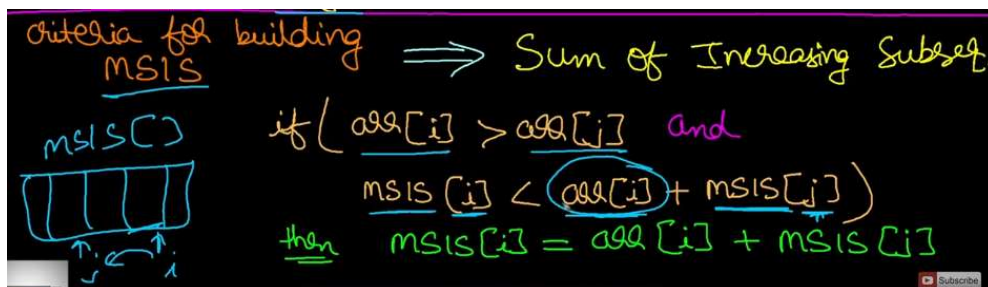
Criteria for MSIS:

Same for increasing sequence

We check for maximum sum also,  $MSIS[i] < arr[i] + MSIS[j]$

Means we can store that sum, where i is current index.

Here we are doing +  $arr[i]$  because including the element means adding its value inside maximum sum



TC:  $O(n^2)$

Code:

```

int solve(vector<int> &arr, int n)
{
    int maxi = 0;
    int MSIS[n];

    for(int i = 0; i < n; i++)
    {
        // fill MSIS
        MSIS[i] = arr[i];
    }

    // Fill MSIS with maximum increasing subsequence sum for any ind
ex
    for(int i = 1; i < n; i++)
    {
        for(int j = 0; j < i; j++)
        {
            if(arr[i] > arr[j] && MSIS[i] < MSIS[j] + arr[i])
            {
                // for 0th index there is no one behind so arr[0] is
its max value
                // for other index we check from 0 till that index
                // if it is forming increasing subsequence which we
check by arr[i] > arr[j]
                // if MSIS has lower value, update it
                // we can update MSIS[i]
                MSIS[i] = arr[i] + MSIS[j];
            }
        }
    }

    // get max sum value
    for(int i = 0; i < n; i++)
    {
        if(maxi < MSIS[i])
        {
            maxi = MSIS[i];
        }
    }

    return maxi;
}

int maxIncreasingDumbbellsSum(vector<int> &arr, int n)
{
    return solve(arr, n);
}

