

MODULE3

INDUCTION, COUNTING AND ALGEBRAIC STRUCTURES

Induction, Counting

Elementary Combinatorics

Mathematical Induction

The simplest and most common form of mathematical induction infers that a statement involving a natural number n (that is, an integer $n \geq 0$ or 1) holds for all values of n . The proof consists of two steps:

1. The **base case** (or **initial case**): prove that the statement holds for 0, or 1.
2. The **induction step** (or **inductive step**, or **step case**): prove that for every n , if the statement holds for n , then it holds for $n + 1$. In other words, assume that the statement holds for some arbitrary natural number n , and prove that the statement holds for $n + 1$.

The hypothesis in the induction step, that the statement holds for a particular n , is called the **induction hypothesis** or **inductive hypothesis**. To prove the induction step, one assumes the induction hypothesis for n and then uses this assumption to prove that the statement holds for $n + 1$.

Authors who prefer to define natural numbers to begin at 0 use that value in the base case; those who define natural numbers to begin at 1 use that value.

Sum of consecutive natural numbers [\[edit \]](#)

Mathematical induction can be used to prove the following statement $P(n)$ for all natural numbers n .

$$P(n): 0 + 1 + 2 + \cdots + n = \frac{n(n+1)}{2}.$$

This states a general formula for the sum of the natural numbers less than or equal to a given number; in fact an infinite sequence $0 = \frac{(0)(0+1)}{2}$, $0 + 1 = \frac{(1)(1+1)}{2}$, $0 + 1 + 2 = \frac{(2)(2+1)}{2}$, etc.

Proposition. For every $n \in \mathbb{N}$, $0 + 1 + 2 + \cdots + n = \frac{n(n+1)}{2}$.

Proof. Let $P(n)$ be the statement $0 + 1 + 2 + \cdots + n = \frac{n(n+1)}{2}$. We give a proof by induction on n .

Base case: Show that the statement holds for the smallest natural number $n = 0$.

$$P(0) \text{ is clearly true: } 0 = \frac{0(0+1)}{2}.$$

Induction step: Show that for every $k \geq 0$, if $P(k)$ holds, then $P(k + 1)$ also holds.

Assume the induction hypothesis that for a particular k , the single case $n = k$ holds, meaning $P(k)$ is true:

$$0 + 1 + \cdots + k = \frac{k(k+1)}{2}.$$

It follows that:

$$(0 + 1 + 2 + \cdots + k) + (k + 1) = \frac{k(k+1)}{2} + (k + 1).$$

Basis of counting:

If X is a set, let us use $|X|$ to denote the number of elements in X .

Two Basic Counting Principles

Two elementary principles act as —building blocks— for all counting problems. The first principle says that the whole is the sum of its parts; it is at once immediate and elementary.

Sum Rule: The principle of disjunctive counting :

If a set X is the union of disjoint nonempty subsets S_1, \dots, S_n , then $|X| = |S_1| + |S_2| + \dots + |S_n|$.

We emphasize that the subsets S_1, S_2, \dots, S_n must have no elements in common. Moreover, since $X = S_1 \cup S_2 \cup \dots \cup S_n$, each element of X is in exactly one of the subsets S_i . In other words, S_1, S_2, \dots, S_n is a partition of X .

If the subsets S_1, S_2, \dots, S_n were allowed to overlap, then a more profound principle will be needed—the principle of inclusion and exclusion.

Frequently, instead of asking for the number of elements in a set *per se*, some problems ask for how many ways a certain event can happen.

The difference is largely in semantics, for if A is an event, we can let X be the set of ways that A can happen and count the number of elements in X . Nevertheless, let us state the sum rule for counting events.

If E_1, \dots, E_n are mutually exclusive events, and E_1 can happen e_1 ways, E_2 happen e_2 ways, ..., E_n can happen e_n ways, E_1 or E_2 or ... or E_n can happen $e_1 + e_2 + \dots + e_n$ ways.

Again we emphasize that mutually exclusive events E_1 and E_2 mean that E_1 or E_2 can happen but both cannot happen simultaneously.