```

## Matrix Chain Multiplication

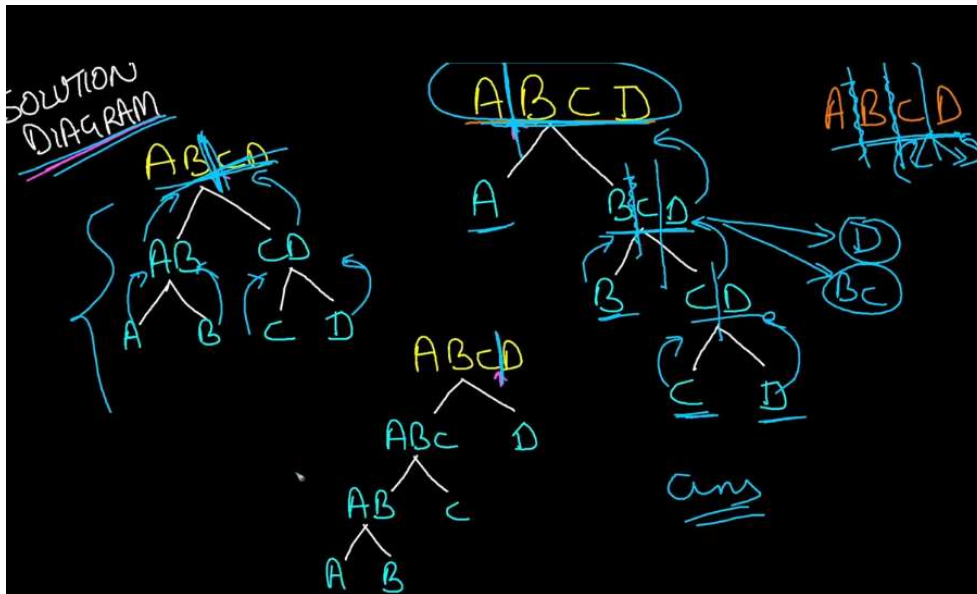
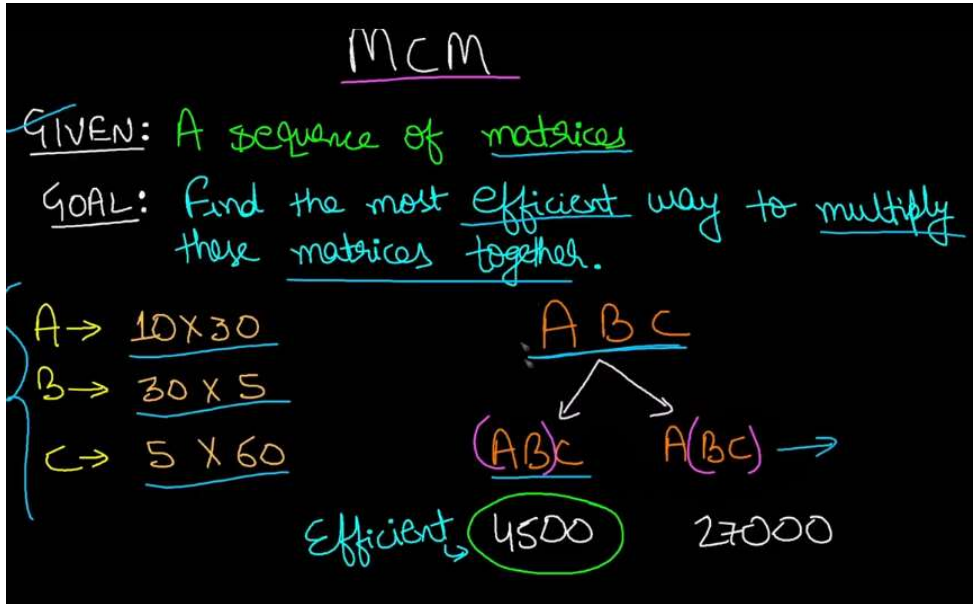
Given a sequence of matrices, find the most efficient way to multiply these matrices together. The efficient way is the one that involves the least number of multiplications.

The dimensions of the matrices are given in an array **arr[]** of size **N** (such that **N** = number of matrices + 1) where the **i<sup>th</sup>** matrix has the dimensions (**arr[i-1] x**



**arr[i]).**

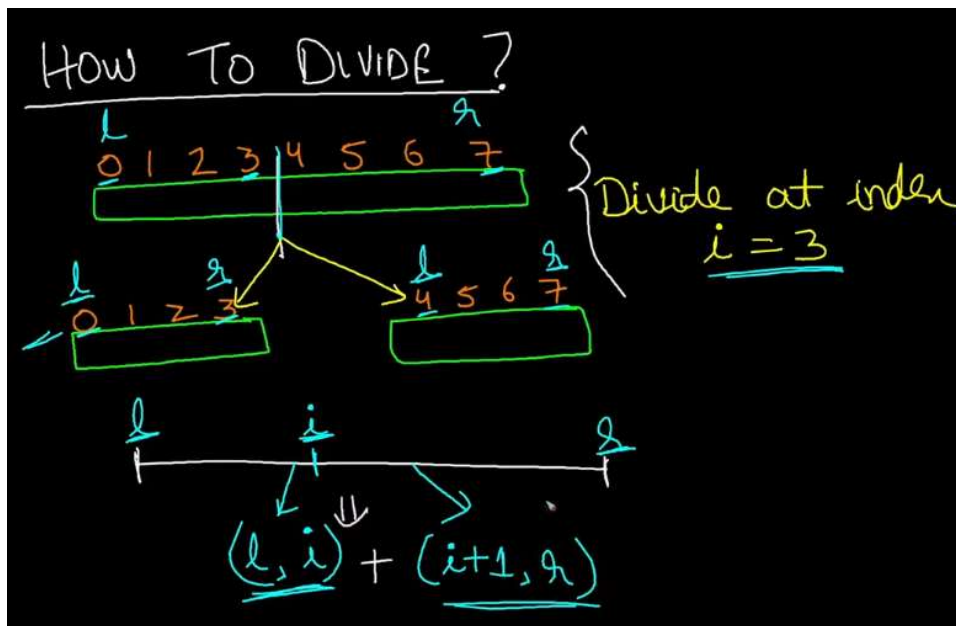
## Approach to MCM Problems



For partitioning there must be a left limit and right limit between which our division will take place.

We can solve each partition using recursion and then we can use max/min according to our answer and consider the max/min answer while returning in recursion based on our problem statement

## What is the idea behind division?



Code Format:

To solve the divided array we can use below code.

But, we need to do division from many parts to explore all the possibilities.

## CODE FORMAT

```

int mcm (int arr[], int l, int r, int n)
{
    if (l < 0 || l >= n || r < 0 || r >= n) // Bounds check
        Return -1;
    int ans = INT_MAX;
    for (int i = l; i < r; ++i)
    {
        int left = mcm (arr, l, i, n);
        int right = mcm (arr, i+1, r, n);
        ans = min (left, right); // minimization problem
    }
    Return ans;
}

```

Diagram illustrating the recursive process for matrix chain multiplication. It shows a sequence of matrices represented by vertical bars. A horizontal line is drawn above them, with indices l, i, and r marked. Arrows point from i to the sub-problems left and right, which are then summed: left + right.

**Actual Solution starts from here**

In order to multiply 2 matrices, both matrices should have same number of columns.

MATRIX MULTIPLICATION

$$\begin{matrix} P & A \times B \\ Q & C \times D \end{matrix}$$

$P \times Q$  will only be possible if  $B=C$

$$P_{A \times B} \times Q_{B \times C} = S_{A \times C}$$

Rows in P → A, Cols in Q → B, C

No. of multiplication operations =  $A \times B \times C$

ex.  $A_{10 \times 30} \times B_{30 \times 5} = S_{10 \times 5}$  (operations =  $10 * 30 * 5$ )

Multiplication is an Associative operation so in which order we multiply does not matter  
 $(AB)C$  or  $A(BC)$  will have same result but we need minimum number of operations to do this multiplication

In below example, we take 1500 operations to convert A and B to  $(AB)$   
 Now it takes 3000 operations more to convert  $(AB) * (C)$  to  $ABC$   
 So total operations will be  $3000 + 1500 = 4500$

GIVEN: Sequence of matrices (with dimension)

GOAL: Find most efficient way to multiply matrices

ex.

$A \rightarrow 10 \times 30$   
 $B \rightarrow 30 \times 5$   
 $C \rightarrow 5 \times 60$

$ABC \rightarrow \text{Result}$   
 $(AB)C \rightarrow 4500$   
 $A(BC) \rightarrow 27000$

$AB \rightarrow 10 \times 5$  (operations =  $10 * 30 * 5 = 1500$ )  
 $BC \rightarrow 30 \times 60$  (operations =  $30 * 5 * 60 = 9000$ )

$(AB)_{10 \times 5} * C_{5 \times 60} = ABC_{10 \times 60}$  (operations = 3000)  
 $\therefore \text{TOTAL} = 4500$

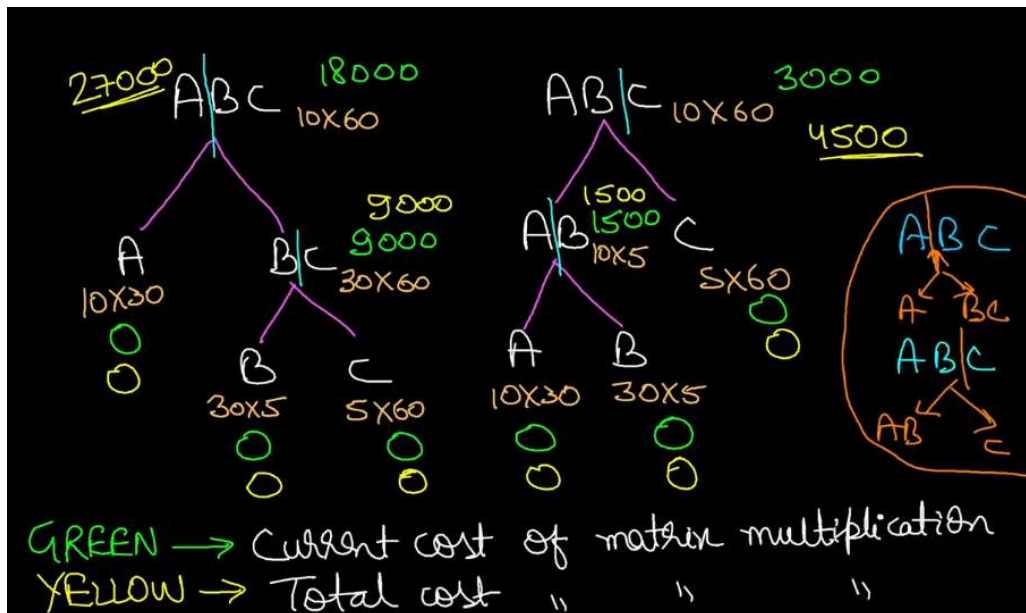
Now if we do  $(BC) * A$ , we take 27000 operations so this way is not optimised.