The sum rule can also be formulated in terms of choices: If an object can be selected from a reservoir in e_1 ways and an object can be selected from a separate reservoir in e_2 ways and an object can be selected from a separate reservoir in e_2 ways, then the selection of one object from either one reservoir or the other can be made in $e_1 + e_2$ ways.

Product Rule: The principle of sequencing counting

If S_1, \dots, S_n are nonempty sets, then the number of elements in the Cartesian product $S_1 \times S_2 \times \dots \times S_n$ is the product $\prod_{i=1}^n |S_i|$. That is,
 $|S_1 \times S_2 \times \dots \times S_n| = \prod_{i=1}^n |S_i|$.

Observe that there are 5 branches in the first stage corresponding to the 5 elements of S_1 and to each of these branches there are 3 branches in the second stage corresponding to the 3 elements of S_2 giving a total of 15 branches altogether. Moreover, the Cartesian product $S_1 \times S_2$ can be partitioned as $(a_1 \times S_2) \cup (a_2 \times S_2) \cup (a_3 \times S_2) \cup (a_4 \times S_2) \cup (a_5 \times S_2)$, where $(a_i \times S_2) = \{(a_i, b_1), (a_i, b_2), (a_i, b_3)\}$. Thus, for example, $(a_3 \times S_2)$ corresponds to the third branch in the first stage followed by each of the 3 branches in the second stage.

More generally, if a_1, \dots, a_n are the n distinct elements of S_1 and b_1, \dots, b_m are the m distinct elements of S_2 , then $S_1 \times S_2 = \bigcup_{i=1}^n (a_i \times S_2)$.

For if x is an arbitrary element of $S_1 \times S_2$, then $x = (a, b)$ where $a \in S_1$ and $b \in S_2$.

Thus, $a = a_i$ for some i and $b = b_j$ for some j . Thus, $x = (a_i, b_j) \in (a_i \times S_2)$ and therefore $x \in \bigcup_{i=1}^n (a_i \times S_2)$.

Conversely, if $x \in \bigcup_{i=1}^n (a_i \times S_2)$, then $x \in (a_i \times S_2)$ for some i and thus $x = (a_i, b_j)$ where b_j is some element of S_2 . Therefore, $x \in S_1 \times S_2$.

Next observe that $(a_i \times S_2)$ and $(a_j \times S_2)$ are disjoint if $i \neq j$ since if

$x \in (a_i \times S_2) \cap (a_j \times S_2)$ then $x = (a_i, b_k)$ for some k and $x = (a_j, b_l)$ for some l . But then $(a_i, b_k) = (a_j, b_l)$ implies that $a_i = a_j$ and $b_k = b_l$. But since $i \neq j$, $a_i \neq a_j$.

Thus, we conclude that $S_1 \times S_2$ is the disjoint union of the sets $(a_i \times S_2)$.

Furthermore $|a_i \times S_2| = |S_2|$ since there is obviously a one-to-one correspondence between the sets $a_i \times S_2$ and

S_2 , namely, $(a_i, b_j) \rightarrow b_j$.

Then by the sum rule $|S_1 \times S_2| = \sum_{i=1}^n |a_i \times S_2|$

$$7. (n \text{ summands}) |S_2| + |S_2| + \dots + |S_2|$$

$$8. n |S_2|$$

$$9. nm.$$

Therefore, we have proven the product rule for two sets. The general rule follows by mathematical induction.

We can reformulate the product rule in terms of events. If events E_1, E_2, \dots, E_n can happen e_1, e_2, \dots, e_n ways, respectively, then the sequence of events E_1 first,

followed by E_2, \dots , followed by E_n can happen $e_1 e_2 \dots e_n$ ways.

In terms of choices, the product rule is stated thus: If a first object can be chosen e_1 ways, a second e_2 ways, ..., and an n th object can be made in $e_1 e_2 \dots e_n$ ways.

Pigeon hole principles and its application:

The statement of the *Pigeonhole Principle*:

If m pigeons are put into m pigeonholes, there is an empty hole *iff* there's a hole with more than one pigeon.