### Approach

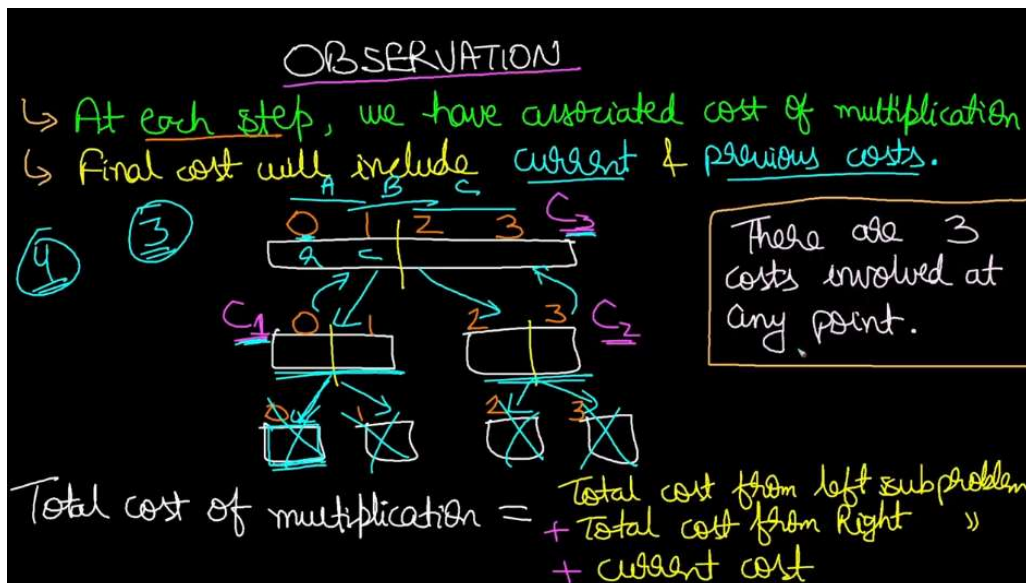
**Current Cost** = Cost of current matrix element [ith matrix]