If $n > m$ pigeons are put into m pigeonholes, there's a hole with more than one pigeon.

Example:

Consider a chess board with two of the diagonally opposite corners removed. Is it possible to cover the board with pieces of domino whose size is exactly two board squares?

Solution

No, it's not possible. Two diagonally opposite squares on a chess board are of the same color. Therefore, when these are removed, the number of squares of one color exceeds by 2 the number of squares of another color. However, every piece of domino covers exactly two squares and these are of different colors. Every placement of domino pieces establishes a 1-

1 correspondence between the set of white squares and the set of black squares. If the two sets have different number of elements, then, by the Pigeonhole Principle, no 1-1 correspondence between the two sets is possible.

Generalizations of the pigeonhole principle

A generalized version of this principle states that, if n discrete objects are to be allocated to m containers, then at least one container must hold no fewer than $\lceil n/m \rceil$ objects, where $\lceil x \rceil$ is the ceiling function, denoting the smallest integer larger than or equal to x . Similarly, at least one container must hold no more than $\lfloor n/m \rfloor$ objects, where $\lfloor x \rfloor$ is the floor function, denoting the largest integer smaller than or equal to x .

A probabilistic generalization of the pigeonhole principle states that if n pigeons are randomly put into m pigeonholes with uniform probability $1/m$, then at least one pigeonhole will hold more than one pigeon with probability

where $(m)_n$ is the falling factorial $m(m-1)(m-2)\dots(m-n+1)$. For $n=0$ and for $n=1$ (and $m > 0$), that probability is zero; in other words, if there is just one pigeon, there cannot be a conflict. For $n > m$ (more pigeons than pigeonholes) it is one, in which case it coincides with the ordinary pigeonhole principle. But even if the number of pigeons does not exceed the number of pigeonholes ($n \leq m$), due to the random nature of the assignment of pigeons to pigeonholes there is often a substantial chance that clashes will occur. For example, if 2 pigeons are randomly assigned to 4 pigeonholes, there is a 25% chance that at least one pigeonhole will hold more than one pigeon; for 5 pigeons and 10 holes, that probability is 69.76%; and for 10 pigeons and 20 holes it is about 93.45%. If the number of holes stays fixed, there is always a greater probability of a pair when you add more pigeons. This problem is treated at much greater length at birthday paradox.

A further probabilistic generalisation is that when a real-valued random variable X has a finite mean $E(X)$, then the probability is nonzero that X is greater than or equal to $E(X)$, and similarly the probability is nonzero that X is less than or equal to $E(X)$. To see that this implies the standard pigeonhole principle, take any fixed arrangement of n pigeons into m holes and let X be the number of pigeons in a hole chosen uniformly at random. The mean of X is n/m , so if there are more pigeons than holes the mean is greater than one. Therefore, X is sometimes at least 2.

Applications:

The pigeonhole principle arises in computer science. For example, collisions are inevitable in a

hash table because the number of possible keys exceeds the number of indices in the array. No hashing algorithm, no matter how clever, can avoid these collisions. This principle also proves that any general-purpose lossless compression algorithm that makes at least one input file smaller will make some other input file larger. (Otherwise, two files would be compressed to the same smaller file and restoring them would be ambiguous.)

finds that it is not easy to explicitly find integers, such that $| - | < \epsilon$, where $\epsilon > 0$ is a name small positive number and a is some arbitrary irrational number. But if one takes M such that $1/M < \epsilon$, by the pigeonhole principle there must be $n_1, n_2 \in \{1, 2, \dots, M+1\}$ such that $n_1 a$ and $n_2 a$ are in the same integer subdivision of size $1/M$ (there are only M such subdivisions between consecutive

integers). In particular, we can find n_1, n_2 such that $n_1 a$ is in $(p + k/M, p + (k+1)/M)$, and $n_2 a$ is in $(q + k/M, q + (k+1)/M)$, for some p, q integers and $k \in \{0, 1, \dots, M-1\}$. We can then easily verify that $(n_2 - n_1)a$ is in $(q - p - 1/M, q - p + 1/M)$. This implies that $[na] < 1/M < \epsilon$, where $n = n_2 - n_1$.

This shows that 0 is a limit point of $\{[na]\}$. We can then use this fact to prove the case for p in $(0, 1]$: find n such that $[na] < 1/M < \epsilon$; then if $p \in (0, 1/M]$, we are done. Otherwise in $(1/M, (k+1)/M]$, and by setting $n' = [na] - p$, we are done.

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$$|[(k+1)na] - p| < 1/M < \epsilon.$$

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A notable problem in mathematical analysis is, for a fixed irrational number a , to show that the set $\{[na] : n \text{ is an integer}\}$ of fractional parts is dense in $[0, 1]$. After a moment's thought, one

The principles of Inclusion – Exclusion:

Semigroup: Let S be a non-

empty set with a binary operation $*$ defined on it. The algebraic system $(S, *)$ is called a semigroup if $*$ is associative.

$$(i.e) a * (b * c) = (a * b) * c \quad \forall a, b, c \in S$$

Examples:

1. $(2\mathbb{Z}, +)$ and $(2\mathbb{Z}, \cdot)$ are semigroups.
2. If S is the set of all $n \times n$ matrices with real entries, then $(S, +)$ and (S, \cdot) are semigroups, where $+$ is matrix addition and \cdot is matrix multiplication.
3. $(\mathbb{Z}, -)$ is not a semigroup because $-$ is not associative, since $2 - (3 - 4) \neq (2 - 3) - 4$

Monoid: A semigroup $(M, *)$ with identity element e is called a monoid. Sometimes a monoid is denoted as $(M, *, e)$ indicating the fact that e is the identity element.

Examples:

1. (\mathbb{N}, \times) is a monoid with identity element 1. But $(\mathbb{N}, +)$ is not a monoid, since identity for $+$ is 0, which is not in \mathbb{N} .
2. The set of non negative integers $S = \mathbb{N} \cup \{0\}$ is the monoid under $+$ and \times . (i.e) $(S, +)$ and (S, \times) are monoids with identity 0 and 1.

Let S be the non-empty set and let S^S denote the set of all mappings from S to S . Let \circ denote the composition of functions operation.

If $f, g \in S^S$, then f and g are functions from $S \rightarrow S$. Their composite

$$(f \circ g)(x) = f(g(x)) \quad \forall x \in S. \text{ Then } f \circ g \text{ is a function from } S \rightarrow S \text{ and } f \circ g \in S^S.$$

We know composition function is associative.

The identity function $I : S \rightarrow S$ defined by $I(x) = x \quad \forall x \in S$ is the identity element of

$$S^S. \text{ For } (I \circ f)(x) = I(f(x)) = f(x) \quad \forall x \in S \text{ and } (f \circ I)(x) = f(I(x)) = f(x) \quad \forall x \in S$$

$$\therefore I \circ f = f \circ I = f \quad \forall f \in S^S \therefore (S^S, \circ) \text{ is a monoid with identity } I.$$

Sub semigroups: Let $(S, *)$ be a semigroup and let $T \subseteq S$

closed under $*$, then $(T, *)$ is called a sub semigroup.

be a non-empty subset. If T is

Submonoid: Let $(M, *)$ be monoid and e be the identity. If T be a non-empty subset of M and if T is closed under $*$ with $e \in T$, then $(T, *)$ is called a submonoid of $(M, *)$.

Examples:

1. (\mathbb{N}, \times) is a semigroup. Let $T = 3\mathbb{N}$ then $T \subset S$, if $x, y \in T$ then $x = 3r, y = 3s$ for some positive integers r and s . Now $x+y = 3r \times 3s = 3(3rs) \in 3\mathbb{N} = T$. $\therefore T$ is closed under \times . Hence (T, \times) is a sub semigroup of (\mathbb{N}, \times) . More generally, if $S = m\mathbb{N}$, where m is a fixed positive integer, then (S, \times) is a sub semigroup.
2. For the semigroup $(\mathbb{N}, +)$, $(2\mathbb{N}, +)$ is a sub semigroup.
3. $(\mathbb{Z}, +)$ is monoid with identity 0. If $T =$ the set of all non-negative integers $= \{0, 1, 2, 3, \dots\}$, then $(T, +)$ is a submonoid with identity 0.