**Total Cost** = Current cost + other cost (coming from recursion)

For a single matrix Current cost and Total cost both are = 0



Observations

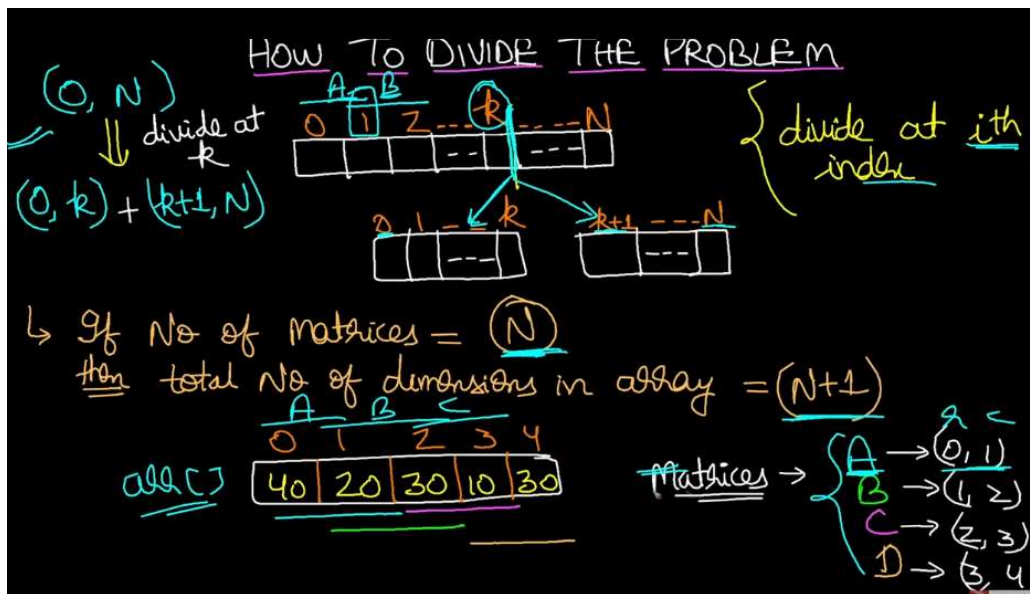


Our Leaf node will look like



Because we need L and R to divide the matrix so this will be our base case



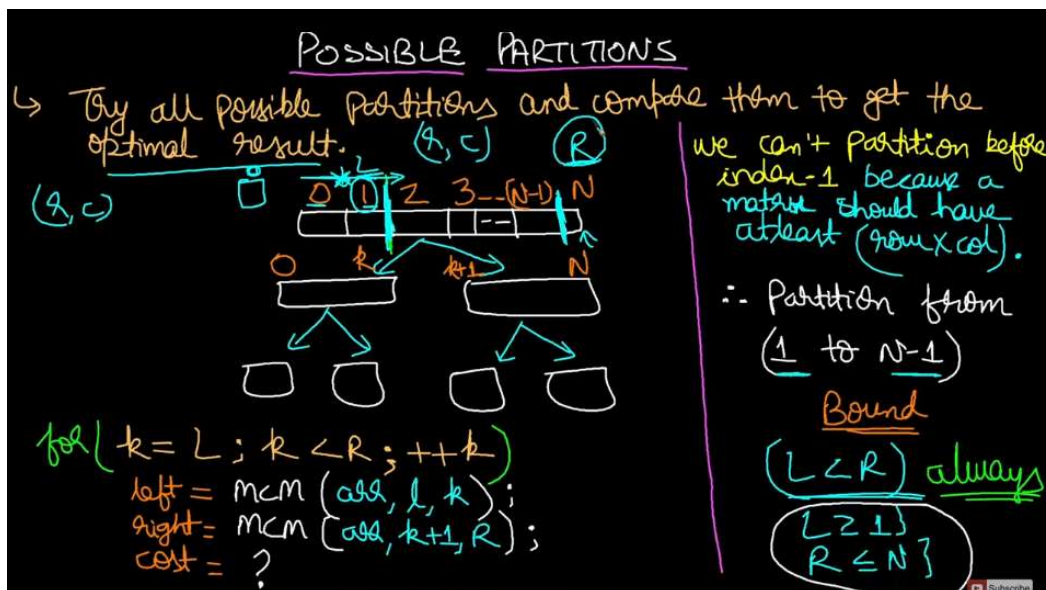


To do partition we need atleast one row and one column

So we cannot partition in index = 0 and 1 we need to partition after index = 1

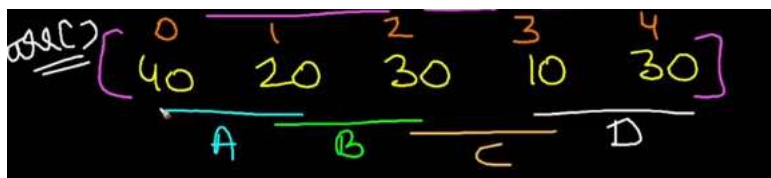
And we cannot partition after index = N so we need to partition between index = 2 to N

Keeping in mind,  $L < \text{right}$  and  $L \geq 1$  and  $R \leq N$



In our problem statement, our array contains the matrix values where  $\text{arr}[i-1]$  is row of  $i^{\text{th}}$  matrix and  $\text{arr}[i]$  is column of  $i^{\text{th}}$  matrix

A, B, C, D, are our 4 matrices. Whose dimensions are shown at indexes



Our matrices are like:

$$\begin{array}{l} A_{40 \times 20} \\ B_{20 \times 30} \\ C_{30 \times 10} \\ D_{10 \times 30} \end{array}$$

We can only multiply 2 matrices if their column number is same.