Problems:

1. For any commutative monoid $(M, *)$, prove that the set of all idempotent elements of M forms a submonoid.

Solution: Given $(M, *)$ be a commutative monoid. Let

e be its identity element.

Let S be the set of all idempotent elements of M . (i.e) $S = \{x \in M / x * x = x\}$

Since $e * e = e$, e is an idempotent element of M .

$\therefore e \in S$ and hence S is non-empty.

Let $a, b \in S$ be any two elements. They are idempotent elements.

$\therefore a * a = a$ and $b * b = b$.

We have to prove $a * b$ is idempotent.

Now $(a * b) * (a * b) = a * (b * a) * b$ [Since $*$ is associative

$$= a * (a * b) * b \text{ [Since } * \text{ is commutative]}$$

$$= (a * a) * (b * b) \text{ [Since } * \text{ is associative]}$$

$$= a * b$$

Hence $a * b$ is idempotent and so S is closed under $*$ and $e \in S$. So

$(S, *)$ is a submonoid of $(M, *)$.

2. Show that every finite semigroup has an idempotent element.

Solution: Let $(S, *)$ be a finite semigroup.

Let $a \in S$, then by closure a, a^2, a^3, a^4, \dots are all elements of S .

Since S is finite, these elements are not all different. So we have repetitions. Let

et $a^m = a^r$, where $r > m$. Let $r = m + n$.

$$\therefore a^m = a^r = a^{m+n}$$

$$\text{Then } a^m * a^n = a^{m+n} * a^n \Rightarrow a^{m+n+n} = a^{m+2n}$$

And $a^{m+n} * a^n = a^{m+2n} * a^n \Rightarrow a^{m+2n} = a^{m+3n}$ and so on.

$$\therefore a^{m+n} = a^{m+n} = a^{m+2n} = a^{m+3n} = \dots = a^{m+mn}$$

$$\text{Since } a^m = a^{m+mn}$$

We have $a^{nm} = a^{nm+mn}$ [Replacing m by nm]

$$= a^{nm} * a^{mn}$$

This proves that a^{mn} is an idempotent element of S.

\therefore Every finite semigroup has an idempotent element.

3. Show that the set of all invertible elements of a monoid form a group under the same operation as that of the monoid.

Solution: Let $(M, *)$ be a monoid having the identity e.

Let G be the set of all invertible elements of M.

Since $e^{-1} = e$, we have $e \in G$. So G is non- empty. Further inverse is unique.

Let $a, b \in G$, then a and b have inverse. Let a^{-1} , b^{-1}

$^{-1}$ be their inverses. We have to prove that $a * b \in G$.

So we have to prove that it is invertible.

Now consider $(a * b) * (b^{-1} * a^{-1}) = a * (b * b^{-1}) * a^{-1}$

$$= a * (e) * a^{-1}$$

$$= a * a^{-1}$$

$$= e$$

And $(b^{-1} * a^{-1}) * (a * b) = b^{-1} * (a^{-1} * a) * b$

$$= b^{-1} * (e) * b$$

$$= b^{-1} * b = e$$

$$\therefore b^{-1} * a^{-1}$$

$^{-1}$ is the inverse of $a * b$. (i.e) $a * b$ is

invertible.

Hence $a * b \in G$. So G is closed under $*$.

Associativity: Since G is a subset of M, associativity is inherited in G.

Identity: $e \in G$ is the identity. Since $a * e = e * a = a$, $\forall a \in G$.

Inverse: Let $a \in G$ be any element. So 'a' is invertible.

$$\therefore a * a^{-1} = a^{-1} * a = e \Rightarrow (a^{-1})^{-1} * a^{-1} = a^{-1} * (a^{-1})^{-1} = e \text{ [Since } (a^{-1})^{-1} = a$$

Since a^{-1} is invertible and so $a^{-1} \in G$.

Hence inverse exists for every $a \in S$. So $(G, *)$ is a group.

4. If Z_6 is the set of equivalence classes generated by the equivalence relation "Congruence modulo 6", prove that (Z_6, \times_6) is a monoid where the operation \times_6 on Z_6 is defined as $[j] \times_6 [k] = [(j \times k) \bmod 6]$ for any $[j], [k] \in Z_6$.

Solution: We know $Z_6 = \{[0], [1], [2], [3], [4], [5]\}$. We shall form the composition table.

\times_6	[0]	[1]	[2]	[3]	[4]	[5]
[0]	[0]	[0]	[0]	[0]	[0]	[0]
[1]	[0]	[1]	[2]	[3]	[4]	[5]
[2]	[0]	[2]	[4]	[0]	[2]	[4]
[3]	[0]	[3]	[0]	[3]	[0]	[3]
[4]	[0]	[4]	[2]	[0]	[4]	[2]
[5]	[0]	[5]	[4]	[3]	[2]	[1]

$\therefore Z_6$ is closed under \times_6 .

Associativity: Since $[a] \times_6 [b] \times_6 [c] = [a] \times_6 [bc]$

$$= [a(bc) \bmod 6]$$

\times_6 depends on associativity of usual multiplication. $\therefore \times_6$ is associative.

Identity: From the table we find, $[1] \times_6 [a] = [a]$ for all $[a] \in Z_6$.

$\therefore [1]$ is the identity element. Hence (Z_6, \times_6) is a monoid.

Homomorphism: Homomorphism is a structure preserving map between two algebraic systems of same type. Homomorphisms of semigroups and monoids are useful in the economical design of sequential machines and in formal languages.

Homomorphism of semigroups: Let $(S, *)$ and (T, \cdot) be two semigroups. A mapping $f : S \rightarrow T$ is called homomorphism if $f(a * b) = f(a) \cdot f(b) \quad \forall a, b \in S$.

The homomorphism of semigroups f is called a monomorphism if f is one-one.

f is called epimorphism if f is onto.

f is called an isomorphism if f is one-one and onto.

If f is an isomorphism of S onto T , we say S is isomorphic to T as semigroups.

Example: Consider the semigroups $(N, +)$ and $(Z_m, +_m)$. Define $f : N \rightarrow Z_m$ by $f(a) = [a]$ then $f(a + b) = [a + b] = [a] +_m [b] = f(a) +_m f(b)$.

$\therefore f$ is a semigroup homomorphism.

Monoid Homomorphism: Let $(M, *)$ be a monoid with identity e and $(T, .)$ be a monoid with identity e' . A mapping $f : M \rightarrow T$ is called a homomorphism of monoids if

$$f(a * b) = f(a) \cdot f(b) \quad \forall a, b \in M \text{ and } f(e) = e'.$$

The homomorphism of monoids f is called

- (i) a monomorphism if f is one-one
- (ii) an epimorphism if f is onto
- (iii) an isomorphism if f is one-one and onto.

Theorem 1: Let $(S, *)$ be a semigroup and $(T, .)$ be an algebraic system. If $f : S \rightarrow T$ is an onto homomorphism, then $(T, .)$ is also a semigroup.

Proof: Given $(S, *)$ is a semigroup and $f : S \rightarrow T$ is an onto homomorphism.

$$(i.e) f(a * b) = f(a) \cdot f(b)$$

To prove $(T, .)$ is a semigroup, we have to prove $(.)$ is associative.