For ABC, we check number of column of AB and number of column of C, if they are same. Then, ABC has number of rows = number of rows of AB and number of column = number of column of C

$$\begin{array}{l} \text{then} \\ \underline{AB}_{40 \times 30} \\ \underline{BC}_{20 \times 10} \\ ABC_{40 \times 10} \\ \text{or} \quad ABCD_{40 \times 30} \end{array}$$

NOTE: Order of multiplication doesn't matter while finding dimension of resultant matrix.

So, Dimensions of left partition result will be  $arr[L-1] \times arr[K]$

Dimensions of right partition result will be  $arr[K] \times arr[R]$

$$\begin{array}{c} \text{arr} = \begin{bmatrix} 0 & 1 & 2 & 3 & 4 \\ 40 & 20 & 30 & 10 & 30 \end{bmatrix} \\ \quad \quad \quad A \quad B \quad C \quad D \\ \text{left } 40 \times 30 \quad AB_{40 \times 30} \\ \text{Right } 30 \times 30 \quad CD_{30 \times 30} \\ \text{left } arr[L-1] \times arr[K] \\ \text{Right } arr[K] \times arr[R] \end{array}$$

Resultans Answer will have dimension  $arr[L-1] \times arr[R]$

$$\left\{ \begin{array}{l} \text{Left } \text{arr}[L-1] \times \text{arr}[k] \\ \text{Right } \text{arr}[k] \times \text{arr}[R] \end{array} \right\} \rightarrow \text{Ans } \text{arr}[L-1] \times \text{arr}[R]$$

Cost will be:

$$\text{Cost} = \underbrace{\text{arr}[L-1]}_{\substack{\uparrow \\ \text{Rows in left} \\ \text{matrix}}} * \underbrace{\text{arr}[k]}_{\substack{\uparrow \\ \text{cols in left} \\ \text{or rows in} \\ \text{right}}} * \underbrace{\text{arr}[R]}_{\substack{\uparrow \\ \text{cols in} \\ \text{right} \\ \text{matrix}}};$$

Pseudo-Code:

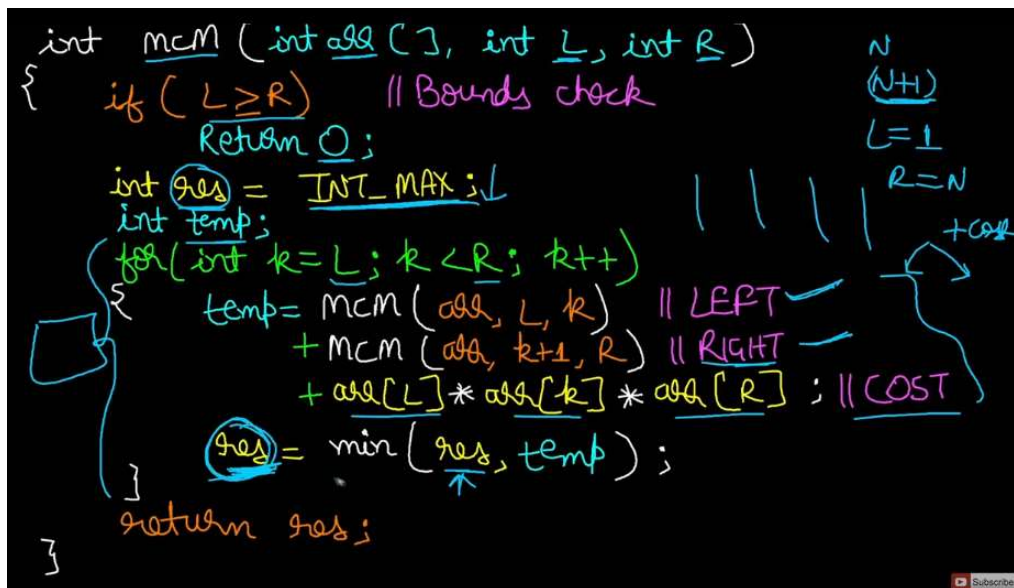
$\begin{bmatrix} \textcircled{0} & \textcircled{1} & \textcircled{2} & \textcircled{3} & \textcircled{4} \\ \textcircled{40} & \textcircled{20} & \textcircled{30} & \textcircled{10} & \textcircled{30} \end{bmatrix}$ 
 { 4 matrices A, B, C, D }