Let $x, y, z \in T$ be any three elements. Since f is onto, we can find pre images $a, b, c \in S$ such that $f(a) = x, f(b) = y, f(c) = z$

$$\text{Now } f[a * (b * c)] = f(a) \cdot f(b * c) = f(a) \cdot (f(b) \cdot f(c)) = x \cdot (y \cdot z) \text{ and}$$

$$f[(a * b) * c] = f(a * b) \cdot f(c) = (f(a) \cdot f(b)) \cdot f(c) = (x \cdot y) \cdot z$$

$$\text{Since } a * (b * c) = (a * b) * c, f[a * (b * c)] = f[(a * b) * c].$$

$$\therefore x \cdot (y \cdot z) = (x \cdot y) \cdot z, \forall x, y, z \in T.$$

Hence $(T, .)$ is a semigroup.

Theorem 2: Let $(S, *)$ and $(T, .)$ be semigroups and $g : S \rightarrow T$ be a homomorphism. If $a \in S$ is an idempotent element. Prove that $g(a)$ is an idempotent element of T .

Proof: Given $g : S \rightarrow T$ is a homomorphism of semigroups and $a \in S$ is an idempotent element.

$$\therefore a * a = a \Rightarrow g(a * a) = g(a) \Rightarrow g(a) \cdot g(a) = g(a) \text{ [Since } g \text{ is a homomorphism]}$$

$$\therefore g(a) \text{ is an idempotent element of } T.$$

Theorem 3: If $(M, *)$ is a monoid having identity e and g is an epimorphism from $(M, *)$ to an algebraic system $(T, .)$, then $(T, .)$ is a monoid.

Proof: Given $(M, *)$ is a monoid with identity e .

$$\therefore (M, *) \text{ is a semigroup and } (g : M \rightarrow T \text{ is an epimorphism.}$$

i.e) an onto homomorphism.

$$\therefore (T, .) \text{ is also a semigroup. [By theorem 1]}$$

We have to only prove (T, \cdot) has identity.

Let $a \in M$ be any element and $e \in M$ is the identity.

$$\therefore a * e = a = e * a$$

Now $a * e = a \Rightarrow g(a * e) = g(a) \Rightarrow g(a) \cdot g(e) = g(a)$ and

$$e * a = a \Rightarrow g(e * a) = g(a) \Rightarrow g(e) \cdot g(a) = g(a)$$

$g(a) \cdot g(e) = g(e) \cdot g(a) = g(a) \Rightarrow g(e)$ is the identity of (T, \cdot) and hence (T, \cdot) is a monoid.

Theorem 4: Let $(S, *)$, (T, \cdot) and (V, \oplus) be semigroups and $g : S \rightarrow T, h : T \rightarrow V$ be semigroup homomorphism such that their composite $h \circ g : S \rightarrow V$ is defined. Prove that $h \circ g$ is a semigroup homomorphism of $(S, *)$ to (V, \oplus) .

Proof: Given $g : S \rightarrow T, h : T \rightarrow V$ are semigroup homomorphisms.

We have to prove $h \circ g : S \rightarrow V$ is a homomorphism. Let

let $a, b \in S$ be any two elements.

$$\begin{aligned} \therefore (h \circ g)(a * b) &= h(g(a * b)) = h(g(a) \cdot g(b)) = h(g(a)) \oplus h(g(b)) \\ &= (h \circ g)(a) \oplus (h \circ g)(b) \end{aligned}$$

$\therefore h \circ g$ is a homomorphism of semigroups.

Theorem 7: Show that monoid homomorphism preserves the property of invertibility.

Proof: Let $(M, *)$ and (M', \cdot) be two monoids with identity e and e' respectively.

Let $g : M \rightarrow M'$ be a homomorphism.

Let $a \in M$ be an element with inverse a^{-1} .

We have to prove $g(a^{-1}) = [g(a)]^{-1}$. Since a^{-1} is the inverse of a , we have

$$a * a^{-1} = a^{-1} * a = e.$$

Now $a * a^{-1} = e \Rightarrow g(a * a^{-1}) = g(e) = e' \Rightarrow g(a) \cdot g(a^{-1}) = e'$

Similarly, $a^{-1} * a = e \Rightarrow g(a^{-1} * a) = g(e) = e' \Rightarrow g(a^{-1}) \cdot g(a) = e'$

$$g(a^{-1}) = (g(a))^{-1}$$