For P<sub>1</sub>: cost =  $\text{A}_{40 \times 20} * \text{BCD}_{20 \times 30} = 40 * 20 * 30$   
 For P<sub>2</sub>: cost =  $\text{AB}_{40 \times 30} * \text{CD}_{30 \times 30} = 40 * 30 * 30$

Generalized :-  
 for (int k = L; k < R; k++)  
 $\text{Cost} = \underbrace{\text{arr}[L-1]}_{\substack{\uparrow \\ \text{Rows in left} \\ \text{matrix}}} * \underbrace{\text{arr}[k]}_{\substack{\uparrow \\ \text{cols in left} \\ \text{or rows in} \\ \text{right}}} * \underbrace{\text{arr}[R]}_{\substack{\uparrow \\ \text{cols in} \\ \text{right} \\ \text{matrix}}};$

Code:

L = 1, R = N initially



### Code (Recursive) (gives TLE):

```

int solve(int N, int arr[], int left, int right)
{
    if(left >= right)
    {
        return 0;
    }

    int res = INT_MAX;
    int temp = 0;

    for(int k = left; k <= right-1; k++)
    {
        temp = solve(N, arr, left, k) + solve(N, arr, k+
1, right) + (arr[left-1]*arr[k]*arr[right]);
        res = min(res, temp);
    }

    return res;
}

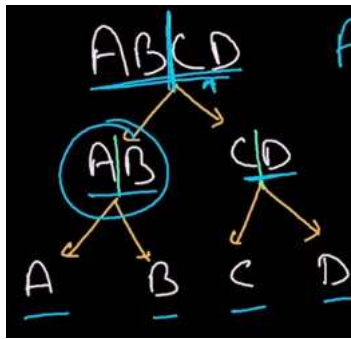
int matrixMultiplication(int N, int arr[])
{
    return solve(N, arr, 1, N-1);
}

```

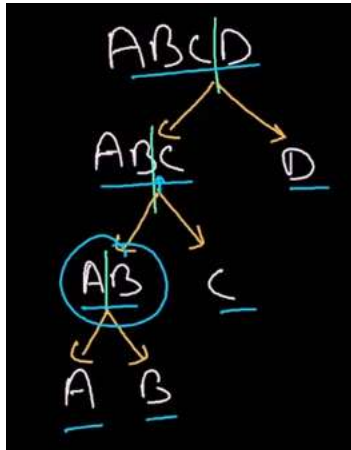
### Code (Memoised)

If we partition from AB|CD





If we partition from ABC | D



We see, in both case **there are many overlapping subproblems**

In actual answer, we partition from all points

A | B | C | D

And try to get minimum answer and return it.

We can take an 2D vector of size  $[n][n]$

### Memoized Code

```
int mcm ( int arr, int l, int r)
{
    if ( l >= r ) return 0; // Bound check
    if ( mcm[l][r] != -1 ) return mcm[l][r];
    int ans = INT_MAX;
    for ( int k = l; k < r; ++k )
    {
        int left = mcm ( arr, l, k );
        int right = mcm ( arr, k+1, r );
        int cost = arr[l-1] * arr[k] * arr[r];
        ans = min ( ans, left + right + cost );
    }
    return mcm[l][r] = ans;
}
```

```
int solve(int N, vector<int> arr, int left, int right, vector<vector<int>> &dp)
```

```

{
    if(left>=right)
    {
        return 0;
    }

    if(dp[left][right] != -1)
    {
        return dp[left][right];
    }

    int res = INT_MAX;
    int temp = 0;

    for(int k = left; k<=right-1; k++)
    {
        temp = solve(N,arr,left,k,dp) + solve(N,arr,k+
1,right,dp) + (arr[left-1]*arr[k]*arr[right]);
        res = min(res,temp);
    }

    return dp[left][right] = res;
}

int matrixMultiplication(vector<int> &arr, int N)
{
    vector<vector<int>> dp(N, vector<int> (N,-1));
    return solve(N,arr,1,N-1,dp);
}

```